Morphological Operations Applied to Digital Art Restoration

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Why?

Art restoration preserves objects of artistic, cultural, or historical value. However, this process demands many resources.

Digital art restoration provides:

- a comparatively inexpensive alternative,
- a nondestructive tool, and
- an approximation of the initial appearance.

Cornelis et al

Outline

Outline

Criteria

Terms

Edge boundaries between areas of varying intensity

Intensity brightness or dullness of a color

1. Accuracy - low error rate
2. Localization - minimal distance between detected and actual edge
3. Uniqueness - only one response to a single edge

Canny Algorithm

1. Smooth image by applying Gaussian filter.

2. Take gradient of image.

3. Identify regions containing significant jumps in intensity.

4. Search regions for local maximum.

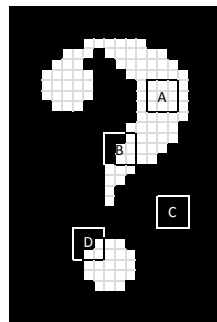5. Compare remaining pixels to two thresholds.

Outline

Morphological Operations

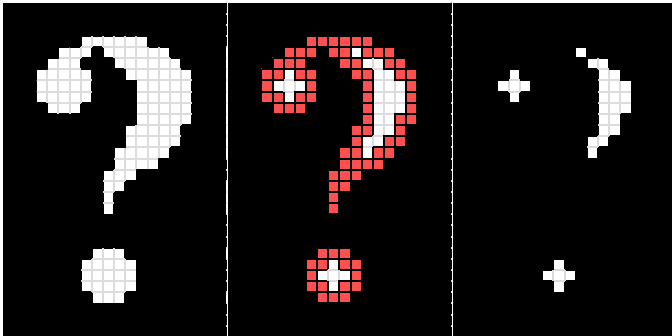Binary and Greyscale Images

Two Inputs:

- original image
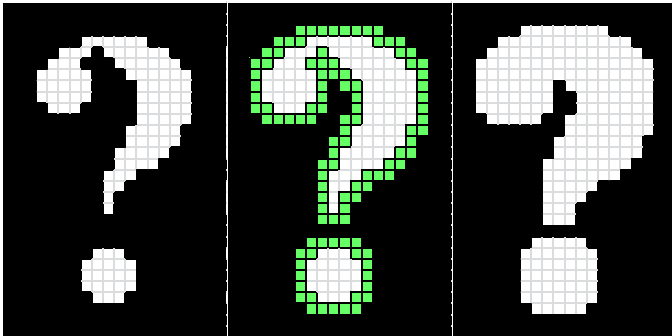- structuring element

Erosion

Erosion removes foreground pixels.

$$g = f \ominus s$$
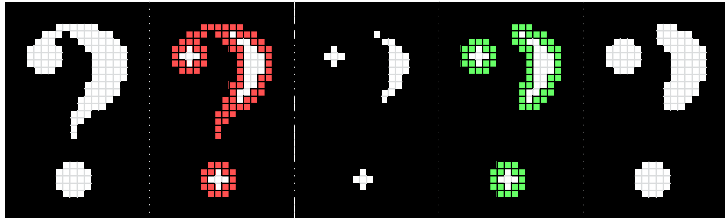
Dilation

Dilation adds foreground pixels.

$$g = f \oplus s$$

Opening

Opening removes foreground pixels... neatly.
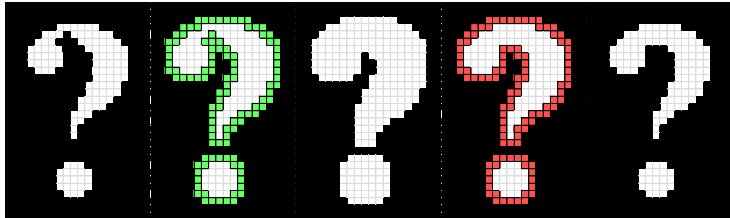
$$g = f \circ s = (f \ominus s) \oplus s$$

Closing

Closing adds foreground pixels... neatly.

$$g = f \bullet s = (f \oplus s) \ominus s$$
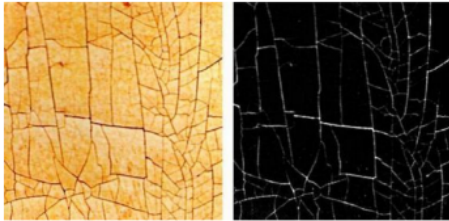
Outline

Top-Hat Algorithm

Black Top-Hat

darker details on
lighter background

$BTH = (f \bullet s) - f$

White Top-Hat

lighter details on
darker background

$WTH = f - (f \circ s)$
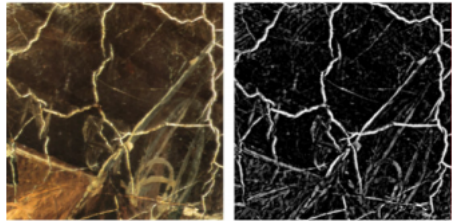
Spagnolo and Somma

Spagnolo and Somma

Alternative Method

1. Set threshold; pixels exceeding threshold are determined to be cracks.
2. Closing is applied to image, grouping isolated pixels.
3. Previous two steps form binary crack mask.
4. Canny edge detection algorithm implemented on original image to obtain edge mask.
5. Dilation applied to edge mask.
6. Crack and edge mask joined to form binary mask.
7. Binary mask iteratively eroded until certain percentage of edge information is lost.

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Inpainting Process

The image is broken down into regions, which are further broken down into neighborhoods. For each defective pixel i:

1. Find the context of i.
2. Examine all other neighborhoods within the region of i.
3. Find neighborhood most similar to context of i by sum of squared differences.
4. If the sum of squared errors is below a set threshold, replace all defective pixels in the neighborhood of i with corresponding pixels from most similar neighborhood.
5. Otherwise, replace pixel i with the median value of all non-defective pixels within its neighborhood.

Outline

Definitions

Equations:

- False and True Positive Rate

$$FP = fp/(fp + tn)$$

$$TP = tp/(tp + fn)$$

- Precision and Recall

$$P = tp/(tp + fp)$$

$$R = tp/(tp + fn)$$

Categories:

- true positives (*tp*)
- false positives (*fp*)
- true negatives (*tn*)
- false negatives (*fn*)

Statistics

Method	Classification	tp	fn	tn	fp	TP (or R)	FP	P
Top-Hat Transform	Crack Thickness - Thin	220	30	230	20	0.880	0.080	0.917
	Crack Thickness - Medium	232	18	231	19	0.928	0.076	0.924
	Crack Thickness - Thick	235	15	238	12	0.940	0.048	0.951
	Number of Cracks - Few	242	8	245	5	0.968	**0.020**	0.980
	Number of Cracks - Medium	245	5	241	9	**0.980**	0.036	0.965
	Number of Cracks - Many	243	7	243	7	0.972	0.028	0.972
	Crack Connectivity - Low	215	35	219	31	**0.860**	**0.124**	0.874
	Crack Connectivity - High	218	32	221	29	0.872	0.116	0.883
Alternative Method	Edge Information Lost - 1%	-	-	-	-	**0.932**	-	**0.497**
	Edge Information Lost - 30%	-	-	-	-	0.857	-	0.594
	Edge Information Lost - 70%	-	-	-	-	**0.530**	-	**0.704**

ADD GRAPH HERE!!!

Results

Original Image
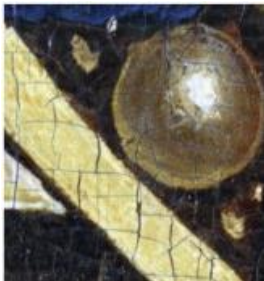
Restored Image

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Conclusions

The top-hat transform has been demonstrated to outperform the alternative examined here.

Further Work:

- Implement other methods of crack detection.
- Examine effects of various forms of edge detection and inpainting.
- Study the detection and removal of other defects.

Thanks!

Questions?

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