

<p>JEST DOCUMENTATION</p><h1>Introduction to JEST</h1><p>JEST is a framework used for JavaScript testing, it is built on top of ' Jasmine ' and is a popular framework for performing unit testing. Christoph Nakazawa, the brain of JEST developed it so that it provides support and simplicity in testing heavy web apps.</p><p>JEST is mainly used for performing unit testing for REACT and React Native applications. Along with unit testing JEST can also be used for component testing.</p><p>Unit testing is not very helpful for front-end software or components, as configuration of unit testing for front-end components requires more effort and is very time consuming. This is where JEST comes in handy, as it reduces the time consumption and complexity to a massive extent.</p><h1>Installation of JSET </h1><h2>•U4"är YARN</h2>yarn add --dev jest<h2>•U4"är å ÓÄöf#ãÇVÃãÆÆ"æç Ò -ç7F ÆÄ Òx6 ve-dev jest<h1>Using JEST In NPM</h1><p>First open

package.json file and change the configuration of the file as follows</p><p>"scripts": {

"test": "jest" }</p><p>"scripts": {

"test": "jest" }</p><p>First create a Test file</h2><p>Let's take a simple example like addition of two numbers as a test case, so create a file sum.js file</p><p>

function add(a,b){</p><p>return a+b;</p><p>}</p><p>module.exports = add;</p><p>

Now for testing create a file name sum.test.js</p><p>

const add = require('./add');</p><p>test("adding 4 and 2 expect to be 6", () => {</p><p>expect(add(4,2)).toBe(6);</p><p>});</p><p>

In this file we take two parameters 4 and 2 and send it to the add function in sum.js to check if the function is working properly or not. We expect the output to be 6 if the output is 6 then the given function is working properly if not the test has failed i.e the taken function is not working properly.</p><h2>Execution of a test file</h2><p>We can execute the test file in two ways if we want to execute a single file we use the command

npm test sum.test.js</p><p>If we want to execute all the test files we use the command</p>npm test<h1>

JEST Matchers</h1><p>A matcher is used for creating assertions in combination with the expect keyword, we want to compare the output of our test to a value which is the output we are expecting.</p>toBe: It matches the objects.toEqual: It matches the value of the object to the return value.<h2>Truthiness</h2><p>In tests

you need to sometimes differentiate between undefined, null, false.</p>toBeNull: matches only nulltoBeUndefined: matches only undefinedtoBeDefined: It is the opposite of

toBeDefinedtoBeTruthy: matches anything if the if statement is executed as truetoBeFalsy: matches anything if the if statement is executed as false

Example:

—FW7B, 'null', () => {

Const n = null

except(n).toBeNull()

}}

Numbers

- toBeGreaterThan*** : If the return value of the function is greater than the expected value

- toBeGreaterThanOrEqual*** : If the return value of the function is greater or equal to the value expected
- toBeLessThan*** : If the return value of the function is less than the expected value
- toBeLessThanOrEqual*** : If the return value of the function is less than or equal to the value expected

Example:

—FW7B, 'four minus 2', () => {

Const n = 4 - 2

except(n).toBeGreaterThan(1)

}}

Strings

- toMatch*** :

- It is used to check strings against regular expressions

Example:

—FW7B, 'there is a christ in christopher', () => {

except('christopher').toMatch(/christ/)

}}

Arrays and iterables

- toContain*** :

- You can check if an item is present in an array or not in iterables

Example:

—FW7B, 'Naruto is mentioned in the list', () => {

const anime = ['Naruto', 'Baruto', 'Zero', 'Suzaku', 'Goku']

except(anime).toContain('Naruto')

}}

Testing Asynchronous Code

In JavaScript we can run code asynchronously, so when we test JEST needs to know when the testing is completed so that it can move to the next text. JEST has several ways to handle this

Promises

• &WGW n a promise from your test, and Jest will wait for that promise to resolve. If the promise is rejected, the test will fail.

Example:

```
import { multiply } from './math'
test('multiply should resolve with the correct result', () => {
  expect(multiply(2, 3)).toBe(6)
})
test('multiply should reject with an error for non-numeric arguments', () => {
  expect(multiply(2, 'not a number')).rejects.toThrow()
})
```

Async and wait

Alternatively, you can use `async` and `await` in your tests. To write an async test, use the `async` keyword in front of the function passed to `test`.

Example:

```
import { divide } from './math'
test('divide should resolve with the correct result', async () => {
  expect(await divide(10, 2)).toBe(5)
})
test('divide should reject with an error for non-numeric arguments', async () => {
  expect(await divide(10, 'not a number')).rejects.toThrow()
})
```

```

test('divideAsync should reject with an error for division by zero', async () => {
  expect.assertions(1);
  try {
    await divideAsync(10, 0);
  } catch (error) {
    expect(error.message).toBe('Cannot divide by zero');
  }
});

```

Callback

Example:

```

// math.js
export function subtractAsync(a, b, callback) {
  if (typeof a !== 'number' || typeof b !== 'number') {
    throw new Error('Both arguments must be numbers');
  } else {
    setTimeout(() => callback(null, a - b), 6);
  }
}

```

```

// math.test.js
import { subtractAsync } from './math';

test('subtractAsync should return the correct result via callback', (done) => {
  subtractAsync(10, 3, (error, result) => {
    expect(error).toBeNull();
    expect(result).toBe(7);
    done();
  });
});

test('subtractAsync should return an error via callback for non-numeric arguments', (done) => {
  subtractAsync(10, 'not a number', (error, result) => {
    expect(error).toBeInstanceOf(Error);
    expect(result).toBeUndefined();
    done();
  });
});

```

Using Mock in JEST

Mock functions allow you to test the connectivity between two codes by actually erasing the actual implementation of a function.

There are two ways to create mock functions:

- Either by creating a mock function to use in the test code.
- Writing a manual mock to override a module dependency.

All mock functions have this special `.mock` property which is where the data about how the function has been called and what the function returned is kept. The `.mock` property also tracks the value of this for each call.