Updated Work Breakdown Structure (WBS): Bazaar App

WBS Code	Task Name	Description	Responsible Person	Start Date	End Date	Duration	Predecessor
1.0	Project Management	Overall planning, execution, monitoring, and control.	Project Manager	02-Aug-25	9- Oct- 25	Entire project timeline (68 Days)	-
1.1	Weekly Team Meetings	Conduct weekly sync-ups to track progress, discuss risks, and plan next steps.	All Team Members	02-Aug-25	9-Oct-25	Entire Project Timeline (68 Days)	-
1.2	Documentation Management	Maintain project docs (Scope, Plan, Reports).	Project Manager	02-Aug-25	9 Oct 25	Entire Project Timeline	-
2.0	Phase 1: Planning & Requirements	Define the project scope, objectives, and detailed functional requirements.	Project Manager	02-Aug-25	14-Aug-25	-	-
2.1	Finalize Project Charter & Scope	Review and get final approval on the Project Charter and Scope Statement.	Project Manager	02-Aug-25	03-Aug-25	1 Day	-

2.2	Develop Project		Project	03-Aug-25	04-Aug-25	1 Day	2.1
	Schedule	Create a detailed project schedule with milestones and deadlines.	Manager				

2.3	Gather User Stories & Requirements	Brainstorm and document detailed user stories and functional requirements for the MVP.	Project Manager	05-Aug-25	13-Aug-25	7 Days	2.2
2.4	Create Requirements Document (SRS)	Compile all requirements into a formal Software Requirement Specification document for signoff.	Project Manager	13-Aug-25	14-Aug-25	1 Day	2.3
3.0	Phase 2: Design & Prototyping	Create the visual design, user experience, and system architecture.	UI/UX Designer	15- Aug- 25	27- Aug- 25	-	2.4
3.1	Create UI/UX Design	Develop High-fidelity wireframes for all app screens.	UI/UX Designer	15- Aug- 25	20 - Aug-2 5	5 Days	2.4

3.2	Create Clickable Prototype		UI/UX Designer	21- Aug-25	23-Aug-25	2 Days	3.1
		Build an interactive, clickable prototype in Figma to simulate user flow.					
3.3	Design System Architecture	Plan the overall technical architecture, including database schema and API structure.	Backend Lead	19-Aug- 25	27-Aug-25	8 Days	3.1
4.0	Phase 3: Development	Build the functional prototype of the Kirana app.	Dev Team	27- Aug- 25	24 -Sep- 25	-	3.1, 3.2, 3.3

4.1	Setup Development Environment	Configure backend, frontend, and database environments; set up version control (Git).	Dev Team	27-Aug- 25	29-Aug- 25	2 Days	3.3
4.2	Backend Development	Build the server- side logic, APIs, and database.	Backend Dev	1- Sep-2 5	12- Sep- 25	11 Days	4.1

4.2.1	User Authentication API	Develop APIs for user registration (phone/email) and login.	Backend Dev	31 - Aug-2 5	2-Sep-25	2 Days	4.1
4.2.2	Chat Service API	Build APIs for sending/receiving messages and managing chat privacy features.	Backend Dev	2- Sep-2 5	8-Sep-25	6 Days	4.2.1
4.2.3	Bazaar & Seller API	Create APIs for seller profile creation, product listing, and locationbased discovery.	Backend Dev	8-Sep-25	12-Sep-25	4 Days	4.2.1
4.3	Frontend Development	Build the user interface and connect it to the backend APIs.	Frontend Dev	3-Sep-25	24-Sep-25	21 Days	3.1, 4.2
4.3.1	Implement User & Chat Screens	Develop the UI for registration, login, and the main chat interface.	Frontend Dev	3-Sep-25	10-Sep-25	7 Days	4.2.2
4.3.2	Implement Bazaar Screens	Develop the UI for the marketplace, seller profiles, and product views.	Frontend Dev	11-Sep-25	24-Sep-25	13 Days	4.2.3

5.0	Phase 4: Testing & Deployment	Test the application for bugs and deploy it to server.	QA Lead + Dev Team	25-Sep- 25	5-Oct-25	-	4.2, 4.3
5.1	Integration Testing	Test the interaction between frontend and backend components to ensure they work together.	QA Lead	25-Sep-25	27-Sep-25	2 Days	4.2, 4.3
5.2	User Acceptance Testing (UAT)	Have a small test group use the app to provide feedback and identify bugs.	QA Lead	28-Sep-25	30-Sep-25	2 Days	5.1
5.3	Bug Fixing	Address all critical issues and bugs identified during testing.	Development Team	30-Oct-25	4-Oct-25	3 Days	5.2
5.4	Deploy to Staging Server	Deploy the final prototype to a live server for the final presentation.	Development Team	5-Oct-25	5-Oct-25	1 Day	5.3
6.0	Phase 5: Project Closure	Finalize documentation and prepare for the final project presentation.	Project Manager	6-Oct- 25	10-Oct-25	-	5.4

6.1	Shops onboarding	The Shop Onboarding feature enables local vendors to easily register, create profiles, and list products — simplifying their entry into the digital marketplace.	Project Manager and Marketing team	6-Oct- 25	7-Oct-25	1 Day	5.4
6.2	Prepare Final Report and Presentation	The Final Report summarizes the complete project journey, documenting objectives, outcomes, and key learnings.	Project Manager	23-Oct-25	26-Oct-25	4 Days	6.1
6.3	Final Project Submission	Submit all project deliverables and present the final prototype to the course instructor.	Project Manager	27-Oct-25	27-Oct-25	1 Day	6.2