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/*
* round.c
* Created on:
    Author: root
*/
#include<stdio.h>
#include<string.h>
struct process
{
       char pname[10];
       int AT,BT,ST,FT,TT,WT,BT1;
}p[15];
struct process t;
int i,n,j,k,bt,tq;
char GC[150];
void get_data()
{
        printf("Enter number of processes : ");
       scanf("%d",&n);
        printf("Enter process details for %d processes ",n);
       for(i=0;i<n;i++)
       {
               printf("\nEnter Process name,arival time,cpu burst time : ");
               scanf("%s %d %d",&p[i].pname,&p[i].AT,&p[i].BT);
               p[i].BT1=p[i].BT;
       }
        printf("\nEnter the time quantum : ");
       scanf("%d",&tq);
}
void put_data()
```

```
{
        printf("Processes are as below");
        printf("\nProcess name\t arival time\t cpu burst time");
        for(i=0;i<n;i++)
        {
                printf("\n%s\t\t\%d\t\t\%d",p[i].pname,p[i].AT,p[i].BT1);
        }
}
void arrivalsort()
{
        //struct process t;
        for(i=0;i<n;i++)
        {
                for(j=i+1;j<n;j++)
                {
                  if(p[i].AT > p[j].AT)
                   {
                         t=p[i];
                         p[i]=p[j];
                         p[j]=t;
                  }//if
                }//for
        }//for
}//arrivalsort
void avgTTWT()
{
        float sumtt=0,sumwt=0;
        for(i=0;i<n;i++)
        {
                p[i].TT=p[i].FT-p[i].AT;
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p[i].WT=p[i].TT-p[i].BT1;
               sumtt=sumtt+p[i].TT;
               sumwt=sumwt+p[i].WT;
       }//for
        printf("\n Process\tAT\tBT\tTT\tWT\n");
       for(i=0;i<n;i++)
               {
      printf("\n\%s\t\t\%d\t\%d\t\%d",p[i].pname,p[i].AT,p[i].BT,p[i].TT,p[i].WT);
               }
                       printf("\nAverage turn around time=%f/%d = %f",sumtt,n, sumtt/n);
                       printf("\nAverage wait time=%f/%d = %f",sumwt,n, sumwt/n);
       }//avgTTWT
void rr()
{
       char str[5];
       i=0;
       int time=0;
               strcpy(GC,"0");
               aaa:
               for(i=0;i<n;i++)
               {
                       if(p[i].BT!=0)
                       {
                               strcat(GC,"|");
                               if(p[i].AT>time)
                               strcat(GC,"CPUIDLE");
                               time=p[i].AT;
                               sprintf(str,"%d",time);
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strcat(GC,str);
                strcat(GC,"|");
                }
                p[i].ST=time;
                strcat(GC,p[i].pname);
                if(p[i].BT < tq)
                         bt=p[i].BT;
                else
                         bt=tq;
                p[i].BT=p[i].BT-bt;
                k=0;
                while(bt!=0)
                {
                        strcat(GC," ");
                         k++;
                         bt--;
                }//while
                time=time+k;
     sprintf(str,"%d",time);
                strcat(GC,str);
                p[i].FT=time;
        }//if
}//for
for(i=0;i<n;i++)
{
        if(p[i].BT!=0)
                goto aaa;
```

```
}
                       printf("\nGantt Chart\n");
                       puts(GC);
                       avgTTWT();
}//rr
int main()
{
       get_data();
       put_data();
    arrivalsort();
    put_data();
    rr();
}
Enter number of processes: 3
Enter process details for 3 processes
Enter Process name, arival time, cpu burst time: p1 0 5
Enter Process name, arival time, cpu burst time: p2 2 2
Enter Process name, arival time, cpu burst time: p3 1 7
Enter the time quantum: 2
Processes are as below
Process name arival time
                              cpu burst time
               0
р1
                               5
               2
                               2
p2
```

p3	1	7Processes are as below	
Process name	arival time	cpu burst time	
p1	0	5	
р3	1	7	
p2	2	2	

Gantt Chart

0|p1 2|p3 4|p2 6|p1 8|p3 10|p1 11|p3 13|p3 14

Process	AT	ВТ	TT	WT
p1	0	0	11	6
р3	1	0	13	6
p2	2	0	4	2

Average turn around time=28.000000/3 = 9.333333

Average wait time=14.000000/3 = 4.666667 */