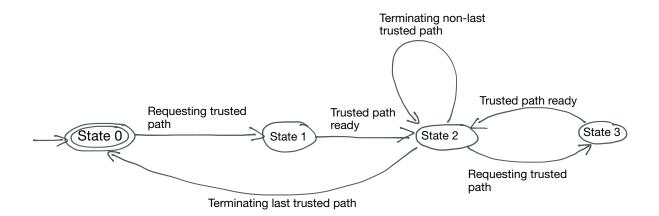
## Shark Cage Service status management diagram



## Legend:

State 0: No trusted-path environment is active

State 1: Preparation of first trusted-path environment in progress

State 2: One or more trusted-path environments are active

State 3: Preparation of second or next trusted path environment

Edges: outgoing edges represent the only messages accepted by Shark Cage Service in that state

All messages received in states 1 and 3 are postponed till the finish and then evaluated in state 2 (Thus restricting the amount of parallelism and possible race-condition problems)

Note: some kind of data structure holding handles to all active TP environments must be implemented in Shark Cage Service