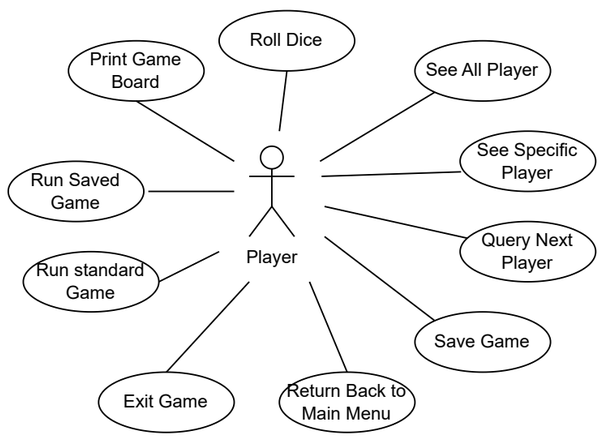
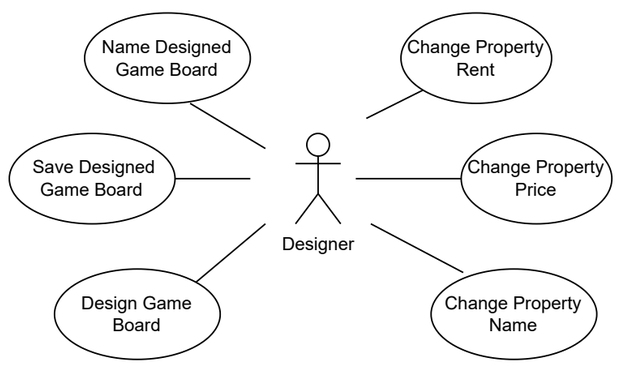
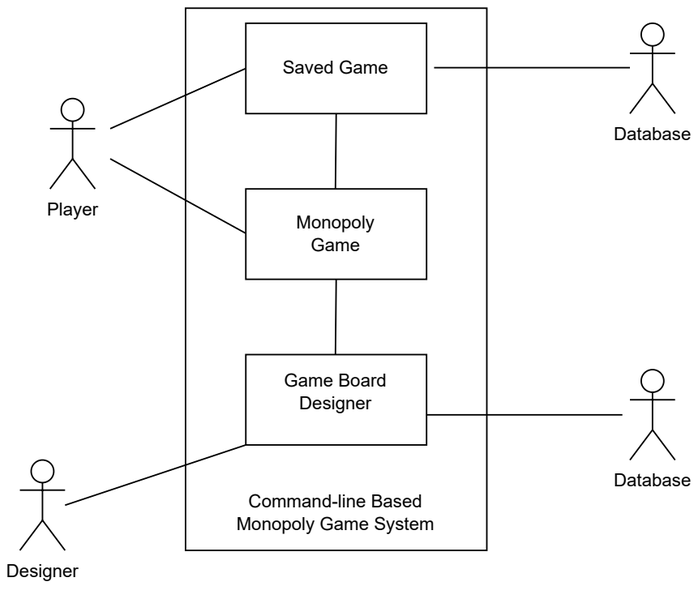
Player Use Case



Designer Use Case



System Environment