ТАЙМЕР

```csharp
using System;
using System.Windows.Forms;

namespace chasy
{
    public partial class Form1 : Form
    {
        Timer timer = new Timer();

        public Form1()
        {
            InitializeComponent();
        }

        private void Form1_Load(object sender, EventArgs e)
        {
            timer.Interval = 1000;
            timer.Tick += new EventHandler(timer1_Tick);
            timer.Start();
        }

        private void timer1_Tick(object sender, EventArgs e)
        {
            int h = DateTime.Now.Hour;
            int m = DateTime.Now.Minute;
            int s = DateTime.Now.Second;

            string time = "";
            if (h < 10)  time += "0" + h; else time += h;
            time += ":";
            if (m < 10) time += "0" + m; else time += m;
            time += ":";
            if (s < 10) time += "0" + s; else time += s;
            label2.Text = time;

            string data = "";

            int day = DateTime.Now.Day;
            int month = DateTime.Now.Month;
            int year = DateTime.Now.Year;

            if (day < 10)  data += "0" + day; else data += day;
            data += ".";
            if(month<10) data += "0" + month; else data += month;
            data += ".";
            data += year;
            label1.Text = data;
```

```
        }

    }
}
```