

JAVA BASICS

Training Assignments

Document Code	25e-BM/HR/HDCV/FSOFT	
Version	1.1	
Effective Date	20/11/2012	

RECORD OF CHANGES

No	Effective Date	Change Description		Reviewer	Approver
1.	01/Oct/2018	Create new	Draft	DieuNT1	VinhNV
2.	:	Fsoft template	Update	DieuNT1	VinhNV

Contents

ray 5. Assignment 4. Java Collections	4
Objectives:	
Specifications:	
·	
Functional Requirements	
Screen Requirements	
Guidelines:	5



CODE: JAVA.M.A401

TYPE: MEDIUM

LOC: 190

DURATION: 90 MINUTES

Day 5. Assignment 4: Java Collections

Objectives:

- » To understand basic concept of ArrayList
- » To declare ArrayList of strings and use common methods of ArrayList
- » Use ArrayList to solve simple problems.

Specifications:

The **Multimedia** abstract class has some of attributes: *name*, *duration* (minutes, double), setter/getter/constructor methods and concrete **createMultimedia**() method to input value for all of attributes.

The **Song** class inherits from Multimedia has an additional attribute: *singer*, and some of following methods:

- o Default constructor.
- o Constructor has 3 parameters to initialize value of attributes.
- Method createSong() to create a new song, calls createMultimedia() method of super class.
- o Override the method **toString()** that returns song information.

The **Video** class inherit from Multimedia has some additional following methods:

- Default constructors.
- Constructor has 2 parameters to initialize value of attributes.
- Method createVideo() to create a new video, , calls createMultimedia() method of super class.
- Override the method toString() that returns video information.

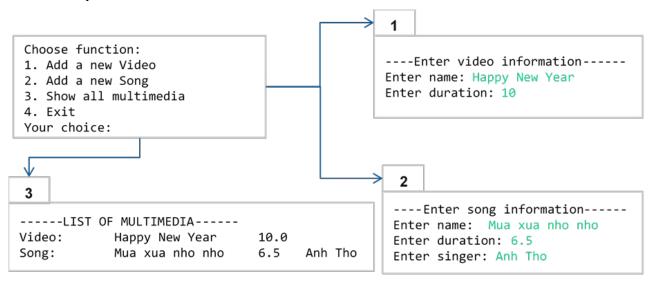
A class named **MultimediaManagement** that has an attribute: **List<Multimedia> listOfMultimedia** and some of following methods:

- Constructor have 1 parameter to initialize a new listOfMultimedia.
- addMultiMedia(Multimedia multimedia) to add a new multimedia to list.
- displayMultiMedia() to display list of multimedia.

Functional Requirements

» Write a java console program to resolve this assignment.

Screen Requirements



Guidelines:

- » Create a new project named Java.M.A401.
- » Package **fa.training.entities** that contains three classes: Multimedia, Song, Video.
- » Package fa.training.management that contains class: MultimediaManagement.
- » Package **fa.training.main** contains class: **Test** that contains main() method to run program.