FPT SOFTWARE

FRESHER ACADEMY

BASIC JAVA

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04/20/2022

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Contents

FPT Software	**Assignment topic** : Java Basic Lab **Assignment duration** : 30 minutes	**FRESHER ACADEMY**

Objective

- Fresher can apply knowledge about Abstract class, Subclasses to code a simple application.
- Create a Student class with instance variables for name, roll number, and grade.
    - Implement appropriate constructors, getters, and setters for the Student class.
- Create a StudentManagementSystem class that allows users to add new students, remove students, and display the list of all students.
    - Implement a method to calculate and display the average grade of all students.
- Fresher can create a class, and write some methods
- Fresher can create some instances of class and test all the methods of the class.
- Fresher can using ArrayList: Click here to read about ArrayList

Business needs

- Allow users to add as many students as they want to the system.
- Allow users to remove students from the system based on their roll numbers.
- Display the list of all students with their details (name, roll number, and grade).
- Calculate and display the average grade of all students.
- ***Do not verify information user input***

Working requirements

- Working environment:Eclipse/IntelliJ.

Technologies

- The product implements Java program language with: Abstract class, Sub-classes

Project Descriptions

1. **Step 1: Create a new Java project** (skip this step if you already have **YourFullName_JavaSE** project)
    - Open your preferred Java IDE (such as Eclipse, IntelliJ, or NetBeans).
    - Create a new Java project by selecting File > New > Java Project.
    - Name the project **YourFullName_JavaSE, for example "NguyenVanA_JavaSE"** and click Finish.

2. **Step 2: Create a package** (skip this step if you already have **lab4** package)
   - In the project explorer, right-click on the src folder and select New > Package.
   - Name the package "**lab4**" and click Finish.
3. **Step 3: Create a Student class**
   - In the Package Explorer panel on the left side of the screen, right-click on the '**lab4**' package to create the class.
   - Select "New" from the context menu, then "Class" from the submenu.
   - In the "New Java Class" dialog box, enter "**Student**" for the class in the "Name" field.
   - Click "Finish" to create the class.
4. **Step 4: Create a StudentManagementSystem class**
   - In the Package Explorer panel on the left side of the screen, right-click on the '**lab4**' package to create the class.
   - Select "New" from the context menu, then "Class" from the submenu.
   - In the "New Java Class" dialog box, enter "**StudentManagementSystem**" for the class in the "Name" field.
   - Click "Finish" to create the class.
5. **Step 5: Create a StudentManagementSystemTest class**
   - In the Package Explorer panel on the left side of the screen, right-click on the '**lab4**' package to create the class.
   - Select "New" from the context menu, then "Class" from the submenu.
   - In the "New Java Class" dialog box, enter "**StudentManagementSystemTest**" for the class in the "Name" field.
   - Click "Finish" to create the class.
6. **Step 6**: Coding for **Student class:**
   - The Student class will have instance variables for name, roll number, and grade.
   - Implement constructors, getters, and setters for the Student class to set and retrieve these attributes.
   - Implement **toString()** method to show information of Student
7. **Step 7**: Coding for **StudentManagementSystem class:**
   - Implement these methods:
     - Add a student (name, roll number, and grade)
     - Remove a student
     - Display the list of all students
     - Calculate and display the average grade of all students
8. **Step 8**: Coding for **StudentManagementSystemTest** class:

- In the main() method:
  - Create at least 3 instances for Student class:
  - Test all the methods of **Student** and **StudentManagementSystem** classes.

The End!