

# Kira Kirson

Gameplay Programmer and  
Software Engineer

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## Skills

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- Proficient with all development aspects of game development software, such as Unity, Unreal, and Godot
- Expertise in C# and Object Oriented Programming, as well as experienced with Unreal Blueprinting, C++, JavaScript, and Python, with a high aptitude for learning new languages
- Well-accustomed to communicating in a cross-discipline team, as well as working independently in a fast-paced work environment
- Motivated and eager to learn new skills and programs quickly
- Familiar with Visual Studio, GitHub, Perforce and version control software
- Manual and automated testing and debugging experience with bug tracking software
- Experience working in the Scrum and Agile project management workflow

## Experience

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### **TEKSystems | Redmond WA United States - Technical Tester**

Aug 2023 - May 2024

- Tested compatibility for Nintendo, giving experience with Nintendo Switch requirements and guidelines
- Made swift decisions about issues of quality and usability
- Excelled in an independent, fast paced work environment
- Communicated progress and questions with a large team both online and in person
- Under Strict NDA

### **BrickRed Systems | Redmond WA United States - Accessibility Tester**

Oct 2020 - Jul 2023

- Highly ranked game tester, with experience mentoring new team members
- Followed detailed testing procedures efficiently and carefully
- Identified and completed precise and accurate bug reports
- Team member for Microsoft's Gaming Accessibility Testing Service, giving extensive knowledge of the Xbox Accessibility Guidelines
- Under Strict NDA

### **Health Nuts Media | United States - Contract Coder**

Oct 2020 - Aug 2022

- Updated the Huff&Puff app which helps children manage and learn about their asthma

- Took a broken existing app and rebuilt it with a much newer version of Unity
- Communicated remotely with clients and met deadlines with little oversight

## **Education**

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### **Savannah College of Art and Design | Savannah, GA**

Interactive Design and Game Development, Bachelor of Arts

Aug 2016 - May 2020

### **Poway High School | Poway, CA**

High School Diploma

Aug 2012 - May 2016