

```
public class MyNode<T> {  
    private T data;  
    private MyNode<T> next;  
  
    public MyNode(T dataValue) {  
        data = dataValue;  
        next = null;  
    }  
  
    public T getData() {  
        return data;  
    }  
    public void setData(T dataValue) {  
        data = dataValue;  
    }  
  
    public MyNode<T> getNext() {  
        return next;  
    }  
    public void setNext(MyNode<T> nextNode) {  
        next = nextNode;  
    }  
}
```