Contact

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Offerheap:
https://offerheap.com/specialist/KirillDolzhenkov

Telegram:
https://t.me/AN5H1N

Github:
https://github.com/KirillDolzhenkov

Location:
Mogilev, Belarus

EDUCATION

**Belarusian-Russian University
2013-2017
(Biomedical/Medical Engineering)**

**Self-education
2021-2022
(JavaScript, HTML, CSS)**

**IT-INCUBATOR
2021-2022
Front-end Developer
(TypeScript, React, Redux, Redux-form, Redux-thunk, Router-dom, Axios, Material UI,
Storybook, Formik, Unit testing)**

LANGUAGES

- English: Pre-intermediate (in progress)
- Russian: Native
- Belarusian: Advanced

DOLZHENKOV KIRILL

FRONT-END DEVELOPER

Front-end developer with experience in creating and optimization SPA using React, Redux, Typescript, HTML, CSS, JS

Experience

Mentor

IT-INCUBATOR | January2023 - Current time

- Conducting mentoring sessions with colleagues
- Helping to solve code problems and understanding tasks

FRONT-END DEVELOPER

NDA | August 2022 - October 2023
- React development using redux, react-redux, react-router-dom, redux-thunk, redux-form, Axios, Material UI
- Working with Hooks, TypeScript
- Migration from JavaScript to TypeScript
- Registration and login form creation
- Working with API
- Check the correctness of the code with UnitTests and using of Storybook for demonstration of individuality in the project.

UNITY DEVELOPER

AWEM | October 2023 - November 2023
- Developing match 3 games using C#, Unity.
- Implementation of new mechanics.
- Fixing bugs.
- Implementing new functionality in narrative validators using JavaScript.
- Working with Jira, Bitbucket, Jenkins, Sourcetree.

BIOMEDICAL EQUIPMENT TECHNICIAN

Mogilev Regional Oncology Center | 2017 - 2022
- Working with high-tech equipment.
- Diagnosing and treating patients.
- Drawing up documents and reports.
- Taking radiological measurements.

SKILLS

JavaScript, HTML, CSS, REST API, Git, TypeScript,

React, Redux, Redux-thunk, react-router-dom, react-hook-form,

Formik, axios, Material UI, Radix UI. Storybook, RTK, RTK Query,

git, github, Jira, Bitbucket, Jenkins, Sourcetree. C#, Unity.

Covering code with unit tests, Mentoring