

Expressions with Rlang

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Install needed packages

```
devtools::install_github("r-lib/rlang")  
devtools::install_github("hadley/lobstr")  
# Rtools version 3.4 are needed for lobstr  
require("rlang","lobstr")
```

Introduction I

Save expressions not containing values

```
y <- x * 10
```

```
## Error in eval(expr, envir, enclos): objekt 'x' blev ikke
```

```
z <- rlang::expr(y <- x * 10)  
z
```

```
## y <- x * 10
```

So we see, that `expr()` add quotationmarks. To evaluate the expression for a value of `x`, we can write

Introduction II

```
x <- 10  
l <- eval(z)  
l
```

```
## [1] 100
```

Notice that `eval()` is a silent function so we need to assign the output to a value.

AST

We have just created what we call a **quoted expression**. These are what we call **abstract syntax trees** (AST).

Illustration on blackboard for a function $f(x, "y", 1)$.

In AST we define.

- ▶ **Calls**, define the hierarchy of the tree. This is mainly relevant when we consider multiple functions.
- ▶ **The children**, which are ordered as following: **The first child** are the function, **the subsequent children** are the arguments.

As we have learned earlier the order of the children are important.

AST II

- ▶ **The leaves** (another name for the children), are **symbols**, that is objects without a value, such as `f` and `x` or **constants** such as `1` or `"Y"`.

AST III

Show the AST tree with `lobstr::ast()`

```
lobstr::ast(f(x,"y",1))
```

```
## o-f
```

```
## +-x
```

```
## +-"y"
```

```
## \-1
```

Q: Run this code in R

Unquoting

We can unquote an expression using the function `!!`. Try to Write the following in R, What would you expect, what do you see?

```
x <- expr(f(x, "y", 1))
```

```
lobstr::ast(x)
```

```
lobstr::ast(!!x)
```


Unquoting II

```
x <- rlang::expr(f(x,"y",1))
```

```
lobstr::ast(x)
```

```
## x
```

```
lobstr::ast(!!x)
```

```
## o-f
```

```
## +-x
```

```
## +-"y"
```

```
## \-1
```

Infix and prefix

Try to run the following code.

```
View(expr(y <- x*10))
```

You will get a detailed description, containing, the type of the children, the evaluation order, and the functions. You can even go through the AST tree by unfolding the different calls.

Infix and prefix

- ▶ **Infix form** is when a function comes in between arguments, such as `<-` and `*` above.
- ▶ **Prefix functions** are functions where the arguments come first.

An infix function can be turned into a prefix function

```
x <- 4  
y <- x * 10  
y
```

```
## [1] 40
```

```
`<-`(z, `*`(x, 10))  
z
```

```
## [1] 40
```

Draw the AST on the blackboard.

Exercise

Print the AST for `names(x)<-y`.

- ▶ Which calls to you make?
- ▶ What type are the children, and what is the order of the children?

Try to run `lobstr::ast(mean(x = mtcars$cyl, na.rm = TRUE))` (you might need to type `data(mtcars)` first.).

- ▶ Can you find a infix and a prefix function.
- ▶ Is the output as expected?

Other special forms that we can look at are `for()`, `if()`, `[`, `[[`, `{` and many more.

Grammar

The rules that govern the trees constructed by a sequence of tokens, are called the **grammar**.

This includes the order of which operations are processed, for example, does R read $(1+2)*3$ or $1+(2*3)$, if we write $1+2*3$.

Q: What would you expect?

- ▶ Write `lobstr::ast(1 + 2 * 3)` to find out.
- ▶ What if we write `lobstr::ast(!x %in% y)`?

If you write `lobstr::ast(1 + 2 + 3)` you see, that R is **left-associative**, meaning values on the left are evaluated first. However the exceptions that confirm the rule are `<-` and `^`. We can sometimes overrule the left associative. To see this try to consider `x + y %+% z` and `x ^ y %+% z`.

Data structure

Expressions are used to refer to the set containing **constants**, **symbols**, **pairlists** and **calls**.

In **base R** expressions (called **expressions object** in [HW]) is a special type equivalent to a list of expressions.

The expressions we will be working with are closest to the R base object called **language object** (including symbols and calls). The type you saw earlier when using `view()`.

Constants

Constants occur in the leaves of AST, and are the simplest datastructure found in the AST (that is they are **atomic vectors** of length 1).

Constants are self quoting since

```
identical(expr("x"), "x")
```

```
## [1] TRUE
```

```
identical(expr(TRUE), TRUE)
```

```
## [1] TRUE
```

Q: do you think the same goes for `identical(expr(1), 1)`? Try to type it.

Symbols I

Symbols represent variable names. We can convert back and forth between symbols and the string that represents them.

```
"x"
```

```
## [1] "x"
```

```
sym("x")
```

```
## x
```

```
as_string(sym("x"))
```

```
## [1] "x"
```


Symbols II

We can also use `syms` to put the symbols in a list.

```
syms(c("h", "hey"))
```

```
## [[1]]
```

```
## h
```

```
##
```

```
## [[2]]
```

```
## hey
```

Symbols III

Symbols differ from string mainly in evaluation.

```
x <- 10  
y <- "5"  
  
z<- eval(expr(f <- x*4))  
z
```

```
## [1] 40
```

```
y <- eval(expr(f <- y*4))
```

```
## Error in y * 4: non-numeric argument to binary operator
```

Missing arguments

A special symbol is the missing arguments.

```
rlang::missing_arg()
```

```
rlang::typeof(missing_arg())
```

```
## [1] "symbol"
```

```
rlang::as_string(missing_arg())
```

```
## [1] ""
```

Notice that the type of `missing_arg()` is a symbol, but if we turn it into a string it contains no value.

Missing arguments II

To see if a symbol is missing, we can use

```
rlang::is_missing(missing_arg())
```

```
## [1] TRUE
```

We can bind it to a variable `m <- missing_arg()`, what would you expect the output to be?

Missing arguments III

```
m <- missing_arg()  
m
```

```
## Error in eval(expr, envir, enclos): argument "m" is missing
```

If we instead write

```
mm <- list(missing_arg())  
mm[[1]]
```

We will not get an error or an output at all.

To be able to work with missing arguments stored in a variable we can write,

```
rlang::maybe_missing(m)
```

Calls

Calls define the AST, and behave similar to a list.

```
x <- expr(read.table("important.csv", row = FALSE))
```

```
ast(!!x)
```

```
## o-read.table
```

```
## +-"important.csv"
```

```
## \-row = FALSE
```

Calls II

```
length(x) -1 # Get the number of arguments
```

```
## [1] 2
```

```
names(x) # Missing arguments
```

```
## [1] ""      ""      "row"
```

```
c(x[[1]],x[[2]]) # Extract leaves
```

```
## [[1]]
```

```
## read.table
```

```
##
```

```
## [[2]]
```

```
## [1] "important.csv"
```

```
x$row
```

```
## [1] FALSE
```

Extract arguments I

```
rlang::call_standardise(x)
```

```
## read.table(file = "important.csv", row.names = FALSE)
```

`call_standardise()` standardises all arguments to use the full name. However if the function uses `...` it is not possible to standardise all arguments.

Extract arguments II

Now we can extract multiple arguments

```
as.list(x[2:3])
```

```
## [[1]]  
## [1] "important.csv"  
##  
## $row  
## [1] FALSE
```

It is possible to use without `as.list()`, but it is considered good practice.

Modify calls

```
x$header <- TRUE
```

```
x
```

```
## read.table("important.csv", row = FALSE, header = TRUE)
```

Construct calls

Finally, we can construct a call from its children using `call2()`

```
call2("mean", x = expr(x), na.rm = TRUE)
```

```
## mean(x = x, na.rm = TRUE)
```

```
call2(expr(mean), x = expr(x), na.rm = TRUE)
```

```
## mean(x = x, na.rm = TRUE)
```

```
x <- 1:10
```

```
eval(call2(expr(mean), x = expr(x), na.rm = TRUE))
```

```
## [1] 5.5
```

Q: try to construct a call using your favorite function.

Pairlists

Pairlists have mostly been replaced by lists, but will occur when working with function arguments.

```
f <- function(x = 10) x + 1  
typeof(formals(f))
```

```
## [1] "pairlist"
```

The disadvantage is that the datastructure is a linked list instead of a vector, so subsetting gets slower the further down the pairlist you index.

Pairlists II

In C the pairlists are still used. But we can treat them as a list.

```
pl <- pairlist(x = 1, y = 2)
length(pl)
```

```
## [1] 2
```

```
str(pl)
```

```
## Dotted pair list of 2
```

```
## $ x: num 1
```

```
## $ y: num 2
```

To illustrate the disadvantage

```
l1 <- as.list(1:100)
l2 <- as.pairlist(1:100)
```

Pairlist III

`suppressWarnings()` not to print the warning that the computation time of `l1[[1]]` and `l1[[100]]` are too short to measure

```
suppressWarnings(microbenchmark::microbenchmark(  
  l1[[1]],  
  l1[[100]],  
  l2[[1]],  
  l2[[100]]))
```

Unit: nanoseconds

##	expr	min	lq	mean	median	uq	max	neval
##	<code>l1[[1]]</code>	0	0	98.95	0	0	9168	100
##	<code>l1[[100]]</code>	0	0	0.36	0	1	1	100
##	<code>l2[[1]]</code>	353	706	801.10	706	706	8111	100
##	<code>l2[[100]]</code>	705	706	875.06	706	1058	3174	100

Expression objects.

Remember these are equivalent to a list of expressions.

We can produce an expression object in the two following ways in base R.

```
exp1 <- parse(text = c("
x <- 4
x
"))
exp2 <- expression(x <- 4,x)

typeof(exp1)
```

```
## [1] "expression"
```

```
typeof(exp2)
```

```
## [1] "expression"
```

Expression objects II

Q: Try to write `length(exp1)` and `exp1[[1]]`.

If we use `eval()` on a expression object, we evaluate all expressions and thus get a list of expressions.

Parsing and deparsing

How can we evaluate an expression if it is stored as a string, lets say

```
x <- "y <- z + 7"  
lobstr::ast(!!x)
```

```
## "y <- z + 7"
```

Parsing I

Using `rlang()` we can do the following

```
x1 <- rlang::parse_expr(x)
x1
```

```
## y <- z + 7
```

```
# With AST
```

```
lobstr::ast(!!x1)
```

```
## o-`<-`
```

```
## +-y
```

```
## \-o-`+`
```

```
##   +-z
```

```
##   \-7
```

Parsing II

For multiple expressions in a string

```
x <- "a <- 1; a + 1"  
rlang::parse_exprs(x)
```

Q: What would you expect?

Parsing III

```
x <- "a <- 1; a + 1"  
rlang::parse_exprs(x)
```

```
## [[1]]  
## a <- 1  
##  
## [[2]]  
## a + 1
```

The base R function equivalent to `parse_exprs()` is `parse()`.

Deparsing I

```
z <- expr(y <- x + 10)
expr_text(z)
```

```
## [1] "y <- x + 10"
```

With R base equivalent function being `deparse()`.

Quasiquotation

Quasiquotation is one of the fundamental ideas that make the functions `expr()` and `ast()` work.

- ▶ **quotation** allows us to capture AST associated with an argument.
- ▶ **Unquotation** allows you to selectively evaluate parts of an quoted expression.

Quotation I

Why do we need unquoting?

```
paste("It", "takes", "a", "while", "to", "type", "all", "these")
```

```
## [1] "It takes a while to type all these words"
```

exprs() |

The function `exprs()` makes this easier

```
cement <- function(...) {  
  dots <- exprs(...)  
  paste(purrr::map(dots, expr_name), collapse = " ")  
}  
  
cement(now,I,can,write,the,words,without,quotation)  
  
## [1] "now I can write the words without quotation"
```


exprs() II

However it doesn't solve all problems

```
day <- "Friday"
```

```
paste("Today is",day)
```

```
## [1] "Today is Friday"
```

```
cement("Today is",day)
```

```
## [1] "Today is day"
```

Q: Can you remember a function that might help us?

Unquoting: Introduction

To solve this problem we need a function to unquote.

```
cement("Today is", !!day)
```

```
## [1] "Today is Friday"
```

With rlang

4 functions,

- ▶ `expr()` and `enexpr()`
- ▶ `exprs()` and `enexprs()`

We have already used `expr()`.

```
expr(1 / 2 / 3)
```

```
## 1/2/3
```

Exercise

What would you expect the output from the following code to be?

```
f1 <- function(x) expr(x)  
f1(a + b + c)
```

Answer

```
f1 <- function(x) expr(x)  
f1(a + b + c)
```

```
## x
```

enexpr()

But with enexpr()

```
f1 <- function(x) enexpr(x)  
f1(a + b + c)
```

```
## a + b + c
```

exprs()

With `exprs()` we can evaluate a list

```
exprs(x = x ^ 2, y = y ^ 3, z = z ^ 4)
```

```
## $x  
## x^2  
##  
## $y  
## y^3  
##  
## $z  
## z^4
```

exprs() II

The function also returns missing arguments

```
val <- exprs(x = )  
is_missing(val$x)
```

```
## [1] TRUE
```

In conclusion use `enexpr()` and `enexprs()` inside functions and `expr()` and `exprs()` to capture expressions.

Exercise

What does the following code return, and why?

```
expr({  
  x + y # comment  
})
```

Answer

```
expr({  
    x + y # comment  
})
```

```
## {  
##     x + y  
## }
```

Unquoting: rlang

To unquote with rlang we will use the function `!!`.

We have seen before

```
x <- expr(a + b + c)
expr(f(!!x, y))
```

```
## f(a + b + c, y)
```

Diagram of AST?

Unquoting: rlang II

What happens if we write

```
x <- exprs(1, 2, 3, y = 10)
expr(f(!!x, z = z))
```

```
## f(list(1, 2, 3, y = 10), z = z)
```

```
expr(f(!!!x, z = z))
```

```
## f(1, 2, 3, y = 10, z = z)
```

!!! takes a list of expressions and insert them at the location of !!!.

Problems with !!!

```
x <- 100  
head(mtcars$cyl,7)
```

```
## [1] 6 6 4 6 8 6 8
```

```
head(with(mtcars, cyl + !!!x),7)
```

```
## [1] 7 7 5 7 9 7 9
```

```
head(with(mtcars, cyl + !x),7)
```

```
## [1] 6 6 4 6 8 6 8
```

Q: What would you expect to get if we wrote !!!x instead?

Additional

`rlang::eval_bare()` is another relevant function if you want to evaluate an expression.