```
1 package Task4;
 3 import java.util.Scanner;
 4 import java.util.InputMismatchException;
 6 //Custom exception for age not within range
 7 class AgeNotWithinRangeException extends Exception {
 80 public AgeNotWithinRangeException(String message) {
        super (message);
10
11 )
13 //Custom exception for invalid name
14 class NameNotValidException extends Exception (
15e public NameNotValidException(String message) {
        super (message);
16
17
18 }
19
20 //Student class
21 class Student {
22 private int rollNo;
23 private String name;
24 private int age;
    private String course;
26
    // using Parameterized constructor
   public Student(int rollNo, String name, int age, String course) throws AgeNotWithinRangeException, NameNotValidException (
29
        if (age < 15 || age > 21) (
            throw new AgeNotWithinRangeException ("Age should be between 15 and 21");
30
31
        if (!isValidName(name)) {
            throw new NameNotValidException("Name should not contain numbers or special symbols");
33
34
35
        this.rollNo = rollNo:
36
        this.name = name;
37
        this.age = age;
38
        this.course = course;
```

```
El loopsjava
38
        this.course = course;
39
40
    // Method to check if name is valid
420 private boolean isValidName(String name) {
        return name.matches("[a-zA-Z\\s]+");
45
    // Getters
   public int getRollNo() (
        return rollNo;
49
50
   public String getName() {
52
        return name;
53
54
550 public int getAge() (
        return age;
                                                                                                                                                              8:
    public String getCourse() {
        return course;
62 }
64 public class StudentManagementSystem {
       public static void main (String[] args) {
66
           // Creating a Scanner object to read user input
67
           Scanner scanner = new Scanner (System.in);
68
69
           try (
               // Input student information using scanner
               System.out.print("Enter roll number: ");
               int rollNo = scanner.nextInt(); // Reading roll number as integer
               scanner.nextLine(); // Consume newline character after reading integer
               System.out.print("Enter name: ");
               String name = scanner.nextLine(); // Reading name as string
```

```
System. out. Dilnt( Enter name: );
  String name = scanner.nextLine(); // Reading name as string
  System.out.print("Enter age: ");
  int age = scanner.nextInt(); // Reading age as integer
  scanner.nextLine(); // Consume newline character after reading integer
  System.out.print("Enter course: ");
  String course = scanner.nextLine(): // Reading course as string
  // Creating valid student objects
  Student student = new Student(rollNo, name, age, course);
  System.out.println("Student created successfully: " + student.getName());
catch (AgeNotWithinRangeException e)
  System.out.println("Error creating student: " + e.getMessage()); // Handling AgeNotWithinRangeException
catch (NameNotValidException e) {
  System.out.println("Error creating student: " + e.getMessage()); // Handling NameNotValidException
catch (InputMismatchException e)
  System.out.println("Error creating student: Invalid input format."); // Handling InputMismatchException
finally
  scanner.close(); // Closing the Scanner object to release resources
```

Enter roll number: 1211 Enter name: kiruba Enter age: 8 (% Error creating student: Invalid input format. Enter roll number: 1344 Enter name: Kiruba Enter age: 22 Enter course: Engineering Error creating student: Age should be between 15 and 21

retuingters armentingination of the interior for the inte

<terminated> StudentManagementSystem [Java Application] C:\Users\KirubavathiUgeswaran\,p2\pool\plugins\org.eclipse.justj.openjdk.hotspot.jre.full.win32.x86_64_17.0.8.v20230831-1047\jre\bin Enter roll number: 1211 Enter name: kirut Enter age: 18 Enter course: Engineering Error creating student: Name should not contain numbers or special symbols

Enter roll number: 1211 Enter name: kiruba Enter age: 18 Enter course: Engineering Student created successfully: kiruba

sterminated stademanagements from para representation extension per poor progression and several annual contraction of the familiar and the first progression and the familiar and the first per fir

```
1 package Task4;
3 //Custom checked exception class to represent an invalid age for a voter
 4 class InvalidAgeException extends Exception (
 5 // Constructor to initialize the exception with a custom message
    public InvalidAgeException(String message) {
        super (message);
 70
8
 9
10
11 //Voter.java
12 //Class representing a voter with properties like voterId, name, and age
13 public class Voter {
14 private int voterId;
15 private String name;
16 private int age;
17
    // Parameterized constructor that throws InvalidAgeException if age is less than 18
18
    public Voter(int voterId, String name, int age) throws InvalidAgeException (
19
20€
        // Checking if the age is less than 18
        if (age < 18) {
            // Throwing InvalidAgeException with a custom message
23
            throw new InvalidAgeException("Invalid age for voter");
24
25
        // Assigning the values to the object's properties if the age is valid
26
        this.voterId = voterId:
        this.name = name;
27
28
        this.age = age;
29
30
31
    // Getter method for voterId
    public int getVoterId() {
32
        return voterId;
33€
34
35
36 // Setter method for voterId
    public void setVoterId(int voterId) (
37
38€
        this.voterId = voterId:
```

3 Studentiwanayementaystem java

```
// Getter method for name
41
42@ public String getName() {
43
        return name;
44
45
    // Setter method for name
46
470 public void setName (String name) [
        this.name = name;
48
49
    }
50
    // Getter method for age
51
   public int getAge() {
52=
        return age;
53
54
    }
55
    // Setter method for age with validation
56
    public void setAge(int age) throws InvalidAgeException (
58
        // Checking if the age is less than 18
        if (age < 18) (
59
            // Throwing InvalidAgeException with a custom message
60
            throw new InvalidAgeException("Invalid age for voter");
61
62
        // Assigning the age if it's valid
63
        this.age = age;
64
65
66
67
    // Main method for testing the Voter class
    public static void main(String[] args) {
68€
69
        try (
            // Creating a voter with an invalid age (less than 18)
7.0
            Voter voter1 = new Voter(418, "Janani", 15);
71
72
            // This line won't execute because an exception will be thrown above
            System.out.println("Voter1 created: " + voter1.getName());
73
74
        } catch (InvalidAgeException e) {
75
            // Catching and handling the InvalidAgeException
76
            System.out.println("Exception caught: " + e.getMessage());
77
        }
20
```

```
79
        try (
80
             // Creating a voter with a valid age (greater than or equal to 18)
81
            Voter voter2 = new Voter (352, "Kiruba", 22);
82
            // Printing the message to indicate successful creation
83
            System.out.println("Voter2 created: " + voter2.getName());
84
         ) catch (InvalidAgeException e) (
8.5
             // Catching and handling the InvalidAgeException (won't be executed in this case)
86
            System.out.println("Exception caught: " + e.getMessage());
89
```

Exception caught: Invalid age for voter

Voter2 created: Kiruba

```
3 import java.util.Scanner: // Import Scanner class for user input
 5 public class WeekdayArray {
      public static void main (String[] args) {
           // Array to store weekday names
           String[] weekdays = ["Sunday", "Monday", "Tuesday", "Wednesday", "Thursday", "Friday", "Saturday"];
10
           // Asking user for day position
           Scanner scanner = new Scanner (System.in); // Creating a Scanner object to read user input
           try {
               System.out.print("Enter the day position (0-6): "); // Prompting the user to enter a day position
14
               // Input validation: Checking if the input is an integer
               if (scanner.hasNextInt()) {
                   int dayPosition = scanner.nextInt(); // Read the user input as an integer
16
17
                   // Checking if the input is within the valid range
18
19
                   if (dayPosition >= 0 && dayPosition <= 6) (
20
                       // Printing the day name corresponding to the user's input
21
                       String dayName = weekdays[dayPosition];
                       System.out.println("The day at position " + dayPosition + " is: " + dayName);
23
                   } else {
24
                       // Displaying error message if the input is outside the valid range
                       System.out.println("Error: Day index is outside the range (0-6). Please enter a valid day position.")
26
27
               } else {
                   // Displaying error message if the input is not an integer
                   System.out.println("Error: Invalid input. Please enter a valid integer value.");
30
31
           } catch (ArrayIndexOutOfBoundsException e) {
32
               // Handling array index out of bounds exception
33
               System.out.println("Error: Day index is outside the range (0-6). Please enter a valid day position.");
34
           finally (
35
               // Closing the scanner to release system resources
36
               scanner.close();
37
38
```

1 package Task4;

Enter the day position (0-6): 5
The day at position 5 is: Friday

```
1 package Task4;
  import java.util.HashMap;
  public class StudentGradeBook (
       // HashMap to store student names as keys and their corresponding grades as values
       private HashMap<String, Integer> gradeMap;
       // Constructor for initializing the HashMap
       public StudentGradeBook() {
100
           gradeMap = new HashMap<>();
      1
1.4
       // Method to add a new student with their grade
150
       public void addStudent(String name, int grade) {
16
           gradeMap.put(name, grade); // Add the student name and grade to the HashMap
17
18
       // Method to remove a student by name
19
       public void removeStudent(String name) {
           gradeMap.remove(name); // Remove the student by their name from the HashMap
24
       // Method to display a student's grades by name
       public void displayStudentGrades(String name) (
26
           Integer grade = gradeMap.get(name): // Get the grade associated with the student name
27
           if (grade != null) ( // Checking if the grade exists (student name found)
               System.out.println("Student " + name + "'s grade: " + grade);
29
           } else { // If the grade is null (student name not found)
30
               System.out.println("No grade found for student: " + name);
31
32
      1
33
34=
       public static void main (String[] args) (
35
           // Creating an instance of StudentGradeBook
           StudentGradeBook gradeBook = new StudentGradeBook();
36
37
           // Adding students with their grades
```

```
public void removeStudent(String name) {
    gradeMap.remove(name); // Remove the student by their name from the HashMap
// Method to display a student's grades by name
public void displayStudentGrades(String name) {
    Integer grade = gradeMap.get(name); // Get the grade associated with the student name
    if (grade != null) { // Checking if the grade exists (student name found)
        System.out.println("Student " + name + "'s grade: " + grade);
    ) else ( // If the grade is null (student name not found)
        System.out.println("No grade found for student: " + name);
public static void main(String[] args) {
    // Creating an instance of StudentGradeBook
    StudentGradeBook gradeBook = new StudentGradeBook();
    // Adding students with their grades
    gradeBook.addStudent("Hema", 85);
    gradeBook.addStudent("Baanu", 90);
    gradeBook.addStudent("Kathy", 75);
    // Displaying grades for specific students
    gradeBook.displayStudentGrades("Hema");
    gradeBook.displayStudentGrades("Baanu");
    gradeBook.displayStudentGrades("Kathy");
    // Removing a student
    gradeBook.removeStudent("Baanu");
    // Displaying grades after removal
    gradeBook.displayStudentGrades("Baanu");
```

fa Student Hema's grade: 76 Student Baanu's grade: 92 Student Kathy's grade: 87

No grade found for student: Baanu

```
1 package Task4;
   import java.util.EmptyStackException; // Importing the EmptyStackException class
 5 public class Stack {
       private static final int MAX SIZE = 1000;
       private int[] array;
       private int top;
       // Constructor for initializing the stack
10
       public Stack() {
110
12
           array = new int[MAX SIZE]; // Creating an array to store stack elements
13
           top = -1; // Initializing top to -1, indicating an empty stack
14
15
       // Method to push elements onto the stack
16
       public void push (int element) {
17⊕
           // Check if the stack is full
18
19
           if (top == MAX SIZE - 1) (
               System.out.println("Stack overflow. Cannot push element: " + element);
20
21
               return: // Exit the method if the stack is full
           array[++top] = element; // Increment top and insert the element into the array
23
24
25
26
       // Method to pop elements from the stack
       public int pop() {
27€
28
           // Checking if the stack is empty
           if (isEmpty()) {
29
               throw new EmptyStackException(); // Throw an exception if the stack is empty
30
31
32
           return array[top--]; // Returning the top element and decrement top
33
34
       // Method to check if the stack is empty
35
       public boolean isEmpty() {
36€
           return top == -1; // If top is -1, the stack is empty
37
38
```

```
// Method to pop elements from the stack
public int pop() (
    // Checking if the stack is empty
    if (isEmpty()) {
        throw new EmptyStackException(); // Throw an exception if the stack is empty
    return array[top--]; // Returning the top element and decrement top
// Method to check if the stack is empty
public boolean isEmpty() {
    return top == -1; // If top is -1, the stack is empty
// Main method to test the Stack class
public static void main(String[] args) {
    Stack stack = new Stack(); // Creating a new Stack object
    // Pushing elements onto the stack
    stack.push(15);
    System.out.println("Pushed element: 15");
    stack.push(25);
    System.out.println("Pushed element: 25");
    stack.push (35);
    System.out.println("Pushed element: 35");
    System.out.println("-----");
    // Popping elements from the stack
    System.out.println("Popped element: " + stack.pop());
    System.out.println("Popped element: " + stack.pop());
    System.out.println("Popped element: " + stack.pop());
    // Checking if the stack is empty
    System.out.println("Is stack empty? " + stack.isEmpty());
```

Pushed element: 25 Pushed element: 35 Popped element: 35 Popped element: 25
Popped element: 35
Popped element: 35
pp
Popped element: 15
Is stack empty? true