KION L. SMITH

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	OBJECTIVE —	
Computer science student seeking an internsh knowledge in various programming languages professional skills.		
	SKILLS —	
LANGUAGES	ENVIRONMENTS	DATA STRUCTURES
Java	 Windows 	 Binary Heap
• C/C++	macOS	B - Trees
• HTML	 Ubuntu 	 AVL Trees
• CSS		 Red Black Trees
JavaScript	GRAPH ALGORTHIMS	Splay Trees
Python	Dijkstra Dalleran Fand	Priority Queues
 Shell Scripts 	Bellman- Ford	 Dictionaries
	—— EDUCATION —	
UNIVERSITY OF TEXAS AT DALLAS – BS COMPL		AUG 2016 – MAY 2020
THE WOODLANDS HIGH SCHOOL		GRADUATED 2016
	PROJECTS —	
WEBSITE		
 Created a personal website to host Main pages implemented with HTM Utilized JavaScript for website prom 	1L and CSS	
TETRIS CLONE		
Recreated a Tetris game in C++ utiliz	ring WinAPI	
Implemented a text-based renderer	_	
	PI data types to handle the game loop logic	
ADVANCED CALCULATOR		
	lows-based calculator program in Java h Queues to gather and process user input	
TODO CALENDAR		
 Created a desktop calendar applicat 	ion in Java that stores and reads user data	
	ry utilizing fxml and CSS to design windows	
 Stored user settings using Preference 	e library and stored user dates with my own	file format
SNAKE CLONE		
 Created my own version of the class Used BufferedImage, Thread, and Ke 		
СНАТВОТ		
	ce that handles API calls for weather and new	ys outlets
 Made in Java utilizing Sockets and So Used PircBoat (IRC Bot) and GSON (0 		
	— COMMUNITY SERVICE –	
HOUSTON FOOD PANTRY	COMMONT SERVICE	NOV 2017

KINGDOM BUILDER VOLUNTEER AUG 2014 – MAY 2016

MAY 2016

LOCAL POLICE POSTER