

Deep learning

Unpacking Transformers, LLMs and image generation

Common mistakes

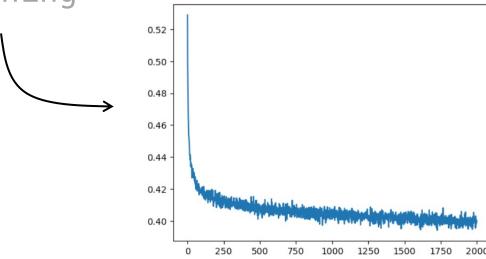
Avoid large losses

```
Do
loss = -probs[0:][ys].log().mean()
Don't
loss = -probs[0:][ys].log().sum()
```

Plot your loss and don't pick hyper-params at random







```
Do
X = torch.tensor([[1, 2], [3, 4]])
U = X.sum(axis=1, keepdim=True)
X / U
Don't
X = torch.tensor([[1, 2], [3, 4]])
U = X_sum(axis=1)
X / U
# this code only works because X is square!
```

Don't forget the non-linearity

Do

```
h = torch_tanh(emb_view(-1, 30) @ W1 + b1)
logits = h @ W2 + b2
```

Don't

```
logits = (h @ W1 + b1) @ W2 + b2
```

```
Do
# inside training loop (to compute validation loss)
with torch.no_grad():
    logits = ...
Don't - this should not ne wrapped in a torch.no_grad()
# inside training loop
with torch.no_grad():
    W = 0.01 * W.grad
```

```
Do
# inside training loop (to compute validation loss)
with torch.no_grad():
    emb_val = ...
Don't -- this should be wrapped in a torch.no_grad()!
# forward pass for validation data
emb_val = C[X_dev[val_ix].flatten()].view(-1, emb_size *
block size)
h_val = torch.tanh(torch.matmul(emb_val, W1) + b1)
```

```
Do
loss = ...
W grad zero_()
loss.backward()
Don't
loss = ...
loss.backward()
W.grad.zero_()
```

A few tips

- 1. Your code has bugs (always)
- 2. Debug at very small scale
- 3. Print tensors shapes
- 4. Plot internals (loss, gradients, etc.)
- 5. Use unit test sets