

## LLD PRACTICE SELF-VALIDATION CHECKLIST

### 1. REQUIREMENT VALIDATION

- ☐ All functional requirements are covered.
- ☐ Non-functional requirements considered (scalability, concurrency, etc.).
- ☐ Edge cases handled (e.g., no spot available, invalid ticket).

### 2. ACTORS AND USE CASES

- ☐ Identified all actors (User, Admin, System, etc.).
- ☐ Defined what each actor can do.
- ☐ Use cases are clear and mapped.

### 3. KEY ENTITIES AND DESIGN

- ☐ All key entities/classes identified.
- ☐ Relationships are correctly modeled (is-a / has-a).
- ☐ SRP (Single Responsibility Principle) is followed.
- ☐ Responsibilities of each class are well defined.

### 4. CLASS DIAGRAM REVIEW

- ☐ Attributes and methods are realistic.
- ☐ Composition, aggregation, and inheritance used correctly.
- ☐ UML diagram is readable and clean.

### 5. OOP AND SOLID PRINCIPLES

- ☐ OOP principles (Encapsulation, Inheritance, Polymorphism) used effectively.
- ☐ SOLID principles are followed.

### 6. SCENARIO DRY RUN

- ☐ Simulated core flows (e.g., park vehicle, unpark, fee calc).
- ☐ No missing links in the flow.
- ☐ Object collaboration is clear.

### 7. EXTENSIBILITY & SCALABILITY

- ☐ Can easily add new vehicle types?
- ☐ Can handle concurrent users?
- ☐ Easy to plug in new rules or features?

### 8. OPTIONAL CODE CHECK

- ☐ Implemented key classes and flow.
- ☐ ParkingLotService or Manager class handles coordination.
- ☐ Methods and naming are clean.

### 9. COMMUNICATION AND SUMMARY

- ☐ Can explain the design clearly and logically.

[ ] Discussed trade-offs, patterns, and assumptions.

SCORE YOURSELF (out of 10 for each)

- Requirement coverage: \_\_\_\_\_ / 10
- Entity & Class Design: \_\_\_\_\_ / 10
- Code quality (if done): \_\_\_\_\_ / 10
- Design clarity and explanation: \_\_\_\_\_ / 10
- Total Score: \_\_\_\_\_ / 40

Tip: Track improvements across sessions!