MERGE (:Pokemon {name:"Bulbasaur", pokedex\_number:1, abilities:['Overgrow', 'Chlorophyll'], hp:45, attack:49, defense:49, speed:45,against\_bug:1.0, against\_dark:1.0,against\_dragon:1.0,against\_electric:0.5, against\_fairy:0.5, against\_fight:0.5, against\_fire:2.0,against\_flying:2.0,against\_ghost:1.0, against\_grass:0.25, against\_ground:1.0,against\_ice:2.0, against\_normal:1.0, against\_poison:1.0, against\_psychic:2.0,against\_rock:1.0, against\_steel:1.0, against\_water:0.5 })

MERGE (:Pokemon {name:"Ivysaur", pokedex\_number:2, abilities:['Overgrow', 'Chlorophyll'], hp:60, attack:62, defense:63, speed:60,against\_bug:1.0, against\_dark:1.0,against\_dragon:1.0,against\_electric:0.5, against\_fairy:0.5, against\_fight:0.5, against\_fire:2.0,against\_flying:2.0,against\_ghost:1.0, against\_grass:0.25, against\_ground:1.0,against\_ice:2.0, against\_normal:1.0, against\_poison:1.0, against\_psychic:2.0,against\_rock:1.0, against\_steel:1.0, against\_water:0.5 })

MERGE (:Pokemon {name:"Venusaur", pokedex\_number:3, abilities:['Overgrow', 'Chlorophyll'], hp:80, attack:100, defense:123, speed:80,against\_bug:1.0, against\_dark:1.0,against\_dragon:1.0,against\_electric:0.5, against\_fairy:0.5, against\_fight:0.5, against\_fire:2.0,against\_flying:2.0,against\_ghost:1.0, against\_grass:0.25, against\_ground:1.0,against\_ice:2.0, against\_normal:1.0, against\_poison:1.0, against\_psychic:2.0,against\_rock:1.0, against\_steel:1.0, against\_water:0.5 })

MERGE (:Pokemon {name:"Charmander", pokedex\_number:4, abilities:['Blaze', 'Solar Power'], hp:39, attack:52, defense:43, speed:65,against\_bug:0.5, against\_dark:1.0,against\_dragon:1.0,against\_electric:1.0, against\_fairy:0.5, against\_fight:1.0, against\_fire:0.5,against\_flying:1.0,against\_ghost:1.0, against\_grass:0.5, against\_ground:2.0,against\_ice:0.5, against\_normal:1.0, against\_poison:1.0, against\_psychic:1.0,against\_rock:2.0, against\_steel:0.5, against\_water:2.0 })

MERGE (:Pokemon {name:"Charmeleon", pokedex\_number:5, abilities:['Blaze', 'Solar Power'], hp:58, attack:64, defense:58, speed:80,against\_bug:0.5, against\_dark:1.0,against\_dragon:1.0,against\_electric:1.0, against\_fairy:0.5, against\_fight:1.0, against\_fire:0.5,against\_flying:1.0,against\_ghost:1.0, against\_grass:0.5, against\_ground:2.0,against\_ice:0.5, against\_normal:1.0, against\_poison:1.0, against\_psychic:1.0,against\_rock:2.0, against\_steel:0.5, against\_water:2.0 })

MERGE (:Pokemon {name:"Charizard", pokedex\_number:6, abilities:['Blaze', 'Solar Power'], hp:78, attack:104, defense:78, speed:100,against\_bug:0.25, against\_dark:1.0,against\_dragon:1.0,against\_electric:2.0, against\_fairy:0.5, against\_fight:0.5, against\_fire:0.5,against\_flying:1.0,against\_ghost:1.0, against\_grass:0.25, against\_ground:0.0,against\_ice:1.0, against\_normal:1.0, against\_poison:1.0, against\_psychic:1.0,against\_rock:4.0, against\_steel:0.5, against\_water:2.0 })

MERGE (:Pokemon {name:"Squirtle", pokedex\_number:7, abilities:['Torrent', 'Rain Dish'], hp:44, attack:48, defense:65, speed:43,against\_bug:1.0, against\_dark:1.0,against\_dragon:1.0,against\_electric:2.0, against\_fairy:1.0, against\_fight:1.0, against\_fire:0.5,against\_flying:1.0,against\_ghost:1.0, against\_grass:2.0, against\_ground:1.0,against\_ice:0.5, against\_normal:1.0, against\_poison:1.0, against\_psychic:1.0,against\_rock:1.0, against\_steel:0.5, against\_water:0.5 })

MERGE (:Pokemon {name:"Wartortle", pokedex\_number:8, abilities:['Torrent', 'Rain Dish'], hp:59, attack:63, defense:80, speed:58,against\_bug:1.0, against\_dark:1.0,against\_dragon:1.0,against\_electric:2.0, against\_fairy:1.0, against\_fight:1.0, against\_fire:0.5,against\_flying:1.0,against\_ghost:1.0, against\_grass:2.0, against\_ground:1.0,against\_ice:0.5, against\_normal:1.0, against\_poison:1.0, against\_psychic:1.0,against\_rock:1.0, against\_steel:0.5, against\_water:0.5 })

MERGE (:Pokemon {name:"Blastoise", pokedex\_number:9, abilities:['Torrent', 'Rain Dish'], hp:79, attack:103, defense:120, speed:78,against\_bug:1.0, against\_dark:1.0,against\_dragon:1.0,against\_electric:2.0, against\_fairy:1.0, against\_fight:1.0, against\_fire:0.5,against\_flying:1.0,against\_ghost:1.0, against\_grass:2.0, against\_ground:1.0,against\_ice:0.5, against\_normal:1.0, against\_poison:1.0, against\_psychic:1.0,against\_rock:1.0, against\_steel:0.5, against\_water:0.5 })

MERGE (:Pokemon {name:"Caterpie", pokedex\_number:10, abilities:['Shield Dust', 'Run Away'], hp:45, attack:30, defense:35, speed:45,against\_bug:1.0, against\_dark:1.0,against\_dragon:1.0,against\_electric:1.0, against\_fairy:1.0, against\_fight:0.5, against\_fire:2.0,against\_flying:2.0,against\_ghost:1.0, against\_grass:0.5, against\_ground:0.5,against\_ice:1.0, against\_normal:1.0, against\_poison:1.0, against\_psychic:1.0,against\_rock:2.0, against\_steel:1.0, against\_water:1.0 })

MERGE (:Pokemon {name:"Metapod", pokedex\_number:11, abilities:['Shed Skin'], hp:50, attack:20, defense:55, speed:30,against\_bug:1.0, against\_dark:1.0,against\_dragon:1.0,against\_electric:1.0, against\_fairy:1.0, against\_fight:0.5, against\_fire:2.0,against\_flying:2.0,against\_ghost:1.0, against\_grass:0.5, against\_ground:0.5,against\_ice:1.0, against\_normal:1.0, against\_poison:1.0, against\_psychic:1.0,against\_rock:2.0, against\_steel:1.0, against\_water:1.0 })

MERGE (:Pokemon {name:"Butterfree", pokedex\_number:12, abilities:['Compoundeyes', 'Tinted Lens'], hp:60, attack:45, defense:50, speed:70,against\_bug:0.5, against\_dark:1.0,against\_dragon:1.0,against\_electric:2.0, against\_fairy:1.0, against\_fight:0.25, against\_fire:2.0,against\_flying:2.0,against\_ghost:1.0, against\_grass:0.25, against\_ground:0.0,against\_ice:2.0, against\_normal:1.0, against\_poison:1.0, against\_psychic:1.0,against\_rock:4.0, against\_steel:1.0, against\_water:1.0 })

MERGE (:Pokemon {name:"Weedle", pokedex\_number:13, abilities:['Shield Dust', 'Run Away'], hp:40, attack:35, defense:30, speed:50,against\_bug:0.5, against\_dark:1.0,against\_dragon:1.0,against\_electric:1.0, against\_fairy:0.5, against\_fight:0.25, against\_fire:2.0,against\_flying:2.0,against\_ghost:1.0, against\_grass:0.25, against\_ground:1.0,against\_ice:1.0, against\_normal:1.0, against\_poison:0.5, against\_psychic:2.0,against\_rock:2.0, against\_steel:1.0, against\_water:1.0 })

MERGE (:Pokemon {name:"Kakuna", pokedex\_number:14, abilities:['Shed Skin'], hp:45, attack:25, defense:50, speed:35,against\_bug:0.5, against\_dark:1.0,against\_dragon:1.0,against\_electric:1.0, against\_fairy:0.5, against\_fight:0.25, against\_fire:2.0,against\_flying:2.0,against\_ghost:1.0, against\_grass:0.25, against\_ground:1.0,against\_ice:1.0, against\_normal:1.0, against\_poison:0.5, against\_psychic:2.0,against\_rock:2.0, against\_steel:1.0, against\_water:1.0 })

MERGE (:Pokemon {name:"Beedrill", pokedex\_number:15, abilities:['Swarm', 'Sniper'], hp:65, attack:150, defense:40, speed:145,against\_bug:0.5, against\_dark:1.0,against\_dragon:1.0,against\_electric:1.0, against\_fairy:0.5, against\_fight:0.25, against\_fire:2.0,against\_flying:2.0,against\_ghost:1.0, against\_grass:0.25, against\_ground:1.0,against\_ice:1.0, against\_normal:1.0, against\_poison:0.5, against\_psychic:2.0,against\_rock:2.0, against\_steel:1.0, against\_water:1.0 })

MERGE (:Pokemon {name:"Pidgey", pokedex\_number:16, abilities:['Keen Eye', 'Tangled Feet', 'Big Pecks'], hp:40, attack:45, defense:40, speed:56,against\_bug:0.5, against\_dark:1.0,against\_dragon:1.0,against\_electric:2.0, against\_fairy:1.0, against\_fight:1.0, against\_fire:1.0,against\_flying:1.0,against\_ghost:0.0, against\_grass:0.5, against\_ground:0.0,against\_ice:2.0, against\_normal:1.0, against\_poison:1.0, against\_psychic:1.0,against\_rock:2.0, against\_steel:1.0, against\_water:1.0 })

MERGE (:Pokemon {name:"Pidgeotto", pokedex\_number:17, abilities:['Keen Eye', 'Tangled Feet', 'Big Pecks'], hp:63, attack:60, defense:55, speed:71,against\_bug:0.5, against\_dark:1.0,against\_dragon:1.0,against\_electric:2.0, against\_fairy:1.0, against\_fight:1.0, against\_fire:1.0,against\_flying:1.0,against\_ghost:0.0, against\_grass:0.5, against\_ground:0.0,against\_ice:2.0, against\_normal:1.0, against\_poison:1.0, against\_psychic:1.0,against\_rock:2.0, against\_steel:1.0, against\_water:1.0 })

MERGE (:Pokemon {name:"Pidgeot", pokedex\_number:18, abilities:['Keen Eye', 'Tangled Feet', 'Big Pecks'], hp:83, attack:80, defense:80, speed:121,against\_bug:0.5, against\_dark:1.0,against\_dragon:1.0,against\_electric:2.0, against\_fairy:1.0, against\_fight:1.0, against\_fire:1.0,against\_flying:1.0,against\_ghost:0.0, against\_grass:0.5, against\_ground:0.0,against\_ice:2.0, against\_normal:1.0, against\_poison:1.0, against\_psychic:1.0,against\_rock:2.0, against\_steel:1.0, against\_water:1.0 })

MERGE (:Pokemon {name:"Rattata", pokedex\_number:19, abilities:['Run Away', 'Guts', 'Hustle', 'Gluttony', 'Hustle', 'Thick Fat'], hp:30, attack:56, defense:35, speed:72,against\_bug:1.0, against\_dark:1.0,against\_dragon:1.0,against\_electric:1.0, against\_fairy:1.0, against\_fight:2.0, against\_fire:1.0,against\_flying:1.0,against\_ghost:0.0, against\_grass:1.0, against\_ground:1.0,against\_ice:1.0, against\_normal:1.0, against\_poison:1.0, against\_psychic:1.0,against\_rock:1.0, against\_steel:1.0, against\_water:1.0 })

MERGE (:Pokemon {name:"Raticate", pokedex\_number:20, abilities:['Run Away', 'Guts', 'Hustle', 'Gluttony', 'Hustle', 'Thick Fat'], hp:75, attack:71, defense:70, speed:77,against\_bug:1.0, against\_dark:1.0,against\_dragon:1.0,against\_electric:1.0, against\_fairy:1.0, against\_fight:2.0, against\_fire:1.0,against\_flying:1.0,against\_ghost:0.0, against\_grass:1.0, against\_ground:1.0,against\_ice:1.0, against\_normal:1.0, against\_poison:1.0, against\_psychic:1.0,against\_rock:1.0, against\_steel:1.0, against\_water:1.0 })

MERGE (:Pokemon {name:"Spearow", pokedex\_number:21, abilities:['Keen Eye', 'Sniper'], hp:40, attack:60, defense:30, speed:70,against\_bug:0.5, against\_dark:1.0,against\_dragon:1.0,against\_electric:2.0, against\_fairy:1.0, against\_fight:1.0, against\_fire:1.0,against\_flying:1.0,against\_ghost:0.0, against\_grass:0.5, against\_ground:0.0,against\_ice:2.0, against\_normal:1.0, against\_poison:1.0, against\_psychic:1.0,against\_rock:2.0, against\_steel:1.0, against\_water:1.0 })

MERGE (:Pokemon {name:"Fearow", pokedex\_number:22, abilities:['Keen Eye', 'Sniper'], hp:65, attack:90, defense:65, speed:100,against\_bug:0.5, against\_dark:1.0,against\_dragon:1.0,against\_electric:2.0, against\_fairy:1.0, against\_fight:1.0, against\_fire:1.0,against\_flying:1.0,against\_ghost:0.0, against\_grass:0.5, against\_ground:0.0,against\_ice:2.0, against\_normal:1.0, against\_poison:1.0, against\_psychic:1.0,against\_rock:2.0, against\_steel:1.0, against\_water:1.0 })

MERGE (:Pokemon {name:"Ekans", pokedex\_number:23, abilities:['Intimidate', 'Shed Skin', 'Unnerve'], hp:35, attack:60, defense:44, speed:55,against\_bug:0.5, against\_dark:1.0,against\_dragon:1.0,against\_electric:1.0, against\_fairy:0.5, against\_fight:0.5, against\_fire:1.0,against\_flying:1.0,against\_ghost:1.0, against\_grass:0.5, against\_ground:2.0,against\_ice:1.0, against\_normal:1.0, against\_poison:0.5, against\_psychic:2.0,against\_rock:1.0, against\_steel:1.0, against\_water:1.0 })

MERGE (:Pokemon {name:"Arbok", pokedex\_number:24, abilities:['Intimidate', 'Shed Skin', 'Unnerve'], hp:60, attack:95, defense:69, speed:80,against\_bug:0.5, against\_dark:1.0,against\_dragon:1.0,against\_electric:1.0, against\_fairy:0.5, against\_fight:0.5, against\_fire:1.0,against\_flying:1.0,against\_ghost:1.0, against\_grass:0.5, against\_ground:2.0,against\_ice:1.0, against\_normal:1.0, against\_poison:0.5, against\_psychic:2.0,against\_rock:1.0, against\_steel:1.0, against\_water:1.0 })

MERGE (:Pokemon {name:"Pikachu", pokedex\_number:25, abilities:['Static', 'Lightningrod'], hp:35, attack:55, defense:40, speed:90,against\_bug:1.0, against\_dark:1.0,against\_dragon:1.0,against\_electric:0.5, against\_fairy:1.0, against\_fight:1.0, against\_fire:1.0,against\_flying:0.5,against\_ghost:1.0, against\_grass:1.0, against\_ground:2.0,against\_ice:1.0, against\_normal:1.0, against\_poison:1.0, against\_psychic:1.0,against\_rock:1.0, against\_steel:0.5, against\_water:1.0 })

MERGE (:Pokemon {name:"Raichu", pokedex\_number:26, abilities:['Static', 'Lightningrod', 'Surge Surfer'], hp:60, attack:85, defense:50, speed:110,against\_bug:1.0, against\_dark:1.0,against\_dragon:1.0,against\_electric:0.5, against\_fairy:1.0, against\_fight:1.0, against\_fire:1.0,against\_flying:0.5,against\_ghost:1.0, against\_grass:1.0, against\_ground:2.0,against\_ice:1.0, against\_normal:1.0, against\_poison:1.0, against\_psychic:1.0,against\_rock:1.0, against\_steel:0.5, against\_water:1.0 })

MERGE (:Pokemon {name:"Sandshrew", pokedex\_number:27, abilities:['Sand Veil', 'Sand Rush', 'Snow Cloak', 'Slush Rush'], hp:50, attack:75, defense:90, speed:40,against\_bug:1.0, against\_dark:1.0,against\_dragon:1.0,against\_electric:0.0, against\_fairy:1.0, against\_fight:1.0, against\_fire:1.0,against\_flying:1.0,against\_ghost:1.0, against\_grass:2.0, against\_ground:1.0,against\_ice:2.0, against\_normal:1.0, against\_poison:0.5, against\_psychic:1.0,against\_rock:0.5, against\_steel:1.0, against\_water:2.0 })

MERGE (:Pokemon {name:"Sandslash", pokedex\_number:28, abilities:['Sand Veil', 'Sand Rush', 'Snow Cloak', 'Slush Rush'], hp:75, attack:100, defense:120, speed:65,against\_bug:1.0, against\_dark:1.0,against\_dragon:1.0,against\_electric:0.0, against\_fairy:1.0, against\_fight:1.0, against\_fire:1.0,against\_flying:1.0,against\_ghost:1.0, against\_grass:2.0, against\_ground:1.0,against\_ice:2.0, against\_normal:1.0, against\_poison:0.5, against\_psychic:1.0,against\_rock:0.5, against\_steel:1.0, against\_water:2.0 })

MERGE (:Pokemon {name:"Nidoranf", pokedex\_number:29, abilities:['Poison Point', 'Rivalry', 'Hustle'], hp:55, attack:47, defense:52, speed:41,against\_bug:0.5, against\_dark:1.0,against\_dragon:1.0,against\_electric:1.0, against\_fairy:0.5, against\_fight:0.5, against\_fire:1.0,against\_flying:1.0,against\_ghost:1.0, against\_grass:0.5, against\_ground:2.0,against\_ice:1.0, against\_normal:1.0, against\_poison:0.5, against\_psychic:2.0,against\_rock:1.0, against\_steel:1.0, against\_water:1.0 })

MERGE (:Pokemon {name:"Nidorina", pokedex\_number:30, abilities:['Poison Point', 'Rivalry', 'Hustle'], hp:70, attack:62, defense:67, speed:56,against\_bug:0.5, against\_dark:1.0,against\_dragon:1.0,against\_electric:1.0, against\_fairy:0.5, against\_fight:0.5, against\_fire:1.0,against\_flying:1.0,against\_ghost:1.0, against\_grass:0.5, against\_ground:2.0,against\_ice:1.0, against\_normal:1.0, against\_poison:0.5, against\_psychic:2.0,against\_rock:1.0, against\_steel:1.0, against\_water:1.0 })

MERGE (:Pokemon {name:"Nidoqueen", pokedex\_number:31, abilities:['Poison Point', 'Rivalry', 'Sheer Force'], hp:90, attack:92, defense:87, speed:76,against\_bug:0.5, against\_dark:1.0,against\_dragon:1.0,against\_electric:0.0, against\_fairy:0.5, against\_fight:0.5, against\_fire:1.0,against\_flying:1.0,against\_ghost:1.0, against\_grass:1.0, against\_ground:2.0,against\_ice:2.0, against\_normal:1.0, against\_poison:0.25, against\_psychic:2.0,against\_rock:0.5, against\_steel:1.0, against\_water:2.0 })

MERGE (:Pokemon {name:"Nidoranm", pokedex\_number:32, abilities:['Poison Point', 'Rivalry', 'Hustle'], hp:46, attack:57, defense:40, speed:50,against\_bug:0.5, against\_dark:1.0,against\_dragon:1.0,against\_electric:1.0, against\_fairy:0.5, against\_fight:0.5, against\_fire:1.0,against\_flying:1.0,against\_ghost:1.0, against\_grass:0.5, against\_ground:2.0,against\_ice:1.0, against\_normal:1.0, against\_poison:0.5, against\_psychic:2.0,against\_rock:1.0, against\_steel:1.0, against\_water:1.0 })

MERGE (:Pokemon {name:"Nidorino", pokedex\_number:33, abilities:['Poison Point', 'Rivalry', 'Hustle'], hp:61, attack:72, defense:57, speed:65,against\_bug:0.5, against\_dark:1.0,against\_dragon:1.0,against\_electric:1.0, against\_fairy:0.5, against\_fight:0.5, against\_fire:1.0,against\_flying:1.0,against\_ghost:1.0, against\_grass:0.5, against\_ground:2.0,against\_ice:1.0, against\_normal:1.0, against\_poison:0.5, against\_psychic:2.0,against\_rock:1.0, against\_steel:1.0, against\_water:1.0 })

MERGE (:Pokemon {name:"Nidoking", pokedex\_number:34, abilities:['Poison Point', 'Rivalry', 'Sheer Force'], hp:81, attack:102, defense:77, speed:85,against\_bug:0.5, against\_dark:1.0,against\_dragon:1.0,against\_electric:0.0, against\_fairy:0.5, against\_fight:0.5, against\_fire:1.0,against\_flying:1.0,against\_ghost:1.0, against\_grass:1.0, against\_ground:2.0,against\_ice:2.0, against\_normal:1.0, against\_poison:0.25, against\_psychic:2.0,against\_rock:0.5, against\_steel:1.0, against\_water:2.0 })

MERGE (:Pokemon {name:"Clefairy", pokedex\_number:35, abilities:['Cute Charm', 'Magic Guard', 'Friend Guard'], hp:70, attack:45, defense:48, speed:35,against\_bug:0.5, against\_dark:0.5,against\_dragon:0.0,against\_electric:1.0, against\_fairy:1.0, against\_fight:0.5, against\_fire:1.0,against\_flying:1.0,against\_ghost:1.0, against\_grass:1.0, against\_ground:1.0,against\_ice:1.0, against\_normal:1.0, against\_poison:2.0, against\_psychic:1.0,against\_rock:1.0, against\_steel:2.0, against\_water:1.0 })

MERGE (:Pokemon {name:"Clefable", pokedex\_number:36, abilities:['Cute Charm', 'Magic Guard', 'Unaware'], hp:95, attack:70, defense:73, speed:60,against\_bug:0.5, against\_dark:0.5,against\_dragon:0.0,against\_electric:1.0, against\_fairy:1.0, against\_fight:0.5, against\_fire:1.0,against\_flying:1.0,against\_ghost:1.0, against\_grass:1.0, against\_ground:1.0,against\_ice:1.0, against\_normal:1.0, against\_poison:2.0, against\_psychic:1.0,against\_rock:1.0, against\_steel:2.0, against\_water:1.0 })

MERGE (:Pokemon {name:"Vulpix", pokedex\_number:37, abilities:['Flash Fire', 'Drought', 'Snow Cloak', 'Snow Warning'], hp:38, attack:41, defense:40, speed:65,against\_bug:0.5, against\_dark:1.0,against\_dragon:1.0,against\_electric:1.0, against\_fairy:0.5, against\_fight:1.0, against\_fire:0.5,against\_flying:1.0,against\_ghost:1.0, against\_grass:0.5, against\_ground:2.0,against\_ice:0.5, against\_normal:1.0, against\_poison:1.0, against\_psychic:1.0,against\_rock:2.0, against\_steel:0.5, against\_water:2.0 })

MERGE (:Pokemon {name:"Ninetales", pokedex\_number:38, abilities:['Flash Fire', 'Drought', 'Snow Cloak', 'Snow Warning'], hp:73, attack:67, defense:75, speed:109,against\_bug:0.5, against\_dark:1.0,against\_dragon:1.0,against\_electric:1.0, against\_fairy:0.5, against\_fight:1.0, against\_fire:0.5,against\_flying:1.0,against\_ghost:1.0, against\_grass:0.5, against\_ground:2.0,against\_ice:0.5, against\_normal:1.0, against\_poison:1.0, against\_psychic:1.0,against\_rock:2.0, against\_steel:0.5, against\_water:2.0 })

MERGE (:Pokemon {name:"Jigglypuff", pokedex\_number:39, abilities:['Cute Charm', 'Competitive', 'Friend Guard'], hp:115, attack:45, defense:20, speed:20,against\_bug:0.5, against\_dark:0.5,against\_dragon:0.0,against\_electric:1.0, against\_fairy:1.0, against\_fight:1.0, against\_fire:1.0,against\_flying:1.0,against\_ghost:0.0, against\_grass:1.0, against\_ground:1.0,against\_ice:1.0, against\_normal:1.0, against\_poison:2.0, against\_psychic:1.0,against\_rock:1.0, against\_steel:2.0, against\_water:1.0 })

MERGE (:Pokemon {name:"Wigglytuff", pokedex\_number:40, abilities:['Cute Charm', 'Competitive', 'Frisk'], hp:140, attack:70, defense:45, speed:45,against\_bug:0.5, against\_dark:0.5,against\_dragon:0.0,against\_electric:1.0, against\_fairy:1.0, against\_fight:1.0, against\_fire:1.0,against\_flying:1.0,against\_ghost:0.0, against\_grass:1.0, against\_ground:1.0,against\_ice:1.0, against\_normal:1.0, against\_poison:2.0, against\_psychic:1.0,against\_rock:1.0, against\_steel:2.0, against\_water:1.0 })

MERGE (:Pokemon {name:"Zubat", pokedex\_number:41, abilities:['Inner Focus', 'Infiltrator'], hp:40, attack:45, defense:35, speed:55,against\_bug:0.25, against\_dark:1.0,against\_dragon:1.0,against\_electric:2.0, against\_fairy:0.5, against\_fight:0.25, against\_fire:1.0,against\_flying:1.0,against\_ghost:1.0, against\_grass:0.25, against\_ground:0.0,against\_ice:2.0, against\_normal:1.0, against\_poison:0.5, against\_psychic:2.0,against\_rock:2.0, against\_steel:1.0, against\_water:1.0 })

MERGE (:Pokemon {name:"Golbat", pokedex\_number:42, abilities:['Inner Focus', 'Infiltrator'], hp:75, attack:80, defense:70, speed:90,against\_bug:0.25, against\_dark:1.0,against\_dragon:1.0,against\_electric:2.0, against\_fairy:0.5, against\_fight:0.25, against\_fire:1.0,against\_flying:1.0,against\_ghost:1.0, against\_grass:0.25, against\_ground:0.0,against\_ice:2.0, against\_normal:1.0, against\_poison:0.5, against\_psychic:2.0,against\_rock:2.0, against\_steel:1.0, against\_water:1.0 })

MERGE (:Pokemon {name:"Oddish", pokedex\_number:43, abilities:['Chlorophyll', 'Run Away'], hp:45, attack:50, defense:55, speed:30,against\_bug:1.0, against\_dark:1.0,against\_dragon:1.0,against\_electric:0.5, against\_fairy:0.5, against\_fight:0.5, against\_fire:2.0,against\_flying:2.0,against\_ghost:1.0, against\_grass:0.25, against\_ground:1.0,against\_ice:2.0, against\_normal:1.0, against\_poison:1.0, against\_psychic:2.0,against\_rock:1.0, against\_steel:1.0, against\_water:0.5 })

MERGE (:Pokemon {name:"Gloom", pokedex\_number:44, abilities:['Chlorophyll', 'Stench'], hp:60, attack:65, defense:70, speed:40,against\_bug:1.0, against\_dark:1.0,against\_dragon:1.0,against\_electric:0.5, against\_fairy:0.5, against\_fight:0.5, against\_fire:2.0,against\_flying:2.0,against\_ghost:1.0, against\_grass:0.25, against\_ground:1.0,against\_ice:2.0, against\_normal:1.0, against\_poison:1.0, against\_psychic:2.0,against\_rock:1.0, against\_steel:1.0, against\_water:0.5 })

MERGE (:Pokemon {name:"Vileplume", pokedex\_number:45, abilities:['Chlorophyll', 'Effect Spore'], hp:75, attack:80, defense:85, speed:50,against\_bug:1.0, against\_dark:1.0,against\_dragon:1.0,against\_electric:0.5, against\_fairy:0.5, against\_fight:0.5, against\_fire:2.0,against\_flying:2.0,against\_ghost:1.0, against\_grass:0.25, against\_ground:1.0,against\_ice:2.0, against\_normal:1.0, against\_poison:1.0, against\_psychic:2.0,against\_rock:1.0, against\_steel:1.0, against\_water:0.5 })

MERGE (:Pokemon {name:"Paras", pokedex\_number:46, abilities:['Effect Spore', 'Dry Skin', 'Damp'], hp:35, attack:70, defense:55, speed:25,against\_bug:2.0, against\_dark:1.0,against\_dragon:1.0,against\_electric:0.5, against\_fairy:1.0, against\_fight:0.5, against\_fire:4.0,against\_flying:4.0,against\_ghost:1.0, against\_grass:0.25, against\_ground:0.25,against\_ice:2.0, against\_normal:1.0, against\_poison:2.0, against\_psychic:1.0,against\_rock:2.0, against\_steel:1.0, against\_water:0.5 })

MERGE (:Pokemon {name:"Parasect", pokedex\_number:47, abilities:['Effect Spore', 'Dry Skin', 'Damp'], hp:60, attack:95, defense:80, speed:30,against\_bug:2.0, against\_dark:1.0,against\_dragon:1.0,against\_electric:0.5, against\_fairy:1.0, against\_fight:0.5, against\_fire:4.0,against\_flying:4.0,against\_ghost:1.0, against\_grass:0.25, against\_ground:0.25,against\_ice:2.0, against\_normal:1.0, against\_poison:2.0, against\_psychic:1.0,against\_rock:2.0, against\_steel:1.0, against\_water:0.5 })

MERGE (:Pokemon {name:"Venonat", pokedex\_number:48, abilities:['Compoundeyes', 'Tinted Lens', 'Run Away'], hp:60, attack:55, defense:50, speed:45,against\_bug:0.5, against\_dark:1.0,against\_dragon:1.0,against\_electric:1.0, against\_fairy:0.5, against\_fight:0.25, against\_fire:2.0,against\_flying:2.0,against\_ghost:1.0, against\_grass:0.25, against\_ground:1.0,against\_ice:1.0, against\_normal:1.0, against\_poison:0.5, against\_psychic:2.0,against\_rock:2.0, against\_steel:1.0, against\_water:1.0 })

MERGE (:Pokemon {name:"Venomoth", pokedex\_number:49, abilities:['Shield Dust', 'Tinted Lens', 'Wonder Skin '], hp:70, attack:65, defense:60, speed:90,against\_bug:0.5, against\_dark:1.0,against\_dragon:1.0,against\_electric:1.0, against\_fairy:0.5, against\_fight:0.25, against\_fire:2.0,against\_flying:2.0,against\_ghost:1.0, against\_grass:0.25, against\_ground:1.0,against\_ice:1.0, against\_normal:1.0, against\_poison:0.5, against\_psychic:2.0,against\_rock:2.0, against\_steel:1.0, against\_water:1.0 })

MERGE (:Pokemon {name:"Diglett", pokedex\_number:50, abilities:['Sand Veil', 'Arena Trap', 'Sand Force', 'Sand Veil', 'Tangling Hair', 'Sand Force'], hp:10, attack:55, defense:30, speed:90,against\_bug:1.0, against\_dark:1.0,against\_dragon:1.0,against\_electric:0.0, against\_fairy:1.0, against\_fight:1.0, against\_fire:1.0,against\_flying:1.0,against\_ghost:1.0, against\_grass:2.0, against\_ground:1.0,against\_ice:2.0, against\_normal:1.0, against\_poison:0.5, against\_psychic:1.0,against\_rock:0.5, against\_steel:1.0, against\_water:2.0 })

MERGE (:Pokemon {name:"Dugtrio", pokedex\_number:51, abilities:['Sand Veil', 'Arena Trap', 'Sand Force', 'Sand Veil', 'Tangling Hair', 'Sand Force'], hp:35, attack:100, defense:60, speed:110,against\_bug:1.0, against\_dark:1.0,against\_dragon:1.0,against\_electric:0.0, against\_fairy:1.0, against\_fight:1.0, against\_fire:1.0,against\_flying:1.0,against\_ghost:1.0, against\_grass:2.0, against\_ground:1.0,against\_ice:2.0, against\_normal:1.0, against\_poison:0.5, against\_psychic:1.0,against\_rock:0.5, against\_steel:1.0, against\_water:2.0 })

MERGE (:Pokemon {name:"Meowth", pokedex\_number:52, abilities:['Pickup', 'Technician', 'Unnerve', 'Pickup', 'Technician', 'Rattled'], hp:40, attack:35, defense:35, speed:90,against\_bug:1.0, against\_dark:1.0,against\_dragon:1.0,against\_electric:1.0, against\_fairy:1.0, against\_fight:2.0, against\_fire:1.0,against\_flying:1.0,against\_ghost:0.0, against\_grass:1.0, against\_ground:1.0,against\_ice:1.0, against\_normal:1.0, against\_poison:1.0, against\_psychic:1.0,against\_rock:1.0, against\_steel:1.0, against\_water:1.0 })

MERGE (:Pokemon {name:"Persian", pokedex\_number:53, abilities:['Limber', 'Technician', 'Unnerve', 'Fur Coat', 'Technician', 'Rattled'], hp:65, attack:60, defense:60, speed:115,against\_bug:1.0, against\_dark:1.0,against\_dragon:1.0,against\_electric:1.0, against\_fairy:1.0, against\_fight:2.0, against\_fire:1.0,against\_flying:1.0,against\_ghost:0.0, against\_grass:1.0, against\_ground:1.0,against\_ice:1.0, against\_normal:1.0, against\_poison:1.0, against\_psychic:1.0,against\_rock:1.0, against\_steel:1.0, against\_water:1.0 })

MERGE (:Pokemon {name:"Psyduck", pokedex\_number:54, abilities:['Damp', 'Cloud Nine', 'Swift Swim'], hp:50, attack:52, defense:48, speed:55,against\_bug:1.0, against\_dark:1.0,against\_dragon:1.0,against\_electric:2.0, against\_fairy:1.0, against\_fight:1.0, against\_fire:0.5,against\_flying:1.0,against\_ghost:1.0, against\_grass:2.0, against\_ground:1.0,against\_ice:0.5, against\_normal:1.0, against\_poison:1.0, against\_psychic:1.0,against\_rock:1.0, against\_steel:0.5, against\_water:0.5 })

MERGE (:Pokemon {name:"Golduck", pokedex\_number:55, abilities:['Damp', 'Cloud Nine', 'Swift Swim'], hp:80, attack:82, defense:78, speed:85,against\_bug:1.0, against\_dark:1.0,against\_dragon:1.0,against\_electric:2.0, against\_fairy:1.0, against\_fight:1.0, against\_fire:0.5,against\_flying:1.0,against\_ghost:1.0, against\_grass:2.0, against\_ground:1.0,against\_ice:0.5, against\_normal:1.0, against\_poison:1.0, against\_psychic:1.0,against\_rock:1.0, against\_steel:0.5, against\_water:0.5 })

MERGE (:Pokemon {name:"Mankey", pokedex\_number:56, abilities:['Vital Spirit', 'Anger Point', 'Defiant'], hp:40, attack:80, defense:35, speed:70,against\_bug:0.5, against\_dark:0.5,against\_dragon:1.0,against\_electric:1.0, against\_fairy:2.0, against\_fight:1.0, against\_fire:1.0,against\_flying:2.0,against\_ghost:1.0, against\_grass:1.0, against\_ground:1.0,against\_ice:1.0, against\_normal:1.0, against\_poison:1.0, against\_psychic:2.0,against\_rock:0.5, against\_steel:1.0, against\_water:1.0 })

MERGE (:Pokemon {name:"Primeape", pokedex\_number:57, abilities:['Vital Spirit', 'Anger Point', 'Defiant'], hp:65, attack:105, defense:60, speed:95,against\_bug:0.5, against\_dark:0.5,against\_dragon:1.0,against\_electric:1.0, against\_fairy:2.0, against\_fight:1.0, against\_fire:1.0,against\_flying:2.0,against\_ghost:1.0, against\_grass:1.0, against\_ground:1.0,against\_ice:1.0, against\_normal:1.0, against\_poison:1.0, against\_psychic:2.0,against\_rock:0.5, against\_steel:1.0, against\_water:1.0 })

MERGE (:Pokemon {name:"Growlithe", pokedex\_number:58, abilities:['Intimidate', 'Flash Fire', 'Justified'], hp:55, attack:70, defense:45, speed:60,against\_bug:0.5, against\_dark:1.0,against\_dragon:1.0,against\_electric:1.0, against\_fairy:0.5, against\_fight:1.0, against\_fire:0.5,against\_flying:1.0,against\_ghost:1.0, against\_grass:0.5, against\_ground:2.0,against\_ice:0.5, against\_normal:1.0, against\_poison:1.0, against\_psychic:1.0,against\_rock:2.0, against\_steel:0.5, against\_water:2.0 })

MERGE (:Pokemon {name:"Arcanine", pokedex\_number:59, abilities:['Intimidate', 'Flash Fire', 'Justified'], hp:90, attack:110, defense:80, speed:95,against\_bug:0.5, against\_dark:1.0,against\_dragon:1.0,against\_electric:1.0, against\_fairy:0.5, against\_fight:1.0, against\_fire:0.5,against\_flying:1.0,against\_ghost:1.0, against\_grass:0.5, against\_ground:2.0,against\_ice:0.5, against\_normal:1.0, against\_poison:1.0, against\_psychic:1.0,against\_rock:2.0, against\_steel:0.5, against\_water:2.0 })

MERGE (:Pokemon {name:"Poliwag", pokedex\_number:60, abilities:['Water Absorb', 'Damp', 'Swift Swim'], hp:40, attack:50, defense:40, speed:90,against\_bug:1.0, against\_dark:1.0,against\_dragon:1.0,against\_electric:2.0, against\_fairy:1.0, against\_fight:1.0, against\_fire:0.5,against\_flying:1.0,against\_ghost:1.0, against\_grass:2.0, against\_ground:1.0,against\_ice:0.5, against\_normal:1.0, against\_poison:1.0, against\_psychic:1.0,against\_rock:1.0, against\_steel:0.5, against\_water:0.5 })

MERGE (:Pokemon {name:"Poliwhirl", pokedex\_number:61, abilities:['Water Absorb', 'Damp', 'Swift Swim'], hp:65, attack:65, defense:65, speed:90,against\_bug:1.0, against\_dark:1.0,against\_dragon:1.0,against\_electric:2.0, against\_fairy:1.0, against\_fight:1.0, against\_fire:0.5,against\_flying:1.0,against\_ghost:1.0, against\_grass:2.0, against\_ground:1.0,against\_ice:0.5, against\_normal:1.0, against\_poison:1.0, against\_psychic:1.0,against\_rock:1.0, against\_steel:0.5, against\_water:0.5 })

MERGE (:Pokemon {name:"Poliwrath", pokedex\_number:62, abilities:['Water Absorb', 'Damp', 'Swift Swim'], hp:90, attack:95, defense:95, speed:70,against\_bug:0.5, against\_dark:0.5,against\_dragon:1.0,against\_electric:2.0, against\_fairy:2.0, against\_fight:1.0, against\_fire:0.5,against\_flying:2.0,against\_ghost:1.0, against\_grass:2.0, against\_ground:1.0,against\_ice:0.5, against\_normal:1.0, against\_poison:1.0, against\_psychic:2.0,against\_rock:0.5, against\_steel:0.5, against\_water:0.5 })

MERGE (:Pokemon {name:"Abra", pokedex\_number:63, abilities:['Synchronize', 'Inner Focus', 'Magic Guard'], hp:25, attack:20, defense:15, speed:90,against\_bug:2.0, against\_dark:2.0,against\_dragon:1.0,against\_electric:1.0, against\_fairy:1.0, against\_fight:0.5, against\_fire:1.0,against\_flying:1.0,against\_ghost:2.0, against\_grass:1.0, against\_ground:1.0,against\_ice:1.0, against\_normal:1.0, against\_poison:1.0, against\_psychic:0.5,against\_rock:1.0, against\_steel:1.0, against\_water:1.0 })

MERGE (:Pokemon {name:"Kadabra", pokedex\_number:64, abilities:['Synchronize', 'Inner Focus', 'Magic Guard'], hp:40, attack:35, defense:30, speed:105,against\_bug:2.0, against\_dark:2.0,against\_dragon:1.0,against\_electric:1.0, against\_fairy:1.0, against\_fight:0.5, against\_fire:1.0,against\_flying:1.0,against\_ghost:2.0, against\_grass:1.0, against\_ground:1.0,against\_ice:1.0, against\_normal:1.0, against\_poison:1.0, against\_psychic:0.5,against\_rock:1.0, against\_steel:1.0, against\_water:1.0 })

MERGE (:Pokemon {name:"Alakazam", pokedex\_number:65, abilities:['Synchronize', 'Inner Focus', 'Magic Guard'], hp:55, attack:50, defense:65, speed:150,against\_bug:2.0, against\_dark:2.0,against\_dragon:1.0,against\_electric:1.0, against\_fairy:1.0, against\_fight:0.5, against\_fire:1.0,against\_flying:1.0,against\_ghost:2.0, against\_grass:1.0, against\_ground:1.0,against\_ice:1.0, against\_normal:1.0, against\_poison:1.0, against\_psychic:0.5,against\_rock:1.0, against\_steel:1.0, against\_water:1.0 })

MERGE (:Pokemon {name:"Machop", pokedex\_number:66, abilities:['Guts', 'No Guard', 'Steadfast'], hp:70, attack:80, defense:50, speed:35,against\_bug:0.5, against\_dark:0.5,against\_dragon:1.0,against\_electric:1.0, against\_fairy:2.0, against\_fight:1.0, against\_fire:1.0,against\_flying:2.0,against\_ghost:1.0, against\_grass:1.0, against\_ground:1.0,against\_ice:1.0, against\_normal:1.0, against\_poison:1.0, against\_psychic:2.0,against\_rock:0.5, against\_steel:1.0, against\_water:1.0 })

MERGE (:Pokemon {name:"Machoke", pokedex\_number:67, abilities:['Guts', 'No Guard', 'Steadfast'], hp:80, attack:100, defense:70, speed:45,against\_bug:0.5, against\_dark:0.5,against\_dragon:1.0,against\_electric:1.0, against\_fairy:2.0, against\_fight:1.0, against\_fire:1.0,against\_flying:2.0,against\_ghost:1.0, against\_grass:1.0, against\_ground:1.0,against\_ice:1.0, against\_normal:1.0, against\_poison:1.0, against\_psychic:2.0,against\_rock:0.5, against\_steel:1.0, against\_water:1.0 })

MERGE (:Pokemon {name:"Machamp", pokedex\_number:68, abilities:['Guts', 'No Guard', 'Steadfast'], hp:90, attack:130, defense:80, speed:55,against\_bug:0.5, against\_dark:0.5,against\_dragon:1.0,against\_electric:1.0, against\_fairy:2.0, against\_fight:1.0, against\_fire:1.0,against\_flying:2.0,against\_ghost:1.0, against\_grass:1.0, against\_ground:1.0,against\_ice:1.0, against\_normal:1.0, against\_poison:1.0, against\_psychic:2.0,against\_rock:0.5, against\_steel:1.0, against\_water:1.0 })

MERGE (:Pokemon {name:"Bellsprout", pokedex\_number:69, abilities:['Chlorophyll', 'Gluttony'], hp:50, attack:75, defense:35, speed:40,against\_bug:1.0, against\_dark:1.0,against\_dragon:1.0,against\_electric:0.5, against\_fairy:0.5, against\_fight:0.5, against\_fire:2.0,against\_flying:2.0,against\_ghost:1.0, against\_grass:0.25, against\_ground:1.0,against\_ice:2.0, against\_normal:1.0, against\_poison:1.0, against\_psychic:2.0,against\_rock:1.0, against\_steel:1.0, against\_water:0.5 })

MERGE (:Pokemon {name:"Weepinbell", pokedex\_number:70, abilities:['Chlorophyll', 'Gluttony'], hp:65, attack:90, defense:50, speed:55,against\_bug:1.0, against\_dark:1.0,against\_dragon:1.0,against\_electric:0.5, against\_fairy:0.5, against\_fight:0.5, against\_fire:2.0,against\_flying:2.0,against\_ghost:1.0, against\_grass:0.25, against\_ground:1.0,against\_ice:2.0, against\_normal:1.0, against\_poison:1.0, against\_psychic:2.0,against\_rock:1.0, against\_steel:1.0, against\_water:0.5 })

MERGE (:Pokemon {name:"Victreebel", pokedex\_number:71, abilities:['Chlorophyll', 'Gluttony'], hp:80, attack:105, defense:65, speed:70,against\_bug:1.0, against\_dark:1.0,against\_dragon:1.0,against\_electric:0.5, against\_fairy:0.5, against\_fight:0.5, against\_fire:2.0,against\_flying:2.0,against\_ghost:1.0, against\_grass:0.25, against\_ground:1.0,against\_ice:2.0, against\_normal:1.0, against\_poison:1.0, against\_psychic:2.0,against\_rock:1.0, against\_steel:1.0, against\_water:0.5 })

MERGE (:Pokemon {name:"Tentacool", pokedex\_number:72, abilities:['Clear Body', 'Liquid Ooze', 'Rain Dish'], hp:40, attack:40, defense:35, speed:70,against\_bug:0.5, against\_dark:1.0,against\_dragon:1.0,against\_electric:2.0, against\_fairy:0.5, against\_fight:0.5, against\_fire:0.5,against\_flying:1.0,against\_ghost:1.0, against\_grass:1.0, against\_ground:2.0,against\_ice:0.5, against\_normal:1.0, against\_poison:0.5, against\_psychic:2.0,against\_rock:1.0, against\_steel:0.5, against\_water:0.5 })

MERGE (:Pokemon {name:"Tentacruel", pokedex\_number:73, abilities:['Clear Body', 'Liquid Ooze', 'Rain Dish'], hp:80, attack:70, defense:65, speed:100,against\_bug:0.5, against\_dark:1.0,against\_dragon:1.0,against\_electric:2.0, against\_fairy:0.5, against\_fight:0.5, against\_fire:0.5,against\_flying:1.0,against\_ghost:1.0, against\_grass:1.0, against\_ground:2.0,against\_ice:0.5, against\_normal:1.0, against\_poison:0.5, against\_psychic:2.0,against\_rock:1.0, against\_steel:0.5, against\_water:0.5 })

MERGE (:Pokemon {name:"Geodude", pokedex\_number:74, abilities:['Rock Head', 'Sturdy', 'Sand Veil', 'Magnet Pull', 'Sturdy', 'Galvanize'], hp:40, attack:80, defense:100, speed:20,against\_bug:1.0, against\_dark:1.0,against\_dragon:1.0,against\_electric:0.0, against\_fairy:1.0, against\_fight:2.0, against\_fire:0.5,against\_flying:0.5,against\_ghost:1.0, against\_grass:4.0, against\_ground:2.0,against\_ice:2.0, against\_normal:0.5, against\_poison:0.25, against\_psychic:1.0,against\_rock:0.5, against\_steel:2.0, against\_water:4.0 })

MERGE (:Pokemon {name:"Graveler", pokedex\_number:75, abilities:['Rock Head', 'Sturdy', 'Sand Veil', 'Magnet Pull', 'Sturdy', 'Galvanize'], hp:55, attack:95, defense:115, speed:35,against\_bug:1.0, against\_dark:1.0,against\_dragon:1.0,against\_electric:0.0, against\_fairy:1.0, against\_fight:2.0, against\_fire:0.5,against\_flying:0.5,against\_ghost:1.0, against\_grass:4.0, against\_ground:2.0,against\_ice:2.0, against\_normal:0.5, against\_poison:0.25, against\_psychic:1.0,against\_rock:0.5, against\_steel:2.0, against\_water:4.0 })

MERGE (:Pokemon {name:"Golem", pokedex\_number:76, abilities:['Rock Head', 'Sturdy', 'Sand Veil', 'Magnet Pull', 'Sturdy', 'Galvanize'], hp:80, attack:120, defense:130, speed:45,against\_bug:1.0, against\_dark:1.0,against\_dragon:1.0,against\_electric:0.0, against\_fairy:1.0, against\_fight:2.0, against\_fire:0.5,against\_flying:0.5,against\_ghost:1.0, against\_grass:4.0, against\_ground:2.0,against\_ice:2.0, against\_normal:0.5, against\_poison:0.25, against\_psychic:1.0,against\_rock:0.5, against\_steel:2.0, against\_water:4.0 })

MERGE (:Pokemon {name:"Ponyta", pokedex\_number:77, abilities:['Run Away', 'Flash Fire', 'Flame Body'], hp:50, attack:85, defense:55, speed:90,against\_bug:0.5, against\_dark:1.0,against\_dragon:1.0,against\_electric:1.0, against\_fairy:0.5, against\_fight:1.0, against\_fire:0.5,against\_flying:1.0,against\_ghost:1.0, against\_grass:0.5, against\_ground:2.0,against\_ice:0.5, against\_normal:1.0, against\_poison:1.0, against\_psychic:1.0,against\_rock:2.0, against\_steel:0.5, against\_water:2.0 })

MERGE (:Pokemon {name:"Rapidash", pokedex\_number:78, abilities:['Run Away', 'Flash Fire', 'Flame Body'], hp:65, attack:100, defense:70, speed:105,against\_bug:0.5, against\_dark:1.0,against\_dragon:1.0,against\_electric:1.0, against\_fairy:0.5, against\_fight:1.0, against\_fire:0.5,against\_flying:1.0,against\_ghost:1.0, against\_grass:0.5, against\_ground:2.0,against\_ice:0.5, against\_normal:1.0, against\_poison:1.0, against\_psychic:1.0,against\_rock:2.0, against\_steel:0.5, against\_water:2.0 })

MERGE (:Pokemon {name:"Slowpoke", pokedex\_number:79, abilities:['Oblivious', 'Own Tempo', 'Regenerator'], hp:90, attack:65, defense:65, speed:15,against\_bug:2.0, against\_dark:2.0,against\_dragon:1.0,against\_electric:2.0, against\_fairy:1.0, against\_fight:0.5, against\_fire:0.5,against\_flying:1.0,against\_ghost:2.0, against\_grass:2.0, against\_ground:1.0,against\_ice:0.5, against\_normal:1.0, against\_poison:1.0, against\_psychic:0.5,against\_rock:1.0, against\_steel:0.5, against\_water:0.5 })

MERGE (:Pokemon {name:"Slowbro", pokedex\_number:80, abilities:['Oblivious', 'Own Tempo', 'Regenerator'], hp:95, attack:75, defense:180, speed:30,against\_bug:2.0, against\_dark:2.0,against\_dragon:1.0,against\_electric:2.0, against\_fairy:1.0, against\_fight:0.5, against\_fire:0.5,against\_flying:1.0,against\_ghost:2.0, against\_grass:2.0, against\_ground:1.0,against\_ice:0.5, against\_normal:1.0, against\_poison:1.0, against\_psychic:0.5,against\_rock:1.0, against\_steel:0.5, against\_water:0.5 })

MERGE (:Pokemon {name:"Magnemite", pokedex\_number:81, abilities:['Magnet Pull', 'Sturdy', 'Analytic'], hp:25, attack:35, defense:70, speed:45,against\_bug:0.5, against\_dark:1.0,against\_dragon:0.5,against\_electric:0.5, against\_fairy:0.5, against\_fight:2.0, against\_fire:2.0,against\_flying:0.25,against\_ghost:1.0, against\_grass:0.5, against\_ground:4.0,against\_ice:0.5, against\_normal:0.5, against\_poison:0.0, against\_psychic:0.5,against\_rock:0.5, against\_steel:0.25, against\_water:1.0 })

MERGE (:Pokemon {name:"Magneton", pokedex\_number:82, abilities:['Magnet Pull', 'Sturdy', 'Analytic'], hp:50, attack:60, defense:95, speed:70,against\_bug:0.5, against\_dark:1.0,against\_dragon:0.5,against\_electric:0.5, against\_fairy:0.5, against\_fight:2.0, against\_fire:2.0,against\_flying:0.25,against\_ghost:1.0, against\_grass:0.5, against\_ground:4.0,against\_ice:0.5, against\_normal:0.5, against\_poison:0.0, against\_psychic:0.5,against\_rock:0.5, against\_steel:0.25, against\_water:1.0 })

MERGE (:Pokemon {name:"Farfetch\_d", pokedex\_number:83, abilities:['Keen Eye', 'Inner Focus', 'Defiant'], hp:52, attack:90, defense:55, speed:60,against\_bug:0.5, against\_dark:1.0,against\_dragon:1.0,against\_electric:2.0, against\_fairy:1.0, against\_fight:1.0, against\_fire:1.0,against\_flying:1.0,against\_ghost:0.0, against\_grass:0.5, against\_ground:0.0,against\_ice:2.0, against\_normal:1.0, against\_poison:1.0, against\_psychic:1.0,against\_rock:2.0, against\_steel:1.0, against\_water:1.0 })

MERGE (:Pokemon {name:"Doduo", pokedex\_number:84, abilities:['Run Away', 'Early Bird', 'Tangled Feet'], hp:35, attack:85, defense:45, speed:75,against\_bug:0.5, against\_dark:1.0,against\_dragon:1.0,against\_electric:2.0, against\_fairy:1.0, against\_fight:1.0, against\_fire:1.0,against\_flying:1.0,against\_ghost:0.0, against\_grass:0.5, against\_ground:0.0,against\_ice:2.0, against\_normal:1.0, against\_poison:1.0, against\_psychic:1.0,against\_rock:2.0, against\_steel:1.0, against\_water:1.0 })

MERGE (:Pokemon {name:"Dodrio", pokedex\_number:85, abilities:['Run Away', 'Early Bird', 'Tangled Feet'], hp:60, attack:110, defense:70, speed:110,against\_bug:0.5, against\_dark:1.0,against\_dragon:1.0,against\_electric:2.0, against\_fairy:1.0, against\_fight:1.0, against\_fire:1.0,against\_flying:1.0,against\_ghost:0.0, against\_grass:0.5, against\_ground:0.0,against\_ice:2.0, against\_normal:1.0, against\_poison:1.0, against\_psychic:1.0,against\_rock:2.0, against\_steel:1.0, against\_water:1.0 })

MERGE (:Pokemon {name:"Seel", pokedex\_number:86, abilities:['Thick Fat', 'Hydration', 'Ice Body'], hp:65, attack:45, defense:55, speed:45,against\_bug:1.0, against\_dark:1.0,against\_dragon:1.0,against\_electric:2.0, against\_fairy:1.0, against\_fight:1.0, against\_fire:0.5,against\_flying:1.0,against\_ghost:1.0, against\_grass:2.0, against\_ground:1.0,against\_ice:0.5, against\_normal:1.0, against\_poison:1.0, against\_psychic:1.0,against\_rock:1.0, against\_steel:0.5, against\_water:0.5 })

MERGE (:Pokemon {name:"Dewgong", pokedex\_number:87, abilities:['Thick Fat', 'Hydration', 'Ice Body'], hp:90, attack:70, defense:80, speed:70,against\_bug:1.0, against\_dark:1.0,against\_dragon:1.0,against\_electric:2.0, against\_fairy:1.0, against\_fight:2.0, against\_fire:1.0,against\_flying:1.0,against\_ghost:1.0, against\_grass:2.0, against\_ground:1.0,against\_ice:0.25, against\_normal:1.0, against\_poison:1.0, against\_psychic:1.0,against\_rock:2.0, against\_steel:1.0, against\_water:0.5 })

MERGE (:Pokemon {name:"Grimer", pokedex\_number:88, abilities:['Stench', 'Sticky Hold', 'Poison Touch', 'Poison Touch', 'Gluttony', 'Power of Alchemy'], hp:80, attack:80, defense:50, speed:25,against\_bug:0.5, against\_dark:1.0,against\_dragon:1.0,against\_electric:1.0, against\_fairy:0.5, against\_fight:0.5, against\_fire:1.0,against\_flying:1.0,against\_ghost:1.0, against\_grass:0.5, against\_ground:2.0,against\_ice:1.0, against\_normal:1.0, against\_poison:0.5, against\_psychic:2.0,against\_rock:1.0, against\_steel:1.0, against\_water:1.0 })

MERGE (:Pokemon {name:"Muk", pokedex\_number:89, abilities:['Stench', 'Sticky Hold', 'Poison Touch', 'Poison Touch', 'Gluttony', 'Power of Alchemy'], hp:105, attack:105, defense:75, speed:50,against\_bug:0.5, against\_dark:1.0,against\_dragon:1.0,against\_electric:1.0, against\_fairy:0.5, against\_fight:0.5, against\_fire:1.0,against\_flying:1.0,against\_ghost:1.0, against\_grass:0.5, against\_ground:2.0,against\_ice:1.0, against\_normal:1.0, against\_poison:0.5, against\_psychic:2.0,against\_rock:1.0, against\_steel:1.0, against\_water:1.0 })

MERGE (:Pokemon {name:"Shellder", pokedex\_number:90, abilities:['Shell Armor', 'Skill Link', 'Overcoat'], hp:30, attack:65, defense:100, speed:40,against\_bug:1.0, against\_dark:1.0,against\_dragon:1.0,against\_electric:2.0, against\_fairy:1.0, against\_fight:1.0, against\_fire:0.5,against\_flying:1.0,against\_ghost:1.0, against\_grass:2.0, against\_ground:1.0,against\_ice:0.5, against\_normal:1.0, against\_poison:1.0, against\_psychic:1.0,against\_rock:1.0, against\_steel:0.5, against\_water:0.5 })

MERGE (:Pokemon {name:"Cloyster", pokedex\_number:91, abilities:['Shell Armor', 'Skill Link', 'Overcoat'], hp:50, attack:95, defense:180, speed:70,against\_bug:1.0, against\_dark:1.0,against\_dragon:1.0,against\_electric:2.0, against\_fairy:1.0, against\_fight:2.0, against\_fire:1.0,against\_flying:1.0,against\_ghost:1.0, against\_grass:2.0, against\_ground:1.0,against\_ice:0.25, against\_normal:1.0, against\_poison:1.0, against\_psychic:1.0,against\_rock:2.0, against\_steel:1.0, against\_water:0.5 })

MERGE (:Pokemon {name:"Gastly", pokedex\_number:92, abilities:['Levitate'], hp:30, attack:35, defense:30, speed:80,against\_bug:0.25, against\_dark:2.0,against\_dragon:1.0,against\_electric:1.0, against\_fairy:0.5, against\_fight:0.0, against\_fire:1.0,against\_flying:1.0,against\_ghost:2.0, against\_grass:0.5, against\_ground:2.0,against\_ice:1.0, against\_normal:0.0, against\_poison:0.25, against\_psychic:2.0,against\_rock:1.0, against\_steel:1.0, against\_water:1.0 })

MERGE (:Pokemon {name:"Haunter", pokedex\_number:93, abilities:['Levitate'], hp:45, attack:50, defense:45, speed:95,against\_bug:0.25, against\_dark:2.0,against\_dragon:1.0,against\_electric:1.0, against\_fairy:0.5, against\_fight:0.0, against\_fire:1.0,against\_flying:1.0,against\_ghost:2.0, against\_grass:0.5, against\_ground:2.0,against\_ice:1.0, against\_normal:0.0, against\_poison:0.25, against\_psychic:2.0,against\_rock:1.0, against\_steel:1.0, against\_water:1.0 })

MERGE (:Pokemon {name:"Gengar", pokedex\_number:94, abilities:['Cursed Body'], hp:60, attack:65, defense:80, speed:130,against\_bug:0.25, against\_dark:2.0,against\_dragon:1.0,against\_electric:1.0, against\_fairy:0.5, against\_fight:0.0, against\_fire:1.0,against\_flying:1.0,against\_ghost:2.0, against\_grass:0.5, against\_ground:2.0,against\_ice:1.0, against\_normal:0.0, against\_poison:0.25, against\_psychic:2.0,against\_rock:1.0, against\_steel:1.0, against\_water:1.0 })

MERGE (:Pokemon {name:"Onix", pokedex\_number:95, abilities:['Rock Head', 'Sturdy', 'Weak Armor'], hp:35, attack:45, defense:160, speed:70,against\_bug:1.0, against\_dark:1.0,against\_dragon:1.0,against\_electric:0.0, against\_fairy:1.0, against\_fight:2.0, against\_fire:0.5,against\_flying:0.5,against\_ghost:1.0, against\_grass:4.0, against\_ground:2.0,against\_ice:2.0, against\_normal:0.5, against\_poison:0.25, against\_psychic:1.0,against\_rock:0.5, against\_steel:2.0, against\_water:4.0 })

MERGE (:Pokemon {name:"Drowzee", pokedex\_number:96, abilities:['Insomnia', 'Forewarn', 'Inner Focus'], hp:60, attack:48, defense:45, speed:42,against\_bug:2.0, against\_dark:2.0,against\_dragon:1.0,against\_electric:1.0, against\_fairy:1.0, against\_fight:0.5, against\_fire:1.0,against\_flying:1.0,against\_ghost:2.0, against\_grass:1.0, against\_ground:1.0,against\_ice:1.0, against\_normal:1.0, against\_poison:1.0, against\_psychic:0.5,against\_rock:1.0, against\_steel:1.0, against\_water:1.0 })

MERGE (:Pokemon {name:"Hypno", pokedex\_number:97, abilities:['Insomnia', 'Forewarn', 'Inner Focus'], hp:85, attack:73, defense:70, speed:67,against\_bug:2.0, against\_dark:2.0,against\_dragon:1.0,against\_electric:1.0, against\_fairy:1.0, against\_fight:0.5, against\_fire:1.0,against\_flying:1.0,against\_ghost:2.0, against\_grass:1.0, against\_ground:1.0,against\_ice:1.0, against\_normal:1.0, against\_poison:1.0, against\_psychic:0.5,against\_rock:1.0, against\_steel:1.0, against\_water:1.0 })

MERGE (:Pokemon {name:"Krabby", pokedex\_number:98, abilities:['Hyper Cutter', 'Shell Armor', 'Sheer Force'], hp:30, attack:105, defense:90, speed:50,against\_bug:1.0, against\_dark:1.0,against\_dragon:1.0,against\_electric:2.0, against\_fairy:1.0, against\_fight:1.0, against\_fire:0.5,against\_flying:1.0,against\_ghost:1.0, against\_grass:2.0, against\_ground:1.0,against\_ice:0.5, against\_normal:1.0, against\_poison:1.0, against\_psychic:1.0,against\_rock:1.0, against\_steel:0.5, against\_water:0.5 })

MERGE (:Pokemon {name:"Kingler", pokedex\_number:99, abilities:['Hyper Cutter', 'Shell Armor', 'Sheer Force'], hp:55, attack:130, defense:115, speed:75,against\_bug:1.0, against\_dark:1.0,against\_dragon:1.0,against\_electric:2.0, against\_fairy:1.0, against\_fight:1.0, against\_fire:0.5,against\_flying:1.0,against\_ghost:1.0, against\_grass:2.0, against\_ground:1.0,against\_ice:0.5, against\_normal:1.0, against\_poison:1.0, against\_psychic:1.0,against\_rock:1.0, against\_steel:0.5, against\_water:0.5 })

MERGE (:Pokemon {name:"Voltorb", pokedex\_number:100, abilities:['Soundproof', 'Static', 'Aftermath'], hp:40, attack:30, defense:50, speed:100,against\_bug:1.0, against\_dark:1.0,against\_dragon:1.0,against\_electric:0.5, against\_fairy:1.0, against\_fight:1.0, against\_fire:1.0,against\_flying:0.5,against\_ghost:1.0, against\_grass:1.0, against\_ground:2.0,against\_ice:1.0, against\_normal:1.0, against\_poison:1.0, against\_psychic:1.0,against\_rock:1.0, against\_steel:0.5, against\_water:1.0 })

MERGE (:Pokemon {name:"Electrode", pokedex\_number:101, abilities:['Soundproof', 'Static', 'Aftermath'], hp:60, attack:50, defense:70, speed:150,against\_bug:1.0, against\_dark:1.0,against\_dragon:1.0,against\_electric:0.5, against\_fairy:1.0, against\_fight:1.0, against\_fire:1.0,against\_flying:0.5,against\_ghost:1.0, against\_grass:1.0, against\_ground:2.0,against\_ice:1.0, against\_normal:1.0, against\_poison:1.0, against\_psychic:1.0,against\_rock:1.0, against\_steel:0.5, against\_water:1.0 })

MERGE (:Pokemon {name:"Exeggcute", pokedex\_number:102, abilities:['Chlorophyll', 'Harvest'], hp:60, attack:40, defense:80, speed:40,against\_bug:4.0, against\_dark:2.0,against\_dragon:1.0,against\_electric:0.5, against\_fairy:1.0, against\_fight:0.5, against\_fire:2.0,against\_flying:2.0,against\_ghost:2.0, against\_grass:0.5, against\_ground:0.5,against\_ice:2.0, against\_normal:1.0, against\_poison:2.0, against\_psychic:0.5,against\_rock:1.0, against\_steel:1.0, against\_water:0.5 })

MERGE (:Pokemon {name:"Exeggutor", pokedex\_number:103, abilities:['Chlorophyll', 'Harvest', 'Frisk', 'Harvest'], hp:95, attack:105, defense:85, speed:45,against\_bug:4.0, against\_dark:2.0,against\_dragon:1.0,against\_electric:0.5, against\_fairy:1.0, against\_fight:0.5, against\_fire:2.0,against\_flying:2.0,against\_ghost:2.0, against\_grass:0.5, against\_ground:0.5,against\_ice:2.0, against\_normal:1.0, against\_poison:2.0, against\_psychic:0.5,against\_rock:1.0, against\_steel:1.0, against\_water:0.5 })

MERGE (:Pokemon {name:"Cubone", pokedex\_number:104, abilities:['Rock Head', 'Lightningrod', 'Battle Armor'], hp:50, attack:50, defense:95, speed:35,against\_bug:1.0, against\_dark:1.0,against\_dragon:1.0,against\_electric:0.0, against\_fairy:1.0, against\_fight:1.0, against\_fire:1.0,against\_flying:1.0,against\_ghost:1.0, against\_grass:2.0, against\_ground:1.0,against\_ice:2.0, against\_normal:1.0, against\_poison:0.5, against\_psychic:1.0,against\_rock:0.5, against\_steel:1.0, against\_water:2.0 })

MERGE (:Pokemon {name:"Marowak", pokedex\_number:105, abilities:['Rock Head', 'Lightningrod', 'Battle Armor', 'Cursed Body', 'Lightningrod', 'Rock Head'], hp:60, attack:80, defense:110, speed:45,against\_bug:1.0, against\_dark:1.0,against\_dragon:1.0,against\_electric:0.0, against\_fairy:1.0, against\_fight:1.0, against\_fire:1.0,against\_flying:1.0,against\_ghost:1.0, against\_grass:2.0, against\_ground:1.0,against\_ice:2.0, against\_normal:1.0, against\_poison:0.5, against\_psychic:1.0,against\_rock:0.5, against\_steel:1.0, against\_water:2.0 })

MERGE (:Pokemon {name:"Hitmonlee", pokedex\_number:106, abilities:['Limber', 'Reckless', 'Unburden'], hp:50, attack:120, defense:53, speed:87,against\_bug:0.5, against\_dark:0.5,against\_dragon:1.0,against\_electric:1.0, against\_fairy:2.0, against\_fight:1.0, against\_fire:1.0,against\_flying:2.0,against\_ghost:1.0, against\_grass:1.0, against\_ground:1.0,against\_ice:1.0, against\_normal:1.0, against\_poison:1.0, against\_psychic:2.0,against\_rock:0.5, against\_steel:1.0, against\_water:1.0 })

MERGE (:Pokemon {name:"Hitmonchan", pokedex\_number:107, abilities:['Keen Eye', 'Iron Fist', 'Inner Focus'], hp:50, attack:105, defense:79, speed:76,against\_bug:0.5, against\_dark:0.5,against\_dragon:1.0,against\_electric:1.0, against\_fairy:2.0, against\_fight:1.0, against\_fire:1.0,against\_flying:2.0,against\_ghost:1.0, against\_grass:1.0, against\_ground:1.0,against\_ice:1.0, against\_normal:1.0, against\_poison:1.0, against\_psychic:2.0,against\_rock:0.5, against\_steel:1.0, against\_water:1.0 })

MERGE (:Pokemon {name:"Lickitung", pokedex\_number:108, abilities:['Own Tempo', 'Oblivious', 'Cloud Nine'], hp:90, attack:55, defense:75, speed:30,against\_bug:1.0, against\_dark:1.0,against\_dragon:1.0,against\_electric:1.0, against\_fairy:1.0, against\_fight:2.0, against\_fire:1.0,against\_flying:1.0,against\_ghost:0.0, against\_grass:1.0, against\_ground:1.0,against\_ice:1.0, against\_normal:1.0, against\_poison:1.0, against\_psychic:1.0,against\_rock:1.0, against\_steel:1.0, against\_water:1.0 })

MERGE (:Pokemon {name:"Koffing", pokedex\_number:109, abilities:['Levitate'], hp:40, attack:65, defense:95, speed:35,against\_bug:0.5, against\_dark:1.0,against\_dragon:1.0,against\_electric:1.0, against\_fairy:0.5, against\_fight:0.5, against\_fire:1.0,against\_flying:1.0,against\_ghost:1.0, against\_grass:0.5, against\_ground:2.0,against\_ice:1.0, against\_normal:1.0, against\_poison:0.5, against\_psychic:2.0,against\_rock:1.0, against\_steel:1.0, against\_water:1.0 })

MERGE (:Pokemon {name:"Weezing", pokedex\_number:110, abilities:['Levitate'], hp:65, attack:90, defense:120, speed:60,against\_bug:0.5, against\_dark:1.0,against\_dragon:1.0,against\_electric:1.0, against\_fairy:0.5, against\_fight:0.5, against\_fire:1.0,against\_flying:1.0,against\_ghost:1.0, against\_grass:0.5, against\_ground:2.0,against\_ice:1.0, against\_normal:1.0, against\_poison:0.5, against\_psychic:2.0,against\_rock:1.0, against\_steel:1.0, against\_water:1.0 })

MERGE (:Pokemon {name:"Rhyhorn", pokedex\_number:111, abilities:['Lightningrod', 'Rock Head', 'Reckless'], hp:80, attack:85, defense:95, speed:25,against\_bug:1.0, against\_dark:1.0,against\_dragon:1.0,against\_electric:0.0, against\_fairy:1.0, against\_fight:2.0, against\_fire:0.5,against\_flying:0.5,against\_ghost:1.0, against\_grass:4.0, against\_ground:2.0,against\_ice:2.0, against\_normal:0.5, against\_poison:0.25, against\_psychic:1.0,against\_rock:0.5, against\_steel:2.0, against\_water:4.0 })

MERGE (:Pokemon {name:"Rhydon", pokedex\_number:112, abilities:['Lightningrod', 'Rock Head', 'Reckless'], hp:105, attack:130, defense:120, speed:40,against\_bug:1.0, against\_dark:1.0,against\_dragon:1.0,against\_electric:0.0, against\_fairy:1.0, against\_fight:2.0, against\_fire:0.5,against\_flying:0.5,against\_ghost:1.0, against\_grass:4.0, against\_ground:2.0,against\_ice:2.0, against\_normal:0.5, against\_poison:0.25, against\_psychic:1.0,against\_rock:0.5, against\_steel:2.0, against\_water:4.0 })

MERGE (:Pokemon {name:"Chansey", pokedex\_number:113, abilities:['Natural Cure', 'Serene Grace', 'Healer'], hp:250, attack:5, defense:5, speed:50,against\_bug:1.0, against\_dark:1.0,against\_dragon:1.0,against\_electric:1.0, against\_fairy:1.0, against\_fight:2.0, against\_fire:1.0,against\_flying:1.0,against\_ghost:0.0, against\_grass:1.0, against\_ground:1.0,against\_ice:1.0, against\_normal:1.0, against\_poison:1.0, against\_psychic:1.0,against\_rock:1.0, against\_steel:1.0, against\_water:1.0 })

MERGE (:Pokemon {name:"Tangela", pokedex\_number:114, abilities:['Chlorophyll', 'Leaf Guard', 'Regenerator'], hp:65, attack:55, defense:115, speed:60,against\_bug:2.0, against\_dark:1.0,against\_dragon:1.0,against\_electric:0.5, against\_fairy:1.0, against\_fight:1.0, against\_fire:2.0,against\_flying:2.0,against\_ghost:1.0, against\_grass:0.5, against\_ground:0.5,against\_ice:2.0, against\_normal:1.0, against\_poison:2.0, against\_psychic:1.0,against\_rock:1.0, against\_steel:1.0, against\_water:0.5 })

MERGE (:Pokemon {name:"Kangaskhan", pokedex\_number:115, abilities:['Early Bird', 'Scrappy', 'Inner Focus'], hp:105, attack:125, defense:100, speed:100,against\_bug:1.0, against\_dark:1.0,against\_dragon:1.0,against\_electric:1.0, against\_fairy:1.0, against\_fight:2.0, against\_fire:1.0,against\_flying:1.0,against\_ghost:0.0, against\_grass:1.0, against\_ground:1.0,against\_ice:1.0, against\_normal:1.0, against\_poison:1.0, against\_psychic:1.0,against\_rock:1.0, against\_steel:1.0, against\_water:1.0 })

MERGE (:Pokemon {name:"Horsea", pokedex\_number:116, abilities:['Swift Swim', 'Sniper', 'Damp'], hp:30, attack:40, defense:70, speed:60,against\_bug:1.0, against\_dark:1.0,against\_dragon:1.0,against\_electric:2.0, against\_fairy:1.0, against\_fight:1.0, against\_fire:0.5,against\_flying:1.0,against\_ghost:1.0, against\_grass:2.0, against\_ground:1.0,against\_ice:0.5, against\_normal:1.0, against\_poison:1.0, against\_psychic:1.0,against\_rock:1.0, against\_steel:0.5, against\_water:0.5 })

MERGE (:Pokemon {name:"Seadra", pokedex\_number:117, abilities:['Poison Point', 'Sniper', 'Damp'], hp:55, attack:65, defense:95, speed:85,against\_bug:1.0, against\_dark:1.0,against\_dragon:1.0,against\_electric:2.0, against\_fairy:1.0, against\_fight:1.0, against\_fire:0.5,against\_flying:1.0,against\_ghost:1.0, against\_grass:2.0, against\_ground:1.0,against\_ice:0.5, against\_normal:1.0, against\_poison:1.0, against\_psychic:1.0,against\_rock:1.0, against\_steel:0.5, against\_water:0.5 })

MERGE (:Pokemon {name:"Goldeen", pokedex\_number:118, abilities:['Swift Swim', 'Water Veil', 'Lightningrod'], hp:45, attack:67, defense:60, speed:63,against\_bug:1.0, against\_dark:1.0,against\_dragon:1.0,against\_electric:2.0, against\_fairy:1.0, against\_fight:1.0, against\_fire:0.5,against\_flying:1.0,against\_ghost:1.0, against\_grass:2.0, against\_ground:1.0,against\_ice:0.5, against\_normal:1.0, against\_poison:1.0, against\_psychic:1.0,against\_rock:1.0, against\_steel:0.5, against\_water:0.5 })

MERGE (:Pokemon {name:"Seaking", pokedex\_number:119, abilities:['Swift Swim', 'Water Veil', 'Lightningrod'], hp:80, attack:92, defense:65, speed:68,against\_bug:1.0, against\_dark:1.0,against\_dragon:1.0,against\_electric:2.0, against\_fairy:1.0, against\_fight:1.0, against\_fire:0.5,against\_flying:1.0,against\_ghost:1.0, against\_grass:2.0, against\_ground:1.0,against\_ice:0.5, against\_normal:1.0, against\_poison:1.0, against\_psychic:1.0,against\_rock:1.0, against\_steel:0.5, against\_water:0.5 })

MERGE (:Pokemon {name:"Staryu", pokedex\_number:120, abilities:['Illuminate', 'Natural Cure', 'Analytic'], hp:30, attack:45, defense:55, speed:85,against\_bug:1.0, against\_dark:1.0,against\_dragon:1.0,against\_electric:2.0, against\_fairy:1.0, against\_fight:1.0, against\_fire:0.5,against\_flying:1.0,against\_ghost:1.0, against\_grass:2.0, against\_ground:1.0,against\_ice:0.5, against\_normal:1.0, against\_poison:1.0, against\_psychic:1.0,against\_rock:1.0, against\_steel:0.5, against\_water:0.5 })

MERGE (:Pokemon {name:"Starmie", pokedex\_number:121, abilities:['Illuminate', 'Natural Cure', 'Analytic'], hp:60, attack:75, defense:85, speed:115,against\_bug:2.0, against\_dark:2.0,against\_dragon:1.0,against\_electric:2.0, against\_fairy:1.0, against\_fight:0.5, against\_fire:0.5,against\_flying:1.0,against\_ghost:2.0, against\_grass:2.0, against\_ground:1.0,against\_ice:0.5, against\_normal:1.0, against\_poison:1.0, against\_psychic:0.5,against\_rock:1.0, against\_steel:0.5, against\_water:0.5 })

MERGE (:Pokemon {name:"Mr. Mime", pokedex\_number:122, abilities:['Soundproof', 'Filter', 'Technician'], hp:40, attack:45, defense:65, speed:90,against\_bug:1.0, against\_dark:1.0,against\_dragon:0.0,against\_electric:1.0, against\_fairy:1.0, against\_fight:0.25, against\_fire:1.0,against\_flying:1.0,against\_ghost:2.0, against\_grass:1.0, against\_ground:1.0,against\_ice:1.0, against\_normal:1.0, against\_poison:2.0, against\_psychic:0.5,against\_rock:1.0, against\_steel:2.0, against\_water:1.0 })

MERGE (:Pokemon {name:"Scyther", pokedex\_number:123, abilities:['Swarm', 'Technician', 'Steadfast'], hp:70, attack:110, defense:80, speed:105,against\_bug:0.5, against\_dark:1.0,against\_dragon:1.0,against\_electric:2.0, against\_fairy:1.0, against\_fight:0.25, against\_fire:2.0,against\_flying:2.0,against\_ghost:1.0, against\_grass:0.25, against\_ground:0.0,against\_ice:2.0, against\_normal:1.0, against\_poison:1.0, against\_psychic:1.0,against\_rock:4.0, against\_steel:1.0, against\_water:1.0 })

MERGE (:Pokemon {name:"Jynx", pokedex\_number:124, abilities:['Oblivious', 'Forewarn', 'Dry Skin'], hp:65, attack:50, defense:35, speed:95,against\_bug:2.0, against\_dark:2.0,against\_dragon:1.0,against\_electric:1.0, against\_fairy:1.0, against\_fight:1.0, against\_fire:2.0,against\_flying:1.0,against\_ghost:2.0, against\_grass:1.0, against\_ground:1.0,against\_ice:0.5, against\_normal:1.0, against\_poison:1.0, against\_psychic:0.5,against\_rock:2.0, against\_steel:2.0, against\_water:1.0 })

MERGE (:Pokemon {name:"Electabuzz", pokedex\_number:125, abilities:['Static', 'Vital Spirit'], hp:65, attack:83, defense:57, speed:105,against\_bug:1.0, against\_dark:1.0,against\_dragon:1.0,against\_electric:0.5, against\_fairy:1.0, against\_fight:1.0, against\_fire:1.0,against\_flying:0.5,against\_ghost:1.0, against\_grass:1.0, against\_ground:2.0,against\_ice:1.0, against\_normal:1.0, against\_poison:1.0, against\_psychic:1.0,against\_rock:1.0, against\_steel:0.5, against\_water:1.0 })

MERGE (:Pokemon {name:"Magmar", pokedex\_number:126, abilities:['Flame Body', 'Vital Spirit'], hp:65, attack:95, defense:57, speed:93,against\_bug:0.5, against\_dark:1.0,against\_dragon:1.0,against\_electric:1.0, against\_fairy:0.5, against\_fight:1.0, against\_fire:0.5,against\_flying:1.0,against\_ghost:1.0, against\_grass:0.5, against\_ground:2.0,against\_ice:0.5, against\_normal:1.0, against\_poison:1.0, against\_psychic:1.0,against\_rock:2.0, against\_steel:0.5, against\_water:2.0 })

MERGE (:Pokemon {name:"Pinsir", pokedex\_number:127, abilities:['Hyper Cutter', 'Mold Breaker', 'Moxie'], hp:65, attack:155, defense:120, speed:105,against\_bug:1.0, against\_dark:1.0,against\_dragon:1.0,against\_electric:1.0, against\_fairy:1.0, against\_fight:0.5, against\_fire:2.0,against\_flying:2.0,against\_ghost:1.0, against\_grass:0.5, against\_ground:0.5,against\_ice:1.0, against\_normal:1.0, against\_poison:1.0, against\_psychic:1.0,against\_rock:2.0, against\_steel:1.0, against\_water:1.0 })

MERGE (:Pokemon {name:"Tauros", pokedex\_number:128, abilities:['Intimidate', 'Anger Point', 'Sheer Force'], hp:75, attack:100, defense:95, speed:110,against\_bug:1.0, against\_dark:1.0,against\_dragon:1.0,against\_electric:1.0, against\_fairy:1.0, against\_fight:2.0, against\_fire:1.0,against\_flying:1.0,against\_ghost:0.0, against\_grass:1.0, against\_ground:1.0,against\_ice:1.0, against\_normal:1.0, against\_poison:1.0, against\_psychic:1.0,against\_rock:1.0, against\_steel:1.0, against\_water:1.0 })

MERGE (:Pokemon {name:"Magikarp", pokedex\_number:129, abilities:['Swift Swim', 'Rattled'], hp:20, attack:10, defense:55, speed:80,against\_bug:1.0, against\_dark:1.0,against\_dragon:1.0,against\_electric:2.0, against\_fairy:1.0, against\_fight:1.0, against\_fire:0.5,against\_flying:1.0,against\_ghost:1.0, against\_grass:2.0, against\_ground:1.0,against\_ice:0.5, against\_normal:1.0, against\_poison:1.0, against\_psychic:1.0,against\_rock:1.0, against\_steel:0.5, against\_water:0.5 })

MERGE (:Pokemon {name:"Gyarados", pokedex\_number:130, abilities:['Intimidate', 'Moxie'], hp:95, attack:155, defense:109, speed:81,against\_bug:0.5, against\_dark:1.0,against\_dragon:1.0,against\_electric:4.0, against\_fairy:1.0, against\_fight:0.5, against\_fire:0.5,against\_flying:1.0,against\_ghost:1.0, against\_grass:1.0, against\_ground:0.0,against\_ice:1.0, against\_normal:1.0, against\_poison:1.0, against\_psychic:1.0,against\_rock:2.0, against\_steel:0.5, against\_water:0.5 })

MERGE (:Pokemon {name:"Lapras", pokedex\_number:131, abilities:['Water Absorb', 'Shell Armor', 'Hydration'], hp:130, attack:85, defense:80, speed:60,against\_bug:1.0, against\_dark:1.0,against\_dragon:1.0,against\_electric:2.0, against\_fairy:1.0, against\_fight:2.0, against\_fire:1.0,against\_flying:1.0,against\_ghost:1.0, against\_grass:2.0, against\_ground:1.0,against\_ice:0.25, against\_normal:1.0, against\_poison:1.0, against\_psychic:1.0,against\_rock:2.0, against\_steel:1.0, against\_water:0.5 })

MERGE (:Pokemon {name:"Ditto", pokedex\_number:132, abilities:['Limber', 'Imposter'], hp:48, attack:48, defense:48, speed:48,against\_bug:1.0, against\_dark:1.0,against\_dragon:1.0,against\_electric:1.0, against\_fairy:1.0, against\_fight:2.0, against\_fire:1.0,against\_flying:1.0,against\_ghost:0.0, against\_grass:1.0, against\_ground:1.0,against\_ice:1.0, against\_normal:1.0, against\_poison:1.0, against\_psychic:1.0,against\_rock:1.0, against\_steel:1.0, against\_water:1.0 })

MERGE (:Pokemon {name:"Eevee", pokedex\_number:133, abilities:['Run Away', 'Adaptability', 'Anticipation'], hp:55, attack:55, defense:50, speed:55,against\_bug:1.0, against\_dark:1.0,against\_dragon:1.0,against\_electric:1.0, against\_fairy:1.0, against\_fight:2.0, against\_fire:1.0,against\_flying:1.0,against\_ghost:0.0, against\_grass:1.0, against\_ground:1.0,against\_ice:1.0, against\_normal:1.0, against\_poison:1.0, against\_psychic:1.0,against\_rock:1.0, against\_steel:1.0, against\_water:1.0 })

MERGE (:Pokemon {name:"Vaporeon", pokedex\_number:134, abilities:['Water Absorb', 'Hydration'], hp:130, attack:65, defense:60, speed:65,against\_bug:1.0, against\_dark:1.0,against\_dragon:1.0,against\_electric:2.0, against\_fairy:1.0, against\_fight:1.0, against\_fire:0.5,against\_flying:1.0,against\_ghost:1.0, against\_grass:2.0, against\_ground:1.0,against\_ice:0.5, against\_normal:1.0, against\_poison:1.0, against\_psychic:1.0,against\_rock:1.0, against\_steel:0.5, against\_water:0.5 })

MERGE (:Pokemon {name:"Jolteon", pokedex\_number:135, abilities:['Volt Absorb', 'Quick Feet'], hp:65, attack:65, defense:60, speed:130,against\_bug:1.0, against\_dark:1.0,against\_dragon:1.0,against\_electric:0.5, against\_fairy:1.0, against\_fight:1.0, against\_fire:1.0,against\_flying:0.5,against\_ghost:1.0, against\_grass:1.0, against\_ground:2.0,against\_ice:1.0, against\_normal:1.0, against\_poison:1.0, against\_psychic:1.0,against\_rock:1.0, against\_steel:0.5, against\_water:1.0 })

MERGE (:Pokemon {name:"Flareon", pokedex\_number:136, abilities:['Flash Fire', 'Guts'], hp:65, attack:130, defense:60, speed:65,against\_bug:0.5, against\_dark:1.0,against\_dragon:1.0,against\_electric:1.0, against\_fairy:0.5, against\_fight:1.0, against\_fire:0.5,against\_flying:1.0,against\_ghost:1.0, against\_grass:0.5, against\_ground:2.0,against\_ice:0.5, against\_normal:1.0, against\_poison:1.0, against\_psychic:1.0,against\_rock:2.0, against\_steel:0.5, against\_water:2.0 })

MERGE (:Pokemon {name:"Porygon", pokedex\_number:137, abilities:['Trace', 'Download', 'Analytic'], hp:65, attack:60, defense:70, speed:40,against\_bug:1.0, against\_dark:1.0,against\_dragon:1.0,against\_electric:1.0, against\_fairy:1.0, against\_fight:2.0, against\_fire:1.0,against\_flying:1.0,against\_ghost:0.0, against\_grass:1.0, against\_ground:1.0,against\_ice:1.0, against\_normal:1.0, against\_poison:1.0, against\_psychic:1.0,against\_rock:1.0, against\_steel:1.0, against\_water:1.0 })

MERGE (:Pokemon {name:"Omanyte", pokedex\_number:138, abilities:['Swift Swim', 'Shell Armor', 'Weak Armor'], hp:35, attack:40, defense:100, speed:35,against\_bug:1.0, against\_dark:1.0,against\_dragon:1.0,against\_electric:2.0, against\_fairy:1.0, against\_fight:2.0, against\_fire:0.25,against\_flying:0.5,against\_ghost:1.0, against\_grass:4.0, against\_ground:2.0,against\_ice:0.5, against\_normal:0.5, against\_poison:0.5, against\_psychic:1.0,against\_rock:1.0, against\_steel:1.0, against\_water:1.0 })

MERGE (:Pokemon {name:"Omastar", pokedex\_number:139, abilities:['Swift Swim', 'Shell Armor', 'Weak Armor'], hp:70, attack:60, defense:125, speed:55,against\_bug:1.0, against\_dark:1.0,against\_dragon:1.0,against\_electric:2.0, against\_fairy:1.0, against\_fight:2.0, against\_fire:0.25,against\_flying:0.5,against\_ghost:1.0, against\_grass:4.0, against\_ground:2.0,against\_ice:0.5, against\_normal:0.5, against\_poison:0.5, against\_psychic:1.0,against\_rock:1.0, against\_steel:1.0, against\_water:1.0 })

MERGE (:Pokemon {name:"Kabuto", pokedex\_number:140, abilities:['Swift Swim', 'Battle Armor', 'Weak Armor'], hp:30, attack:80, defense:90, speed:55,against\_bug:1.0, against\_dark:1.0,against\_dragon:1.0,against\_electric:2.0, against\_fairy:1.0, against\_fight:2.0, against\_fire:0.25,against\_flying:0.5,against\_ghost:1.0, against\_grass:4.0, against\_ground:2.0,against\_ice:0.5, against\_normal:0.5, against\_poison:0.5, against\_psychic:1.0,against\_rock:1.0, against\_steel:1.0, against\_water:1.0 })

MERGE (:Pokemon {name:"Kabutops", pokedex\_number:141, abilities:['Swift Swim', 'Battle Armor', 'Weak Armor'], hp:60, attack:115, defense:105, speed:80,against\_bug:1.0, against\_dark:1.0,against\_dragon:1.0,against\_electric:2.0, against\_fairy:1.0, against\_fight:2.0, against\_fire:0.25,against\_flying:0.5,against\_ghost:1.0, against\_grass:4.0, against\_ground:2.0,against\_ice:0.5, against\_normal:0.5, against\_poison:0.5, against\_psychic:1.0,against\_rock:1.0, against\_steel:1.0, against\_water:1.0 })

MERGE (:Pokemon {name:"Aerodactyl", pokedex\_number:142, abilities:['Rock Head', 'Pressure', 'Unnerve'], hp:80, attack:135, defense:85, speed:150,against\_bug:0.5, against\_dark:1.0,against\_dragon:1.0,against\_electric:2.0, against\_fairy:1.0, against\_fight:1.0, against\_fire:0.5,against\_flying:0.5,against\_ghost:1.0, against\_grass:1.0, against\_ground:0.0,against\_ice:2.0, against\_normal:0.5, against\_poison:0.5, against\_psychic:1.0,against\_rock:2.0, against\_steel:2.0, against\_water:2.0 })

MERGE (:Pokemon {name:"Snorlax", pokedex\_number:143, abilities:['Immunity', 'Thick Fat', 'Gluttony'], hp:160, attack:110, defense:65, speed:30,against\_bug:1.0, against\_dark:1.0,against\_dragon:1.0,against\_electric:1.0, against\_fairy:1.0, against\_fight:2.0, against\_fire:1.0,against\_flying:1.0,against\_ghost:0.0, against\_grass:1.0, against\_ground:1.0,against\_ice:1.0, against\_normal:1.0, against\_poison:1.0, against\_psychic:1.0,against\_rock:1.0, against\_steel:1.0, against\_water:1.0 })

MERGE (:Pokemon {name:"Articuno", pokedex\_number:144, abilities:['Pressure', 'Snow Cloak'], hp:90, attack:85, defense:100, speed:85,against\_bug:0.5, against\_dark:1.0,against\_dragon:1.0,against\_electric:2.0, against\_fairy:1.0, against\_fight:1.0, against\_fire:2.0,against\_flying:1.0,against\_ghost:1.0, against\_grass:0.5, against\_ground:0.0,against\_ice:1.0, against\_normal:1.0, against\_poison:1.0, against\_psychic:1.0,against\_rock:4.0, against\_steel:2.0, against\_water:1.0 })

MERGE (:Pokemon {name:"Zapdos", pokedex\_number:145, abilities:['Pressure', 'Static'], hp:90, attack:90, defense:85, speed:100,against\_bug:0.5, against\_dark:1.0,against\_dragon:1.0,against\_electric:1.0, against\_fairy:1.0, against\_fight:0.5, against\_fire:1.0,against\_flying:0.5,against\_ghost:1.0, against\_grass:0.5, against\_ground:0.0,against\_ice:2.0, against\_normal:1.0, against\_poison:1.0, against\_psychic:1.0,against\_rock:2.0, against\_steel:0.5, against\_water:1.0 })

MERGE (:Pokemon {name:"Moltres", pokedex\_number:146, abilities:['Pressure', 'Flame Body'], hp:90, attack:100, defense:90, speed:90,against\_bug:0.25, against\_dark:1.0,against\_dragon:1.0,against\_electric:2.0, against\_fairy:0.5, against\_fight:0.5, against\_fire:0.5,against\_flying:1.0,against\_ghost:1.0, against\_grass:0.25, against\_ground:0.0,against\_ice:1.0, against\_normal:1.0, against\_poison:1.0, against\_psychic:1.0,against\_rock:4.0, against\_steel:0.5, against\_water:2.0 })

MERGE (:Pokemon {name:"Dratini", pokedex\_number:147, abilities:['Shed Skin', 'Marvel Scale'], hp:41, attack:64, defense:45, speed:50,against\_bug:1.0, against\_dark:1.0,against\_dragon:2.0,against\_electric:0.5, against\_fairy:2.0, against\_fight:1.0, against\_fire:0.5,against\_flying:1.0,against\_ghost:1.0, against\_grass:0.5, against\_ground:1.0,against\_ice:2.0, against\_normal:1.0, against\_poison:1.0, against\_psychic:1.0,against\_rock:1.0, against\_steel:1.0, against\_water:0.5 })

MERGE (:Pokemon {name:"Dragonair", pokedex\_number:148, abilities:['Shed Skin', 'Marvel Scale'], hp:61, attack:84, defense:65, speed:70,against\_bug:1.0, against\_dark:1.0,against\_dragon:2.0,against\_electric:0.5, against\_fairy:2.0, against\_fight:1.0, against\_fire:0.5,against\_flying:1.0,against\_ghost:1.0, against\_grass:0.5, against\_ground:1.0,against\_ice:2.0, against\_normal:1.0, against\_poison:1.0, against\_psychic:1.0,against\_rock:1.0, against\_steel:1.0, against\_water:0.5 })

MERGE (:Pokemon {name:"Dragonite", pokedex\_number:149, abilities:['Inner Focus', 'Multiscale'], hp:91, attack:134, defense:95, speed:80,against\_bug:0.5, against\_dark:1.0,against\_dragon:2.0,against\_electric:1.0, against\_fairy:2.0, against\_fight:0.5, against\_fire:0.5,against\_flying:1.0,against\_ghost:1.0, against\_grass:0.25, against\_ground:0.0,against\_ice:4.0, against\_normal:1.0, against\_poison:1.0, against\_psychic:1.0,against\_rock:2.0, against\_steel:1.0, against\_water:0.5 })

MERGE (:Pokemon {name:"Mewtwo", pokedex\_number:150, abilities:['Pressure', 'Unnerve'], hp:106, attack:150, defense:70, speed:140,against\_bug:2.0, against\_dark:2.0,against\_dragon:1.0,against\_electric:1.0, against\_fairy:1.0, against\_fight:0.5, against\_fire:1.0,against\_flying:1.0,against\_ghost:2.0, against\_grass:1.0, against\_ground:1.0,against\_ice:1.0, against\_normal:1.0, against\_poison:1.0, against\_psychic:0.5,against\_rock:1.0, against\_steel:1.0, against\_water:1.0 })

MERGE (:Types { type:"bug"})

MERGE (:Types { type:"dark"})

MERGE (:Types { type:"dragon"})

MERGE (:Types { type:"electric"})

MERGE (:Types { type:"fairy"})

MERGE (:Types { type:"fighting"})

MERGE (:Types { type:"fire"})

MERGE (:Types { type:"flying"})

MERGE (:Types { type:"ghost"})

MERGE (:Types { type:"grass"})

MERGE (:Types { type:"ground"})

MERGE (:Types { type:"ice"})

MERGE (:Types { type:"normal"})

MERGE (:Types { type:"poison"})

MERGE (:Types { type:"psychic"})

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MATCH (Wartortle:Pokemon {name: "Wartortle"})

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MATCH (Butterfree:Pokemon {name: "Butterfree"})

MATCH (Weedle:Pokemon {name: "Weedle"})

MATCH (Kakuna:Pokemon {name: "Kakuna"})

MATCH (Beedrill:Pokemon {name: "Beedrill"})

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MATCH (Arbok:Pokemon {name: "Arbok"})

MATCH (Pikachu:Pokemon {name: "Pikachu"})

MATCH (Raichu:Pokemon {name: "Raichu"})

MATCH (Sandshrew:Pokemon {name: "Sandshrew"})

MATCH (Sandslash:Pokemon {name: "Sandslash"})

MATCH (Nidoranf:Pokemon {name: "Nidoranf"})

MATCH (Nidorina:Pokemon {name: "Nidorina"})

MATCH (Nidoqueen:Pokemon {name: "Nidoqueen"})

MATCH (Nidoranm:Pokemon {name: "Nidoranm"})

MATCH (Nidorino:Pokemon {name: "Nidorino"})

MATCH (Nidoking:Pokemon {name: "Nidoking"})

MATCH (Clefairy:Pokemon {name: "Clefairy"})

MATCH (Clefable:Pokemon {name: "Clefable"})

MATCH (Vulpix:Pokemon {name: "Vulpix"})

MATCH (Ninetales:Pokemon {name: "Ninetales"})

MATCH (Jigglypuff:Pokemon {name: "Jigglypuff"})

MATCH (Wigglytuff:Pokemon {name: "Wigglytuff"})

MATCH (Zubat:Pokemon {name: "Zubat"})

MATCH (Golbat:Pokemon {name: "Golbat"})

MATCH (Oddish:Pokemon {name: "Oddish"})

MATCH (Gloom:Pokemon {name: "Gloom"})

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MATCH (Poliwrath:Pokemon {name: "Poliwrath"})

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MATCH (Weepinbell:Pokemon {name: "Weepinbell"})

MATCH (Victreebel:Pokemon {name: "Victreebel"})

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MATCH (Tentacruel:Pokemon {name: "Tentacruel"})

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MATCH (Slowbro:Pokemon {name: "Slowbro"})

MATCH (Magnemite:Pokemon {name: "Magnemite"})

MATCH (Magneton:Pokemon {name: "Magneton"})

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MATCH (Shellder:Pokemon {name: "Shellder"})

MATCH (Cloyster:Pokemon {name: "Cloyster"})

MATCH (Gastly:Pokemon {name: "Gastly"})

MATCH (Haunter:Pokemon {name: "Haunter"})

MATCH (Gengar:Pokemon {name: "Gengar"})

MATCH (Onix:Pokemon {name: "Onix"})

MATCH (Drowzee:Pokemon {name: "Drowzee"})

MATCH (Hypno:Pokemon {name: "Hypno"})

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MATCH (Exeggcute:Pokemon {name: "Exeggcute"})

MATCH (Exeggutor:Pokemon {name: "Exeggutor"})

MATCH (Cubone:Pokemon {name: "Cubone"})

MATCH (Marowak:Pokemon {name: "Marowak"})

MATCH (Hitmonlee:Pokemon {name: "Hitmonlee"})

MATCH (Hitmonchan:Pokemon {name: "Hitmonchan"})

MATCH (Lickitung:Pokemon {name: "Lickitung"})

MATCH (Koffing:Pokemon {name: "Koffing"})

MATCH (Weezing:Pokemon {name: "Weezing"})

MATCH (Rhyhorn:Pokemon {name: "Rhyhorn"})

MATCH (Rhydon:Pokemon {name: "Rhydon"})

MATCH (Chansey:Pokemon {name: "Chansey"})

MATCH (Tangela:Pokemon {name: "Tangela"})

MATCH (Kangaskhan:Pokemon {name: "Kangaskhan"})

MATCH (Horsea:Pokemon {name: "Horsea"})

MATCH (Seadra:Pokemon {name: "Seadra"})

MATCH (Goldeen:Pokemon {name: "Goldeen"})

MATCH (Seaking:Pokemon {name: "Seaking"})

MATCH (Staryu:Pokemon {name: "Staryu"})

MATCH (Starmie:Pokemon {name: "Starmie"})

MATCH (Mime:Pokemon {name: "Mr. Mime"})

MATCH (Scyther:Pokemon {name: "Scyther"})

MATCH (Jynx:Pokemon {name: "Jynx"})

MATCH (Electabuzz:Pokemon {name: "Electabuzz"})

MATCH (Magmar:Pokemon {name: "Magmar"})

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MATCH (Tauros:Pokemon {name: "Tauros"})

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MATCH (Gyarados:Pokemon {name: "Gyarados"})

MATCH (Lapras:Pokemon {name: "Lapras"})

MATCH (Ditto:Pokemon {name: "Ditto"})

MATCH (Eevee:Pokemon {name: "Eevee"})

MATCH (Vaporeon:Pokemon {name: "Vaporeon"})

MATCH (Jolteon:Pokemon {name: "Jolteon"})

MATCH (Flareon:Pokemon {name: "Flareon"})

MATCH (Porygon:Pokemon {name: "Porygon"})

MATCH (Omanyte:Pokemon {name: "Omanyte"})

MATCH (Omastar:Pokemon {name: "Omastar"})

MATCH (Kabuto:Pokemon {name: "Kabuto"})

MATCH (Kabutops:Pokemon {name: "Kabutops"})

MATCH (Aerodactyl:Pokemon {name: "Aerodactyl"})

MATCH (Snorlax:Pokemon {name: "Snorlax"})

MATCH (Articuno:Pokemon {name: "Articuno"})

MATCH (Zapdos:Pokemon {name: "Zapdos"})

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MATCH (Dratini:Pokemon {name: "Dratini"})

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MATCH (Dragonite:Pokemon {name: "Dragonite"})

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MATCH (Ivysaur:Pokemon {name: "Ivysaur"})

MATCH (Venusaur:Pokemon {name: "Venusaur"})

MATCH (Charmander:Pokemon {name: "Charmander"})

MATCH (Charmeleon:Pokemon {name: "Charmeleon"})

MATCH (Charizard:Pokemon {name: "Charizard"})

MATCH (Squirtle:Pokemon {name: "Squirtle"})

MATCH (Wartortle:Pokemon {name: "Wartortle"})

MATCH (Blastoise:Pokemon {name: "Blastoise"})

MATCH (Caterpie:Pokemon {name: "Caterpie"})

MATCH (Metapod:Pokemon {name: "Metapod"})

MATCH (Butterfree:Pokemon {name: "Butterfree"})

MATCH (Weedle:Pokemon {name: "Weedle"})

MATCH (Kakuna:Pokemon {name: "Kakuna"})

MATCH (Beedrill:Pokemon {name: "Beedrill"})

MATCH (Pidgey:Pokemon {name: "Pidgey"})

MATCH (Pidgeotto:Pokemon {name: "Pidgeotto"})

MATCH (Pidgeot:Pokemon {name: "Pidgeot"})

MATCH (Rattata:Pokemon {name: "Rattata"})

MATCH (Raticate:Pokemon {name: "Raticate"})

MATCH (Spearow:Pokemon {name: "Spearow"})

MATCH (Fearow:Pokemon {name: "Fearow"})

MATCH (Ekans:Pokemon {name: "Ekans"})

MATCH (Arbok:Pokemon {name: "Arbok"})

MATCH (Pikachu:Pokemon {name: "Pikachu"})

MATCH (Raichu:Pokemon {name: "Raichu"})

MATCH (Sandshrew:Pokemon {name: "Sandshrew"})

MATCH (Sandslash:Pokemon {name: "Sandslash"})

MATCH (Nidoranf:Pokemon {name: "Nidoranf"})

MATCH (Nidorina:Pokemon {name: "Nidorina"})

MATCH (Nidoqueen:Pokemon {name: "Nidoqueen"})

MATCH (Nidoranm:Pokemon {name: "Nidoranm"})

MATCH (Nidorino:Pokemon {name: "Nidorino"})

MATCH (Nidoking:Pokemon {name: "Nidoking"})

MATCH (Clefairy:Pokemon {name: "Clefairy"})

MATCH (Clefable:Pokemon {name: "Clefable"})

MATCH (Vulpix:Pokemon {name: "Vulpix"})

MATCH (Ninetales:Pokemon {name: "Ninetales"})

MATCH (Jigglypuff:Pokemon {name: "Jigglypuff"})

MATCH (Wigglytuff:Pokemon {name: "Wigglytuff"})

MATCH (Zubat:Pokemon {name: "Zubat"})

MATCH (Golbat:Pokemon {name: "Golbat"})

MATCH (Oddish:Pokemon {name: "Oddish"})

MATCH (Gloom:Pokemon {name: "Gloom"})

MATCH (Vileplume:Pokemon {name: "Vileplume"})

MATCH (Paras:Pokemon {name: "Paras"})

MATCH (Parasect:Pokemon {name: "Parasect"})

MATCH (Venonat:Pokemon {name: "Venonat"})

MATCH (Venomoth:Pokemon {name: "Venomoth"})

MATCH (Diglett:Pokemon {name: "Diglett"})

MATCH (Dugtrio:Pokemon {name: "Dugtrio"})

MATCH (Meowth:Pokemon {name: "Meowth"})

MATCH (Persian:Pokemon {name: "Persian"})

MATCH (Psyduck:Pokemon {name: "Psyduck"})

MATCH (Golduck:Pokemon {name: "Golduck"})

MATCH (Mankey:Pokemon {name: "Mankey"})

MATCH (Primeape:Pokemon {name: "Primeape"})

MATCH (Growlithe:Pokemon {name: "Growlithe"})

MATCH (Arcanine:Pokemon {name: "Arcanine"})

MATCH (Poliwag:Pokemon {name: "Poliwag"})

MATCH (Poliwhirl:Pokemon {name: "Poliwhirl"})

MATCH (Poliwrath:Pokemon {name: "Poliwrath"})

MATCH (Abra:Pokemon {name: "Abra"})

MATCH (Kadabra:Pokemon {name: "Kadabra"})

MATCH (Alakazam:Pokemon {name: "Alakazam"})

MATCH (Machop:Pokemon {name: "Machop"})

MATCH (Machoke:Pokemon {name: "Machoke"})

MATCH (Machamp:Pokemon {name: "Machamp"})

MATCH (Bellsprout:Pokemon {name: "Bellsprout"})

MATCH (Weepinbell:Pokemon {name: "Weepinbell"})

MATCH (Victreebel:Pokemon {name: "Victreebel"})

MATCH (Tentacool:Pokemon {name: "Tentacool"})

MATCH (Tentacruel:Pokemon {name: "Tentacruel"})

MATCH (Geodude:Pokemon {name: "Geodude"})

MATCH (Graveler:Pokemon {name: "Graveler"})

MATCH (Golem:Pokemon {name: "Golem"})

MATCH (Ponyta:Pokemon {name: "Ponyta"})

MATCH (Rapidash:Pokemon {name: "Rapidash"})

MATCH (Slowpoke:Pokemon {name: "Slowpoke"})

MATCH (Slowbro:Pokemon {name: "Slowbro"})

MATCH (Magnemite:Pokemon {name: "Magnemite"})

MATCH (Magneton:Pokemon {name: "Magneton"})

MATCH (Farfetch\_d:Pokemon {name: "Farfetch\_d"})

MATCH (Doduo:Pokemon {name: "Doduo"})

MATCH (Dodrio:Pokemon {name: "Dodrio"})

MATCH (Seel:Pokemon {name: "Seel"})

MATCH (Dewgong:Pokemon {name: "Dewgong"})

MATCH (Grimer:Pokemon {name: "Grimer"})

MATCH (Muk:Pokemon {name: "Muk"})

MATCH (Shellder:Pokemon {name: "Shellder"})

MATCH (Cloyster:Pokemon {name: "Cloyster"})

MATCH (Gastly:Pokemon {name: "Gastly"})

MATCH (Haunter:Pokemon {name: "Haunter"})

MATCH (Gengar:Pokemon {name: "Gengar"})

MATCH (Onix:Pokemon {name: "Onix"})

MATCH (Drowzee:Pokemon {name: "Drowzee"})

MATCH (Hypno:Pokemon {name: "Hypno"})

MATCH (Krabby:Pokemon {name: "Krabby"})

MATCH (Kingler:Pokemon {name: "Kingler"})

MATCH (Voltorb:Pokemon {name: "Voltorb"})

MATCH (Electrode:Pokemon {name: "Electrode"})

MATCH (Exeggcute:Pokemon {name: "Exeggcute"})

MATCH (Exeggutor:Pokemon {name: "Exeggutor"})

MATCH (Cubone:Pokemon {name: "Cubone"})

MATCH (Marowak:Pokemon {name: "Marowak"})

MATCH (Hitmonlee:Pokemon {name: "Hitmonlee"})

MATCH (Hitmonchan:Pokemon {name: "Hitmonchan"})

MATCH (Lickitung:Pokemon {name: "Lickitung"})

MATCH (Koffing:Pokemon {name: "Koffing"})

MATCH (Weezing:Pokemon {name: "Weezing"})

MATCH (Rhyhorn:Pokemon {name: "Rhyhorn"})

MATCH (Rhydon:Pokemon {name: "Rhydon"})

MATCH (Chansey:Pokemon {name: "Chansey"})

MATCH (Tangela:Pokemon {name: "Tangela"})

MATCH (Kangaskhan:Pokemon {name: "Kangaskhan"})

MATCH (Horsea:Pokemon {name: "Horsea"})

MATCH (Seadra:Pokemon {name: "Seadra"})

MATCH (Goldeen:Pokemon {name: "Goldeen"})

MATCH (Seaking:Pokemon {name: "Seaking"})

MATCH (Staryu:Pokemon {name: "Staryu"})

MATCH (Starmie:Pokemon {name: "Starmie"})

MATCH (Mime:Pokemon {name: "Mr. Mime"})

MATCH (Scyther:Pokemon {name: "Scyther"})

MATCH (Jynx:Pokemon {name: "Jynx"})

MATCH (Electabuzz:Pokemon {name: "Electabuzz"})

MATCH (Magmar:Pokemon {name: "Magmar"})

MATCH (Pinsir:Pokemon {name: "Pinsir"})

MATCH (Tauros:Pokemon {name: "Tauros"})

MATCH (Magikarp:Pokemon {name: "Magikarp"})

MATCH (Gyarados:Pokemon {name: "Gyarados"})

MATCH (Lapras:Pokemon {name: "Lapras"})

MATCH (Ditto:Pokemon {name: "Ditto"})

MATCH (Eevee:Pokemon {name: "Eevee"})

MATCH (Vaporeon:Pokemon {name: "Vaporeon"})

MATCH (Jolteon:Pokemon {name: "Jolteon"})

MATCH (Flareon:Pokemon {name: "Flareon"})

MATCH (Porygon:Pokemon {name: "Porygon"})

MATCH (Omanyte:Pokemon {name: "Omanyte"})

MATCH (Omastar:Pokemon {name: "Omastar"})

MATCH (Kabuto:Pokemon {name: "Kabuto"})

MATCH (Kabutops:Pokemon {name: "Kabutops"})

MATCH (Aerodactyl:Pokemon {name: "Aerodactyl"})

MATCH (Snorlax:Pokemon {name: "Snorlax"})

MATCH (Articuno:Pokemon {name: "Articuno"})

MATCH (Zapdos:Pokemon {name: "Zapdos"})

MATCH (Moltres:Pokemon {name: "Moltres"})

MATCH (Dratini:Pokemon {name: "Dratini"})

MATCH (Dragonair:Pokemon {name: "Dragonair"})

MATCH (Dragonite:Pokemon {name: "Dragonite"})

MATCH (Mewtwo:Pokemon {name: "Mewtwo"})

MERGE (bulba)-[:EVOLVES\_TO]->(ivy)

MERGE (ivy)-[:EVOLVES\_TO]->(venu)

MERGE (Charman)-[:EVOLVES\_TO]->(Charmel)

MERGE (Charmel)-[:EVOLVES\_TO]->(Chari)

MERGE (Squir)-[:EVOLVES\_TO]->(Warto)

MERGE (Warto)-[:EVOLVES\_TO]->(Blasto)

MERGE (Cater)-[:EVOLVES\_TO]->(Meta)

MERGE (Meta)-[:EVOLVES\_TO]->(Butter)

MERGE (Weed)-[:EVOLVES\_TO]->(Kaku)

MERGE (Kaku)-[:EVOLVES\_TO]->(Beed)

MERGE (Pidgey)-[:EVOLVES\_TO]->(Pidgeo)

MERGE (Pidgeo) - [:EVOLVES\_TO]->(Pidgeot)

MERGE (Rattata)-[:EVOLVES\_TO]->(Raticate)

MERGE (Spearow)-[:EVOLVES\_TO]->(Fearow)

MERGE (Ekans)-[:EVOLVES\_TO]->(Arbok)

MERGE (Pikachu)-[:EVOLVES\_TO]->(Raichu)

MERGE (Sandshrew)-[:EVOLVES\_TO]->(Sandslash)

MERGE (Nidoranf)-[:EVOLVES\_TO]->(Nidorina)

MERGE (Nidorina)-[:EVOLVES\_TO]->(Nidoqueen)

MERGE (Nidoranm)-[:EVOLVES\_TO]->(Nidorino)

MERGE (Nidorino)-[:EVOLVES\_TO]->(Nidoking)

MERGE (Clefairy)-[:EVOLVES\_TO]->(Clefable)

MERGE (Vulpix)-[:EVOLVES\_TO]->(Ninetales)

MERGE (Jigglypuff)-[:EVOLVES\_TO]->(Wigglytuff)

MERGE (Zubat)-[:EVOLVES\_TO]->(Golbat)

MERGE (Oddish)-[:EVOLVES\_TO]->(Gloom)

MERGE (Gloom)-[:EVOLVES\_TO]->(Vileplume)

MERGE (Paras)-[:EVOLVES\_TO]->(Parasect)

MERGE (Venonat)-[:EVOLVES\_TO]->(Venomoth)

MERGE (Diglett)-[:EVOLVES\_TO]->(Dugtrio)

MERGE (Meowth)-[:EVOLVES\_TO]->(Persian)

MERGE (Psyduck)-[:EVOLVES\_TO]->(Golduck)

MERGE (Mankey)-[:EVOLVES\_TO]->(Primeape)

MERGE (Growlithe)-[:EVOLVES\_TO]->(Arcanine)

MERGE (Poliwag)-[:EVOLVES\_TO]->(Poliwhirl)

MERGE (Poliwhirl)-[:EVOLVES\_TO]->(Poliwrath)

MERGE (Abra)-[:EVOLVES\_TO]->(Kadabra)

MERGE (Kadabra)-[:EVOLVES\_TO]->(Alakazam)

MERGE (Machop)-[:EVOLVES\_TO]->(Machoke)

MERGE (Machoke)-[:EVOLVES\_TO]->(Machamp)

MERGE (Bellsprout)-[:EVOLVES\_TO]->(Weepinbell)

MERGE (Weepinbell)-[:EVOLVES\_TO]->(Victreebel)

MERGE (Tentacool)-[:EVOLVES\_TO]->(Tentacruel)

MERGE (Geodude)-[:EVOLVES\_TO]->(Graveler)

MERGE (Graveler)-[:EVOLVES\_TO]->(Golem)

MERGE (Ponyta)-[:EVOLVES\_TO]->(Rapidash)

MERGE (Slowpokea)-[:EVOLVES\_TO]->(Slowbro)

MERGE (Magnemite)-[:EVOLVES\_TO]->(Magneton)

MERGE (Doduo)-[:EVOLVES\_TO]->(Dodrio)

MERGE (Seel)-[:EVOLVES\_TO]->(Dewgong)

MERGE (Grimer)-[:EVOLVES\_TO]->(Muk)

MERGE (Shellder)-[:EVOLVES\_TO]->(Cloyster)

MERGE (Gastly)-[:EVOLVES\_TO]->(Haunter)

MERGE (Haunter)-[:EVOLVES\_TO]->(Gengar)

MERGE (Drowzee)-[:EVOLVES\_TO]->(Hypno)

MERGE (Krabby)-[:EVOLVES\_TO]->(Kingler)

MERGE (Voltorb)-[:EVOLVES\_TO]->(Electrode)

MERGE (Exeggcute)-[:EVOLVES\_TO]->(Exeggutor)

MERGE (Cubone)-[:EVOLVES\_TO]->(Marowak)

MERGE (Hitmonlee)-[:EVOLVES\_TO]->(Hitmonchan)

MERGE (Koffing)-[:EVOLVES\_TO]->(Weezing)

MERGE (Rhyhorn)-[:EVOLVES\_TO]->(Rhydon)

MERGE (Horsea)-[:EVOLVES\_TO]->(Seadra)

MERGE (Goldeen)-[:EVOLVES\_TO]->(iSeaking)

MERGE (Staryu)-[:EVOLVES\_TO]->(Starmie)

MERGE (Mime)-[:EVOLVES\_TO]->(Scyther)

MERGE (Magikarp)-[:EVOLVES\_TO]->(Gyarados)

MERGE (Eevee)-[:EVOLVES\_TO]->(Vaporeon)

MERGE (Vaporeon)-[:EVOLVES\_TO]->(Jolteon)

MERGE (Jolteon)-[:EVOLVES\_TO]->(Flareon)

MERGE (Omanyte)-[:EVOLVES\_TO]->(Omastar)

MERGE (Kabuto)-[:EVOLVES\_TO]->(Kabutops)

MERGE (Dragonair)-[:EVOLVES\_TO]->(Dragonite)