

UGameplayAbility



```
classDiagram
    class UGameplayAbility
    class UMGGameplayAbilityBase
    UMGGameplayAbilityBase --|> UGameplayAbility
```

The diagram illustrates a class hierarchy. At the top is a white box labeled 'UGameplayAbility'. Below it is a gray box labeled 'UMGGameplayAbilityBase'. A blue arrow points from the top of the gray box to the bottom of the white box, indicating that 'UMGGameplayAbilityBase' inherits from 'UGameplayAbility'.

UMGGameplayAbilityBase