CS460 Fall 2022
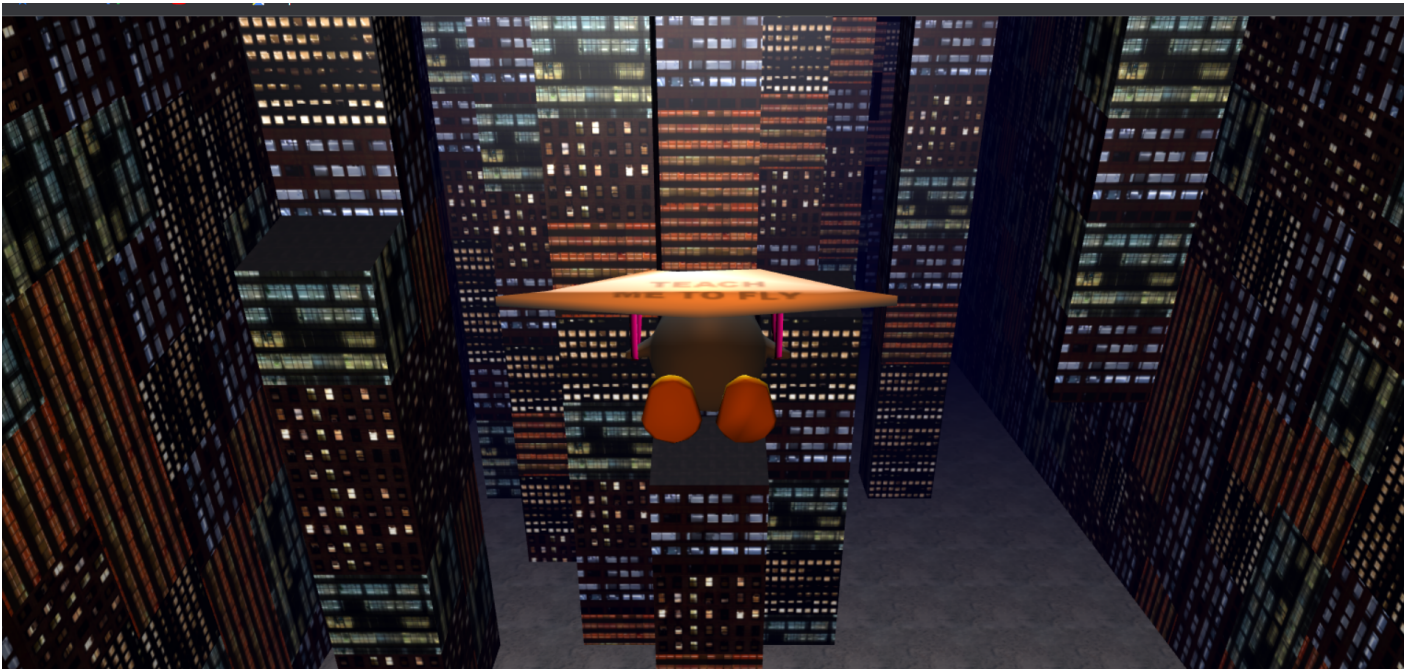**Name:** Kiran Sandilya
Due Date: 09/12/2022

Assignment 1: Intro

Part 1 (100 points): Describe your favorite WebGL demo.

My favorite WebGL demo is teach me to fly, it is a small person flying on a glider passing through the buildings, i really enjoyed the interface and interaction and the way the flight is being simulated with the controls action.(`https://http://www.spacegoo.com/wingsuit/#`). The authors shows the way we are performing by the score and give the credit as master to noob in an order.

Technologies used:

- JavaScript

- Three.js framework

- I used the Chrome Browser

Bonus (33 points): `https://github.com/Kiransandilya/Teachmetofly`
collaboration with Hindu Medisetti
Credits http://www.spacegoo.com/wingsuit/