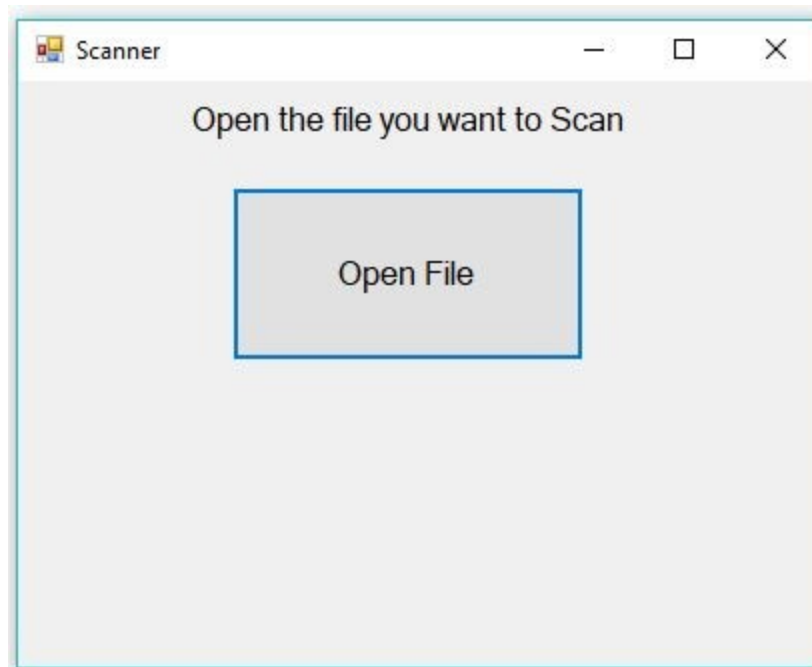


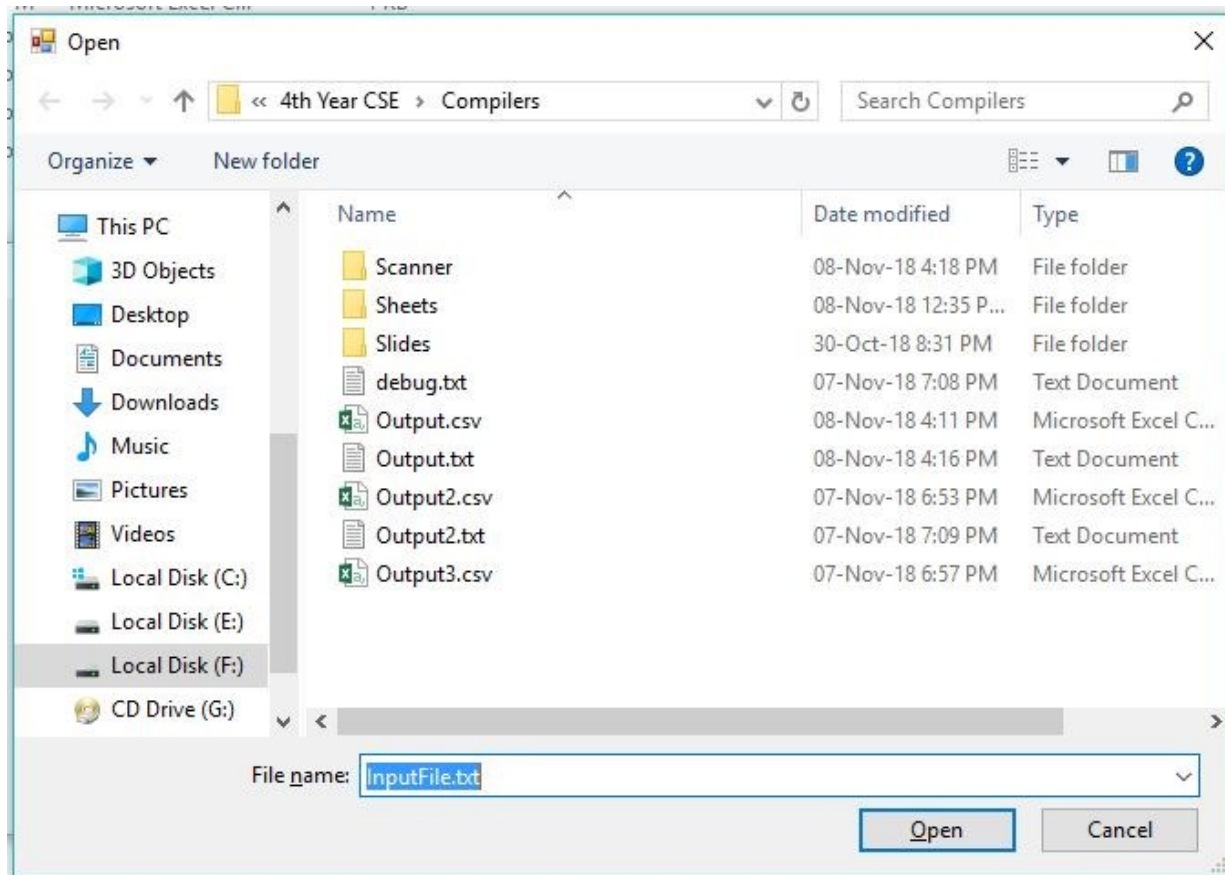
Scanner User Manual

1-



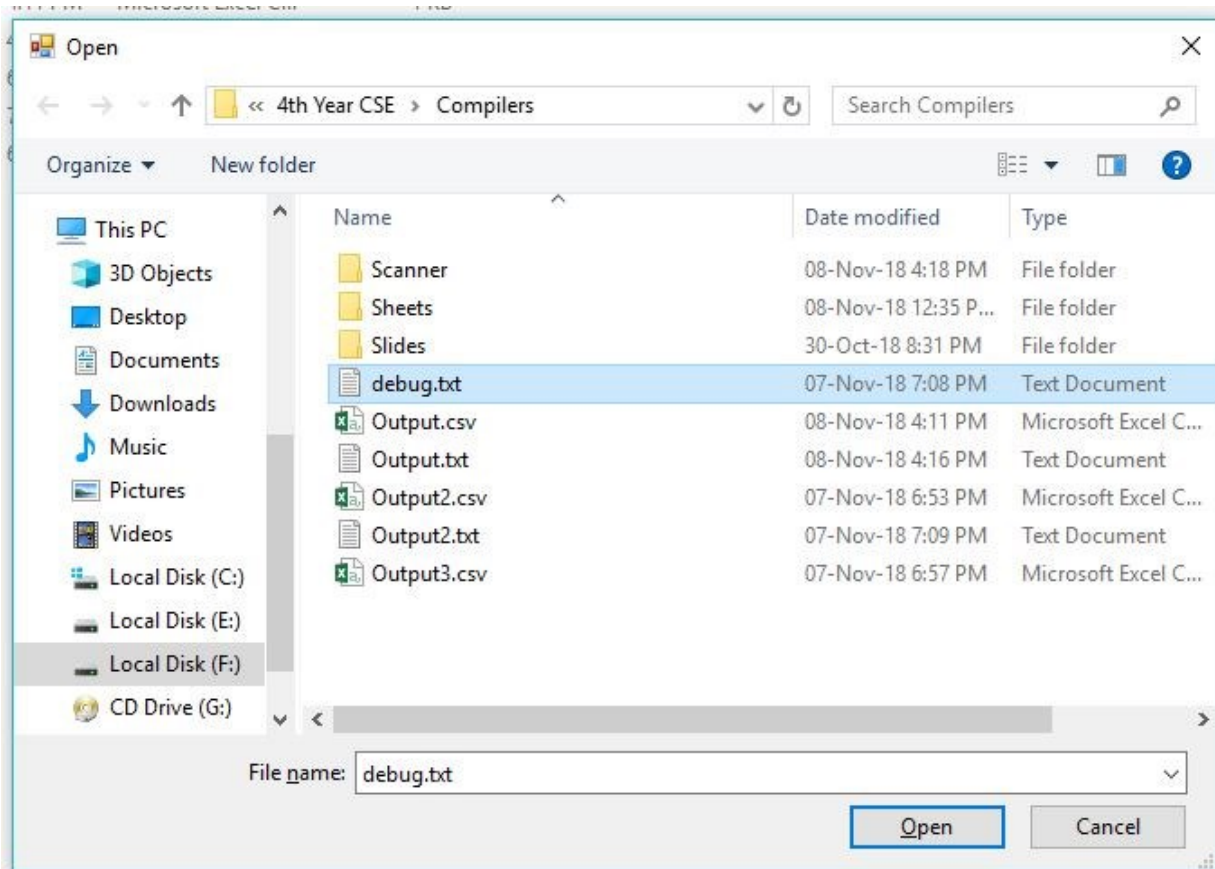
When you first open the Program just one button appears you can press to choose the text file you want to scan

2-



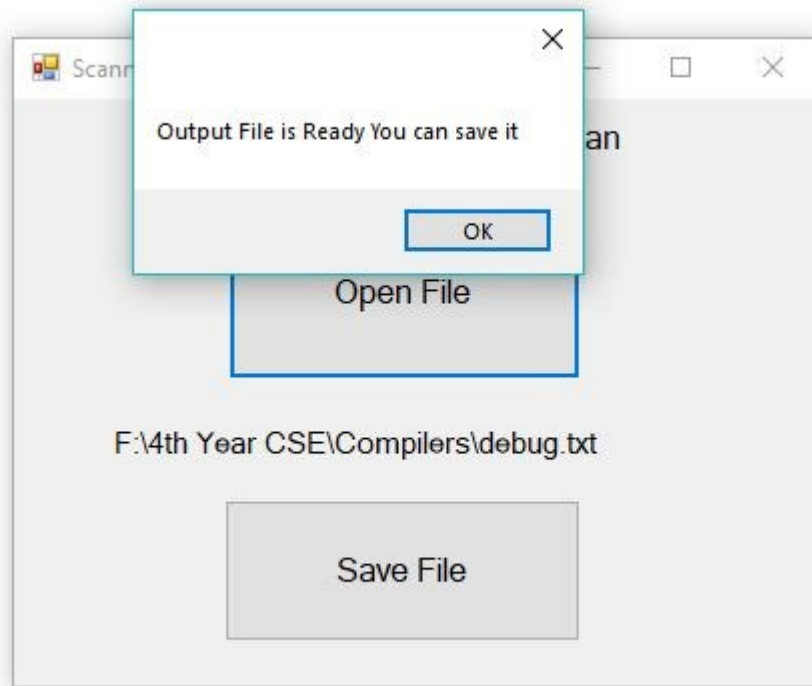
When you press open simply this window appears in order to choose the file you want to scan from wherever you want in you device.

3-



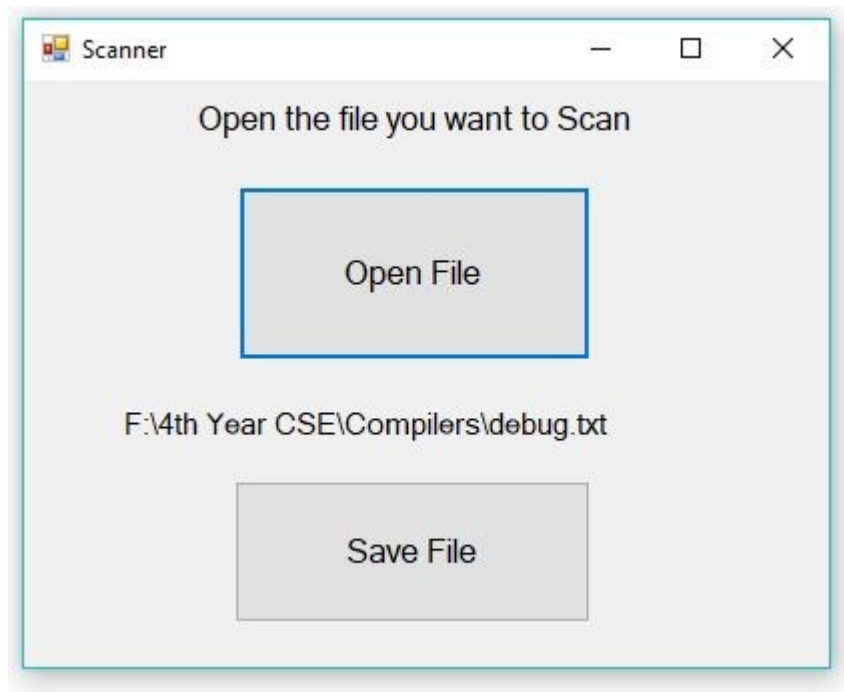
Simple Step like any windows program you just have to choose your file and press open in order to be scanned if there is no errors.

4-



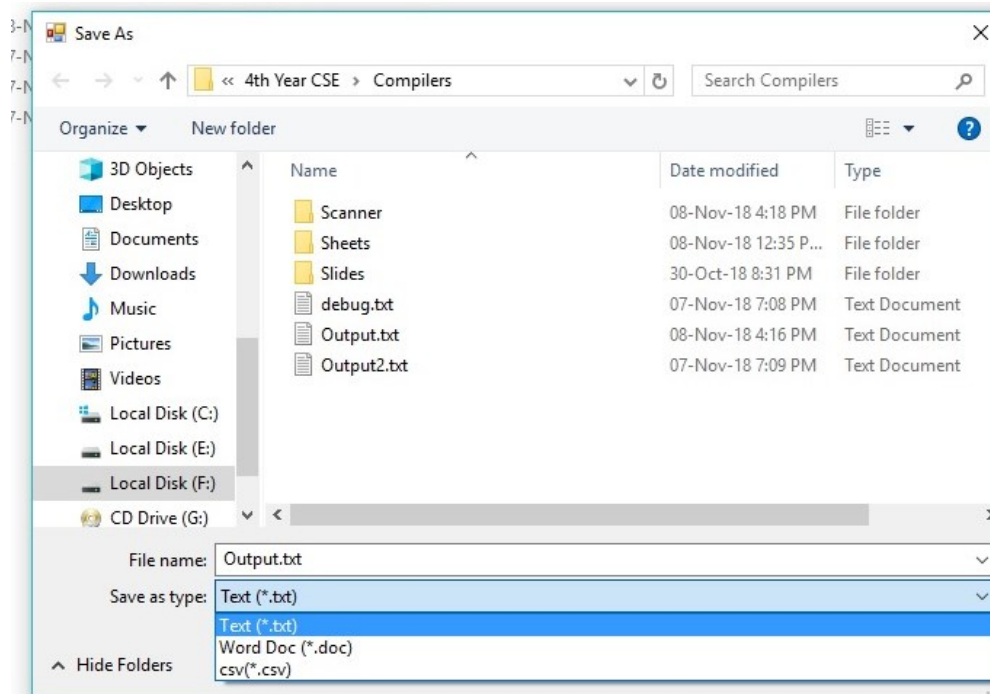
If everything is OK you simply find out this message box that says that your file was scanner you can save it using Save button and the file name and directory appears beneath the open button in order to make sure you have chosen a correct file.

5-



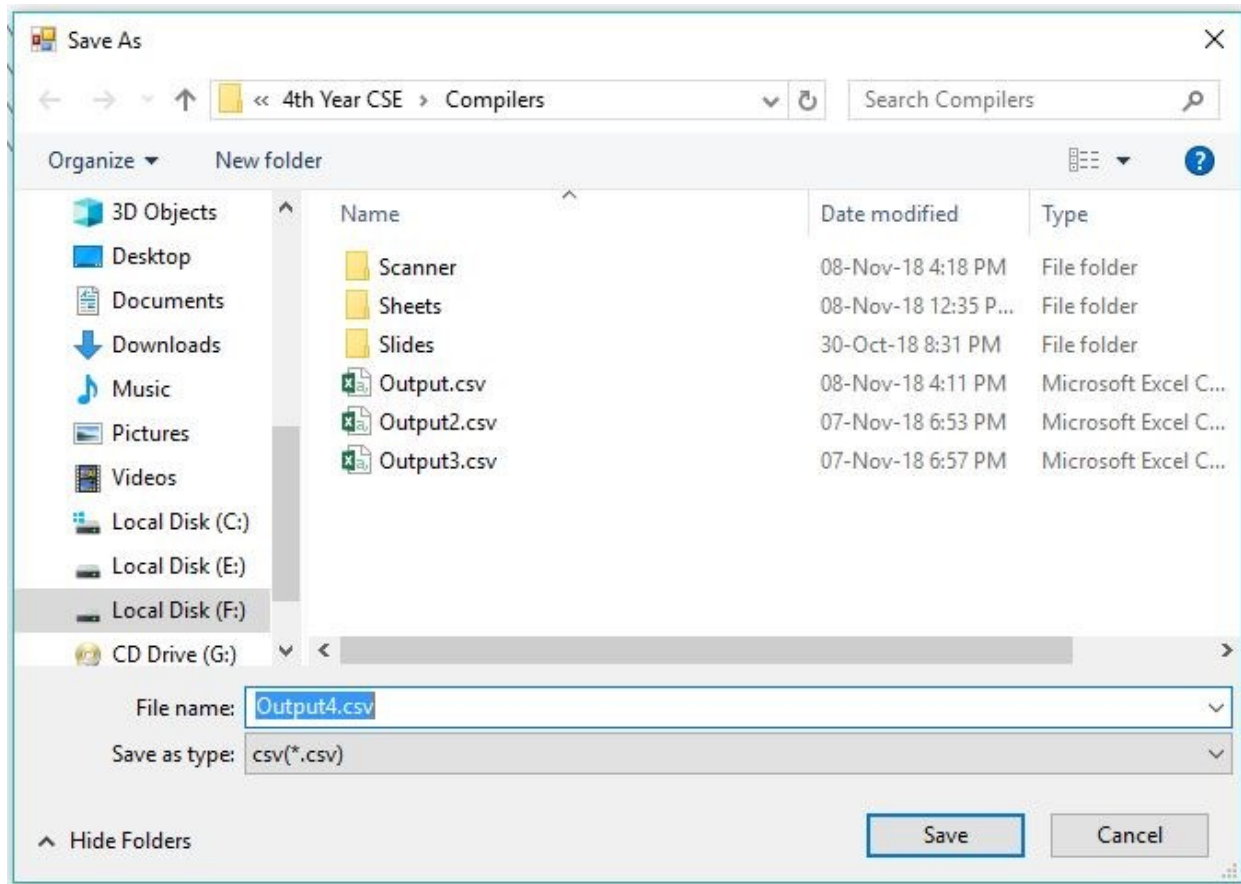
In this step you can simply press a save button to the generated file or you can chose a different file using open file button without saving the produced old one.

6-



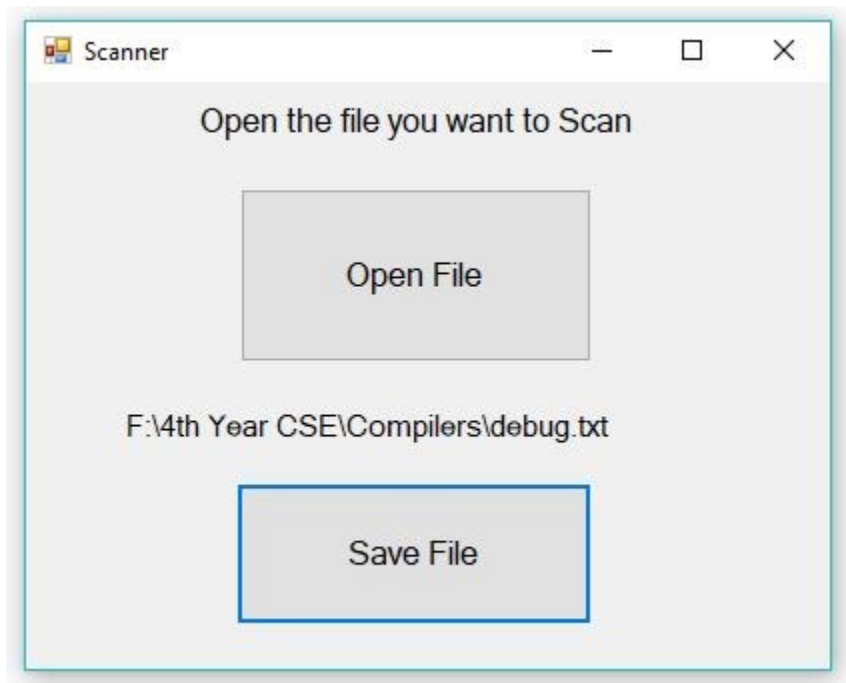
On pressing the save button simply this window appear in order to choose to save the file wherever you which on you device and you can also choose the extension you want to the file with, you can save it as .txt or as .doc or as .csv you simply select the extension and the directory you want and press save.

7-



.csv extension is chosen here.

8-



After saving the file you can press save again and save it with different extension if you wish or you can press open and choose another file to scan.

Input Sample used

```

debug.txt - Notepad
File Edit Format View Help
read x; {input an integer } if 0 < x then { don't compute if x <= 0 }
fact := 1; repeat fact := fact * x; x := x - 1
until x = 5.5; write fact { output factorial of x } end

```

Output of this input

Clipboard		For
A	B	C
1 read	resevered word	
2 x	identifier	
3 ;	symbol	
4 if	resevered word	
5 0	Number	
6 <	symbol	
7 x	identifier	
8 then	resevered word	
9 fact	identifier	
10 :=	assign	
11 1	Number	
12 ;	symbol	
13 repeat	resevered word	
14 fact	identifier	
15 :=	assign	
16 fact	identifier	
17 *	symbol	
18 x	identifier	
19 ;	symbol	
20 x	identifier	
21 :=	assign	
22 x	identifier	
23 -	symbol	
24 1	Number	
25 until	resevered word	
26 x	identifier	
27 =	assign	
28 5.5	Number	
29 ;	symbol	
30 then	resevered word	
31 fact	identifier	
32 end	resevered word	