

Discrete Mathematics

Non-determinism — Spring 2025

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§1 Non-determinism

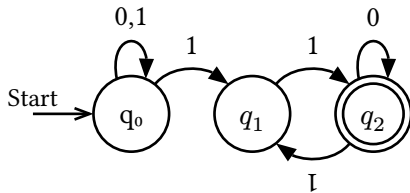
Non-deterministic Finite Automata

Definition 1: A *non-deterministic finite automaton* (NFA) is a 5-tuple $\mathcal{A} = (Q, \Sigma, \delta, q_0, F)$, where

- Q is a *finite* set of states,
- Σ is an *alphabet* (finite set of input symbols),
- $\delta : Q \times \Sigma \longrightarrow \mathcal{P}(Q)$ is a *transition function*,
- $q_0 \in Q$ is an *initial* (*start*) state,
- $F \subseteq Q$ is a set of *accepting* (*final*) states.

Note: $\delta : (q, c) \mapsto \underbrace{\{q^{(1)}, \dots, q^{(n)}\}}_{\text{non-determinism}}$

	0	1
q0	q0	q0, q1
q1		q2
q2	q2	q1



Michael Rabin



Dana Scott

Non-Determinism

Definition 2: A model of computation is *deterministic* if at every point in the computation, there is exactly *one choice* that can make.

Note: The machine accepts if *that* series of choices leads to an accepting state.

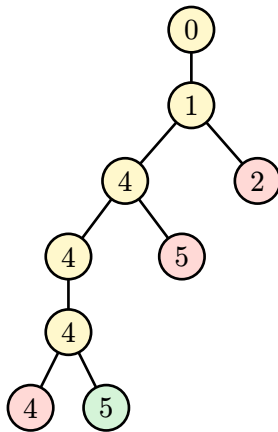
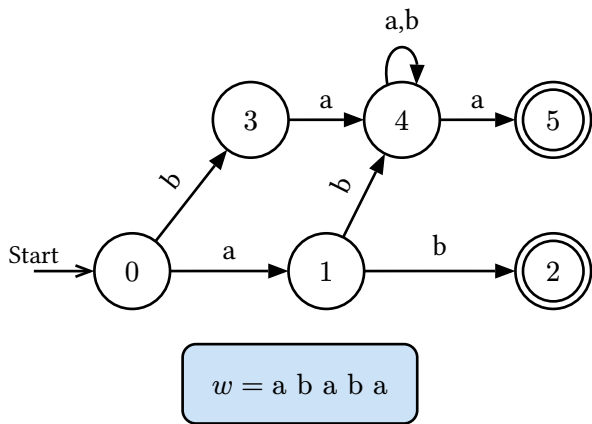
Definition 3: A model of computation is *non-deterministic* if the computing machine may have *multiple decisions* that it can make at one point.

Note: The machine accepts if *any* series of choices leads to an accepting state.

Intuition on non-determinism:

1. Tree computation
2. Perfect guessing
3. Massive parallelism

Tree Computation



- At each *decision point*, the automaton *clones* itself for each possible decision.
- The series of choices forms a directed, rooted *tree*.
- At the end, if *any* active accepting (*green*) states remain, we *accept*.

Perfect Guessing

- We can view nondeterministic machines as having *magic superpowers* that enable them to *guess* the *correct choice* of moves to make.
- Machine can always guess the right choice if one exists.
- No physical implementation is known, yet.

Massive Parallelism

- An NFA can be thought of as a DFA that can be in many states *at once*.
- Each symbol read causes a transition on every active state into each potential state that could be visited.
- Non-deterministic machines can be thought of as machines that can try any number of options in parallel (using an unlimited number of “processors”).

Computation Model

Reachability relation for NFA is very similar to DFA's:

$$\langle q, x \rangle \vdash_{\text{DFA}} \langle r, y \rangle \quad \text{iff} \quad \begin{cases} x = cy & \text{where } c \in \Sigma \\ r = \delta(q, c) \end{cases}$$

$$\langle q, x \rangle \vdash_{\text{NFA}} \langle r, y \rangle \quad \text{iff} \quad \begin{cases} x = cy & \text{where } c \in \Sigma \\ r \in \delta(q, c) \end{cases}$$

Definition 4: An NFA *accepts* a word $w \in \Sigma^*$ iff $\langle q_0, w \rangle \vdash^* \langle f, \varepsilon \rangle$ for some $f \in F$.

Definition 5: A language *recognized* by an NFA is a set of all words accepted by the NFA.

$$\mathcal{L}(\mathcal{A}) = \{w \in \Sigma^* \mid \langle q_0, w \rangle \vdash^* \langle f, \varepsilon \rangle, f \in F\}$$

Rabin–Scott Powerset Construction

Any NFA can be converted to a DFA using *Rabin–Scott subset construction*.

$$\mathcal{A}_N = \langle \Sigma, Q_N, \delta_N, q_0, F_N \rangle$$

- $Q_N = \{q_1, q_2, \dots, q_n\}$
- $\delta_N : Q_N \times \Sigma \longrightarrow \mathcal{P}(Q_N)$

$$\mathcal{A}_D = \langle \Sigma, Q_D, \delta_D, \{q_0\}, F_D \rangle$$

- $Q_D = \mathcal{P}(Q_N) = \{\emptyset, \{q_1\}, \dots, \{q_2, q_4, q_5\}, \dots, Q_N\}$
- $\delta_D : Q_D \times \Sigma \longrightarrow Q_D$
- $\delta_D : (A, c) \mapsto \{r \mid \exists q \in A. r \in \delta_N(q, c)\}$
- $F_D = \{A \mid A \cap F_N \neq \emptyset\}$

ε -NFA

Definition 6: *Epsilon closure* of a state q , denoted $E(q)$ or $\varepsilon\text{-clo}(q)$, is a set of states reachable from q by ε -transitions.

$$E(q) = \varepsilon\text{-clo}(q) = \left\{ r \in Q \mid \begin{array}{c} \textcircled{q} \xrightarrow{\varepsilon} \textcircled{r} \end{array} \right\}$$

This definition can be extended to the *sets of states*. For $P \subseteq Q$:

$$E(P) = \bigcup_{q \in P} E(q)$$

Note: $q \in \varepsilon\text{-clo}(q)$ since each state has an *implicit* ε -loop.

Example: For the following NFA, epsilon closure of q is $\varepsilon\text{-clo}(q) = \{q, r, s\}$.



From ε -NFA to NFA

To construct NFA from ε -NFA:

1. Perform a transitive closure of ε -transitions.
 - After that, accepted words contain *no two consecutive* ε -transitions.
2. Back-propagate accepting states over ε -transitions.
 - After that, accepted words *do not end* with ε .
3. Perform symbol-transition back-closure over ε -transitions.
 - After that, accepted words *do not contain* ε -transitions.
4. Remove ε -transitions.
 - After that, you get an NFA.

Kleene's Theorem

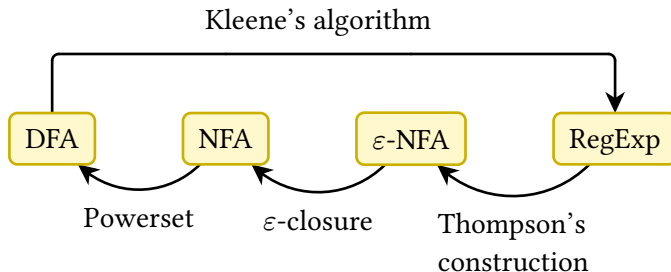
Theorem 1: $\text{REG} = \text{AUT}$.

Proof ($\text{REG} \subseteq \text{AUT}$): *For every regular language, there is a DFA that recognizes it.*

Use *Thompson's construction* to build an ϵ -NFA from regular expression, and then convert it to DFA. □

Proof ($\text{AUT} \subseteq \text{REG}$): *The language recognized by a DFA is regular.*

Use *Kleene's algorithm* to construct a regular expression from an automaton. □

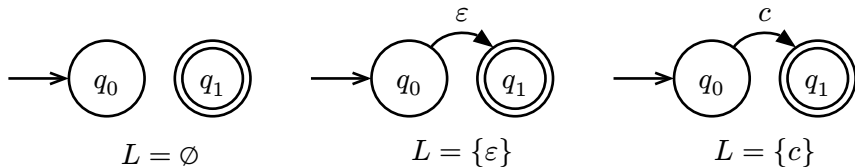


Thompson's construction

Definition 7: *Thompson's construction* is a method of constructing an NFA from a regular expression.

Prove $\text{REG} \subseteq \text{AUT}$ by induction over the *generation index* k . Show that $\forall k. \text{Reg}_k \subseteq \text{AUT}$.

Base: $k = 0$, construct automata for $\text{Reg}_0 = \{\emptyset, \{\varepsilon\}, \{c\} \text{ for } c \in \Sigma\}$, *showing* $\text{Reg}_0 \subseteq \text{AUT}$.



Induction step: $k > 0$, already have automata for languages $L_1, L_2 \in \text{Reg}_{k-1}$.

TODO: fancy pictures. For now, draw on the board.

Kleene's Algorithm

Definition 8: *Kleene's algorithm* is a method of constructing a regular expression from a DFA.

Let R_{ij}^k be a set of all words that take \mathcal{A} from state q_i to q_j without going *through* (both entering and leaving) any state numbered higher than k . Note that i and j *can* be higher than k . Since all states are numbered 1 to n , R_{ij}^n denotes the set of all words that take q_i to q_j . We can define R_{ij}^k recursively:

$$R_{ij}^k = R_{ij}^{k-1} \cup R_{ik}^{k-1} (R_{kk}^{k-1})^* R_{kj}^{k-1}$$
$$R_{ij}^0 = \begin{cases} \{a \mid \delta(q_i, a) = q_j\} & \text{if } i \neq j \\ \{a \mid \delta(q_i, a) = q_j\} \cup \{\varepsilon\} & \text{if } i = j \end{cases}$$