



**Tecnológico  
de Monterrey**

# Linear Algebra

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# Outline

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- ❖ Vectorial spaces
- ❖ Linear equations
- ❖ Linear dependence and independence
- ❖ Lagrange polynomial
- ❖ The left division method
- ❖ Problems and examples

# Vectorial spaces

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- ❖ Let  $P$  and  $Q$  be two different points
- ❖ Let  $u$  and  $v$  be vectors that start at the origin and end at  $P$  and  $Q$  respectively
- ❖ Any point from  $P$  to  $Q$  can be found with the line equation:
- ❖  $x = u + tw$  where  $w = v - u$  and  $t \in \mathbb{R}$



# Vectorial spaces

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# Vectorial spaces

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- ❖ Let P, Q and R three no collinear points and u and v the vectors that start at P and end at Q and R respectively.
- ❖ The plane equation that contains P, Q and R is:
- ❖  $x = P + t_1u + t_2v$  where  $t_1, t_2 \in \mathbb{R}$



# Vectorial spaces

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# Vectorial space

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❖ A vectorial or linear space  $V$  is a collection of vectors that can be added or may be multiplied by a scalar value  $a$

❖ Possible operations:

- Addition
- Multiplication

# Linear combination

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❖ A vector  $x$  is a linear combination of elements, if there is a finite number of elements  $y_1, \dots, y_p$  and a set of scalars  $a_1, \dots, a_p$  such that:

$$x = a_1 y_1 + \dots + a_p y_p$$



# Linear equations

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❖ To solve a system of linear equations only three operations can be used:

1. Change the order of the linear equations in the system
2. Multiplication by a non-null scalar
3. Addition of vectors/equations

# Linear equations

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$$\textcircled{1} \quad 3x + 2y + z = 1$$

$$\textcircled{2} \quad 5x + 3y + 4z = 2$$

$$\textcircled{3} \quad x + y - z = 1$$

# Linear equations

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❖ Change the order of the linear equations in the system

③  $\rightarrow$  ①

$$\textcircled{1} \quad x + y - z = 1$$

$$\textcircled{2} \quad 3x + 2y + z = 1$$

$$\textcircled{3} \quad 5x + 3y + 4z = 2$$

# Linear equations

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❖ Multiplication by a non-null scalar

$$\textcircled{1} \times 3$$

$$\textcircled{1} \quad 3x + 3y - 3z = 3$$

$$\textcircled{2} \quad 3x + 2y + z = 1$$

$$\textcircled{3} \quad 5x + 3y + 4z = 2$$

# Linear equations

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❖ Addition of vectors/equations

# Linear equations

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$$\textcircled{1} \quad x + y - z = 1$$

$$\textcircled{2} \quad \cancel{0} - y + 4z = -2$$

$$\textcircled{3} \quad \cancel{0} - 2y + 9z = -3$$

# Linear equations

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❖ Main objective:

1. The first non-null coefficient of any equation is 1
2. If the first non-null coefficient value is an algebraic symbol, then in the other equations it must have a null coefficient
3. The first non-null algebraic symbol of a linear equation has a bigger subindex than the precedent linear equation

# Linear equations

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$$\textcircled{1} \quad x + y - z = 1$$

$$\textcircled{2} \quad \cancel{0} - y + 4z = -2$$

$$\textcircled{3} \quad \cancel{0} - 2y + 9z = -3$$



# Linear equations

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$$\begin{cases} 5x - 3y - z = 1 \\ x + 4y - 6z = -1 \\ 2x + 3y + 4z = 9 \end{cases} \equiv \begin{matrix} A \\ \begin{bmatrix} 5 & -3 & -1 \\ 1 & 4 & -6 \\ 2 & 3 & 4 \end{bmatrix} \end{matrix} \begin{matrix} x \\ \begin{bmatrix} x \\ y \\ z \end{bmatrix} \end{matrix} = \begin{matrix} y \\ \begin{bmatrix} 1 \\ -1 \\ 9 \end{bmatrix} \end{matrix}$$
$$\equiv Ax = y$$

# The left division method

## ❖ Matrix form

$$\begin{cases} 5x - 3y - z = 1 \\ x + 4y - 6z = -1 \\ 2x + 3y + 4z = 9 \end{cases} \equiv \begin{matrix} A \\ \begin{bmatrix} 5 & -3 & -1 \\ 1 & 4 & -6 \\ 2 & 3 & 4 \end{bmatrix} \end{matrix} \begin{matrix} x \\ \begin{bmatrix} x \\ y \\ z \end{bmatrix} \end{matrix} = \begin{matrix} Y \\ \begin{bmatrix} 1 \\ -1 \\ 9 \end{bmatrix} \end{matrix}$$

$$\equiv Ax = Y \rightarrow \begin{matrix} x \\ N \times 1 \end{matrix} = \begin{matrix} A^{-1} \\ N \times N \end{matrix} \begin{matrix} Y \\ N \times 1 \end{matrix}$$

$R \rightarrow \text{solve}(A, Y)$

# Linear equations

❖ Underdetermined

$$\begin{bmatrix} 1 & -2 & 1 & 2 & 3 \\ 2 & -4 & 4 & 7 & 7 \\ 1 & -2 & 2 & 5 & 2 \\ 2 & -4 & 0 & 0 & 6 \end{bmatrix} \begin{bmatrix} a \\ b \\ c \\ d \\ e \end{bmatrix} = \begin{bmatrix} 8 \\ 15 \\ 15 \\ 12 \end{bmatrix}$$

$A$ 
 $x$ 
 $y$

# Linear equations

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❖ Overdetermined

$$\begin{bmatrix} 1 & 1 \\ 1 & -1 \\ -1 & 3 \end{bmatrix} \begin{bmatrix} a \\ b \end{bmatrix} = \begin{bmatrix} 1 \\ 3 \\ -2 \end{bmatrix}$$

$A \qquad x \qquad y$

$$x = \begin{bmatrix} 2 \\ 1 \end{bmatrix}$$

# Linear dependence and independence

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- ❖ What does it mean to be linearly independent?
  - Each vector is “unique”
  - The vectors cannot be decomposed in other vectors from the same set
  
- ❖ If one vector of a set can be decomposed in other vectors from the same set, it is called linearly dependent
  
- ❖ The rank of a matrix is equal to the number of unique vectors in the matrix. If the rank is equal to the number of variables, the matrix is linearly independent

# Polynomials

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- ❖ What happens if my dependent variable is a linear combination of the same variable, but with different exponents
- ❖ Example: A rock is thrown from a Cliff and I want to get the distance in  $y$  that has been travelled, but I only have 3 or 4 time measurements
- ❖ Formula to get:
$$y = y_i + v_i t + 0.5gt^2$$
- ❖ How do we get it?
  - We need to interpolate

# Lagrange polynomial

- ❖ We have  $n$  different points  $(c_i, f(x))$
- ❖ We want to get the function  $f(x)$  using only the  $n$  different  $c$  points
- ❖ Let  $c_0, c_1, \dots, c_n$  be different elements. We get the polynomials  $f_0(x), f_1(x), \dots, f_n(x)$ . Where  $f_i(x)$  is described as:

$$f_i(x) = \prod_{\substack{j=0 \\ j \neq i}}^n \frac{x - c_j}{c_i - c_j} \quad f_i(c_i) = \begin{cases} 0 & , \text{ if } i \neq j \\ 1 & , \text{ if } i = j \end{cases}$$

- ❖ Are called Lagrange Polynomial associated with  $c_0, c_1, \dots, c_n$

# Lagrange polynomial

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❖ Example:

❖ The polynomial that we want to model touches the following points :  $(1,8), (2,5), (3,-4)$ .

❖ The Lagrange polynomial that is associated with  $C_0 = 1, C_1 = 2, C_2 = 3$  are:



# Lagrange polynomial

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$$f_i(x) = \prod_{\substack{j=0 \\ j \neq i}}^n \frac{x - c_j}{c_i - c_j}$$

# Lagrange interpolation

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❖ To get the association with the  $f(x)$  value we need to apply the next formula:

$$f = \sum_{i=0}^n b_i f_i$$

❖ Where  $b_i$  is the value of  $f(x)$  at  $c_i$

# Lagrange interpolation

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$$f_0 = \frac{1}{2}(x^2 - 5x + 6) \quad f_1 = -1(x^2 - 4x + 3) \quad f_2 = \frac{1}{2}(x^2 - 3x + 2)$$

$\therefore$

$$\begin{aligned} g(x) &= \sum_{i=0}^2 b_i f_i(x) = 8f_0 + 5f_1 - 4f_2 \\ &= -3x^2 + 6x + 5x \end{aligned}$$
