

MODULE <i>hello_world_alive</i>

VARIABLES
 $A_msgs,$
 $network,$
 $status,$
 B_inbox

CONSTANT
 $msgs$

$vars \triangleq \langle A_msgs, network, status, B_inbox \rangle$

$Init \triangleq$
 $\wedge A_msgs = \{\}$
 $\wedge network = \{\}$
 $\wedge status = \text{"None"}$
 $\wedge B_inbox = \{\}$

$Send(m) \triangleq$
 $\wedge m \notin A_msgs$
 $\wedge A_msgs' = A_msgs \cup \{m\}$
 $\wedge network' = network \cup \{m\}$
 $\wedge \text{UNCHANGED } \langle status, B_inbox \rangle$

$NetworkDeliver \triangleq$
 $\wedge \exists e \in network :$
 $\wedge B_inbox' = B_inbox \cup \{e\}$
 $\wedge network' = network \setminus \{e\}$
 $\wedge \text{UNCHANGED } \langle status, A_msgs \rangle$

$Receive \triangleq$
 $\wedge status' = \text{IF } B_inbox = msgs \text{ THEN "Ok" ELSE "None"}$
 $\wedge \text{UNCHANGED } \langle network, B_inbox, A_msgs \rangle$

$Steps(m) \triangleq Send(m) \vee NetworkDeliver \vee Receive$

$Next \triangleq \vee \exists m \in msgs : Steps(m)$
 $\vee \text{UNCHANGED } vars$

$Spec \triangleq Init$
 $\wedge \Box [Next]_{vars}$
 $\wedge \forall m \in msgs : \text{WF}_{vars}(Steps(m))$

$NothingUnexpectedInNetwork \triangleq \forall e \in network : e \in A_msgs$

$EventuallyStatusIsOK \triangleq$
 LET $IsStatusOk \triangleq status = \text{"Ok"}$
 IN $\Diamond IsStatusOk$
