Kirlos Yousef iOS Software Engineer



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Results-driven iOS Engineer with 5+ years of experience developing high-quality mobile applications. Proven expertise in building scalable apps, SDKs, and seamless third-party integrations. Developed and published several apps on the App Store, including Al-powered applications. Passionate about crafting user-centric apps with clean architecture, performance optimization, and exceptional user experience. Skilled in collaborating with global teams to deliver impactful products.

WORK EXPERIENCE

iOS Software Engineer, Iomob - The Internet of Mobility €

Feb 2021 - Feb 2025

• Developed a robust **iOS SDK** for global mobility marketplace integration

- Barcelona, Spain (Remote)
- Delivered 3 client apps built on top of the SDK, optimizing app performance and stability
- Designed and implemented unit tests, achieving comprehensive code coverage
- Worked in Agile environments, delivering high-quality features within tight deadlines

Database Systems Teaching Assistant, *University of Debrecen*

Feb 2019 - Jun 2019 Debrecen, Hungary

- Taught Oracle SQL to 20+ students with personalized guidance
- Conducted assessments and practical workshops, achieving a 90% student pass rate
- Simplified complex topics to enhance comprehension and engagement

B.S. Computer Science, *University of Debrecen*

2017 - 2020

Awarded fully funded scholarship with the highest GPA in the class

Debrecen, Hungary

PROJECTS

EDUCATION

RaceMe, Real-world running competitions with live leaderboards and BOT players *⊗*

2024 - present

- Designed and built iOS and watchOS apps, backend, and AI-powered BOT system
- Developed a robust system for engaging experience with leveling, stats, and milestones
- Implemented social features like friend connections, chats, and dynamic leaderboards

Al SmartQuiz, Al-powered quiz app with custom dynamic quizzes *⊗*

2024 - 2024

- Integrated AI to generate quizzes and personalized difficulty-based rewards
- Developed a **custom topic feature** allowing users to generate questions on any topic

Focus4, Productivity app with personalized AI suggestions *ℰ*

2024 - 2024

- Developed a gamified focus-tracking system with streaks and calendar insights
- Designed an interactive experience featuring a virtual bird character with animations

LNER Door to Door, Journey planning app for the UK railway system \mathscr{D}

2022 - 2024

- Built geolocation services, taxi bookings, and secure payments
- Collaborated with designers to align UI with wireframes, boosting user satisfaction
- Improved performance through data caching and optimized API requests

BrightBike/BrightLine, Bikeshare app for urban mobility in West Palm Beach ∂

2021 - 2022

- Integrated real-time bike tracking and secure payments
 - Enhanced performance and optimized offline caching mechanisms

IOM SDK, Swift SDK for Mobility-as-a-Service solutions *∂*

2021 - 2024

- Developed modular microservices architecture to enhance maintainability
- Delivered comprehensive unit test coverage with XCTest
- Ensured seamless client integration with detailed technical documentation

KEY SKILLS

Languages & Frameworks

Swift, Objective-C, UIKit, SwiftUI, Combine, RxSwift, Core Data, Core Location, Mapbox, Alamofire

Payments & Authentication

Stripe, In-App Purchase, Sign in with Apple, Google Sign-In

Architecture

MVC, MVVM, Dependency Injection, Microservices, Clean Architecture, **SOLID**

AI & Cloud Services

Firebase, OpenAI, AI & Prompt Engineering

Testing & Tools

Xcode, Fastlane, Git, Postman, CocoaPods, Swift Package Manager, XCTest, XCUITest

Modern Technologies

Agile, Swift Concurrency