

xkTuning Tool

v1.0

User Guide

VIP LAB @ Fudan University

December 5, 2022



Revision History

The following table shows the revision history for this document.

| Update | Author | Date |
|--|---|-----------|
| Version 1.0 | | |
| Added the XK-ISP C model to Manu Tuning Tool | Liu Jiaming (liujm22@m.fudan.edu.cn) Fan Yibo (fanyibo@fudan.edu.cn) | 2022/12/4 |
| Created the Main visualization Window for Manu Tuning | | |
| Added the function of displaying output image of every model | | |
| Added the function of download the image | | |

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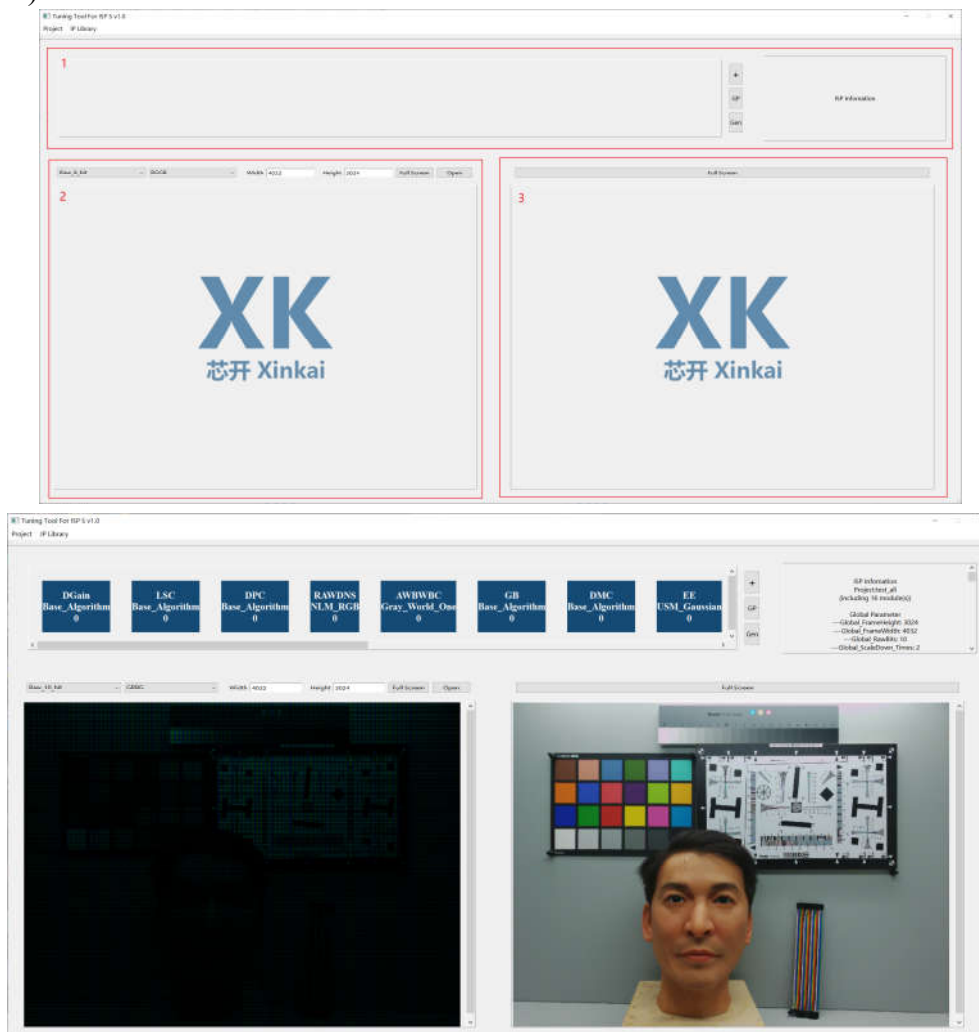
✧ Base_Algorithm..... 29

Introduction to XK-ISP Manu Soft Tuning Tool

XK-ISP Manu Soft Tuning Tool is based on the open-source XK-ISP C model developed by the Video & Image Processor laboratory of Fudan University. This tool contains some C-models of XK-ISP, with a total of 17 pipeline architectures at most, and has many configurable parameters for adjustment. The tool has a low code visual interface, and users can complete the corresponding configuration through simple interaction and manual input of parameters. With this tool, users have an efficient inspection method to speed up the process of parameter selection.

Basic Visualization Window

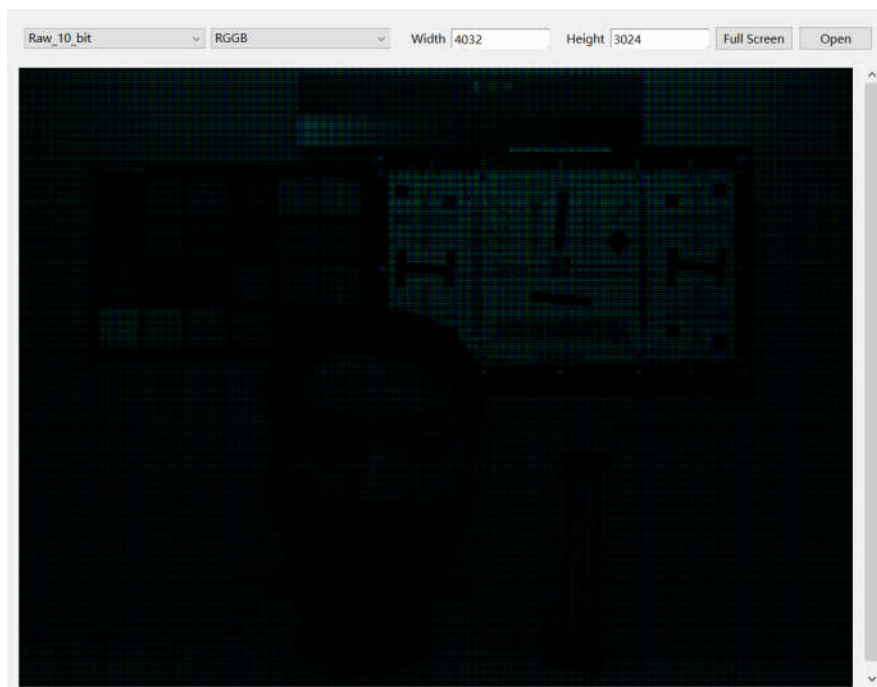
The main window consists of three parts. The first part is the ISP architecture diagram and ISP parameter information, the second part is the input Raw image information, and the third part is the output RAW/RGB/YUV (determined according to the ISP output).



Raw Import

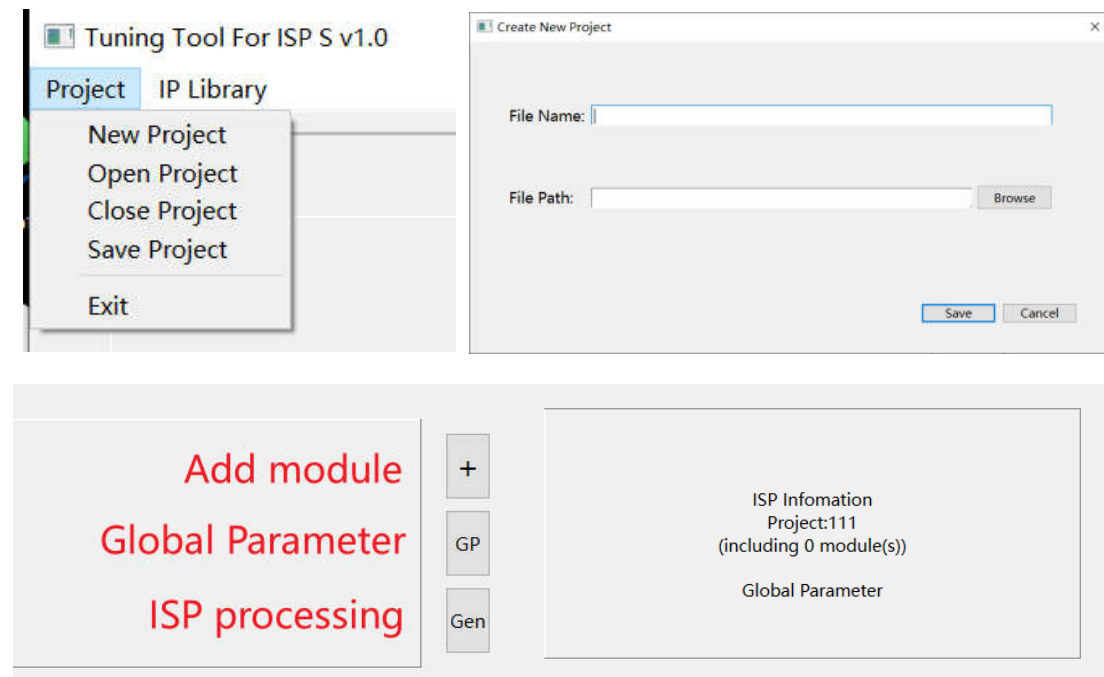


In this section, you can import different types of Raw images, such as **8 bit**, **10 bit**, and **12 bit** data widths. The format of the Bayer array is **RGGB**, **GRBG**, **GBRG**, and **BGGR**. The width and height of the image are also necessary inputs. The user can display the 1:1 ratio result of the image through the pushbutton **Full Screen**. When the previous information is confirmed to be correct, the pushbutton **Open** can be used to open the Raw image to be processed.



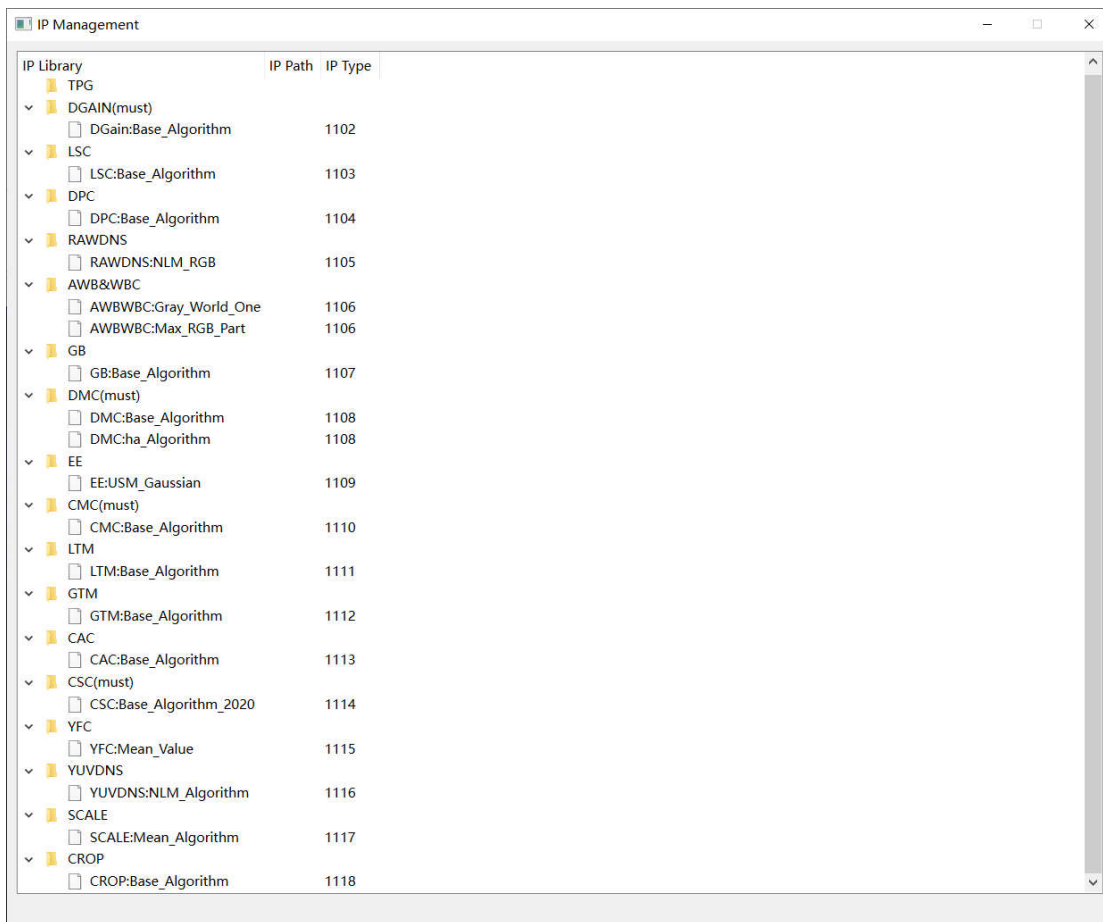
Project Management

In the menu bar **Project**, we can choose to create a **New Project**, **Open Project**, **Close Project**, and **Save Project**. After a project is created, there is no module in the ISP architecture, but the ISP project information has been displayed in the ISP information, which means that the project has been successfully created.



After creating a project, the project has been opened. Then we can add modules by clicking the pushbutton **ADD Module**. We can view the global parameter of the current module through the pushbutton **Global Parameter**. If we import pictures and XKISP module, we can get the processed pictures through the pushbutton **ISP Processing**. On the right side of the button is the current architecture information of the ISP. Without importing any modules, Project 111 contains 0 modules.

XK-ISP IP management



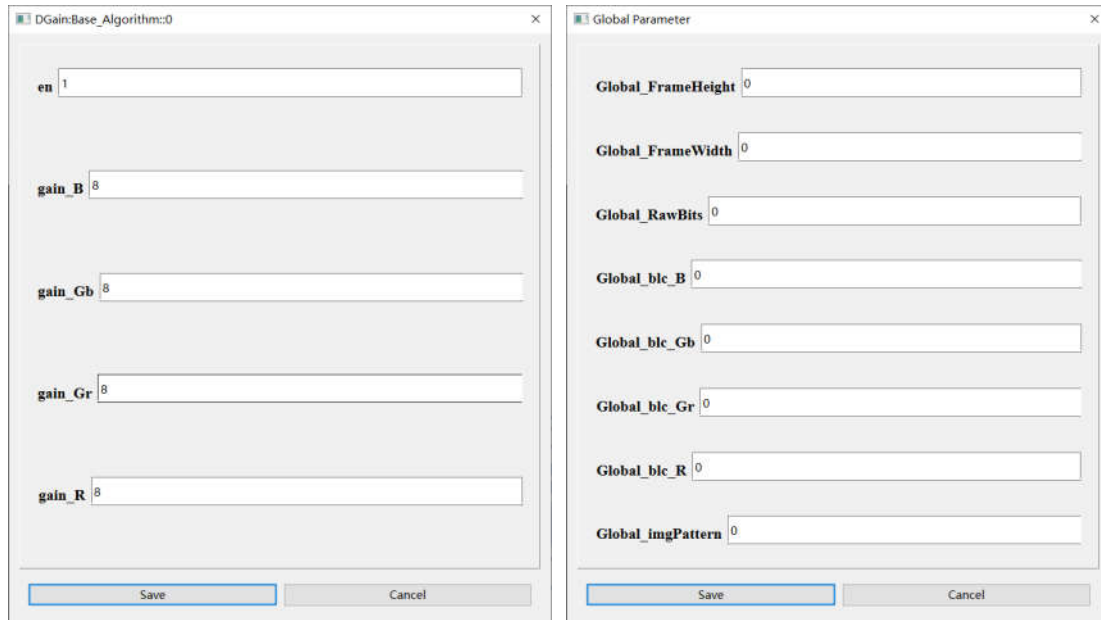
| IP Library | IP Path | IP Type |
|-------------------------|---------|---------|
| TPG | | |
| DGain(must) | | |
| DGain:Base_Algorithm | 1102 | |
| LSC | | |
| LSC:Base_Algorithm | 1103 | |
| DPC | | |
| DPC:Base_Algorithm | 1104 | |
| RAWDNS | | |
| RAWDNS:NLM_RGB | 1105 | |
| AWB&WBC | | |
| AWBWBC:Gray_World_One | 1106 | |
| AWBWBC:Max_RGB_Part | 1106 | |
| GB | | |
| GB:Base_Algorithm | 1107 | |
| DMC(must) | | |
| DMC:Base_Algorithm | 1108 | |
| DMC:ha_Algorithm | 1108 | |
| EE | | |
| EE:USM_Gaussian | 1109 | |
| CMC(must) | | |
| CMC:Base_Algorithm | 1110 | |
| LTM | | |
| LTM:Base_Algorithm | 1111 | |
| GTM | | |
| GTM:Base_Algorithm | 1112 | |
| CAC | | |
| CAC:Base_Algorithm | 1113 | |
| CSC(must) | | |
| CSC:Base_Algorithm_2020 | 1114 | |
| YFC | | |
| YFC:Mean_Value | 1115 | |
| YUVDNS | | |
| YUVDNS:NLM_Algorithm | 1116 | |
| SCALE | | |
| SCALE:Mean_Algorithm | 1117 | |
| CROP | | |
| CROP:Base_Algorithm | 1118 | |

In XK-ISP IP management, you can freely add the required algorithm modules through the pushbutton **ADD Module**. In this version, we include 17 types of algorithm modules, 19 different algorithms in total. The order of algorithm types follows the XK-ISP standard pipeline, which involves RAW ->RGB 4 ->RGB4 ->YUV format processing. It should be noted that the type of mark (**must**) must exist if you want to complete the conversion of image format.



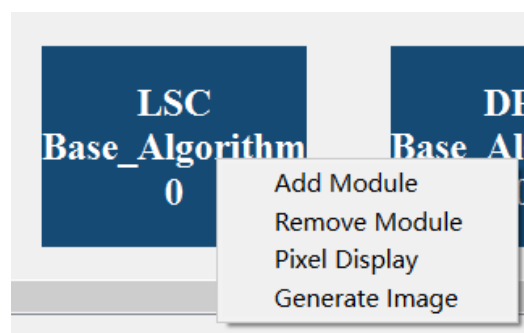
When you **double-click** an algorithm, the algorithm module will appear in the ISP architecture. **Double click** the module to pop up the parameter configuration window. You can modify any parameter to achieve the required functions. The function of parameters will be shown in the following sections. Different modules have different

parameters, which also contain some global parameters. We can modify the global parameters in the existing modules by the pushbutton **Global Parameter**. It is worth noting that these parameters should be consistent with the Image input parameters (width and height).



In addition, we can **right-click** a single algorithm module to complete other functions, including:

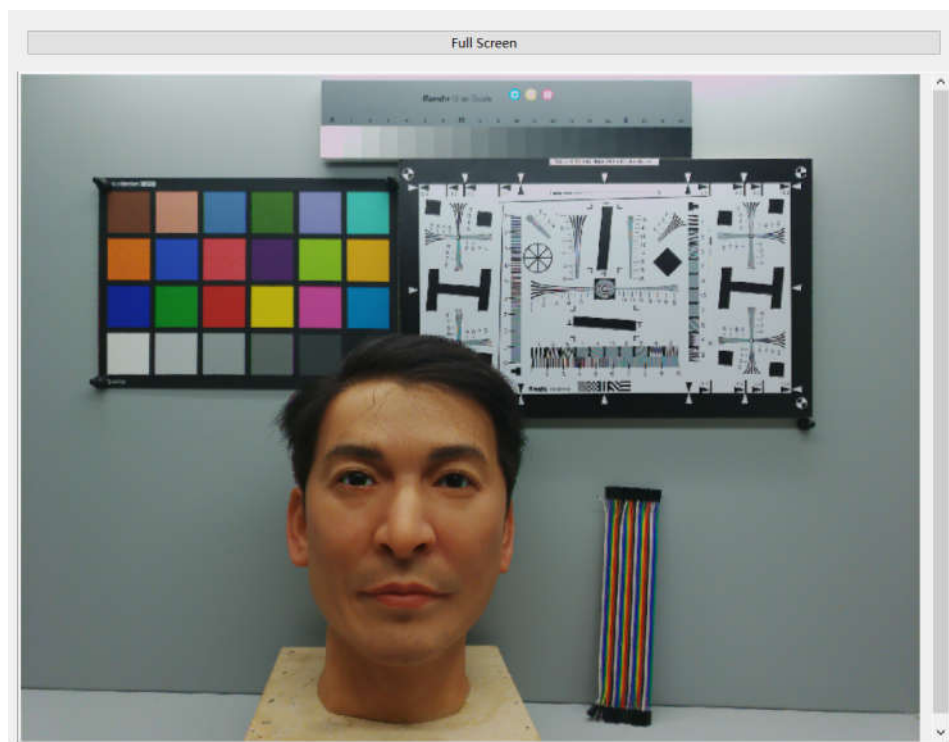
- ✧ Add a new module before the module
- ✧ Delete the module
- ✧ Display the processing result (image) of this module
- ✧ Download the processing results (image) of this module



Output Display



The image processed by the ISP will be shown in the output display section in the form of scaling, regardless of the final output of ISP in any format (**RAW**, **RGB (4)**, **YUV**). The user can display the 1:1 ratio result of the image through the pushbutton **Full Screen**.



XK-ISP IP Introduce

In this section, we will briefly introduce the purpose of each IP, the meaning of the parameters, and the configurable range of the parameters to help users better tune their own ISPs.

Dgain—RAW

✧ **Base_Algorithm**

In case of no sensor, the gain value only completes the adjustment of the bit width.

● Global parameters

| parameters | function | detail | default |
|--------------------|-------------------------|-------------------|---------|
| Global_FrameWidth | Frame width | Non | 4032 |
| Global_FrameHeight | Frame height | Non | 3024 |
| Global_RawBits | Bit width of Raw | Non | 10 |
| Global_imgPattern | Bayer array format | 0-R 1-Gr 2-Gb 3-B | 1 |
| Global_blc_R | Black level value of R | Non | 0 |
| Global_blc_Gr | Black level value of Gr | Non | 0 |
| Global_blc_Gb | Black level value of Gb | Non | 0 |
| Global_blc_B | Black level value of B | Non | 0 |

● Local parameters

| parameters | function | detail | default |
|------------|------------------|-------------------------|---------|
| en | Enable signal | 0-off 1-on | 1 |
| gain_R | Gain value of R | 8bit-32 10bit-8 12bit-2 | 8 |
| gain_Gr | Gain value of Gr | 8bit-32 10bit-8 12bit-2 | 8 |
| gain_Gb | Gain value of Gb | 8bit-32 10bit-8 12bit-2 | 8 |
| gain_B | Gain value of B | 8bit-32 10bit-8 12bit-2 | 8 |

LSC—RAW

✧ Base_Algorithm

Lens shadow correction, gain obtained through sensor lens data.

● Global parameters

| parameters | function | detail | default |
|--------------------|-------------------------|-------------------|---------|
| Global_FrameWidth | Frame width | Non | 4032 |
| Global_FrameHeight | Frame height | Non | 3024 |
| Global_RawBits | Bit width of Raw | Non | 10 |
| Global_imgPattern | Bayer array format | 0-R 1-Gr 2-Gb 3-B | 1 |
| Global_blc_R | Black level value of R | Non | 0 |
| Global_blc_Gr | Black level value of Gr | Non | 0 |
| Global_blc_Gb | Black level value of Gb | Non | 0 |
| Global_blc_B | Black level value of B | Non | 0 |

● Local parameters

| parameters | function | detail | default |
|------------|--------------------------|--|---------|
| en | Enable signal | 0-off 1-on | 1 |
| LSCConfig | Lens parameter selection | 0~7 correspond to different lens gain parameters | 4 |

DPC—RAW

✧ Base_Algorithm

defect point correction, detect defect points in the image and correct them by surrounding values.

● Global parameters

| parameters | function | detail | default |
|--------------------|--------------------|-------------------|---------|
| Global_FrameWidth | Frame width | Non | 4032 |
| Global_FrameHeight | Frame height | Non | 3024 |
| Global_imgPattern | Bayer array format | 0-R 1-Gr 2-Gb 3-B | 1 |

● Local parameters

| parameters | function | detail | default |
|-----------------|---|------------|---------|
| en | Enable signal | 0-off 1-on | 1 |
| Threshold_White | Threshold value recognized as white point (threshold value of the difference between the center point and surrounding points) | 0~4095 | 300 |
| Threshold_Black | Threshold value recognized as black point (threshold value of the difference between the center point and surrounding points) | 0~4095 | 300 |

RAWDNS—RAW

✧ NLM_RGB

Non Local Mean filtering for RGB in RAW domain.

● Global parameters

| parameters | function | detail | default |
|--------------------|-------------------------|-------------------|---------|
| Global_FrameWidth | Frame width | Non | 4032 |
| Global_FrameHeight | Frame height | Non | 3024 |
| Global_imgPattern | Bayer array format | 0-R 1-Gr 2-Gb 3-B | 1 |
| Global_blc_R | Black level value of R | Non | 0 |
| Global_blc_Gr | Black level value of Gr | Non | 0 |
| Global_blc_Gb | Black level value of Gb | Non | 0 |
| Global_blc_B | Black level value of B | Non | 0 |

● Local parameters

| parameters | function | detail | default |
|------------------|--|----------------------------|---------|
| en | Enable signal | 0-off 1-on | 1 |
| Window_Radius | Match block radius, length is 2* Window_Radius+1 | 1~20 (Experience value) | 2 |
| Block_Radius | Search block radius, length is 2* Block_Radius+1 | 1~20 (Experience value) | 5 |
| Filter_Parameter | Filter coefficient k | 10~1000 (Experience value) | 100 |
| Sigma | Gaussian sigma | 1~400 (Experience value) | 20 |

AWBWBG—RAW

✧ Gray_World_One

Gray world method completes white balance, calculates green mean value, and normalizes green components.

● Global parameters

| parameters | function | detail | default |
|--------------------|-------------------------|-------------------|---------|
| Global_FrameWidth | Frame width | Non | 4032 |
| Global_FrameHeight | Frame height | Non | 3024 |
| Global_imgPattern | Bayer array format | 0-R 1-Gr 2-Gb 3-B | 1 |
| Global_blc_R | Black level value of R | Non | 0 |
| Global_blc_Gr | Black level value of Gr | Non | 0 |
| Global_blc_Gb | Black level value of Gb | Non | 0 |
| Global_blc_B | Black level value of B | Non | 0 |

● Local parameters

| parameters | function | detail | default |
|------------|--------------------------|------------|---------|
| en | Enable signal | 0-off 1-on | 1 |
| WBGain | Gain after white balance | 1-4095 | 3700 |

AWBWBG—RAW

✧ Max_RGB_Part

This module collect the pixel of x% maximum value of the whole image as the white reference point for white balance.

● Global parameters

| parameters | function | detail | default |
|--------------------|-------------------------|-------------------|---------|
| Global_FrameWidth | Frame width | Non | 4032 |
| Global_FrameHeight | Frame height | Non | 3024 |
| Global_imgPattern | Bayer array format | 0-R 1-Gr 2-Gb 3-B | 1 |
| Global_blc_R | Black level value of R | Non | 0 |
| Global_blc_Gr | Black level value of Gr | Non | 0 |
| Global_blc_Gb | Black level value of Gb | Non | 0 |
| Global_blc_B | Black level value of B | Non | 0 |

● Local parameters

| parameters | function | detail | default |
|-----------------------|--|------------|---------|
| en | Enable signal | 0-off 1-on | 1 |
| WBGain | Gain after white balance | 1~4095 | 3700 |
| remove_Max_Proportion | Remove the top x% highlights (possibly the bad ones) | 0~99 | 5 |
| cal_Max_Proportion | Calculate the maximum point of the remaining x% | 1~100 | 5 |

GB—RAW

✧ Base_Algorithm

The module Count the difference value of the green component in the search block, and correct the color difference of Gr and Gb.

● Global parameters

| parameters | function | detail | default |
|--------------------|--------------------|-------------------|---------|
| Global_FrameWidth | Frame width | Non | 4032 |
| Global_FrameHeight | Frame height | Non | 3024 |
| Global_imgPattern | Bayer array format | 0-R 1-Gr 2-Gb 3-B | 1 |

● Local parameters

| parameters | function | detail | default |
|-----------------------|--|---|---------|
| en | Enable signal | 0-off 1-on | 1 |
| LowNumThreshold | Number threshold of pixels exceeding the color difference threshold in the block | Generally not greater than 1/4 of the number of pixels in the block | 4 |
| GreenBalanceThreshold | Threshold of adjacent green difference | 1~2000 (Experience value) | 683 |
| WindowRadius | Match Block Radius | 1~20 (Experience value) | 3 |

DMC—RGB

✧ Base_Algorithm

The module remove the mosaic, convert the RAW image to RGB image, and average the surrounding color components.

● Global parameters

| parameters | function | detail | default |
|--------------------|--------------------|-------------------|---------|
| Global_FrameWidth | Frame width | Non | 4032 |
| Global_FrameHeight | Frame height | Non | 3024 |
| Global_imgPattern | Bayer array format | 0-R 1-Gr 2-Gb 3-B | 1 |

● Local parameters

| parameters | function | detail | default |
|------------|---------------|------------|---------|
| en | Enable signal | 0-off 1-on | 1 |

DMC—RGB

✧ ha_Algorithm

The module remove the mosaic, convert the RAW image to RGB image, and average the surrounding color components.

● Global parameters

| parameters | function | detail | default |
|--------------------|--------------------|-------------------|---------|
| Global_FrameWidth | Frame width | Non | 4032 |
| Global_FrameHeight | Frame height | Non | 3024 |
| Global_imgPattern | Bayer array format | 0-R 1-Gr 2-Gb 3-B | 1 |

● Local parameters

| parameters | function | detail | default |
|------------|---------------|------------|---------|
| en | Enable signal | 0-off 1-on | 1 |

EE—RGB

✧ USM_Gaussian

Wavelet decomposition through hardware friendly Gaussian template and edge enhancement (sharpening) through frequency processing.

● Global parameters

| parameters | function | detail | default |
|--------------------|--------------|--------|---------|
| Global_FrameWidth | Frame width | Non | 4032 |
| Global_FrameHeight | Frame height | Non | 3024 |

● Local parameters

| parameters | function | detail | default |
|---------------|---|------------------------------|---------|
| en | Enable signal | 0-off 1-on | 1 |
| Sigma_X | Horizontal Gaussian sigma | 10~150 (Experience value) | 77 |
| Sigma_Y | Vertical Gaussian sigma | 10~150 (Experience value) | 77 |
| ScalingFactor | The threshold of signals with different frequencies is related to the result of Gaussian convolution, and this value is the scaling coefficient of the result | 5~15 (Experience value) | 10 |
| WindowRadius | Gaussian filtering window radius | 1~3 (Experience value) | 2 |
| HighFreqGain | Gain coefficient of high-frequency boundary | <16: Down > 16: Up | 42 |

CMC—RGB

✧ Base_Algorithm

Correction of color space through color ring and CCM lens file.

● Global parameters

| parameters | function | detail | default |
|--------------------|--------------|--------|---------|
| Global_FrameWidth | Frame width | Non | 4032 |
| Global_FrameHeight | Frame height | Non | 3024 |

● Local parameters

| parameters | function | detail | default |
|---------------|---|---|---|
| en | Enable signal | 0-off 1-on | 1 |
| gain[3][4] | Color gain matrix | According to the information configuration of the lens, one is adopted here (high-frequency information is 0) | 6552 -2530 -216 0 -618 5211 -593 0 153 -2902 6750 0 |
| CFC_enable | | 0-off 1-on | 0 |
| CFCStrength | | <32: Down > 32: Up | 32 |
| DiscardH | | 0-off 1-on | 0 |
| HueRange0 | Color ring demarcation | 0~359 (related to color ring attribute) | 240 |
| HueRange1 | Color ring demarcation | 0~359 (related to color ring attribute) | 270 |
| HueBandShift | Color ring shift (1 << HueBandShift) | 0~8 | 3 |
| EdgeThreshold | High frequency information threshold | 0~4096 | 16 |
| EdgeBandShift | High frequency shift (1 << EdgeBandShift) | 0~10 | 3 |

LTM—RGB

✧ Base_Algorithm

The method of bilateral filtering and the completion of local tone mapping.

● Global parameters

| parameters | function | detail | default |
|--------------------|--------------|--------|---------|
| Global_FrameWidth | Frame width | Non | 4032 |
| Global_FrameHeight | Frame height | Non | 3024 |

● Local parameters

| parameters | function | detail | default |
|------------|------------------|---|---------|
| en | Enable signal | 0-off 1-on | 1 |
| contrast | contrast ratio | <4096: Low frequency Down > 4096: Low frequency Up | 3200 |
| ratio | Output gain rate | <8: Down > 8: Up | 38 |

GTM—RGB

✧ Base_Algorithm

Tone mapping with gamma curve (stored in LUT).

● Global parameters

| parameters | function | detail | default |
|--------------------|--------------|--------|---------|
| Global_FrameWidth | Frame width | Non | 4032 |
| Global_FrameHeight | Frame height | Non | 3024 |

● Local parameters

| parameters | function | detail | default |
|--------------|---|------------|---------|
| en | Enable signal | 0-off 1-on | 1 |
| Dithering_en | Add a small amount of noise to improve subjective quality | 0-off 1-on | 1 |

CAC—RGB

✧ Base_Algorithm

The module remove abnormal boundaries such as purple edges from the edges.

● Global parameters

| parameters | function | detail | default |
|--------------------|--------------|--------|---------|
| Global_FrameWidth | Frame width | Non | 4032 |
| Global_FrameHeight | Frame height | Non | 3024 |

● Local parameters

| parameters | function | detail | default |
|--------------------|---|---|---------|
| en | Enable signal | 0-off 1-on | 1 |
| Block_Radius | The radius of boundary search of sobel filter | 1~20 | 3 |
| Transient | Threshold of boundary | Depending on the size of the Block, 1000+ | 7000 |
| Edge_for_Transient | Threshold of detail boundary | Depending on the size of the Block, 1000+ | 4000 |

CSC—YUV

✧ Base_Algorithm_2020

The module use BT2020 standard to obtain YCrCb values.

● Global parameters

| parameters | function | detail | default |
|--------------------|------------------|--------------|---------|
| Global_FrameWidth | Frame width | Non | 4032 |
| Global_FrameHeight | Frame height | Non | 3024 |
| Global_YUV_Bits | Bit width of YUV | 8,9,10,12,14 | 10 |

● Local parameters

| parameters | function | detail | default |
|------------|---------------|------------|---------|
| en | Enable signal | 0-off 1-on | 1 |

YFC—YUV

✧ Mean_Value

The module calculate the average value of YUV4XX.

● Global parameters

| parameters | function | detail | default |
|--------------------|----------------|----------------------------------|---------|
| Global_FrameWidth | Frame width | Non | 4032 |
| Global_FrameHeight | Frame height | Non | 3024 |
| Global_YUV_Pattern | Pattern of YUV | 0-YUV444 1-YUV422 2-YUV420 | 0 |

● Local parameters

| parameters | function | detail | default |
|------------|---------------|------------|---------|
| en | Enable signal | 0-off 1-on | 1 |

YUVDNS—YUV

✧ NLM_Algorithm

Non Local Mean filtering for YUV values in YUV domain.

● Global parameters

| parameters | function | detail | default |
|--------------------|------------------|----------------------------------|---------|
| Global_FrameWidth | Frame width | Non | 4032 |
| Global_FrameHeight | Frame height | Non | 3024 |
| Global_YUV_Pattern | Pattern of YUV | 0-YUV444 1-YUV422 2-YUV420 | 0 |
| Global_YUV_Bits | Bit width of YUV | 8,9,10,12,14 | 10 |

● Local parameters

| parameters | function | detail | default |
|---------------------|--|----------------------------|---------|
| en | Enable signal | 0-off 1-on | 1 |
| Y_Window_Radius | Radius of matching block of Y component | 1~20 (Experience value) | 1 |
| Y_Block_Radius | Radius of search block of Y component | 1~20 (Experience value) | 2 |
| Y_Filter_Parameter | Filtering coefficient of Y component | 10~1000 (Experience value) | 100 |
| Y_Sigma | Gaussian Sigma of Y component | 1~400 (Experience value) | 5 |
| UV_Window_Radius | Radius of matching block of UV component | 1~20 (Experience value) | 1 |
| UV_Block_Radius | Radius of search block of UV component | 1~20 (Experience value) | 2 |
| UV_Filter_Parameter | Filtering coefficient of UV component | 10~1000 (Experience value) | 100 |
| UV_Sigma | Gaussian Sigma of UV component | 1~400 (Experience value) | 5 |

SCALE—YUV

✧ Mean

This module can scale pictures.

● Global parameters

| parameters | function | detail | default |
|------------------------|----------------|----------------------------------|---------|
| Global_FrameWidth | Frame width | Non | 4032 |
| Global_FrameHeight | Frame height | Non | 3024 |
| Global_YUV_Pattern | Pattern of YUV | 0-YUV444 1-YUV422 2-YUV420 | 0 |
| Global_ScaleDown_Times | Zoom multiple | Multiple of 2 | 2 |

CROP—YUV

✧ Base_Algorithm

Clipping, through coordinates of two points.

● Global parameters

| parameters | function | detail | default |
|------------------------|---|--|---------|
| Global_FrameWidth | Frame width | Non | 4032 |
| Global_FrameHeight | Frame height | Non | 3024 |
| Global_YUV_Pattern | Pattern of YUV | 0-YUV444 1-YUV422 2-YUV420 | 0 |
| Global_ScaleDown_Times | Zoom multiple | Multiple of 2 | 2 |
| Global_Upper_Left_X | Horizontal coordinate of upper left corner | According to the image size of the previous module | 200 |
| Global_Upper_Left_Y | Vertical coordinate of the upper left corner | According to the image size of the previous module | 200 |
| Global_Lower_Right_X | Horizontal coordinate of the lower right corner | According to the image size of the previous module | 1000 |
| Global_Lower_Right_Y | Vertical coordinate of the lower right corner | According to the image size of the previous module | 1000 |