Comp 2322 Computer Networking Homework Three

Due time: 11:59pm, March 11, 2024, Monday

Total marks: 10 points

Submission Requirements:

You need to submit the homework to the blackboard via Learn@PolyU on or before the due time. Late submission will cause the marks to be deducted 25% per day.

Questions:

- 1) (4 points) Consider transferring an enormous file of *L* bytes from Host A to Host B. Answer the following questions:
 - a) Assume an MSS of 880 bytes and the TCP sequence number field has 4 bytes. What is the maximum value of *L* such that TCP sequence numbers are not exhausted? (2 points)
 - b) Assume that a total of 56 bytes of transport, network, and data-link header are added to each segment before the resulting packet is sent out over a 200 Mbps link. Ignore flow control and congestion control so A can pump out the segments back to back and continuously. For the *L* you obtain in (a), find how long it takes to transmit the file. (2 points)

Answer:

a)

The maximum value of L can be calculated as:

$$L/MSS \le (2^32)-1$$

Simplifying the inequality:

$$L \le (2^32-1) * MSS$$

$$L \le (2^32-1) * 880$$

$$L \le 3,805,800,704$$

Therefore, the maximum value of L such that TCP sequence numbers are not exhausted is 3,805,800,704 bytes.

b)

L obtained in (a)= 3,805,800,704 bits

The total transmission time can be calculated using the formula:

Transmission time = (L + (L/MSS) * 56) / link speed

The link speed is given as 200 Mbps, which means 200 Megabits per second.

Converting L to bits:

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L_bits = L * 8 = 3,805,800,704 * 8 = 30,446,405,632 bits
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Transmission time

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= (L_bits + (L/MSS) * 56 * 8) / (200 * 10^6)
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=160.3749 seconds

The final result of transmission time is 160.3749 seconds.

2) (6 points) Consider the TCP timer management that TCP estimates the round-trip time and retransmission timeout interval. The formulas used to compute the round-trip time and retransmission time interval are given:

$$\begin{split} &EstimatedRTT_n = \alpha \cdot SampleRTT_n + (1-\alpha) \cdot EstimatedRTT_{n-1} \\ &DevRTT_n = \beta \cdot |SampleRTT_n - EstimatedRTT_{n-1}| + (1-\beta) \cdot DevRTT_{n-1} \\ &TimeoutInterval_n = EstimatedRTT_n + 4 \times DevRTT_n \end{split}$$

Suppose that the two measured *SampleRTT* values are 108 ms and 110 ms. Compute the *EstimatedRTT* after each of these *SampleRTT* values is obtained, using a value of $\alpha = 0.15$ and assuming that the value of *EstimatedRTT* was 100 ms just before the first of these samples were obtained. Compute also the *DevRTT* after each sample is obtained, assuming a value of $\beta = 0.25$ and assuming the value of *DevRTT* was 6 ms just before the first of these samples was obtained. Last, compute the TCP *TimeoutInterval* after each of these samples is obtained.

Answer:

Assume

SampleRTT1=108ms

SampleRTT2=110ms

$$\alpha = 0.15$$

$$\beta = 0.25$$

EstimatedRTT0=100ms

DevRTT=6ms

First SampleRTT:

=101.2 ms

$$EstimatedRTT_n = \alpha \cdot SampleRTT_n + (1-\alpha) \cdot EstimatedRTT_{n-1}$$

$$= 0.15*108~\text{ms} + (1-0.15)*100~\text{ms}$$

$$= 16.2~\text{ms} + 85~\text{ms}$$

$$DevRTT_n = \beta \cdot |SampleRTT_n - EstimatedRTT_{n-1}| + (1-\beta) \cdot DevRTT_{n-1}$$
 =0.25 * |108 ms - 100 ms| + (1 - 0.25) * 6 ms =0.25 * 8 ms + 0.75 * 6 ms =6.5 ms

$$TimeoutInterval_n = EstimatedRTT_n + \ 4 \times DevRTT_n$$
 =101.2 ms + 4 * 6.5 ms =127.2 ms

Second SampleRTT:

$$EstimatedRTT_n = \alpha \cdot SampleRTT_n + (1-\alpha) \cdot EstimatedRTT_{n-1}$$

$$= 0.15*110 \text{ ms} + (1-0.15)*101.2 \text{ ms}$$

$$= 16.5 \text{ ms} + 85.92 \text{ ms}$$

$$= 102.42 \text{ ms}$$

$$DevRTT_n = \beta \cdot |SampleRTT_n - EstimatedRTT_{n-1}| + (1 - \beta) \cdot DevRTT_{n-1}$$
 = 0.25 * |110 ms - 101.2 ms| + (1 - 0.25) * 6.5 ms = 0.25 * 8.8 ms + 0.75 * 6.5 ms = 7.08 ms

$TimeoutInterval_n = EstimatedRTT_n + \ 4 \times DevRTT_n$

$$=102.42 \text{ ms} + 4 * 7.08 \text{ ms}$$

=130.74 ms

Therefore, final result:

EstimatedRTT1 = 101.2 ms

DevRTT1 = 6.5 ms

TimeoutInterval 1 = 127.2 ms

EstimatedRTT2 = 102.42 ms

DevRTT2 = 7.08 ms

TimeoutInterval2 = 130.74 ms