

Window Help

Volumecalculator.java x

```
1 package overload; // Place the package declaration at the top
2
3 import java.util.Scanner; // Correctly placed import for Scanner class
4
5 public class Volumecalculator { // Capitalized class name as per Java conventions
6
7     // Method to calculate the volume of a sphere
8     public double volume(double r) {
9         // Formula:  $V = (4 / 3) * \pi * r^3$ 
10        return (4.0 / 3.0) * Math.PI * Math.pow(r, 3); // Use Math.pow for  $r^3$ 
11    }
12
13    // Method to calculate the volume of a cylinder
14    public double volume(double h, double r) {
15        // Formula:  $V = \pi * r^2 * h$ 
16        return Math.PI * Math.pow(r, 2) * h; // Use Math.pow for  $r^2$ 
17    }
18
19    // Method to calculate the volume of a cuboid
20    public double volume(double l, double b, double h) {
21        // Formula:  $V = l * b * h$ 
22        return l * b * h;
23    }
24
25    public static void main(String[] args) {
26        // Create a Scanner object to get user input
27        Scanner scanner = new Scanner(System.in);
28
29        // Create an instance of the Volumecalculator class to access the volume methods
30        Volumecalculator vCalc = new Volumecalculator();
31
32        // ... (rest of the main method code) ...
33    }
34 }
```

Outline x

- overload
 - Volumecalculator
 - volume(double): double
 - volume(double, double): double
 - volume(double, double, double): double
 - main(String[]): void

Problems @ Javadoc Declaration Console x

```
<terminated> Volumecalculator [Java Application] C:\Users\josej\Downloads\spring-tool-suite-4-4.26.0.RELEASE-e4.33.0-win32.win32.x86_64\sts-4.26.0.RELEASE\plugins\org.eclipse.justj.openjdk.hotspot.jre.full.win32
Enter the radius of the sphere: 3
Volume of the sphere: 113.09733552923254
Enter the radius and height of the cylinder: 3 5
Volume of the cylinder: 141.3716694115407
Enter the length, breadth, and height of the cuboid: 4 7 3
Volume of the cuboid: 84.0
```

voidcalculate.java - Spring Tool Suite 4

Window Help

voidcalculate.java X

```
46     } else if (cost > 10000 && cost <= 20000) {
47         dis = cost * 0.10; // 10% discount
48     } else if (cost > 20000 && cost <= 35000) {
49         dis = cost * 0.15; // 15% discount
50     } else {
51         dis = cost * 0.20; // 20% discount
52     }
53     // Calculating the final amount after discount
54     amount = cost - dis;
55 }
56
57 // Method to display customer details and amount to be paid
58 public void display() {
59     System.out.println("\n--- Customer Details ---");
60     System.out.println("Customer Name: " + name);
61     System.out.println("Mobile Number: " + mobno);
62     System.out.println("Amount to be paid after discount: Rs. " + amount);
63 }
64
65 // Main method to create an object and call methods
66 public static void main(String[] args) {
67     // Create an instance of ShowRoom class
68     voidcalculate customer = new voidcalculate();
69
70     // Call input, calculate, and display methods
71     customer.input();
72     customer.calculate();
73     customer.display();
74 }
75 }
76 }
```

Outline X

variables

- voidcalculate
 - name : String
 - mobno : long
 - cost : double
 - dis : double
 - amount : double
 - voidcalculate()
 - input() : void
 - calculate() : void
 - display() : void
 - main(String[]) : void

Problems Javadoc Declaration Console X

<terminated> voidcalculate [Java Application] C:\Users\josef\Downloads\spring-tool-suite-4-4.26.0.RELEASE-e4.33.0-win32.win32.x86_64\sts-4.26.0.RELEASE\plugins\org.eclipse.justi.openjdk.hotspot.jre.full.win32.x86_64

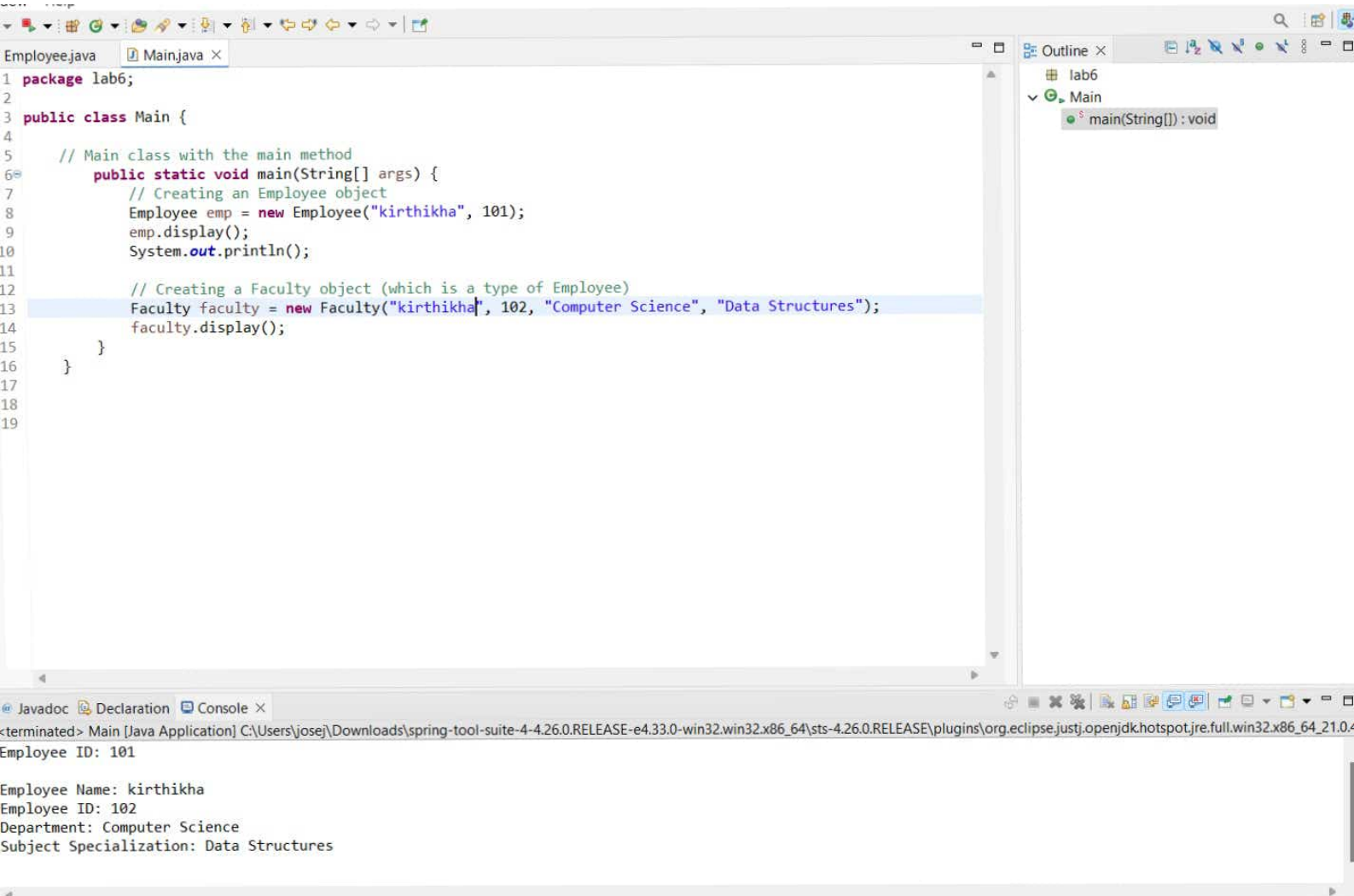
Enter the cost of items purchased: 30000

--- Customer Details ---

Customer Name: kirthikha

Mobile Number: 9658473265

Amount to be paid after discount: Rs. 25500.0



The screenshot shows the Eclipse IDE with the following components:

- Main Editor:** Contains the code for `students.java`. The code defines a `public class students` with a `main` method. It uses a `Scanner` to take input from the user and an array of `Student` objects to store the data. The `main` method loops through 5 iterations, prompting the user for student details and creating `Student` objects.
- Outline View:** Located on the right, it shows the class structure. It includes a `Student` class with attributes `name : String`, `rollNo : int`, `age : int`, and `marks : double`. It also shows a constructor `Student(String, int, int, double)` and a `display() : void` method. Below the class, the `students` array is listed.
- Console View:** Located at the bottom, it shows the output of the program. It displays prompts like "Enter details for student 1:" and the user's input: "Enter name: kirthikha", "Enter roll number: 38", "Enter age: 21", and "Enter marks: 92.2". It also shows the prompt for "Enter details for student 2:" and the input "Enter name: nindhiva".