Final Project: Fog Study

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1. Overview

- TweenMax is great

- THREE does everything for you

- Importing sucks

- Fog isn't that cool

2. Tasks and future plans

- Most Challenging
    - Importing models with their textures
    - GLB files are great for simplicity, terrible for loading
- Most Interesting
    - Fog in THREE is surprisingly easy and interest
    - There are two types
        - Fog: clearer image
        - FogExp2: more realistic
- Improvements and/or changes
    - Add a slider for the D20
    - Add a slider for fog density