
KION L. SMITH

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OBJECTIVE

Computer science student seeking an internship in the field of software development or cybersecurity. Current college junior with knowledge in various programming languages and an excellent work ethic, with a strong desire to develop my problem solving and professional skills.

SKILLS

LANGUAGES

- Java
- C/C++
- HTML
- CSS
- JavaScript
- Python
- Shell Scripts

ENVIRONMENTS

- Windows
- macOS
- Ubuntu

3D SOFTWARE

- 3DSMAX
- MAYA
- Blender

ADOBE CREATIVE CLOUD

- Photoshop
- Premier
- Illustrator
- After Effects
- Flash

EDUCATION

UNIVERSITY OF TEXAS AT DALLAS – BS Computer Science

AUG 2017 – MAY 2020

THE WOODLANDS HIGH SCHOOL

GRADUATED 2016

PROJECTS

WEBSITE

- Created a personal website to host web projects and my resume using HTML and CSS to create the main pages while using JavaScript for website prompts and a Pong game

TETRIS CLONE

- Recreated a Tetris game in C++ utilizing WinAPI to render text characters to the console
- Utilized Threads, Vectors and WinAPI data types to handle the game loop logic

ADVANCED CALCULATOR

- Created my own version of the windows-based calculator program in Java using postfix notation and Queues to gather and process user input

TODO CALENDAR

- Created a desktop calendar application in Java that stores and reads user data
- Implemented GUI using JavaFX library utilizing fxml and CSS to design windows
- Stored user settings using Preference library and stored user dates with my own file format

SNAKE CLONE

- Created my own version of the classic game Snake in Java, utilizing BufferedImage, Thread, and KeyListener libraries

CHATBOT

- Created an IRC bot with GUI interface that handles API calls for weather and news outlets
- Made in Java utilizing Sockets and Swing libraries
- Used PircBot (IRC Bot) and GSON (Googles JSON parser) APIS

COMMUNITY SERVICE

HOUSTON FOOD PANTRY

NOV 2017

LOCAL POLICE POSTER

MAY 2016

KINGDOM BUILDER VOLUNTEER

AUG 2014 – MAY 2016