



INTERVIEW SOLUTION

For Answer Framing

“Ye Zindagi Na Milegi Dobara... Prepare Acche Se Karna...”

Because technical interviews don't give second chances easily!

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Types of Interview Questions

- **1. Technical Questions**
 - Core Programming
 - Coding & Problem Solving
 - System Design
 - Database & SQL
 - Web Technologies
 - DevOps & Tools
- **2. Behavioral & HR Questions**



STEP-BY-STEP NON-TECHNICAL INTERVIEW PREPARATION

- **1: Master Your Introduction (Elevator Pitch)**
- **2: Prepare STAR-based Responses for Common Questions**
- **3: Know Your Resume Inside-Out**
- **4: Research the Company & Role**
- **5: Practice Common HR Questions**
- **6: Work on Communication & Soft Skills**
- **7: Prepare a Few Questions to Ask the Interviewer**



Answer Framing Technique



Prepare

- Listen to the question
- Think of an event
- Plan, organize in 5 to 8 seconds

One sentence summary



Situation

- Provide context and background
- “Our customers complained ...”



Task

- Describe problem, and challenges
- “We faced supply chain shortages ...”



Action

- Explain what you did and how
- “We solved ...”
- “I calculated ...”



Results

- State benefits, savings, rewards, recognitions, etc.
- “The impact of ...”

STEP-BY-STEP TECHNICAL INTERVIEW PREPARATION

• 1: Understand the Interview Rounds

- Online coding test (HackerRank/CodeSignal)
- DSA-focused technical rounds
- OOP + Java core questions
- System Design / Low-level Design
- Project discussion (from your resume)
- HR/Behavioral round



STEP-BY-STEP TECHNICAL INTERVIEW PREPARATION

- **2: Master Core Java (Object-Oriented + Internals)**
- **Focus Areas:**
- OOP Principles (Abstraction, Inheritance, Polymorphism, Encapsulation)
- Interfaces vs Abstract Classes
- Exception Handling
- Java 8 Features
- Multithreading (Thread, Runnable)
- Collections Framework (List, Set, Map, Queue)



Action Plan:

- Revise theory using Java docs or GeeksForGeeks
- Practice code snippets daily
- Prepare 3–4 real-world use cases for each concept

STEP-BY-STEP TECHNICAL INTERVIEW PREPARATION

- **3: DSA – Data Structures and Algorithms**

- **Must-cover topics:**

- Arrays, Strings, Matrix
- LinkedList, Stack, Queue, HashTable
- Recursion + Backtracking
- Trees, BST, Heaps
- Searching & Sorting
- Graphs (BFS, DFS)
- Dynamic Programming



Practice Routine:

- Solve 2 easy or 1 medium DSA problem daily on LeetCode or HackerRank
- Bookmark pattern-based problems
- Track time & space complexity for every solution
- Use whiteboard or notepad or pen-paper for dry runs

Q: What is the difference between HashMap and TreeMap in Java?

- **Structured Answer:**

- Both are part of the Java Map interface.
- HashMap offers constant-time performance for get() and put(), while TreeMap maintains keys in sorted order and uses $O(\log n)$
- HashMap is faster for general lookups, but TreeMap is better when sorted data is needed — for example, leaderboard systems or range queries.
- One thing to remember: HashMap allows one null key, TreeMap does not.

Theoretical / Conceptual Questions

- **Purpose:** To test your understanding of **core concepts**, terminology, and how things work internally.

Examples:

- What is the difference between an interface and an abstract class in Java?
- How does garbage collection work in Java?
- What is the time complexity of a binary search?

Answer Strategy:

- Define the concept in 1–2 lines.
- Give an example or use-case.
- Mention key differences (if it's a comparative question).
- Add internal details or edge-case awareness if possible.



Coding / DSA Problems

Purpose: To test your **problem-solving ability, code logic, and efficiency.**

Examples:

- Reverse a LinkedList.
- Find the longest substring without repeating characters.
- Implement Insertion sort algorithm.

Answer Strategy:

- Clarify constraints and edge cases.
- Explain your approach before coding.
- Write clean, modular code.
- Mention time & space complexity.
- Walk through a dry run or input example.



Example 1

```
public ListNode List(ListNode head) {  
    ListNode prev = null, curr = head;  
    while (curr != null) {  
        ListNode next = curr.next;  
        curr.next = prev;  
        prev = curr;  
        curr = next;  
    }  
    return prev;  
}
```

Answer Approach:

Use three pointers: **prev**, **curr**, and **next**. Iterate and reverse the **.next** pointers.

Complexity:

Time: $O(n)$

Space: $O(1)$

Edge Cases:

Empty list

One node

Example 2

```
public boolean test(String s) {  
    int left = 0, right = s.length() - 1;  
    while (left < right) {  
        if (s.charAt(left++) != s.charAt(right--))  
            return false;  
    }  
    return true;  
}
```

Answer Approach:

Use **two-pointer technique** from both ends. Compare characters.

Complexity:

- Time: $O(n)$
- Space: $O(1)$

Edge Cases:

- Empty string
- Case sensitivity or spaces (normalize input if required)

Advantages:

- Reduces time complexity significantly (from $O(n^2)$ to $O(n)$)
- Easy to implement
- Great for sorted arrays, palindrome checks, partitioning

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The background is a close-up, blue-tinted photograph of a laptop keyboard. Overlaid on the keyboard is a dark blue network diagram consisting of several interconnected nodes (circles) and lines, suggesting a digital or technological theme.

THANK YOU