KirbyDownB (Group 6)

Sprint 2 Retrospective

What didn't go well
- Finding time to work on the project
    - All of us are involved in other project-based classes (like CS 179G), so it was hard to find time to work on this project
- Practical user functionality
    - Whenever there's an update, the user has to refresh the entire app to see the newly added data
    - In the next sprint, we'll try to implement live notifications, so that any new activity (eg. new message) will show up without having to refresh

What went well
- Everyone was able to regroup towards the end of the sprint and connect pieces together
- All the backend endpoints were managed and maintained well
- We fixed some issues in the Profile section