Assignment 4 - Day 4

- o Submit your *own work* on time. No credit will be given if the assignment is submitted after the due date.
- o Note that the completed assignment should be submitted in .doc, .docx, .rtf or .pdf format only.

Write an in-mapper combiner algorithm for the "average problem". Take help from the **lecture slides.** (Pseudo code only; show reducer method too.) ANS: class Mapper hashmap < String, pair < int, int >> local_aggregate; method map (String u, int t): if u in local_aggregate: pair (sum, cnt) = local_aggregate.get(u) cnt = cnt + 1local_aggregate.put(u, pair(sum, cnt)) else: local_aggregate.put(u, pair(t, 1)) // Emit aggregated results for each user after all inputs are processed method cleanup(): for each (u, pair(sum, cnt)) in local_aggregate:

class Reducer

```
method reduce (String u, pairs [(s1,c1), (s2,c2),...]):
```

Emit(u, pair(sum, cnt))

```
sum = 0
cnt = 0
for all pair (s, c) in pairs [(s1,c1), (s2,c2),...] do:
    sum = sum + s
    cnt = cnt + c
avg = sum / cnt
Emit(u, avg)
```

Optional - [Following question is for 6 bonus points]

Assume that there are three reducers. Note that Reducer 1 runs on Machine 1. Reducer 2 runs on Machine 2. Reducer 3 runs on Machine 3.

Further, let the partitioner assign all words starting from letter 'a-j' to Reducer 1, all words starting from letter 'k-q' to reducer 2 and everything else to Reducer 3.

Also assume that there are six input splits as follows:

Input split1 : [cherry mango olive cherry]

Input split4 : [apple mango carrot plum] [radish kiwi banana olive]

Input split5 : [olive banana radish kiwi] [cherry kiwi olive cherry]

Input split6 : [banana radish plum banana] [olive cherry banana radish]

Input splits 1,2 are on Machine 1, input splits 3,4 are on Machine 2 and input splits 5,6 are on Machine 3.

- **a)** Illustrate the word count algorithm with combiner, no in-mapper combining. (assume that the combiner will work all the time) show mapper o/p, combiner o/p, reducer i/p and reducer o/p
- **b)** Illustrate the word count algorithm with in mapper combiner. show mapper o/p, reducer i/p and reducer o/p

Remember to show the sorted mapper output that gets stored locally.

Note: Illustrate means show mapper o/p, combiner o/p (if using combiners), reducer i/p and reducer o/p.

Answers:

a) With combiner, no in mapper combining (assume that the combiner will work all the time)

Machine 1		Machine 2		Machine 3		
Mapper 1 output for Input Split 1		Mapper 3 output for Input Split 3		Mapper 5 output for Input Split 5		
<pre><cherry, 1=""> <mango, 1=""> <olive, 1=""> <cherry, 1=""></cherry,></olive,></mango,></cherry,></pre>	<pre><plum, 1=""> <cherry, 1=""> <banana, 1=""> <cherry, 1=""></cherry,></banana,></cherry,></plum,></pre>	 	<mango, 1=""> <cherry, 1=""> <kiwi, 1=""> <banana,1></banana,1></kiwi,></cherry,></mango,>	<pre><olive, 1=""> <banana, 1=""> <radish, 1=""> <kiwi, 1=""></kiwi,></radish,></banana,></olive,></pre>	<pre><cherry, 1=""> <kiwi, 1=""> <olive, 1=""> <cherry, 1=""></cherry,></olive,></kiwi,></cherry,></pre>	
Combiner 1 output- saved locally as mapper1 output file		Combiner 3 output- saved locally as mapper3 output file		Combiner 5 output- saved locally as mapper 5 output file		
Mapper 2 output for Input		Mapper 4 output for Input		Mapper 6 output for Input		
Split 2	at for input	Split 4			Split 6	
<pre><cherry, 1=""> <banana, 1=""> <radish, 1=""> <radish, 1=""></radish,></radish,></banana,></cherry,></pre>	<pre><carrot, 1=""> <mange, 1=""> <cherry, 1=""></cherry,></mange,></carrot,></pre>	<apple, 1=""> <mango, 1=""> <carrot, 1=""> <plus <plu=""><pre><pre><pre><pre><plu><pre><pre><pre><plu><pre><pre><pre><pre><pre><pre><pre><pre< td=""><td><radish, 1=""> <kiwi, 1=""> <banana,1> <olive, 1=""></olive,></banana,1></kiwi,></radish,></td><td> <radish, 1=""> <plum, 1=""> tanana, 1></plum,></radish,></td><td><pre><olive, 1=""> <cherry, 1=""> <banana, 1=""> <radish, 1=""></radish,></banana,></cherry,></olive,></pre></td></pre<></pre></pre></pre></pre></pre></pre></pre></plu></pre></pre></pre></plu></pre></pre></pre></pre></plus></carrot,></mango,></apple,>	<radish, 1=""> <kiwi, 1=""> <banana,1> <olive, 1=""></olive,></banana,1></kiwi,></radish,>	 <radish, 1=""> <plum, 1=""> tanana, 1></plum,></radish,>	<pre><olive, 1=""> <cherry, 1=""> <banana, 1=""> <radish, 1=""></radish,></banana,></cherry,></olive,></pre>	
Combiner 2 output- saved locally as mapper2 output file		Combiner 4 output- saved locally as mapper4 output file		Combiner 6 output- saved locally as mapper6 output file		
 <arrot, 1=""> <cherry, 2=""> <mango, 1=""> <radish, 2=""></radish,></mango,></cherry,></arrot,>		<apple, 1=""> <ban> <carrot, 1=""> <kiwi, 1=""> <mango, 1=""> <olive, 1=""> <plum, 1=""> <radish, 1=""></radish,></plum,></olive,></mango,></kiwi,></carrot,></ban></apple,>		 <cherry, 1=""> <olive, 1=""> <plum, 1=""> <radish, 2=""></radish,></plum,></olive,></cherry,>		
Shuffle & Sort						
Reducer 1 input		Reducer 2 input		Reducer 3 input		
<apple, 1=""> carrot, [1,1]> <cherry, [4,2,1,2,1]=""></cherry,></apple,>		<pre><kiwi, [2,1,2]=""> <mango, [1,1,1,1]=""> <olive, [1,1,2,1]=""> <plum, [1,1,1,1]=""></plum,></olive,></mango,></kiwi,></pre>		<radish, [2,1,1,<="" td=""><td>2]></td></radish,>	2]>	

Reducer output is the same for both the cases:

Reducer 1 output	Reducer 2 output	Reducer 3 output
Apple 1	Kiwi 5	Radish 6
Banana 11	Mango 4	
Carrot 2	Olive 5	
Cherry 10	Plum 4	

b) With in-mapper combining

Machine 1	Machine 2	Machine 3		
Mapper 1 output for Input	Mapper 3 output for Input	Mapper 5 output for Input		
Split 1	Split 3	Split 5		
<pre><cherry, 4=""> <mango, 1=""> <olive, 1=""> <plum, 1=""> <banana, 1=""></banana,></plum,></olive,></mango,></cherry,></pre>	 <banana, 3=""> <kiwi, 2=""> <plum, 1=""> <mango, 1=""> <cherry, 1=""></cherry,></mango,></plum,></kiwi,></banana,>	<pre><olive, 2=""> <banana, 1=""> <radish, 1=""> <kiwi, 2=""> <cherry, 2=""></cherry,></kiwi,></radish,></banana,></olive,></pre>		
Manager 2 and most four largest	Marrie and A contract for Ironaut	Manager Construct for Invest		
Mapper 2 output for Input Split 2	Mapper 4 output for Input Split 4	Mapper 6 output for Input Split 6		
<pre><cherry, 2=""> <banana, 2=""> <radish, 2=""> <carrot, 1=""> <mango, 1=""></mango,></carrot,></radish,></banana,></cherry,></pre>	<pre><apple, 1=""> <mango, 1=""> <carrot, 1=""> <plum, 1=""> <radish, 1=""> <kiwi, 1=""> <banana, 1=""> <oli><oli><oli><oli><oli><oli><oli><oli></oli></oli></oli></oli></oli></oli></oli></oli></banana,></kiwi,></radish,></plum,></carrot,></mango,></apple,></pre>	 <ahlebox.org </ahlebox.org <ahlebox.org </ahlebox.org <ahlebox.org </ahlebox.org <ahlebox.org </ahlebox.org <ahlebox.org </ahlebox.org <ahlebox.org </ahlebox.org <ahlebox.org </ahlebox.org <ahlebox.org </ahlebox.org <ahlebox.org </ahlebox.org <ahlebox.org< a=""> <ahlebox.org </ahlebox.org <ahlebox.org </ahlebox.org <ahlebox.org< a=""> <ahlebox.org </ahlebox.org <ahlebox.org </ahlebox.org <ahlebox.org< a=""> <ahlebox.org< a=""> <ahlebox.org< a=""> <a>cherry, 1> <a>cherry, 1></ahlebox.org<></br></ahlebox.org<></br></ahlebox.org<></ahlebox.org<></ahlebox.org<>		
Shuffle & Sort				
Reducer 1 input	Reducer 2 input	Reducer 3 input		
<apple, [1]=""> <bancal color="block"><apple, [2]<<="" [2]<apple,="" td=""><td><kiwi, [2,1,2]=""> <mango, [1,1,1,1]=""> <olive, [1,1,2,1]=""> <plum, [1,1,1,1]=""></plum,></olive,></mango,></kiwi,></td><td><radish, [2,1,1,2]=""></radish,></td></apple,></bancal></apple,></bancal></apple,></bancal></apple,></bancal></apple,></bancal></apple,></bancal></apple,></bancal></apple,></bancal></apple,></bancal></apple,></bancal></apple,></bancal></apple,></bancal></apple,></bancal></apple,></bancal></apple,></bancal></apple,></bancal></apple,>	<kiwi, [2,1,2]=""> <mango, [1,1,1,1]=""> <olive, [1,1,2,1]=""> <plum, [1,1,1,1]=""></plum,></olive,></mango,></kiwi,>	<radish, [2,1,1,2]=""></radish,>		

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