

## 02 Exploring Payloads with Deck of Cards and OpenWeatherMap APIs

### Enhanced REST API Lab: Exploring Payloads with Deck of Cards and OpenWeatherMap APIs

#### Objective

This lab introduces **REST API payloads** and demonstrates their use through practical examples with the **Deck of Cards API** (no authentication) and the **OpenWeatherMap API** (requires an API key, simple to configure). You'll learn how to handle JSON payloads, interact with APIs using `curl` and Python, and manage API keys for authentication. The lab includes hands-on exercises to reinforce these concepts.

#### Prerequisites

- **curl**: Install from <https://curl.se/download.html> for Mac, Linux, or Windows.
- **Python 3**: Ensure Python is installed with the `requests` library ( `pip install requests` ).
- **Terminal Access**: Use a terminal (e.g., Bash, PowerShell) to run commands.
- **OpenWeatherMap API Key**: Sign up at <https://openweathermap.org> to get a free API key (takes ~10 minutes to activate).

#### Section 1: Understanding REST API Payloads

The **payload** is the data sent in the body of an HTTP request or response. It carries the information needed to perform actions (e.g., create, update) or return results (e.g., retrieve data).

#### Payload Use Cases

- **POST, PUT, PATCH**: These verbs typically include a payload to send data for creating or updating resources.
- **GET**: Responses to GET requests usually include a payload with retrieved data.
- **Data Formats**:
  - **JSON (JavaScript Object Notation)**: Lightweight, human-readable, and widely used. Objects are defined with key-value pairs in `{ }` braces, with strings in double quotes ( `" "` ).
  - **XML (eXtensible Markup Language)**: Structured for data storage and transport, often used in enterprise systems.

#### Example: JSON Payload

A JSON payload for a book might look like:

```
{  
  "title": "A Wrinkle in Time",  
  "author": "Madeleine L'Engle"  
}
```

#### Example: XML Payload

An XML payload from a YANG model (used in network management) might look like:

```
<interfaces xmlns="urn:ietf:params:xml:ns:yang:ietf-interfaces">
  <interface>
    <name>GigabitEthernet1</name>
    <type xmlns:ianaift="urn:ietf:params:xml:ns:yang:iana-if-
type">ianaift:ethernetCsmacd</type>
    <enabled>true</enabled>
    <ipv4 xmlns="urn:ietf:params:xml:ns:yang:ietf-ip">
      <address>
        <ip>198.18.133.212</ip>
        <netmask>255.255.192.0</netmask>
      </address>
    </ipv4>
    <ipv6 xmlns="urn:ietf:params:xml:ns:yang:ietf-ip" />
  </interface>
</interfaces>
```

## Checking Payload Format

The `Content-Type` header indicates the payload format:

- `Content-Type: application/json` for JSON.
- `Content-Type: application/xml` for XML.

Use `curl --include` to inspect headers and confirm the payload format.

## Section 2: Deck of Cards API (No Authentication)

The [Deck of Cards API](#) provides a simple, authentication-free interface to manage a virtual deck of playing cards. It supports actions like creating a deck, shuffling, and drawing cards.

### Step 1: Create a New Deck

Run the following `curl` command to create a new deck:

```
curl https://deckofcardsapi.com/api/deck/new/ | python -m json.tool
```

**Expected Response** (your `deck_id` will differ):

```
{
  "success": true,
  "deck_id": "wz4csxs56693",
  "remaining": 52,
  "shuffled": false
}
```

This creates an unshuffled deck with 52 cards and a unique `deck_id`.

### Step 2: Shuffle the Deck

Using the `deck_id` from the previous response, shuffle the deck:

```
curl https://deckofcardsapi.com/api/deck/<your_deck_id>/shuffle/ | python -m
json.tool
```

Replace `<your_deck_id>` with the actual `deck_id`. **Expected Response:**

```
{
  "success": true,
  "deck_id": "<your_deck_id>",
  "remaining": 52,
  "shuffled": true
}
```

### Step 3: Draw Cards

Draw three cards from the shuffled deck using a query parameter:

```
curl https://deckofcardsapi.com/api/deck/<your_deck_id>/draw/?count=3 | python -m
json.tool
```

**Expected Response (example):**

```
{
  "success": true,
  "deck_id": "<your_deck_id>",
  "cards": [
    {
      "code": "6H",
      "image": "https://deckofcardsapi.com/static/img/6H.png",
      "value": "6",
      "suit": "HEARTS"
    },
    {
      "code": "KS",
      "image": "https://deckofcardsapi.com/static/img/KS.png",
      "value": "KING",
      "suit": "SPADES"
    },
    {
      "code": "AC",
      "image": "https://deckofcardsapi.com/static/img/AC.png",
      "value": "ACE",
      "suit": "CLUBS"
    }
  ],
  "remaining": 49
}
```

### Python Script: Deck of Cards Interaction

Below is a Python script to automate deck creation, shuffling, and drawing cards:

```
import requests
import json
```

```

class DeckOfCards:
    def __init__(self):
        self.base_url = "https://deckofcardsapi.com/api/deck"
        self.deck_id = None

    def create_deck(self):
        """Create a new deck and store its deck_id."""
        try:
            response = requests.get(f"{self.base_url}/new/")
            response.raise_for_status()
            data = response.json()
            if data["success"]:
                self.deck_id = data["deck_id"]
                print(f"New deck created with ID: {self.deck_id}")
                print(f"Cards remaining: {data['remaining']}, Shuffled:
{data['shuffled']}")
            else:
                print("Failed to create deck")
        except requests.exceptions.RequestException as e:
            print(f"Error creating deck: {e}")

    def shuffle_deck(self):
        """Shuffle the current deck."""
        if not self.deck_id:
            print("No deck created. Create a deck first.")
            return
        try:
            response = requests.get(f"{self.base_url}/{self.deck_id}/shuffle/")
            response.raise_for_status()
            data = response.json()
            if data["success"]:
                print(f"Deck {self.deck_id} shuffled successfully")
                print(f"Cards remaining: {data['remaining']}, Shuffled:
{data['shuffled']}")
            else:
                print("Failed to shuffle deck")
        except requests.exceptions.RequestException as e:
            print(f"Error shuffling deck: {e}")

    def draw_cards(self, count=3):
        """Draw a specified number of cards from the deck."""
        if not self.deck_id:
            print("No deck created. Create a deck first.")
            return
        try:
            response = requests.get(f"{self.base_url}/{self.deck_id}/draw/?count=
{count}")
            response.raise_for_status()
            data = response.json()
            if data["success"]:
                print(f"Drew {count} cards from deck {self.deck_id}:")

```

```

        for card in data["cards"]:
            print(f"- {card['value']} of {card['suit']} (Code: {card['code']})")
        print(f"Cards remaining: {data['remaining']}")
    else:
        print("Failed to draw cards")
except requests.exceptions.RequestException as e:
    print(f"Error drawing cards: {e}")

if __name__ == "__main__":
    deck = DeckOfCards()
    deck.create_deck()
    deck.shuffle_deck()
    deck.draw_cards(3)

```

**Instructions:**

1. Save the script as `deck_of_cards.py`.
2. Run it: `python deck_of_cards.py`.
3. Observe the output as it creates a deck, shuffles it, and draws three cards.

## Section 3: OpenWeatherMap API (API Key Authentication)

The [OpenWeatherMap API](#) provides weather data for any location, requiring a simple API key for authentication. It's easier to configure than OAuth-based APIs and ideal for learning authenticated REST calls.

### Step 1: Obtain an API Key

1. Sign up at <https://openweathermap.org>.
2. After activation (may take ~10 minutes), find your API key in the “API keys” section of your account dashboard.
3. Example API key (non-working): `abcdef1234567890abcdef1234567890`.

**Security Note:** Keep your API key private. Store it as an environment variable or in a secure configuration file.

### Step 2: Set Up the API Key

In your terminal, export the API key:

```
export WEATHER_API_KEY="your_api_key_here"
```

Replace `your_api_key_here` with your actual API key.

### Step 3: Fetch Weather Data

Use `curl` to fetch current weather for a city (e.g., London) using the `q` parameter and your API key:

```
curl "https://api.openweathermap.org/data/2.5/weather?
q=London&appid=$WEATHER_API_KEY&units=metric" | python -m json.tool
```

Expected Response (simplified example):

```
{
  "coord": {
    "lon": -0.1257,
    "lat": 51.5085
  },
  "weather": [
    {
      "main": "Clouds",
      "description": "overcast clouds"
    }
  ],
  "main": {
    "temp": 15.5,
    "feels_like": 14.8,
    "humidity": 82
  },
  "name": "London",
  "cod": 200
}
```

This response includes the city's coordinates, weather description, temperature (in Celsius due to units=metric), and more.

## Python Script: Fetching Weather Data

Below is a Python script to fetch and display weather data for a specified city:

```
import requests
import json
import os

def fetch_weather(city, api_key, units="metric"):
    """
    Fetch current weather for a city using OpenWeatherMap API.

    Args:
        city (str): City name (e.g., "London")
        api_key (str): OpenWeatherMap API key
        units (str): Units for temperature ("metric" for Celsius, "imperial" for Fahrenheit)
    """
    url = f"https://api.openweathermap.org/data/2.5/weather?q={city}&appid={api_key}&units={units}"
    try:
        response = requests.get(url)
        response.raise_for_status()
        data = response.json()

        print(f"Weather in {data['name']}:")
        print(f"Condition: {data['weather'][0]['main']} ({data['weather'][0]
```

```

['description']}]})"
        print(f"Temperature: {data['main']['temp']} °{'C' if units == 'metric'
else 'F'}")
        print(f"Feels Like: {data['main']['feels_like']} °{'C' if units ==
'metric' else 'F'}")
        print(f"Humidity: {data['main']['humidity']}%")
        print(f"Status Code: {data['cod']}")

    except requests.exceptions.RequestException as e:
        print(f"Error fetching weather: {e}")

if __name__ == "__main__":
    # Replace with your API key and city
    API_KEY = os.getenv("WEATHER_API_KEY") or "your_api_key_here"
    CITY = "London"

    fetch_weather(CITY, API_KEY, "metric")

```

**Instructions:**

1. Save the script as `weather_api.py`.
2. Set the `WEATHER_API_KEY` environment variable or replace `"your_api_key_here"` with your API key.
3. Update `CITY` to any city (e.g., `"New York"`, `"Tokyo"`).
4. Run the script: `python weather_api.py`.

## Section 4: Comparing JSON and XML Payloads

To illustrate the difference between JSON and XML, let's create a Python script that fetches a JSON payload from the Deck of Cards API and converts it to a simplified XML format for comparison.

```

import requests
import xml.etree.ElementTree as ET
import xml.dom.minidom as minidom

def fetch_deck_and_convert_to_xml():
    """Fetch a new deck and convert the JSON response to XML."""
    try:
        response = requests.get("https://deckofcardsapi.com/api/deck/new/")
        response.raise_for_status()
        data = response.json()

        # Create XML structure
        root = ET.Element("Deck")
        ET.SubElement(root, "Success").text = str(data["success"])
        ET.SubElement(root, "DeckID").text = data["deck_id"]
        ET.SubElement(root, "Remaining").text = str(data["remaining"])
        ET.SubElement(root, "Shuffled").text = str(data["shuffled"])

        # Convert to pretty-printed XML
        rough_string = ET.tostring(root, "utf-8")
        reparsed = minidom.parseString(rough_string)

```

```

        pretty_xml = reparsed.toprettyxml(indent="  ")

        print("JSON Response:")
        print(json.dumps(data, indent=2))
        print("\nEquivalent XML:")
        print(pretty_xml)

    except requests.exceptions.RequestException as e:
        print(f"Error fetching deck: {e}")

if __name__ == "__main__":
    fetch_deck_and_convert_to_xml()

```

**Instructions:**

1. Save the script as `json_to_xml.py`.
2. Run it: `python json_to_xml.py`.
3. Compare the JSON and XML outputs to understand their structural differences.

**Sample Output:**

```

JSON Response:
{
  "success": true,
  "deck_id": "wz4csxs56693",
  "remaining": 52,
  "shuffled": false
}

Equivalent XML:
<?xml version="1.0" ?>
<Deck>
  <Success>true</Success>
  <DeckID>wz4csxs56693</DeckID>
  <Remaining>52</Remaining>
  <Shuffled>>false</Shuffled>
</Deck>

```

## Section 5: Hands-On Exercises

**1. Deck of Cards Exploration:**

- Run the `deck_of_cards.py` script to create, shuffle, and draw cards.
- Modify the script to draw 5 cards instead of 3.
- Add a method to reshuffle the deck if remaining is less than 10 cards.

**2. Weather API Exploration:**

- Run the `weather_api.py` script to fetch weather for a city.
- Modify the script to fetch weather for a different city or in imperial units (`units="imperial"` for Fahrenheit).
- Add a feature to display wind speed and direction from the response (`data['wind']['speed']` and `data['wind']['deg']`).



**3. JSON vs. XML:**

- Run the `json_to_xml.py` script to compare JSON and XML formats.
- Extend the script to fetch drawn cards and convert their details (value, suit) to XML.

**4. Error Handling:**

- Intentionally use an invalid `deck_id` in the Deck of Cards script and observe the error response.
- Use an invalid city name in the `weather_api.py` script (e.g., `q=InvalidCity`) and check the status code (e.g., 404).

**5. Explore Headers:**

- Use `curl --include https://deckofcardsapi.com/api/deck/new/` to inspect response headers.
- For OpenWeatherMap, use `curl --include "https://api.openweathermap.org/data/2.5/weather?q=London&appid=$WEATHER_API_KEY"` to check headers like Content-Type.

**Section 6: Key Takeaways**

- **Payloads** carry data in REST API requests and responses, typically in JSON or XML.
- **JSON** is lightweight and human-readable, ideal for most APIs like Deck of Cards and OpenWeatherMap.
- **XML** is structured and common in enterprise systems.
- **Authentication** varies: Deck of Cards API requires none, while OpenWeatherMap uses a simple API key.
- **Python** and `curl` are versatile for interacting with REST APIs.
- Always check **API documentation** for endpoints, parameters, and authentication details.

**Section 7: Additional Resources**

- **Deck of Cards API:** <https://deckofcardsapi.com>
- **OpenWeatherMap API:** <https://openweathermap.org/api>
- **Python Requests Library:** <https://requests.readthedocs.io>
- **HTTP Headers:** <https://developer.mozilla.org/en-US/docs/Web/HTTP/Headers>
- **JSON vs. XML:** [https://www.w3schools.com/js/js\\_json\\_xml.asp](https://www.w3schools.com/js/js_json_xml.asp)