

FNLP

Classification – Log-linear Models

Yansong Feng
fengyansong@pku.edu.cn

Wangxuan Institute of Computer Technology
Peking University

February 26, 2025

We have considered the following clues as useful:

- neighbouring words around the target
- Part-of-Speech tags of the target, and neighbouring words
- syntax clues
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- there may be many applicable hints
- are those hints equally important?
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- (1) Design those hints
- (2) Weight those hints
- (3) Do the scoring
- (4) Rank the candidates!

Features: pieces of evidences describing some aspects of observed data x , usually with respect to the predicted label y

- computer vision
 - the shape, color, texture, size.....of an object
 - other objects nearby, relative postions
 - number of objects available
 - ...
- natural language processing
 - the target word itself, POS, prefix, suffix, capital or not, ...
 - context: words before/after the target, their morphology, POS, ...
 - number of those indications
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- **dense vector representations**
 - word embedding
 - tree embedding, graph embedding, ...
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New View: Features

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 - embedding anything ...
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→ **discriminative models**

- A feature is a **function of x and y** , $f_i(x, y) \in \mathcal{R}$
- more often, it is a binary or indicator function:

Example

- when we do WSD for the target word bank,

$$f_i = \begin{cases} 1 & \text{if } w_{-1} = \text{transfer and } y = \mathbf{FINANCIAL}, \\ 0 & \text{otherwise} \end{cases}$$

if the previous word is *transfer*, the current target should have the sense of **FINANCIAL**.

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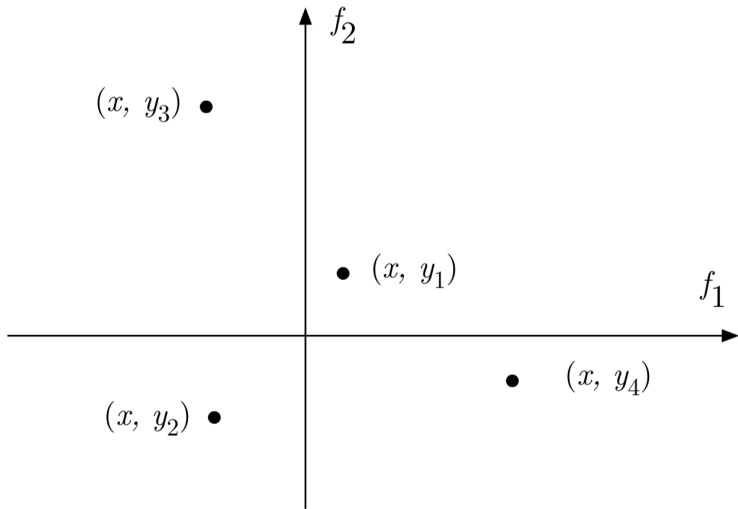
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- if we have m aspects to describe an instance, i.e., m features, then:
 - **a feature vector** for each instance, (x, y)
 - $[f_1(x, y), f_2(x, y), f_3(x, y), \dots, f_m(x, y)]$
 - $[1, 0, 0, \dots, 1, 0]$

Features in NLP



[from Noah Smith]

WSD for **bank**:

- if the previous word is transfer, it should be of **FINANCIAL**.
- if the next word is note, it should be of **FINANCIAL**.
- if the sentence is more than 10 words long, it should be of **FINANCIAL**.
- if **bank** is the first word of the sentence, it should be of **FINANCIAL**.
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Examples of Features in NLP

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Any differences compared to what we have done last week?

Naïve Bayes?

Text Classification for news reports:

- if the document contains Kobe, its category should be of **Sports**
- if the title contains NBA, its category should be of **Sports**
- if football appear in the upper half, its category should be of **Sports**
- ...

An Example in WSD

*I cash a check in that **bank** and transfer 100 dollars to my mom.*

simply written as: $f(x, y)$

i.e., $f(x, Fi)$, $f(x, Sp)$, $f(x, Po)$, $f(x, En), \dots$

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Feature templates

- words before target words: $w_{-1} = *$, $w_{-2} = *$, $w_{-3} = *$, ...
- words after target words: $w_1 = *$, $w_2 = *$, $w_3 = *$, ...
- whether at the beginning of sent.: $@1 = \{\text{YES}, \text{NO}\}$,
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Apply those feature templates to the input sentence

- $w_{-1} = \text{that}$, $w_{-2} = \text{in}$, $w_{-3} = \text{check}$, ...
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when we consider a candidate label Fi for this case:

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try more candidate labels ... Sp, Po, En, \dots

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- Or, using frequencies: $\Rightarrow [1, 2, 1, 4, 0, 0, \dots, 90, 0, 0]$

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The weighted value or importance of a word t in a document d can be considered by taking both t 's term frequency and inverse document frequency:

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Take an hour to research the TF-IDF weighting scheme

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- $[1, 1, 1, 1, 0, 0, \dots, 1, 0, 0]$, also called **One-Hot** vector
- Or, using frequencies: $[1, 2, 1, 4, 0, 0, \dots, 90, 0, 0]$
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Bag-of-words

The so-called **Bag-of-words** format



[by students@CMU LTI]

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What are those with very small values or even zeros?

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- Take an hour to research the **the stop-word list**.

A Simple Features based Discriminative Model

Imagine a linear classifiers with the form like, $\lambda_{f(x,y)} f(x,y)$, where λ s are weights,

- build a linear function to map $f(x,y)$ to label y
- possibly need a weight $\lambda_{f_i(x,y)}$ for each feature $f_i(x,y)$
- then, for each possible label y of instance x , we can compute a score:

$$score(x,y) = \sum_i \lambda_{f_i(x,y)} f_i(x,y)$$

- the classifier should choose y^* :

$$y^* = \arg \max_y \sum_i \lambda_{f_i(x,y)} f_i(x,y)$$

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That is, for each y , compute its score, and select the y^* that gives the largest score.

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Note that it may not be a probabilistic model.

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How to figure out those λ s?

Our Expectations

We want:

- nicely fit to our linear story
- (at least, looks like) simple
- (may be) easy to drive
- (hopefully) probabilistic
- ...

The key is to choose/learn proper weights λ s for different features

- the Perceptron algorithm
- Margin-based models (the Support Vector Machines, SVM)
- Exponential Models:
 - log-linear models, maximum entropy models, logistic models, ...

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 - basically, produce a probabilistic model according to $score(x, y)$

$$p(y|x) = \frac{\exp score(x, y)}{\sum_{y'} \exp score(x, y')} = \frac{\exp \sum_i \lambda_{f_i(x, y)} f_i(x, y)}{\sum_{y'} \exp \sum_i \lambda_{f_i(x, y')} f_i(x, y')}$$

- numerator: positive score for label y
- denominator: normalization over all labels

Features based Linear Models: Algorithms

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- **a very powerful tool!**

Log-Linear Models

For a data sample (x, y) ;

- We care:

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- write it as:

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Log-Linear Models

For a data sample (x, y) ;

- We care:

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- **linear**: $\boldsymbol{\lambda} \cdot \mathbf{f}(x, y)$
- **Normalization**: $\log \sum_{y'} \exp(\boldsymbol{\lambda} \cdot \mathbf{f}(x, y'))$

How likely do we observe the data given the current parameters?

- Given the training data $\{(x_1, y_1), (x_2, y_2), \dots, (x_k, y_k)\}$:
the Likelihood of λ is:

$$L(\lambda) = \prod_k p(y_k | x_k; \lambda) = \prod_k \frac{\exp(\lambda \cdot \mathbf{f}(x_k, y_k))}{\sum_{y'} \exp(\lambda \cdot \mathbf{f}(x_k, y'))}$$

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After log:

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”Maximum-Likelihood Estimations”

- Need to maximize:

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- The first component: **Empirical Counts**
- The second component: **Expected Counts**

- Need to maximize $LL(\boldsymbol{\lambda})$ where

$$\frac{\partial LL(\boldsymbol{\lambda})}{\partial \lambda_{f_i(x,y)}} = \sum_k f_i(x_k, y_k) - \sum_k \sum_{y'} f_i(x_k, y') p(y' | x_k; \boldsymbol{\lambda})$$

- Initialize all λ s to be 0
- Iterate until convergence
 - Calculate $\Delta = \frac{\partial LL(\boldsymbol{\lambda})}{\partial \lambda}$
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- **Slow!**
 - Optimizations available : Conjugate Gradient Methods
 - or, Stochastic Gradient Methods

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- Initialize all λ s, number of epochs T , learning rate α
- For $t \in \{1, \dots, T\}$:
 - choose a random permutation π of $\{1, 2, \dots, k, \dots\}$ (the whole dataset)
 - for $i \in \{1, 2, \dots, k, \dots\}$:
 - calculate $\Delta = \frac{\partial LL(\boldsymbol{\lambda})_{\pi(i)}}{\partial \lambda}$
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- output $\boldsymbol{\lambda}$

Just another way of talking this:

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- all seem **exciting** terms :-)

Anything More?

- How do we get the probabilistic thing?
- Do we have other choices?
- Can we do something else?

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or

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Is It Done?

It looks we have everything ready to build a model!

- Say, we have a feature f_1 , defined as:

$$f_1(x, y) = \begin{cases} 1 & \text{if } x \text{ contains } \mathbf{NFL} \text{ and } y = \mathbf{Sports}, \\ 0 & \text{otherwise} \end{cases}$$

- In our training data, **NFL** is seen 100 times, with **Sports** every time
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What can we do to prevent such cases?

Regularization

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→ Regularize the learning process

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- Modified the loss function

$$\begin{aligned} LL(\boldsymbol{\lambda}) &= \sum_k \boldsymbol{\lambda} \cdot \mathbf{f}(x_k, y_k) - \sum_k \log \sum_{y'} \exp(\boldsymbol{\lambda} \cdot \mathbf{f}(x_k, y')) - \frac{\alpha}{2} \|\boldsymbol{\lambda}\|^2 \\ &= \sum_k \boldsymbol{\lambda} \cdot \mathbf{f}(x_k, y_k) - \sum_k \log \sum_{y'} \exp(\boldsymbol{\lambda} \cdot \mathbf{f}(x_k, y')) - \frac{\alpha}{2} \sum_i \lambda_i^2 \end{aligned}$$

- When calculating the gradients

$$\frac{\partial LL(\boldsymbol{\lambda})}{\partial \lambda_{f_i(x,y)}} = \sum_k f_i(x_k, y_k) - \sum_k \sum_{y'} f_i(x_k, y') p(y'|x_k; \boldsymbol{\lambda}) - \alpha \lambda_{f_i(x,y)}$$

- Adds a penalty for large weights

Prevent every parameter from becoming too large in magnitude.

$$\arg \min_{\boldsymbol{\lambda}} \text{loss}(\boldsymbol{\lambda}) + \alpha ||\boldsymbol{\lambda}||_p$$

where $\alpha > 0$, p could choose from 1, 2 or others.

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Gives us:

- L-2 Regularization

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Gives us:

- L-2 Regularization
- L-1 Regularization
 - Sparsity! (parameters)
 - but

Reasons for Log-linear Models

You will find it useful in the (near) future...

- You love feature engineering;
- You hate feature engineering

- A strong classifier you would be more familiar in the future
 - connection to many dominant classifiers
- Take care of features for your tasks
 - feature selection
 - biased feature selection
 - purposely feature selection
- Take care of the learning process and also evaluation protocol.
 - regularization
 - randomness

- M. Collins, Notes on Log-Linear Models
(<http://www.cs.columbia.edu/~mcollins/loglinear.pdf>)
- Lecture Note, Linear Regression and Gradient Ascent,
CS109@Stanford,
(<https://web.stanford.edu/class/archive/cs/cs109/cs109.1208/lectures/2>)
- Griffiths, T. L., and Steyvers, M. (2004). Finding scientific topics.
Proceedings of the National Academy of Sciences, 101, 5228-5235

Book Chapter 5, Dan's book

Further Reading

- David M. Blei, Andrew Y. Ng and Michael I. Jordan. Latent Dirichlet Allocation, Journal of Machine Learning Research 3 (2003) 993-1022
- Zhang and Oles (2010), Text Categorization Based on Regularized Linear Classification Methods ([http://www.stat.yale.edu/lc436/papers/temp/Zhang Oles 2001.pdf](http://www.stat.yale.edu/lc436/papers/temp/Zhang%20Oles%202001.pdf))
- Lecture Notes 1, Discriminative Algorithms, CS229-Machine Learning@Stanford, Andrew Ng (<http://cs229.stanford.edu/materials.html>)
- Adam Berger, Stephen Della Pietra, and Vincent Della Pietra, A maximum entropy approach to natural language processing. Computational Linguistics, 22(1):39-71, 1996.
- Galen Andrew and Jianfeng Gao, Scalable training of L1-regularized log-linear models. In Proc. of ICML, 2007.