

Logic Building Session Day 1: Sep 2022 Session 1

Kiran Waghmare



```
-Programming Task:
   -Algorithm
        -Pseudocodes: steps to be followed.
            -outline of a program.
            -Example:
                1.Read the input.
                                                                Output
                                        Input
                2.Define sum=0.
                                                    Addition
                3.Add: sum<---n1+n2
                                         10,20
                                                                   30
                4.Print sum
                                               Input: 2, n1, n2,Sum
                                               Logic: Add: sum <-- n1+n2
                                               Output: print sum
```

EXAMPLE OF PSEUDOCODE

- 1. Start
- 2. Read quantity
- 3. Read price_per_kg
- price ← quantity * price_per_kg
- 5. Print price
- 6. End

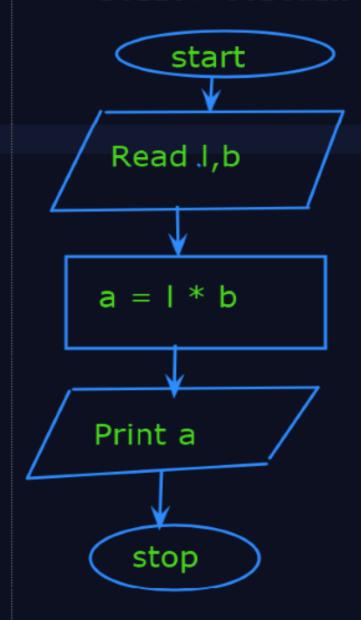
-Diagrams: Flow chart: pictorial representation. -Follow certain symbols. Output Input Addition 10,20 30 Start/End Process Input: 2, n1, n2,Sum Logic: Add: sum <-- n1+n2 Output: print sum Input/Output Decision/Test Flow of activities connectors

Examples Of Algorithms In Programming

- Write an algorithm to add two numbers entered by user.
- Step 1: Start
- Step 2: Declare variables num1, num2 and sum.
- Step 3: Read values num1 and num2.
- Step 4: Add num1 and num2 and assign the result to sum. sum←num1+num2
- Step 5: Display sum
- Step 6: Stop

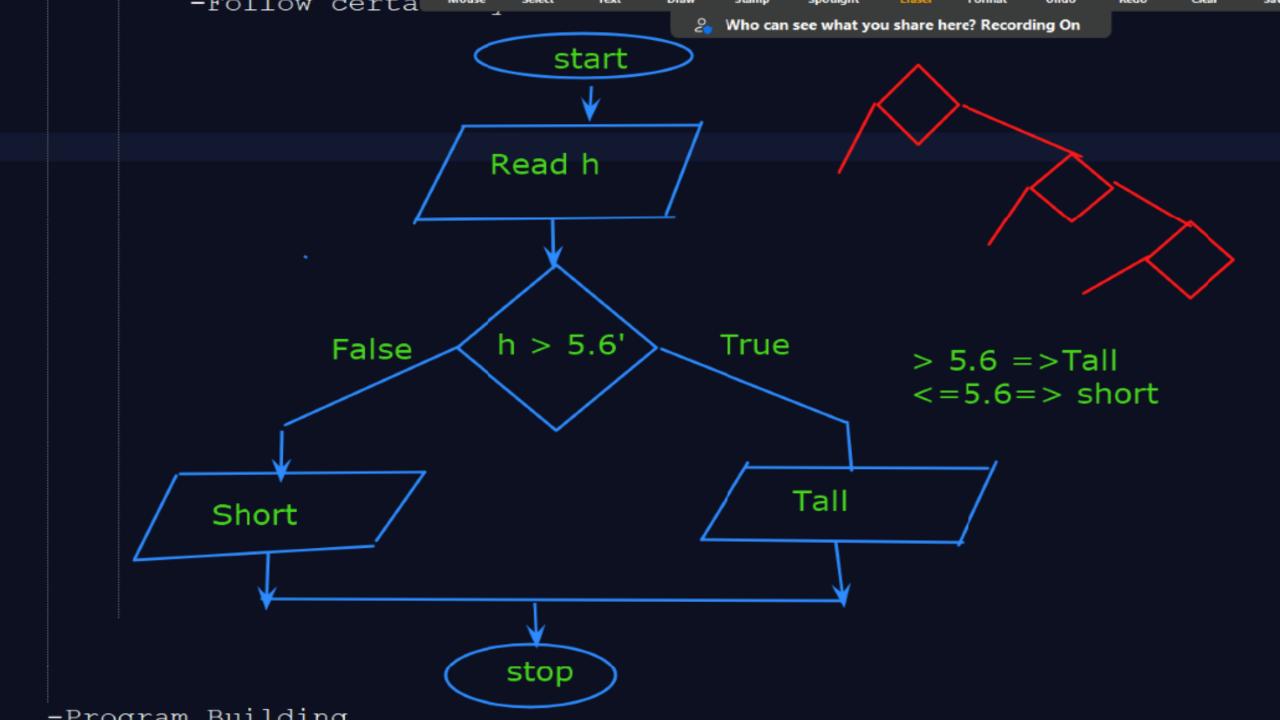
Who can see what you share here? Recording On

-Diagrams: Flow chart : pictorial representation.
-Follow certain symbols.



Area=Length * breadth

Input:2; l,b
Output: 1; a



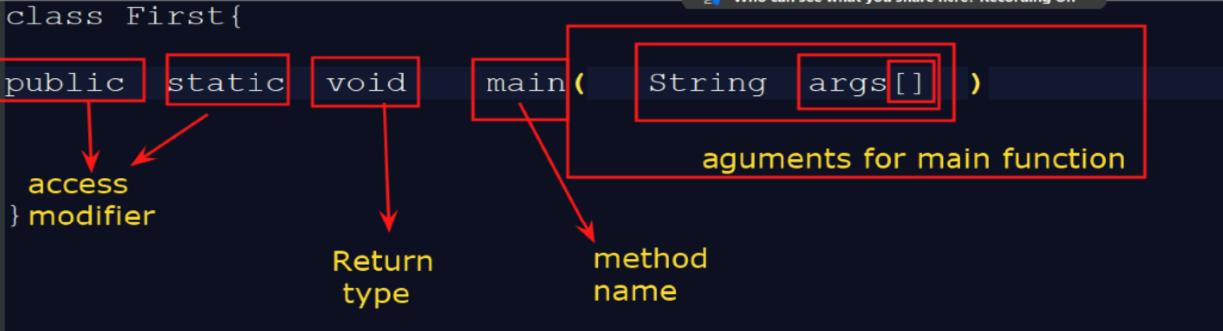
The requirement for Java Hello World Example

- For executing any java program, you need to
 - Install the JDK if you don't have installed it, download the JDK and install it.
 - Set path of the jdk/bin directory
 - Create the java program
 - Compile and run the java program

class First{}

keyword

user defined name class name



```
public static void main(String[] args) {
        System.out.println("Hello....");
                                             Folders--> Packages
    System.out.println
                                                       classes
System: inbuilt java class defined in java.lang package
                                                        Methods
out:reference variable(Object)
    -java.io.PrintStream
Println():method
    -java.io.PrintStream
    -print text on console window
```