

Kirlos Yousef *Senior iOS Engineer*



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Senior iOS Engineer with 5+ years architecting production-grade iOS solutions. Led performance-critical projects achieving 35% latency reduction and mentored iOS teams to accelerate delivery cycles by 20%. Specialized in building scalable SDKs (10+ enterprise adoption, including Ford and Renfe), and high-performance app architecture. Publishing 8+ App Store apps.

TECHNICAL SKILLS

Languages & Frameworks: Swift, Objective-C, SwiftUI, UIKit, Combine, Core Data, Core Location, Swift Concurrency

Architecture & Design Patterns: MVC, MVVM, SOLID, Dependency Injection, Microservices

Testing, Tools & Workflows: Xcode, CocoaPods, SwiftPM, Swift Testing, XCTest, XCUITest, Postman, Git, Fastlane, Agile

Integrations & Services: Firebase, Supabase, OpenAI, Stripe, In-App Purchase, Sign in with Apple, Google Sign-In

WORK EXPERIENCE

Senior iOS Engineer, Sellou

2025 – Present | Utah, United States (Remote)

- Architected ground-up rebuild of Sellou video commerce app, improving video playback and reducing app size by 25MB
- Engineered the technical design of core features, including a secure transaction system for buyers and sellers
- Led the full development lifecycle for a number of special-project iOS apps, from concept to App Store submission

iOS Team Lead, Iomob - The Internet of Mobility

2024 – 2025 | Barcelona, Spain (Remote)

- Led a team of 5 iOS developers, delivering 2 enterprise apps serving thousands of active users
- Mentored junior engineers, established architecture standards and code review practices that accelerated delivery by 20%

iOS Engineer, Iomob - The Internet of Mobility

2021 – 2024 | Barcelona, Spain (Remote)

- Built a scalable iOS SDK to unify 10+ mobility providers (including Uber & Bolt), cutting integration time by 40%
- Improved API performance using Combine and caching, reducing payload parsing time by ~25% in real-world tests
- Implemented rigorous unit and UI testing for critical SDK components, ensuring high reliability for enterprise clients
- Contributed significantly to enterprise apps, implementing performance-first architecture and core features

Database Systems Teaching Assistant, University of Debrecen

2019 | Debrecen, Hungary

- Taught Oracle SQL and database design to 20+ students, simplifying complex topics (e.g., query optimization)

KEY ACHIEVEMENTS

- Developed SDK adopted by 10+ enterprise clients (including Ford, Renfe, and Vueling)
- Delivered 35% latency reduction and 20% server cost savings through API and caching optimizations
- Published 8+ apps, including AI-driven solutions and productivity tools

PROJECTS

LNER | iOS, Journey planning app for the UK railway system

- Integrated Stripe payments with tokenization, cutting checkout time to 8 seconds and achieving PCI compliance
- Reduced trip-planning load times by 35% through geolocation optimizations using Mapbox
- Cached frequent route data, improving API efficiency and reducing server costs by ~20%

RaceMe | iOS/watchOS, GPS-powered running app with real & AI competitors, live leaderboards, and social challenges

- Built AI BOTs to simulate human running behavior, enabling competitive races without requiring a large user base
- Implemented real-time leaderboards and social features (friend challenges, chat), achieving 99.8% message reliability
- Integrated gamification (leveling, milestones), boosting average session time to 15+ minutes

Amour | iOS/iPadOS, A Space for Couples

- Built public storytelling platform enabling couples to share love stories, inspire others, and build community
- Engineered intelligent reminder system (Moments) supporting one-time and recurring alerts for important milestones
- Implemented engagement features (likes, comments, connections) fostering meaningful interactions and social discovery

AI SmartQuiz | iOS/iPadOS, AI-powered quiz app with custom dynamic quizzes

- Integrated OpenAI API to dynamically generate quizzes across 20+ topics, reducing question creation time by 70%
- Developed a custom topic engine, allowing users to input any subject and receive tailored quizzes in <2 seconds
- Introduced adaptive difficulty algorithms, increasing average session duration by 30%

Focus4 | iOS/iPadOS, Productivity app with personalized AI suggestions

- Created a gamified focus tracker with streaks and calendar insights to boost user engagement
- Designed an interactive animated virtual bird companion, boosting daily app opens by 25%

EDUCATION

B.S. Computer Science, University of Debrecen

2017 – 2020 | Debrecen, Hungary

- Graduated with the highest GPA in the class with a fully funded scholarship