Kirubahar Balaji

CONTACT

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EDUCATION

SIKKIM MANIPAL INSTITUTE OF TECHNOLOGY,

B. TECH, COMPUTER SCIENCE ENGINEERING

2024

CERTIFICATIONS

- Web Development Bootcamp
- Penetration testing on Web Applications
- Google Professional Cybersecurity
- Golang programming
- Unity Game Development

TECHNICAL SKILLS

- HTML,CSS,Javascript.
- Python, C, Go, SQL.
- Pen Testing, debugging.
- Blender, Unity, Burp suite, Linux Terminal.

To pursue a job opportunity in a competitive environment that will challenge me to push my boundaries and expand my knowledge while allowing me to add value to the dynamics of the company

PROJECTS

PREFIX TREE DATA STRUCTURE FOR RARE PATTERN MINING

A new improvised prefix tree data structure which can be used for rare pattern mining.

PORTFOLIO

A portfolio website displaying my career achievements, skills, projects, certifications, etc. built using HTML, CSS JavaScript.

EVENT MANAGEMENT SYSTEM

Make and provide an ideal software solution to book and cancel events, protect user data and to save the valuable time of the user.

MOVIE TICKET MANAGEMENT SYSTEM

Make and provide an ideal software solution to book and cancel tickets for movies, events, shows and to protect user data and to save the valuable time of the user, saves the details of the users and send the details of the ticket to the email.

PASSWORD MANAGER

Application to save and manage all our password in a file which can be edited and changed, which requires a master password to access it

2D-SHOOTING GAME

A basic 2D Shooting Game using Unity and C# in which we shoot food towards farm animals as we feed them which are spawned Automatically.

I HEREBY DECLARE THAT ALL THE INFORMATION PROVIDED ABOVE ARE TRUE TO THE BEST OF MY KNOWLEDGE AND BELIEF.

[KIRUBAHAR BALAJI]