import { test, Locator, Page } from '@playwright/test'

export class SettingsPage {

  readonly page: Page;

  private settingsLink: Locator;

  private more: Locator;

  private priceCategory: Locator;

  public disable: Locator;

  public activate: Locator;

  constructor(page: Page) {

    this.page = page;

    this.settingsLink = page.getByRole('link', { name: 'Settings ' });

    this.more = page.locator('//a[text()=" More... "]');

    this.disable = page.locator('//a[@danphe-grid-action="deactivatePriceCategorySetting"]').nth(0);

    this.activate = page.locator('//a[@danphe-grid-action="activatePriceCategorySetting"]').first();

    this.priceCategory = page.locator('//a[@href="#/Settings/PriceCategory"]').nth(1);

  }

  /\*\*

   \* @Test12 This method automates the process of enable/disable price category in more section of the Settings module.

   \*

   \* @description This function performs the following actions:

   \* 1. Navigate to “Settings” module.

   \* 2. Click on more... and select "Price Category" tab.

   \* 3. Click on “Disable” button to disable any Code in the table.

   \* 4. Verify a success message appears with the message "Deactivated.".

   \* 5. Activate the same code by clicking “Activate” button and verify the success message as

   \*/

  async verifyDisablePriceCategory() {

    const counter = await this.page.locator("//a[text()='X']");

    if (counter) {

      await counter.click();

    }

    await this.settingsLink.click();

    await this.more.click();

    await this.priceCategory.click();

    await this.disable.click();

  }

  /\*\*

 \* @Test12 Verify enabling the Price Category option.

 \*

 \* @returns {Promise<void>} - Returns void; waits for page load after interaction.

 \*

 \* Steps:

 \* 1. Highlight the "Activate" button for visual confirmation.

 \* 2. Click on the "Activate" button to enable the Price Category.

 \* 3. Wait for the page to complete loading.

 \* 4. Pause execution for 2 seconds to ensure the action is fully processed.

 \*/

  async verifyEnablePriceCategory() {

  }

}