

## Case Study: Lotto Numbers

*<key point>*

The problem is to write a program that checks if all the input numbers cover 1 to 99.

*<end key point>*

Each ticket for the Pick-10 lotto has 10 unique numbers ranging from 1 to 99. Suppose you buy a lot of tickets and like to have them cover all numbers from 1 to 99. Write a program that reads the ticket numbers from a file and checks whether all numbers are covered. Assume the last number in the file is 0. Suppose the file contains the numbers

```
80 3 87 62 30 90 10 21 46 27
12 40 83 9 39 88 95 59 20 37
80 40 87 67 31 90 11 24 56 77
11 48 51 42 8 74 1 41 36 53
52 82 16 72 19 70 44 56 29 33
54 64 99 14 23 22 94 79 55 2
60 86 34 4 31 63 84 89 7 78
43 93 97 45 25 38 28 26 85 49
47 65 57 67 73 69 32 71 24 66
92 98 96 77 6 75 17 61 58 13
35 81 18 15 5 68 91 50 76
0
```

Your program should display

```
The tickets cover all numbers
```

Suppose the file contains the numbers

```
11 48 51 42 8 74 1 41 36 53
52 82 16 72 19 70 44 56 29 33
0
```

Your program should display

```
The tickets don't cover all numbers
```

How do you mark a number as covered? You can create an array with 99 `boolean` elements. Each element in the array can be used to mark whether a number is covered. Let the array be `isCovered`. Initially, each element is

**false**, as shown in **Figure 6.2a**. Whenever a number is read, its corresponding element is set to **true**. Suppose the numbers entered are **1, 2, 3, 99, 0**. When number **1** is read, **isCovered[0]** is set to **true** (see Figure 6.2b). When number **2** is read, **isCovered[2 - 1]** is set to **true** (see Figure 6.2c). When number **3** is read, **isCovered[3 - 1]** is set to **true** (see Figure 6.2d). When number **99** is read, **isCovered[98]** is set to **true** (see Figure 6.2e).

**Figure 6.2**

*If number **i** appears in a Lotto ticket, **isCovered[i-1]** is set to **true**.*

isCovered	isCovered	isCovered	isCovered	isCovered
[0] false	[0] <b>true</b>	[0] true	[0] true	[0] true
[1] false	[1] false	[1] <b>true</b>	[1] true	[1] true
[2] false	[2] false	[2] false	[2] <b>true</b>	[2] true
[3] false	[3] false	[3] false	[3] false	[3] false
.	.	.	.	.
.	.	.	.	.
.	.	.	.	.
[97] false	[97] false	[97] false	[97] false	[97] false
[98] false	[98] false	[98] false	[98] false	[98] <b>true</b>
(a)	(b)	(c)	(d)	(e)

The algorithm for the program can be described as follows:

```

for each number k read from the file,
    mark number k as covered by setting isCovered[k - 1] true;
if every isCovered[i] is true
    The tickets cover all numbers
else
    The tickets don't cover all numbers

```

The complete program is given in **Listing 6.1**.

**Listing 6.1** LottoNumbers.java

```

1  import java.util.Scanner;
2
3  public class LottoNumbers {
4      public static void main(String[] args) {
5          Scanner input = new Scanner(System.in);
6          boolean[] isCovered = new boolean[99]; // Default is false
7
8          // Read each number and mark its corresponding element covered
9          int number = input.nextInt();
10         while (number != 0) {
11             isCovered[number - 1] = true;
12             number = input.nextInt();
13         }
14
15         // Check whether all covered
16         boolean allCovered = true; // Assume all covered initially
17         for (int i = 0; i < isCovered.length; i++)
18             if (!isCovered[i]) {
19                 allCovered = false; // Find one number not covered
20                 break;
21             }
22
23         // Display result
24         if (allCovered)
25             System.out.println("The tickets cover all numbers");
26         else
27             System.out.println("The tickets don't cover all numbers");
28     }
29 }

```

*<margin note (line 6)>*create and initialize array

*<margin note (line 9)>*read number

*<margin note (line 11)>*mark number covered

<margin note (line 12)>read number

<margin note (line 24)>check allCovered?

<end listing 6.1>

Suppose you have created a text file named LottoNumbers.txt that contains the input data 2 5 6 5 4 3 23 43

2 0. You can run the program using the following command:

```
java LottoNumbers < LottoNumbers.txt
```

The program can be traced as follows:

<trace program>

Line#	Representative elements in array isCovered							number	allCovered
	[1]	[2]	[3]	[4]	[5]	[22]	[42]		
6	false	false	false	false	false	false	false		
9								2	
11	true								
12								5	
11				true					
12								6	
11					true				
12								5	
11				true					
12								4	
11			true						
12								3	
11		true							
12								23	
11						true			
12								43	
11							true		
12								2	
11	true								

12								0	
16									true
18 (i=0)									false

*<end trace program>*

The program creates an array of 99 **boolean** elements and initializes each element to **false** (line 6). It reads the first number from the file (line 9). The program then repeats the following operations in a loop:

- If the number is not zero, set its corresponding value in array **isCovered** to **true** (line 11);
- Read the next number (line 12).

When the input is **0**, the input ends. The program checks whether all numbers are covered in lines 16–21 and displays the result in lines 24–27.