

# Cloud Security

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March 7, 2024

# Cloud Security

- ▶ All computing systems must be secured from attack. Threats fall into a few broad categories
- ▶ Malware: Code designed to break into a system and either destroy or control systems or information in one of two means
  - ▶ Email attachment: someone runs the attachment and malware spreads
  - ▶ Buffer overflow/SQL injection etc: take advantage of software bugs to gain access (does not need user intervention)
- ▶ Rogue insider: Person working in the facility containing the computation devices who has malicious intent and physical access to the system

# Cloud Security

- ▶ In this particular lecture we will discuss how the traditional risks of computing apply to the cloud
- ▶ We will also discuss new risks and threats that are associated with the cloud
- ▶ Particularly in relation to its public nature and virtualisation
- ▶ As before most of this material is based on Cloud Computing: Theory and Practice

# Security: Target rich environment

- ▶ The cloud is a target rich environment (i.e. many targets for someone to attack)
- ▶ This is because there are many applications running on a cloud
- ▶ And will also have a large number of users associated with them
- ▶ Users may also have information/logins on one or more applications

# Security: Target rich environment

- ▶ This is a draw for malicious activity and criminal organisations
- ▶ For example if there are 1,000 on a cloud and 99% are secure then that means at least 10 can be exploited
- ▶ 10,000 means 100
- ▶ 100,000 means 1,000 etc

# Security: Threats that are the same

- ▶ Some threats carry over from other network centric environments so any threats from these categories also apply in cloud
- ▶ As cloud is built on these categories
  - ▶ Network-centric computing
  - ▶ Network-centric content
  - ▶ Service Oriented Architectures
  - ▶ Grids and Distributed systems
  - ▶ Web based services

# Security: Reasons for moving to the cloud

- ▶ The main motivation for moving to the cloud was the reduction in technical concerns
- ▶ This is true but for the security the exact opposite is true as the concerns are greater
- ▶ As infrastructure is now shared with many others
- ▶ And there is no guarantee that the cloud provider will implement security for you

# Security: Threat classes

- ▶ Traditional security threats
  - ▶ Standard threats that would appear in a traditional non-cloud computing environment
  - ▶ All infrastructure must be protected from attack from outsiders
  - ▶ If infrastructure can be broken into the cloud is vulnerable to attack
  - ▶ Authentication: everyone who has access to the cloud application should be given the smallest privilege set necessary for their task
  - ▶ Attack vectors in non-cloud applications also apply: DDoS attacks, phishing, SQL injection, cross-site scripting, buffer overflow etc



# Security: Threat classes

- ▶ System availability threats: standard threats that would be encountered in a datacentre
- ▶ Power outages, Fire, Flooding, Malicious destruction etc
- ▶ When such an event occurs a user can be faced with data lock-in, wherein the data is not accessible and be consequence the cloud application fails to function
- ▶ Detrimental to large enterprise applications

# Security: Threat classes

- ▶ Third party control threats where there are concerns about data storage from outsiders
- ▶ Arises from lack of transparency and the limited control a user has over where the data is stored in the cloud
- ▶ For example a cloud provider may outsource some of their data storage to other providers
  - ▶ May not be specified by the cloud provider
  - ▶ Difficult to determine who they are and a level of trust

# Security: Threat classes

- ▶ Espionage is also an issue in that there may be malicious employees in the cloud provider who could access or destroy your application data or sell it onto other companies
- ▶ Difficult for a user to prove a provider has accessed/modified data without consent
- ▶ Abuse of the Cloud: using the cloud for malicious purposes
  - ▶ Building many VMs and coordinating them to cause a DDoS attack
  - ▶ Using VMs to distribute spam
  - ▶ Using VMs to distribute or control malware

# Security: Threat classes

- ▶ Shared technologies, threats due to multi-tenancy
- ▶ VMMs if not secured properly can be accessed and controlled by a VM
- ▶ This will directly affect the security of all other VMs managed by the VMM
- ▶ Can also lead to the installation of VMBRs

# Security: Threat classes

- ▶ Insecure APIs: where a cloud provider has produced an API that may be exploited by attackers
- ▶ The API should protect applications and users from attack at all times
- ▶ Bugs in the API could expose routes to privilege escalation and application control
- ▶ Malicious insiders cloud also build backdoors into the API to give them full access to an application through a hidden API/function call

# Security: Threat classes

- ▶ Data loss and leakage: if the cloud provider does not replicate data properly or prevents unauthorised access
- ▶ Difficult to have a full copy of data outside of cloud if datasets are large
- ▶ Ensuring consistency is another issue should be other copies of data available
- ▶ If the cloud provider maintains one copy of data and should replication fail as well as hardware then all data is lost
  - ▶ By consequence the application completely fails as there is no data to work with

# Security: Threat classes

- ▶ Value of data >>> Value of an application
- ▶ Data loss can be irreparable
- ▶ Data leakage may occur as a result of malicious cloud insiders observing and copying data
- ▶ Or if an application or the API it is built on is coded in an insecure way

# Security: Threat classes

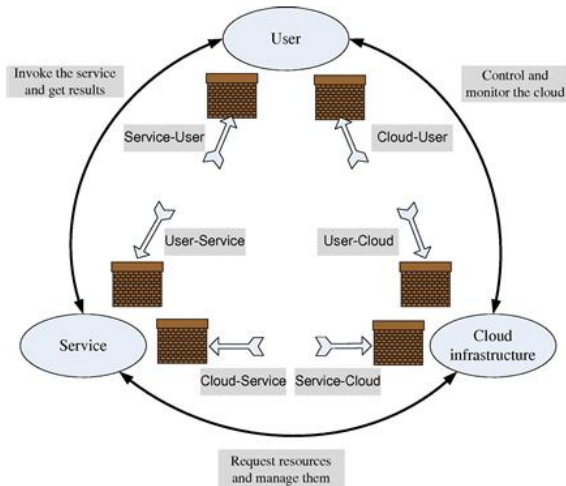
- ▶ Account/Service hijacking: significant threat all web facing services must account for
  - ▶ There are many methods of stealing credentials and they must be guarded against in a cloud application
  - ▶ Bad passwords are one of the most common forms of account hijacking
- ▶ Unknown risk profile: Where the developer has been exposed to ignorance to the risks cloud computing poses to their applications



# Security: Attack vectors

- ▶ There are three actors that are present in the cloud computing environment
- ▶ User: The end user who is interacting with the application
- ▶ Service: The application the developer has produced to run on the cloud and serve users
- ▶ Cloud infrastructure: the supporting machines upon which the application runs
- ▶ The interaction between all these components will be illustrated on the following slide

# Security: Attack vectors



# Security: Attack vectors

- ▶ As can be seen from the diagram there are six potential vectors of attack in a cloud system
- ▶ All attack vectors must be secured against in a cloud application
- ▶ You have zero idea where or when the next attack will come

# Security: Other concerns

- ▶ There are other concerns that must be taken care of which affect the attack vectors seen previously
- ▶ No system is completely secure
- ▶ Given enough time and resources any system can be broken into
- ▶ You need to ensure that the cost to the attacker to break into your system is far in excess of the potential reward if they break in
- ▶ And that there are methods of tracking intruders if they do break in

# Security: Other concerns

- ▶ Data is more vulnerable in long term storage than in transit
  - ▶ Transit is short bursts of data over communication links that can be affected by man in the middle attacks
  - ▶ Storage can be attacked for longer periods of time and will require stronger security
- ▶ Both must be secured against
- ▶ Usually a method of encryption is used
- ▶ Life cycle of data
  - ▶ In a cloud there is no guarantee as to when deleted data will be rendered unusable and deleted.
  - ▶ This poses a risk should the data not be destroyed for a period of time it may be accessible to others
  - ▶ Data may not be erased from backups thus there is still potential for access

# Security: Other concerns

- ▶ Processing
  - ▶ Your application may be threatened by malicious VMs or VMBRs
  - ▶ It is also possible that employees of the cloud provider can interfere with the processing of your application.
- ▶ Standardisation: there is no standardisation among cloud vendors
  - ▶ Standardisation usually leads to increased competition thus accelerating development and security of APIs and platforms.
  - ▶ Vendor lock in can expose you to bugs that are not fixed or addressed by the provider

# Security: Other concerns

- ▶ Auditing: Most systems need to know exactly
  - ▶ Who accessed the system
  - ▶ How and where they did it
  - ▶ What actions they took
  - ▶ When they happened
- ▶ This is necessary for determining attack origins
- ▶ Requires extensive reliable logging facilities
- ▶ Currently very difficult to do reliably in the cloud

# Security: Other concerns

- ▶ Multi-tenancy: A core reason for cost reduction in the cloud
- ▶ Also a security concern particularly in SaaS applications
- ▶ If one user of the service is broken into potentially all users are exposed
  - ▶ A nightmare if sensitive data is involved.
- ▶ Malicious tenant can try to interfere with your processing



# Security: Other concerns

- ▶ Legal frameworks: these don't tend to evolve as rapidly as technology
- ▶ May be difficult for users to defend their rights with cloud technologies
- ▶ Large cloud vendors have sites in multiple countries
  - ▶ In cases like this it's hard to determine which laws should apply
  - ▶ Particularly if a single action involves two or more countries
- ▶ Outsourcing
  - ▶ It may be possible that a cloud provider uses another provider to enable some functionality
  - ▶ Who's liable if the functionality fails?
  - ▶ Who's responsible for implementing security?

# Security: Privacy

- ▶ Privacy ensures that an individual, group, or organisation has the right to prevent personal information from being disclosed to others
- ▶ Major concern in any cloud system or web facing system
- ▶ Privacy is also limited by law for reasonable things like taxation and freedom of speech
- ▶ Social networks and voluntary information sharing has lead to information stockpiles that when stolen can lead to identity theft

# Security: Privacy

- ▶ The main privacy concerns with the cloud are the following
- ▶ Lack of user control: Once data is submitted to the provider the user loses control of the data
  - ▶ No idea of location
  - ▶ Could lose access to the data
  - ▶ Data could be stored indefinitely on backup
- ▶ Unauthorised secondary use
  - ▶ The provider may sell your data to other providers to make alternate streams of revenue
  - ▶ Users have no control over how and when this is performed
  - ▶ Often no idea as to what data is given or to whom

# Security: Privacy

- ▶ Dynamic provisioning: Privacy concerns due to outsourcing of data by the provider
- ▶ What data does the outsourced provider see?
- ▶ Are they secure and trustworthy?

# Security: Virtual Machines

- ▶ Security issues and solutions arising from VM use in the cloud
- ▶ VMs and VMMs are potential targets of attacks in the cloud
- ▶ These are things that must be secured against

# Security: VMM based threats

- ▶ Starvation of resources and denial of service
  - ▶ badly configured resource limits
  - ▶ rogue VM with capability of bypassing resource limits
- ▶ VM side channel attacks: Malicious attack on VMs by a rogue VM on the same VMM
  - ▶ Lack of proper isolation of inter-VM traffic
  - ▶ Limitation of packet inspection devices to handle high speed traffic
  - ▶ VM instances built from insecure VM images
- ▶ Buffer overflow attacks or other bugs in the VMM

# Security: VM based threats

- ▶ Deployment of rogue or insecure VMs
  - ▶ Unauthorised users may start insecure instances or perform admin actions on VMs
  - ▶ Improper configuration of access controls on VM administrative tasks
- ▶ Presence of insecure and tampers VM images in repository
  - ▶ Lack of access control to the VM image repository
  - ▶ Lack of mechanisms to verify the integrity of the images