

Max-Flow Problems

Max-Flow is a graph problem that

- seems very specific and narrowly defined.
- But many **seemingly unrelated problems** can be converted to max-flow problems.

A flow network consists of:

- A directed graph $G = (V, E)$.
- Each edge $u \rightarrow v \in E$ has a **capacity** $c(u, v) \geq 0$. (If $u \rightarrow v \notin E$ then $c(u, v) = 0$.)
- Two special vertices: **the source** s and **the sink** t .
- For each vertex $v \in V$, there is a directed path $s \rightarrow t$ passing through v .

Note: The last condition is not essential. It is included here for convenience.

Max-Flow: Definitions

Flow Function

A **flow** is a real valued function $f : V \times V \rightarrow R$ that satisfies the following conditions:

- **Capacity Constraint:** For all $u, v \in V$, $f(u, v) \leq c(u, v)$.
- **Skew Symmetry Constraint:** For all $u, v \in V$, $f(v, u) = -f(u, v)$.
- **Flow Conservation Constraint:** For any $u \in V - \{s, t\}$,

$$\sum_{v \in V} f(u, v) = 0$$

- The **flow value of f** is defined to be:

$$|f| = \sum_{v \in V} f(s, v)$$

$f(u, v)$ is called the **net flow from u to v** .

Max-Flow: Example



- In this figure, the notation 11/16 means $f(s, v_1) = 11$ and $c(s, v_1) = 16$.
- The edges with 0 capacity are not shown.
- Only positive flow values are shown. (Recall that $f(v, u) = -f(u, v)$ by the skew symmetry constraint.)
- The capacity constraint is satisfied at all edges.
- The conservation constraint at the vertex v_1 is:

$$\begin{array}{ccccccc} f(v_1, s) & + & f(v_1, v_2) & + & f(v_1, v_3) & + & f(v_1, v_4) & + & f(v_1, t) \\ = & -11 & + & -1 & + & 12 & + & 0 & + & 0 & = 0 \end{array}$$

- The flow value is: $|f| = 11 + 8 = 19$.

Max-Flow: Definition

Caution

- In the example above, suppose that 3 units flow $v_2 \rightarrow v_1$, and 2 units flow $v_1 \rightarrow v_2$.
- It can be seen that the **flow conservation** and the **capacity** constraints are still satisfied.
- But are $f(v_2 \rightarrow v_1) = 3$ and $f(v_1 \rightarrow v_2) = 2$? Then the **Skew Symmetry** constraint $f(v_1, v_2) = -f(v_2, v_1)$ would not be satisfied.
- In the formulation of the max-flow problem, **shipping 3 units flow from v_2 to v_1 , and 2 units flow from v_1 to v_2** is equivalent to **shipping 1 unit flow from v_2 to v_1 , and nothing from v_1 to v_2** . In other words, the 2 units flow from v_2 to v_1 , then from v_1 back to v_2 are **canceled**.
- So we have: $f(v_2, v_1) = 1$ and $f(v_1, v_2) = -1$

Max-Flow: Application

- $G = (V, E)$ represents an oil pipeline system
- Each edge $u \rightarrow v \in E$ is an one-directional pipeline.
- Each vertex is a site where the pipelines meet and the oil flow can be redistributed.
- $c(u, v)$ is the capacity of the pipeline $u \rightarrow v$. (Namely, the amount of oils that can flow through the pipeline per unit time.)
- s is the source of the oil, and t is the destination of the oil.
- $f(u, v)$ is the amount of oil flow through the line $u \rightarrow v$.
- **Capacity Constraint:** The amount of oil flow through a line cannot be more than its capacity.
- **Skew Symmetry Constraint:** The amount of oil flow from u to v is the negative of the amount of oil flow from v to u .

Max-Flow: Application

- **Conservation Constraint:** At any site $u \neq s, t$, the total amount of oil that flow into and out of u must be the same. (Namely, oil cannot be produced nor consumed at u .)
- The flow value $|f|$ is the total amount of oil flow out of s .
- We will show $|f|$ is also the total amount of oil flow into t .
- In other words, $|f|$ is the total amount of oil that flow through the pipeline system from s to t .

Max-Flow: Application

- $G = (V, E)$ represents an **internet communication network**.
- Each edge $u \rightarrow v \in E$ is an one-directional communication link.
- Each vertex is a site where the links meet and the data traffic can be redistributed.
- $c(u, v)$ is the **bandwidth** of the link $u \rightarrow v$. (Namely, $c(u, v)$ = the number of G bytes the link $u \rightarrow v$ can transmit per second.)
- s is the source of the data flow, and t is the destination of the data flow.
- $f(u, v)$ is the amount of data flow through the link $u \rightarrow v$.
- **Capacity, Skew Symmetry, and Flow Conservation Constraints** can be interpreted as before.
- $|f|$ is the total bandwidth of data flow from s to t through the network.

Max-Flow: Definition

Max-Flow Problem

Input: A flow network $G = (V, E)$, source s , sink t , capacity function $c(*)$

Find: A flow function $f(*)$ so that $|f|$ is maximum.

- This is the **basic max-flow problem**.
- There are other versions of similar problems.
- Some can be easily converted to the basic problem.
- Some cannot. But they can be solved by using similar ideas for solving the basic problem.
- We discuss a few examples.

Max-Flow: Multiple Sources and Multiple Sinks

Multiple Sources and Multiple Sinks

It is the same as the basic problems, except that:

- There are several sources s_1, s_2, \dots, s_p and several sinks t_1, t_2, \dots, t_q .
- The flow conservation constraint must be satisfied at any vertex $u \in V - \{s_1, s_2, \dots, s_p, t_1, t_2, \dots, t_q\}$.
- The flow value $|f|$ is the sum of total flow out of all sources.

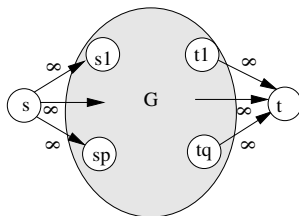
Applications

- In the oil pipeline application, there are more than one oil source and more than one destination. (Here we assume the oil from different sources are identical.)

Max-Flow: Multiple Sources and Multiple Sinks

This problem can be easily converted to the basic problem:

- Add a new source s and a new sink t .
- Add new edges $s \rightarrow s_i$ for all $1 \leq i \leq p$ and new edges $t_j \rightarrow t$ for all $1 \leq j \leq q$.
- Set the capacity of these new edges to be ∞ .



The max flow function of the converted network gives the answer of the original problem.

Max-Flow: Undirected Edges

Undirected Edges

It is the same as the basic problem, except that the edges are undirected.

Applications

- In the oil pipeline application, oil can flow in either direction in pipelines.
- In the internet communication application, data can be transmitted in either direction.

This problem can be easily converted to the basic problem: For each undirected edge $e = (u, v)$, **replace e by a pair of directed edges $u \rightarrow v$ and $v \rightarrow u$.** The capacity of these two edges are the same as the capacity of e .

Max-Flow: Vertex Capacity

Vertex Capacity

It is the same as the basic problem, except that:

- Each vertex $u \in V - \{s, t\}$ has a **capacity** $c(u) \geq 0$.
- The total amount of flow going through u is at most $c(u)$. Namely:

$$\sum_{v \in V \text{ and } f(u,v) > 0} f(u, v) \leq c(u)$$

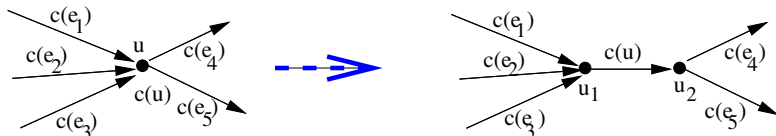
Application

In the oil pipeline application, each vertex u is **an oil pumping station**. $c(u)$ is **the capacity of the pump**.

Max-Flow: Vertex Capacity

This problem can be easily converted to the basic problem.

- For each vertex $u \neq s, t$, **replace u by two new vertices u_1 and u_2** .
- Add a new edge $u_1 \rightarrow u_2$, with capacity $c(u_1 \rightarrow u_2) = c(u)$.
- For each edge $v \rightarrow u$, replace it by $v \rightarrow u_1$ with the same capacity.
- For each edge $u \rightarrow w$, replace it by $u_2 \rightarrow w$ with the same capacity.



Max-Flow: Min-Cost Max-Flow Flow

Max-Flow: With Flow Cost

It is the same as the basic problem, except that:

- For each edge $u \rightarrow v$, in addition to capacity, there is a $\text{cost}(u \rightarrow v) \geq 0$. (Meaning: you must pay $\text{cost}(u \rightarrow v)$ in order to ship 1 unit flow through the edge $u \rightarrow v$.)
- The goal of the problem is to find a flow function $f(*)$ such that:
 - The flow value $|f|$ is maximum.
 - The total cost of f

$$\text{cost}(f) = \sum_{e=u \rightarrow v \in E} f(u \rightarrow v) \cdot \text{cost}(u \rightarrow v)$$

is minimum.

- This problem **cannot** be easily converted to the basic problem.
- It can be solved by using similar idea.

Max-Flow: Multi-commodity Flow Problem

Max-Flow: Multi-commodity Flow Problem

- We have a directed graph G . Each edge e has a capacity $c(e) \geq 0$.
- We are given t commodities K_1, K_2, \dots, K_t .
- Each K_i is a triple (s_i, t_i, d_i) : s_i is the source of the commodity, t_i is the destination of the commodity, d_i is the demand of the commodity.
- Interpretation: we need to ship d_i units of commodity i from s_i to t_i .
- We define a flow for commodity i : $f_i : V \times V \rightarrow R$. $f_i(*)$ must satisfy the Capacity, Skew Symmetry and Flow Conservation constraints.
- In addition, we require Aggregate Capacity constraint: For any edge $e = u \rightarrow v \in E$:

$$f(u, v) = \sum_{i=1}^t f_i(u, v) \leq c(u, v)$$

Max-Flow: Multi-commodity Flow Problem

Question:

Can we find flow functions f_1, f_2, \dots, f_t that satisfy all of these constraints, and also satisfy the demands for all commodities?

Application

In the Internet connection network example, we must transmit d_i units data from the site s_i to the site t_i .

This problem **cannot** be converted to the basic max-flow problems, and is **significantly harder** to solve.

Max-Flow: Properties

Definition

Let $X \subseteq V$ and $Y \subseteq V$ be two subsets of V . The total flow from X to Y is:

$$f(X, Y) = \sum_{x \in X} \sum_{y \in Y} f(x \rightarrow y)$$

- When $X = \{u\}$ is a single vertex set, we write $f(u, Y)$ instead of $f(\{u\}, Y)$.
- By the definition: $|f| = \sum_{v \in V} f(s, v) = f(s, V)$.
- **The Flow Conservation Constraint is:** For any $u \neq s, t$ we must have $f(u, V) = 0$.

Max-Flow: Properties

Lemma

Let $G = (V, E)$ be a flow network and f a flow function of G . Let X, Y and Z be any subsets of vertices of G . Then:

- ① $f(X, X) = 0$.
- ② $f(X, Y) = -f(Y, X)$.
- ③ If $X \cap Y = \emptyset$, then $f(X \cup Y, Z) = f(X, Z) + f(Y, Z)$.
- ④ If $X \cap Y = \emptyset$, then $f(Z, X \cup Y) = f(Z, X) + f(Z, Y)$.

- Statement 1: the total flow from a subset into itself is 0.
- Statement 2: the total flow from X into Y is equal to the negative of the total flow from Y into X .
- Statement 3: If X and Y are disjoint, then the total flow from $X \cup Y$ to Z is the sum of the flow from X to Z and the flow from Y to Z .

Max-Flow: Properties

Proof.

2.

$$\begin{aligned} f(X, Y) &= \sum_{x \in X} \sum_{y \in Y} f(x, y) \quad (\text{by skew symmetry property}) \\ &= \sum_{x \in X} \sum_{y \in Y} -f(y, x) = - \sum_{y \in Y} \sum_{x \in X} f(y, x) \\ &= -f(Y, X) \quad (\text{by the definition of } f(Y, X).) \end{aligned}$$

1. Since statement 2 is true for any X and Y , plug in $Y = X$:

$f(X, X) = -f(X, X)$. This implies $f(X, X) = 0$.

3.

$$\begin{aligned} f(X \cup Y, Z) &= \sum_{x \in X \cup Y} \sum_{z \in Z} f(x, z) \quad (\text{because } X \cap Y = \emptyset) \\ &= \sum_{x \in X} \sum_{z \in Z} f(x, z) + \sum_{x \in Y} \sum_{z \in Z} f(x, z) \\ &= f(X, Z) + f(Y, Z) \end{aligned}$$

4. Similar to 3.



Max-Flow: Properties

Fact

We can show $|f| = f(V, t)$ (i.e. the flow value is also the total amount of flow into the sink t .)

$$\begin{aligned}|f| &= f(s, V) \quad (\text{because } f(s, V) + f((V - \{s\}), V) = f(V, V)) \\&= f(V, V) - f((V - \{s\}), V) \quad (\text{because } f(V, V) = 0) \\&= 0 - f((V - \{s\}), V) = -f((V - \{s\}), V) \quad (\text{because } f(X, Y) = -f(Y, X)) \\&= f(V, (V - \{s\})) \\&= f(V, t) + f(V, (V - \{s, t\})) \\&= f(V, t) + \sum_{u \in V, u \neq s, t} f(V, u) \quad (\text{because } f(V, u) = 0 \text{ for all } u \neq s, t) \\&= f(V, t) + \sum_{u \in V, u \neq s, t} 0 \\&= f(V, t)\end{aligned}$$

Max-Flow: Algorithm

How to find a max-flow function?

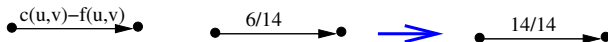
Ford-Fulkerson Algorithm (outline)

- 1 Initialize a **0 flow function** f , where $f(e) = 0$ for all $e \in E$.
- 2 **while** there's a path P from s to t that can be used to increase the flow value **do**:
- 3 **augment flow** f along P .
- 4 **end while**
- 5 **return** f

How an edge $e = u \rightarrow v$ can be used to increase the flow?

Max-Flow: Algorithm

Case 1: $f(u \rightarrow v) \geq 0$. Then $c(u \rightarrow v) - f(u \rightarrow v)$ additional flow can go through e from u to v .



In this example, the capacity is $c(e) = 14$, the current flow is $f(e) = 6$. It is possible we can increase the flow by $c(e) - f(e) = 14 - 6 = 8$. (This is the maximum amount of additional flow that can be pushed through e without exceeding the capacity.)

Max-Flow: Algorithm

Case 2: $f(u \rightarrow v) < 0$. Then $a = f(v \rightarrow u) = -f(u \rightarrow v) > 0$. We can do two things:

- Cancel the a units flow from v to u .
- Push $c(u \rightarrow v)$ units flow from u to v .
- The net effect is that we can push $c(u \rightarrow v) + a$ units flow from u to v . which is $c(u \rightarrow v) - f(u \rightarrow v)$.



In this example $f(u \rightarrow v)$ is changed from -4 to 3 . The net change is $7 = 3 - (-4) = c(u \rightarrow v) - f(u \rightarrow v)$.

Max-Flow: Algorithm

Residual Network

Let $G = (V, E)$ be a flow network and $f(*)$ a flow function of G . The **residual network of G (with respect to f)** is $G_f = (V, E_f)$ where:

$$E_f = \{(u, v) \in V \times V \mid c_f(u, v) > 0\}$$

where

$$c_f(u, v) = c(u, v) - f(u, v)$$

is called **the residual capacity of (u, v)** .

Note: $c_f(u, v)$ is the **maximum amount of additional flow that can be pushed from u to v** .



Max-Flow: Algorithm

Augmenting Path

- Let $G = (V, E)$ be a flow-network, f a flow function of G .
- Let G_f be the residual network of G with respect to f .
- Let P be a path in G_f from s to t . P is called an **augmenting path** of G_f .
- Define: $c_f(P) = \min\{c_f(u, v) \mid (u, v) \text{ is an edge on } P\}$.
- Define a flow function $f_P(*)$ on G_f by:

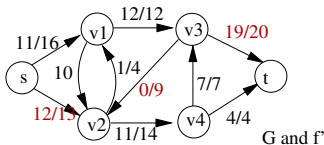
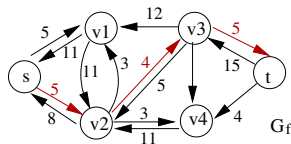
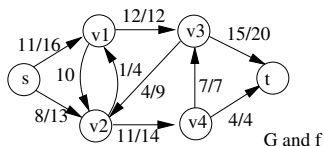
$$f_P(u, v) = \begin{cases} c_f(P) & \text{if } (u, v) \text{ is on } P \\ -c_f(P) & \text{if } (v, u) \text{ is on } P \\ 0 & \text{otherwise} \end{cases}$$

- Define a new flow function $f'(*)$ of G by:

$$f'(e) = f(e) + f_P(e) \quad \text{for all } e \in E$$

Max-Flow: Algorithm

- Along the path P , we can push more flow from s to t .
- $c_f(P)$ is the maximum amount of additional flow we can push along P . This is because there is an edge (u, v) on P whose residual capacity is $c_f(P)$. This is the **bottle neck edge**.
- $f'(*)$ is a new flow function with $|f'| = |f| + |f_P| = |f| + c_f(P)$. In other words, we increased the flow value by the amount $c_f(P)$.



→ augmenting path P

$$|f| = 11 + 8 = 19$$

$$c_f(P) = \min \{5, 4, 5\} = 4$$

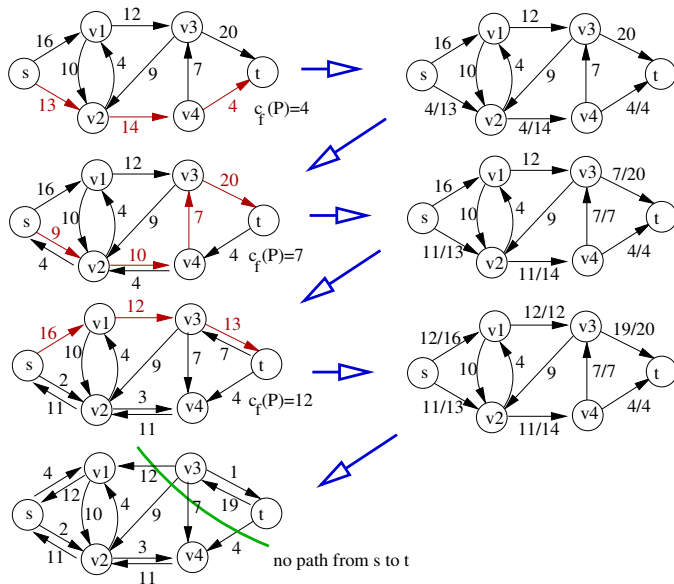
$$|f'| = 11 + 12 = 23$$

Ford-Fulkerson Algorithm

Ford-Fulkerson Algorithm

- 1 **for** each $e = (u, v) \in E$ **do**
- 2 $f(u, v) = f(v, u) = 0$
- 3 **while** there's a path P from s to t in G_f **do**:
- 4 $c_f(P) = \min\{c_f(u, v) \mid (u, v) \text{ is on } P\}$
- 5 **for** each $e = (u, v)$ on P **do**
- 6 $f(u, v) = f(u, v) + c_f(P)$
- 7 $f(v, u) = -f(u, v)$
- 8 **end while**
- 9 **return** f

Max-Flow: Example



Proof of Correctness

We will show:

Theorem

When Ford-Fulkerson algorithm terminates, f is a max-flow function of G .

We need a few definitions first.

Definition

Let $G = (V, E)$ be a flow network with source s and sink t . A **cut** of G is a partition of the vertex set V into two subsets S and T such that:

- $S \cap T = \emptyset$ and $S \cup T = V$.
- $s \in S$ and $t \in T$.
- The capacity of the cut is: $c(S, T) = \sum_{u \in S, v \in T, (u \rightarrow v) \in E} c(u, v)$
- The flow cross the cut is: $f(S, T) = \sum_{u \in S, v \in T, (u \rightarrow v) \in E} f(u, v)$

Proof of Correctness

Lemma (26.5)

Let G be a flow network with source s and sink t . Let f be a flow function of G . Let (S, T) be any cut of G . Then:

$$f(S, T) = |f|$$

Proof.

$$\begin{aligned} f(S, T) &= f(S, V) - f(S, S) && \text{(because } S \cup T = V \text{ } S \cap T = \emptyset\text{)} \\ &= f(S, V) && \text{(because } f(S, S) = 0\text{)} \\ &= f(s, V) + f((S - \{s\}), V) && \text{(because } S = \{s\} \cup (S - \{s\})\text{)} \\ &= f(s, V) && \text{(because the flow conservation constraint, the 2nd term is 0)} \\ &= |f| \end{aligned}$$



Proof of Correctness

Lemma

Let G be a flow network with source s and sink t . Let f be a flow function of G . Let (S, T) be any cut of G . Then:

$$|f| \leq c(S, T)$$

Proof.

$$\begin{aligned} |f| &= f(S, T) && \text{(because Lemma 26.5)} \\ &= \sum_{u \in S, v \in T, (u \rightarrow v) \in E} f(u, v) && \text{(by definition of } f(S, T)) \\ &\leq \sum_{u \in S, v \in T, (u \rightarrow v) \in E} c(u, v) && \text{(by capacity constraint)} \\ &= c(S, T) && \text{(by definition of } c(S, T)) \end{aligned}$$



Proof of Correctness

Max-Flow Min-Cut Theorem (26.6)

The following three statements are equivalent:

- 1 f is a max flow of G .
- 2 The residual network G_f contains no $s \rightarrow t$ path.
- 3 $|f| = c(S, T)$ for some cut (S, T) of G .

Proof (1) \Rightarrow (2): Suppose (2) is not true. Then we can find an augmenting path P in the residual network G_f . We can push more flow along P to increase the flow value of f . Then f is not a maximum flow.

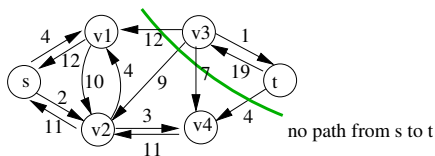
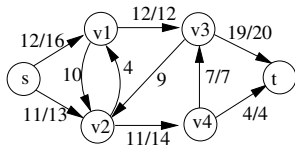
(2) \Rightarrow (3): Define: $S = \{v \in V \mid \text{there is a path in } G_f \text{ from } s \text{ to } v\}$ and $T = V - S$. We show (S, T) is a cut of G :

- $s \in S$: This is trivial because s itself is a path from s to s .
- $t \in T$: Because the condition (2), $t \notin S$. Hence $t \in T$.
- By the definition of T , we have $S \cap T = \emptyset$ and $S \cup T = V$.

Hence (S, T) is a cut of G .

Proof of Correctness

Proof (continued): For each edge $u \rightarrow v$ with $u \in S$ and $v \in T$, we have $f(u, v) = c(u, v)$. This is because if $f(u, v) < c(u, v)$, then $u \rightarrow v$ would be an edge in G_f with residual capacity $c(u, v) - f(u, v) > 0$. That means there is a path $s \rightarrow u \rightarrow v$ in G_f . This contradicts to the fact that $v \in T$. Therefore $|f| = f(S, T) = c(S, T)$.



Proof of Correctness

Proof (continued) (3) \Rightarrow (1):

- By Lemma 26.6, for any flow function f and any cut (S, T) of G , we must have $|f| \leq c(S, T)$
- Now we have a flow f and a cut (S, T) such that $|f| = c(S, T)$.
- Then f must be a max-flow, and (S, T) must be a min-capacity cut.

Notes

- The equivalence of (1) and (3) says: For any flow network, the value of a max-flow is equal to the capacity of a min-cut. Hence, this theorem is called **Max-Flow Min-Cut Theorem**.
- This theorem is a fundamental theorem in mathematics. It appears in different branches, in different forms, by different names.

Proof of Correctness

Now we can prove:

Theorem

When Ford-Fulkerson algorithm terminates, f is a max-flow function of G .

Proof.

The algorithm stops only when there is no $s \rightarrow t$ path in G_f can be found. By Max-Flow Min-Cut Theorem (the equivalence of the statements (1) and (2)), f is a max flow. \square

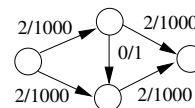
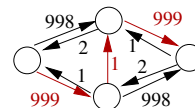
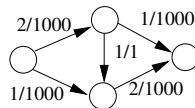
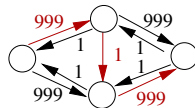
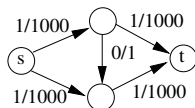
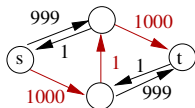
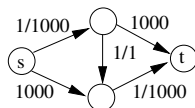
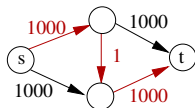
Are we done yet?

No! There's a catch here: **When the algorithm terminates ...**
How do we know the algorithm will stop?

Proof of Correctness

- If all capacities are integers, then each iteration of the algorithm will increase the flow by at least 1.
- Since the flow value cannot exceed $c(s, V)$, the algorithm will stop.
- However, if we don't pick the augmenting path P carefully, the algorithm may take many iterations. In the following example:
 - The max flow value is clearly $1000+1000=2000$,
 - If we pick augmenting path as shown, each iteration increases flow by 1.
 - So it takes 2000 iterations.
- If the capacities can be **real numbers**, there are examples of flow network and sequence of bad choices of augmenting paths for which **the algorithm will never stop!**

A Bad Example



Karp-Edmonds Algorithm

It is identical to the Ford-Fulkerson's algorithm, except that

Karp-Edmonds Algorithm

When trying to find an **augmenting path** P in G_f , we must find a **shortest path** from s to t in G_f .

Here the **shortest path** means the path with smallest number of edges. We can use **BFS** on G_f for this.

Karp-Edmonds Theorem

The while loop in **Karp-Edmonds Algorithm** runs at most $|V| \cdot |E| = nm$ iterations.

Karp-Edmonds Algorithm: Analysis

Theorem

Karp-Edmonds Algorithm solves the max flow problem in $O(nm^2)$ time.

- In each iteration:
 - Construct G_f . This takes $O(n + m)$ time.
 - Find a shortest $s \rightarrow t$ path, by calling **BFS**. This takes $O(n + m)$ time.
 - All other operations take at most $O(n)$ time.
- The loop iterates $O(nm)$ time.
- So the total run time is $O(nm(n + m)) = O(nm^2)$. (This is because $n \leq m$).
- Note: Max-flow is a fundamental problem. Great efforts have been made to reduce the runtime. But for general cases, only small improvements have been made.

Application: Maximum Matching

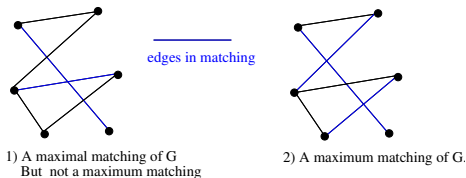
Definition

Let $G = (V, E)$ be an undirected graph.

- A **matching** is a subset of edges $M \subseteq E$ such that no two edges in M share a common end vertex.
- A matching M is a **maximal matching** if, for any $e \notin M$, $M \cup \{e\}$ is not a matching of G .
- A matching M is a **maximum matching** if the number of edges in M is the largest among all matchings of G .
- A matching M is a **perfect matching** if every vertex u in G is incident to an edge in M .

Application: Maximum Matching

- In Fig 1 below, the blue edges form a **maximal matching of G** . (If we add any edge $e \notin M$ into M , it will no longer be a matching.) **But it is not a maximum matching.**
- In Fig 2, the set of blue edges is a **maximum matching**. It is also a **perfect matching** of G .



Note 1: A **perfect matching** is always a **maximum matching**. The reverse is not true.

Note 2: A **maximum matching** is always a **maximal matching**. The reverse is not true.

Maximum Matching (MM) Problem

Maximum Matching (MM) Problem

Input: An undirected graph $G = (V, E)$.

Find: A **maximum matching** of G .

- This problem is **much harder** than it looks. It can be solved in polynomial time, but quite complicated.
- If the problem is to find a **maximal matching**, it can be solved by the following easy algorithm:

Maximal Matching($G = (V, E)$)

- 1 $M \leftarrow \emptyset$
- 2 **while** $E \neq \emptyset$ **do**
- 3 pick any edge e in E , add e into M
- 4 delete from E all edges that share a common vertex with e
- 5 **output** M

Maximum Matching

We are interested in solving the MM problem (i.e. finding a **maximum matching**) for a special case.

Definition

An undirected graph $G = (V, E)$ is called a **bipartite graph** if the vertex set V can be partitioned into two subsets X and Y such that:

- $X \cup Y = V$ and $X \cap Y = \emptyset$.
- Every edge of E connects a vertex in X and a vertex in Y .

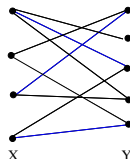
We use $G = (X, Y, E)$ to represent a bipartite graph.

Maximum Matching for Bipartite Graph (MMBG) Problem

Given a bipartite graph $G = (X, Y, E)$, find a maximum matching of G .

MMBG Problem

The following Fig shows a bipartite graph $G = (X, Y, E)$ and a matching M of G . Is M maximum? It's not clear.



Application 1 of MMBG: Marriage Problem

Given a bipartite graph $G = (X, Y, E)$:

- $X = \{x_1, x_2, \dots, x_p\}$ is the set of boys.
- $Y = \{y_1, y_2, \dots, y_q\}$ is the set of girls.
- $(x_i, y_j) \in E$ means x_i and y_j like each other.
- A MM M of G represents a maximum set of marriages.
- If you run an on-line match-making web-site, you need this algorithm.

Application 2 of MMBG: Distinct Representative Problem

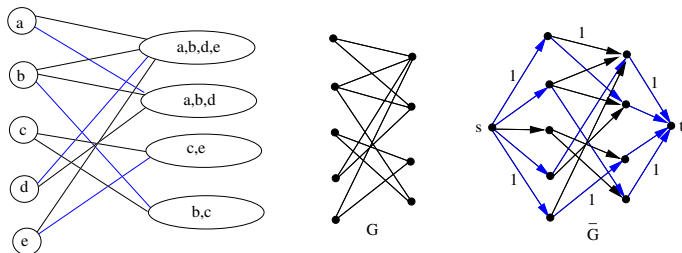
- UB has p student clubs C_1, C_2, \dots, C_p .
- A student may be a member of several clubs.
- Need to select a committee so that:
 - Each club has one representative in the committee.
 - Each student in the committee represents only one club (even if he/she is a member of multi-clubs.)

How to do this?

This is a MMBG problem. Define a bipartite graph $G = (X, Y, E)$:

- $X = \{C_1, C_2, \dots, C_p\}$ (each element of X is a club.)
- $Y = \{y_1, y_2, \dots, y_q\}$ (each element of Y is a student.)
- $(C_i, y_j) \in E$ if and only if y_j is a member of C_i .
- Find a MM M of G . If every C_i is incident to an edge in M , then we can select the committee. If not, this is impossible.

MMBG Problem



Converting MMBG to Max-Flow

Given an input instance $G = (X, Y, E)$ of MMBG, we construct a flow network \bar{G} as follows:

- $V(\bar{G}) = X \cup Y \cup \{s, t\}$
- $E(\bar{G}) = \{s \rightarrow x \mid \forall x \in X\} \cup \{y \rightarrow t \mid \forall y \in Y\} \cup \{x \rightarrow y \mid \forall (x, y) \in E\}$
- All edges have capacity 1.

MMBG Problem

Lemma

Let M be a MM of $G = (V, E)$. Let f be a max-flow function of \bar{G} . Then $|M| = |f|$.

Proof.

Let M be a MM of G . Suppose $M = \{e_1, e_2, \dots, e_k\}$, where $e_i = (x_i, y_i)$. Let $f_M(*)$ be defined as follows:

- $f_M(s \rightarrow x_i) = 1$ for all $1 \leq i \leq k$
- $f_M(y_i \rightarrow t) = 1$ for all $1 \leq i \leq k$
- $f_M(x_i \rightarrow y_i) = 1$ for all $1 \leq i \leq k$
- $f_M(e) = 0$ for all other edges.

It is easy to check f_M is a flow function of \bar{G} and $|f_M| = k$. Since f is a max flow, we have $|f| \geq |f_M| = k = |M|$. □

MMBG Problem

Proof.

Conversely, let f be a max flow function of \bar{G} . Because all edge capacities of $E(\bar{G})$ are 0/1, it is easy to see that $f(e)$ is 0/1 for all edges e . Define:

$$M_f = \{(x, y) \mid x \in X, y \in Y \text{ and } f(x \rightarrow y) = 1\}$$

We show M_f is a matching of G . It's enough to show each vertex of G is incident to at most one edge in M_f . Suppose

$M_f = \{(x_1, y_1), (x_2, y_2), \dots, (x_t, y_t)\}$. Consider an edge $(x_i, y_i) \in M_f$.

- $(x_i, y_i) \in M_f$ is because $f(x_i \rightarrow y_i) = 1$.
- Because $f(e) = 0$ or 1 for all edges, and the flow conservation constraint at x_i , we must have: (a) $f(s \rightarrow x_i) = 1$ and (b) $f(x_i, y_j) = 0$ for all $y_j \neq y_i$.
- So $(x_i, y_j) \notin M$ for all $j \neq i$. Namely x_i is incident to exactly one edge in M_f
- Similarly, we can show y_i is incident to exactly one edge in M_f .

So M_f is a matching of G . But M is a MM of G . Thus $|M| \geq |M_f| = t = |f|$.



MMBG Problem: Time Analysis

- The conversion from G to \bar{G} can be done in $O(n + m)$ time.
- Run Karp-Edmonds algorithm on \bar{G} to find a max-flow f of \bar{G} takes $\Theta(nm^2)$ time.
- Constructing an MM of G from f takes $O(n)$ time.
- So the entire process takes $O(nm^2)$ time.
- However, \bar{G} is a **very special flow network**: All edge capacities are 1; the length of the longest $s \rightarrow t$ path is only 3.
- For this kind network, the max-flow algorithm runs much faster.
- Currently, the best algorithm for solving MMBG is Karp-Hopcroft algorithm, with runtime $O(n^{1/2}m)$.

Weighted MM and MMBG Problem

Weighted MM Problem

Input: An undirected graph $G = (V, E)$. Each edge $e \in E$ has a weight $w(e) \geq 0$.

Find: A matching M of G so that the total weight of M $w(M) = \sum_{e \in M} w(e)$ is maximum.

The MM problem is just a special case of the Weighted MM problem:

$$w(e) = 1 \text{ for all } e \in E$$

Weighted MMBG Problem

The weighted version of the MMBG problem

Weighted MMBG Problem: Application

The Weighted MMBG Problem is also called:

Personnel Assignment Problem

A bipartite edge weighted graph $G = (X, Y, E)$ represents the following:

- $X = \{x_1, x_2, \dots, x_p\}$ is the set of **workers**.
- $Y = \{y_1, y_2, \dots, y_p\}$ is the set of **jobs**.
- $(x_i, y_j) \in E$ means the worker x_i can do the job y_j .
- $w(x_i, y_j)$ is the profit we get if x_i is assigned to job y_j .
- We assume each job only needs one worker and one worker can only be assigned to one job.

Problem: How to assign the workers to jobs in order to maximize total profit.

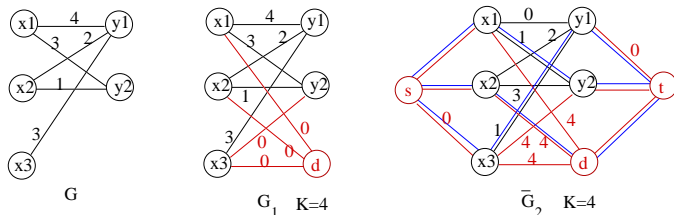
A maximum weight matching M of G is the optimal worker assignment.

Weighted MMBG Problem: Application

This problem can be converted to the **min-cost max-flow** problem. We are given an instance of weighted MMBG problem: $G = (X, Y, E)$ with weight function $w(*)$. We construct a flow network **with edge cost** as follows.

- First, we add **dummy vertices into either X or Y and edges** into G so that it is a **complete bipartite graph** G_1 with $|X| = |Y|$.
 - Complete bipartite graph** means: for any $x \in X$ and $y \in Y$, $(x, y) \in E$.
 - If $(x, y) \notin E$, add a **dummy edge** (x, y) into E with $w(x, y) = 0$.
 - Interpretation: $(x, y) \notin E$ means the worker x **cannot** do the job y . Adding (x, y) means we **pretend x can do y** . But $w(x, y) = 0$ means **we get no profit if x is assigned to y** . So **nothing is really changed!**
- Then, we construct a flow-network \bar{G}_2 from G_1 .
 - Add a new source s and a new sink t .
 - For each $x \in X$, add a new edge (s, x) . For each $y \in Y$, add a new edge (y, t) . All these edges have capacity $c(s, x) = c(y, t) = 1$ and $cost(s, x) = cost(y, t) = 0$.
 - Let K be the largest $w(e)$ value for all edges e in G_1 . For each edge e in G_1 , define capacity $c(e) = 1$ and $cost(e) = K - w(e)$.

Weighted MMBG Problem: Application



- $G = (X, Y, E)$ is the input weighted bipartite graph. $X = \{x_1, x_2, x_3\}$ and $Y = \{y_1, y_2\}$.
- G_1 is a **complete bipartite graph**. d is a **dummy vertex**. The red edges are **dummy edges**. They all have $w(e) = 0$. The max weight is $K = 4$.
- \bar{G}_2 is the flow-network constructed from G_1 . All edges have capacity 1. The edges adjacent to s and t have **cost = 0**. The cost of other edges are as marked. The flow on each of the three **blue paths** is 1. The flow on all other edges are 0. The corresponding assignment is: x_1 is assigned to y_2 . x_3 is assigned to y_1 . x_2 has no real assignment.

Weighted MMBG Problem: Application

We can argue this procedure indeed solves the personnel assignment problem. Let f be the min-cost max-flow function of G_2 .

- Suppose $|X| = |Y| = t$ in G_1 (and in \bar{G}_2).
- Since all edges in \bar{G}_2 have capacity $c(e) = 1$, and G_1 is a complete bipartite graph, the flow f consists of t edge disjoint paths from s to t in \bar{G}_2 , and each path carries 1 unit flow.
- These paths restricted to the edges in G_1 form a **perfect matching M_1 of G_1 with minimum total cost**. Because all edges $s \rightarrow x$ and $y \rightarrow t$ have 0 cost, they do not contribute to the total cost.
- For each edge e in G_1 , $cost(e) = K - w(e)$. **So minimizing cost is the same as maximizing the profit (i.e. weight $w(e)$).**

Connectivity Problems

Vertex Connectivity

Let $G = (V, E)$ be an undirected graph. The **vertex connectivity** of G , denoted by $\kappa(G)$, is the minimum number of vertices that must be deleted from G in order to disconnect G .

- $\kappa(G) = 0$ if and only if G is not connected.
- $\kappa(G) = 1$ if and only if G is connected and has at least one **cut vertex**.
- $\kappa(G) \geq 2$ if and only if G is biconnected.

Application

- G represents a computer network. Each vertex is a computer site. Each edge $e = (x, y)$ is a communication line between site x and site y .
- The network can survive a **k -site failure** if and only if the vertex connectivity of G is at least $k + 1$.

Connectivity Problems

Edge Connectivity

Let $G = (V, E)$ be an undirected graph. The **edge connectivity** of G , denoted by $\kappa'(G)$, is the minimum number of edges that must be deleted from G in order to disconnect G .

Application

- G represents a computer network. Each vertex is a computer site. Each edge $e = (x, y)$ is a communication line between site x and site y .
- The network can survive a **k -link failure** if and only if the edge connectivity of G is at least $k + 1$.

The **vertex connectivity** and the **edge connectivity** can also be defined for **directed graphs** with similar meaning.

Connectivity Problems

$\kappa(G)$ and $\kappa'(G)$ are two fundamental parameters for G . How to find them?

- For undirected graph, we can find if $\kappa(G) \geq 0$ by using BFS in $O(n + m)$ time.
- We can find if $\kappa(G) \geq 1$ (namely, if G has a cut vertex or not) by using DFS in $O(n + m)$ time.
- We can find if $\kappa(G) \geq 2$ by a much more complicated application of DFS in $O((n + m) \log n)$ time. (We do not discuss details here).
- But for a general k , how do we determine if $\kappa(G) \geq k$ or not?

Connectivity Problems

Brute-Force-Vertex-Connectivity($G = (V, E)$)

- 1 Enumerate all subsets $C \subset V$.
- 2 **for** each $C \subset V$ generated **do**
- 3 delete C from G
- 4 test if $G - C$ is connected
- 5 output the minimum size C where $G - C$ is disconnected

However, there are 2^n vertex subsets. This would take $\Omega(2^n)$ time.

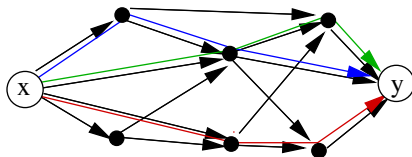
Connectivity Problems: Using Max-Flow

We consider the computation of $\kappa'(G)$ for directed graph G first.

Definition

Let $G = (V, E)$ be a directed graph and x, y two vertices of G .

- $\kappa'_G(x, y)$ = the minimum number of edges that must be deleted from G in order to disconnect x from y .
- = the maximum number of edge disjoint paths from x to y .



Connectivity Problems

Note: The equivalence of the two definitions of $\kappa'_G(x, y)$ is another form of the **max-flow min-cut theorem**.

$\kappa'_G(x, y)$ can be computed as follows:

- Treat $G = (V, E)$ as a flow network.
- x is the **source** and y is the **sink**.
- All edges have capacity $c(e) = 1$.
- Find a max flow f for G . Then $|f| = \kappa'_G(x, y)$.

Connectivity Problems

Theorem

$$\kappa'(G) = \min_{x,y \in V, x \neq y} \kappa'_G(x, y)$$

Edge-Connectivity Algorithm

- 1 **for** each pair of vertices $x, y \in V$ **do**
- 2 compute $\kappa'_G(x, y)$
- 3 **output** the smallest $\kappa'_G(x, y)$

Fact

Let $T(n, m)$ be the run time for solving the max-flow problem for this special case. (Because of the special structure of the input, it is easier than the general max-flow problem). Then the edge connectivity problem can be solved in $\Theta(n^2 T(n, m))$ time.

Connectivity Problems

The edge connectivity problem for **undirected graph** is very similar.

Definition

Let $G = (V, E)$ be an undirected graph and x, y two vertices of G .

$$\begin{aligned}\kappa'_G(x, y) &= \text{the minimum number of edges that must be deleted} \\ &\quad \text{from } G \text{ in order to disconnect } x \text{ and } y. \\ &= \text{the maximum number of edge disjoint paths between } x \text{ and } y.\end{aligned}$$

We can calculate $\kappa'_G(x, y)$ by using max-flow algorithm. The only difference is that $G = (V, E)$ is an **undirected** network with source x and sink y . Then we can change it to the basic max-flow problem as we discussed before.

Theorem

$$\kappa'(G) = \min_{x, y \in V, x \neq y} \kappa'_G(x, y)$$

Then the edge connectivity problem for undirected graph can be solved in $\Theta(n^2 T(n, m))$ time.

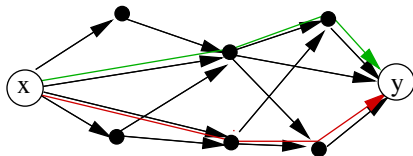
Connectivity Problems

We consider the vertex connectivity problem for directed graphs.

Definition

Let $G = (V, E)$ be a directed graph and x, y two vertices of G .

- $\kappa_G(x, y)$ = the minimum number of vertices that must be deleted from G in order to disconnect x and y .
= the maximum number of vertex disjoint paths between x and y .



Connectivity Problems

Note: The equivalence of the two definitions of $\kappa_G(x, y)$ is yet another form of the **max-flow min-cut theorem**.

$\kappa_G(x, y)$ can be computed as follows:

- Treat $G = (V, E)$ as a directed flow network.
- x is the **source** and y is the **sink**.
- All edges have capacity $c(e) = 1$.
- All vertices $u \neq x, y$ have **vertex capacity** $c(u) = 1$.
- Find a max flow f for G . Then $|f| = \kappa'_G(x, y)$.
- So this is the max-flow problem for directed network, with both edge and vertex capacities.
- It can be converted to the basic max-flow problem as discussed before.
- $\kappa_G(x, y)$ can be computed in $\Theta(T(n, m))$ time.
- $\kappa(G) = \min_{x, y \in V} \kappa_G(x, y)$ can be computed in $\Theta(n^2 T(n, m))$ time.
- The vertex connectivity problem for directed graph is almost identical