

## An Introduction to JavaScript:

### TASK 1

```
<!DOCTYPE html>

<html lang="en">

<head>

  <meta charset="UTF-8">

  <meta name="viewport" content="width=device-width, initial-scale=1.0">

  <title>practice</title>

</head>

<body>

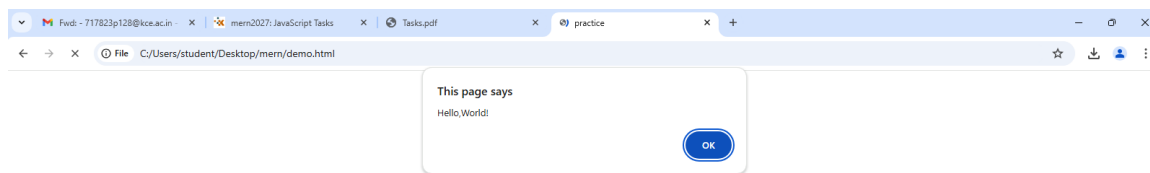
  <script>

    alert("Hello,World!");

  </script>

</body>

</html>
```



### TASK 2

```
<!DOCTYPE html>

<html lang="en">

<head>

  <meta charset="UTF-8">

  <meta name="viewport" content="width=device-width, initial-scale=1.0">

  <title>practice</title>

</head>

<body>
```

```
<script>

    var name = "dog";

    const number = 50;

    let value = false;

    console.log(name);

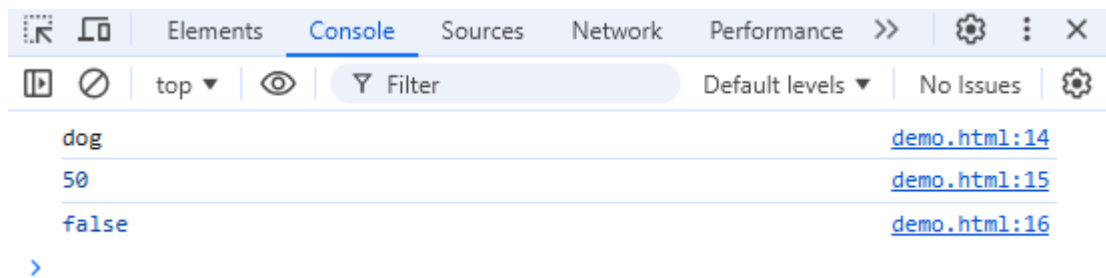
    console.log(number);

    console.log(value);

</script>
```

```
</body>
```

```
</html>
```



### TASK 3

```
<!DOCTYPE html>
```

```
<html lang="en">
```

```
<head>
```

```
    <meta charset="UTF-8">
```

```
    <meta name="viewport" content="width=device-width, initial-scale=1.0">
```

```
    <title>practice</title>
```

```
</head>
```

```
<body>
```

```
    <script>
```

```
        var a = 10;
```

```
        var b = 5;
```

```
        console.log(a+b);
```

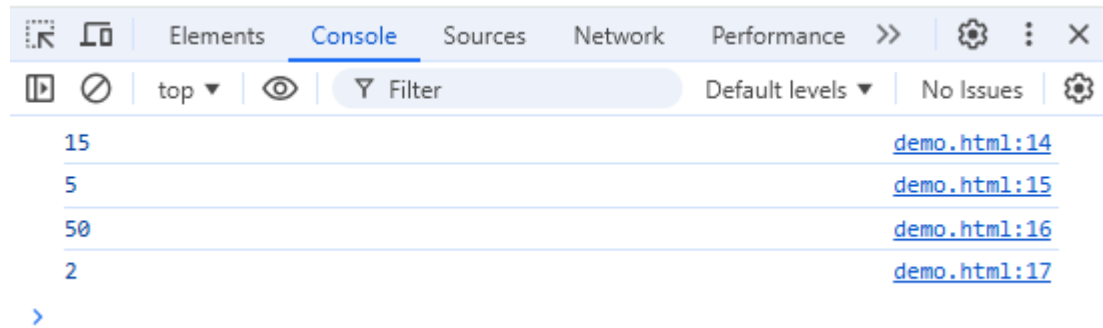
```
        console.log(a-b);
```

```

        console.log(a*b);

        console.log(a/b);
    </script>
</body>
</html>

```



#### TASK 4

```

<!DOCTYPE html>

<html lang="en">

<head>

    <meta charset="UTF-8">

    <meta name="viewport" content="width=device-width, initial-scale=1.0">

    <title>practice</title>

</head>

<body>

    <script>

        var a = "shell";

        var b = "nut";

        document.writeln(a+b + "<br>");

        var a = "black";

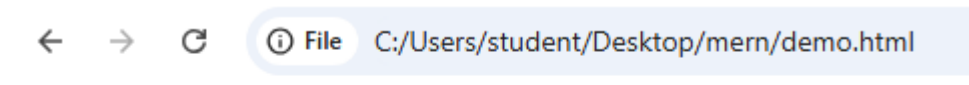
        var b = "board";

        document.writeln(a+b);    </script>

    </body>

</html>

```



shellnut  
blackboard

## TASK 5

```
<!DOCTYPE html>

<html lang="en">

<head>

  <meta charset="UTF-8">

  <meta name="viewport" content="width=device-width, initial-scale=1.0">

  <title>practice</title>

</head>

<body>

  <script>

    document.writeln(typeof"hello"+"<br>");

    document.writeln(typeof 8 +"<br>");

    let value = true;

    document.writeln(typeof value);

  </script>

</body>

</html>
```



string  
number  
boolean

## 2. Code structure:

## TASK 6

// This is a single-line comment

```
/*
```

This is a multi-line comment.

Multi-line comments are used for larger descriptions \*/

Difference:

Single-line comments are used for small notes.

Multi-line comments are used for larger descriptions.

### **TASK 7**

No differences

In some cases, we can see differences like using functions

### **TASK 8**

```
<!DOCTYPE html>
```

```
<html lang="en">
```

```
<head>
```

```
  <meta charset="UTF-8">
```

```
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
```

```
  <title>practice</title>
```

```
</head>
```

```
<body>
```

```
  <script>
```

```
    for (let i = 1; i <= 3; i++) {
```

```
      console.log(" iteration I:", i);
```

```
      for (let j = 1; j <= 2; j++) {
```

```
        console.log("  iteration II:", j);
```

```
      }
```

```
    }
```

```
  </script>
```

```
</body>
```

```
</html>
```

← → ↺ ⓘ File C:/Users/

```
<head>

  <meta charset="UTF-8">

  <meta name="viewport" content="width=device-width, initial-scale=1.0">

  <title>practice</title>

  <script>

    console.log("hello");

  </script>

</head>

<body>

</body>

</html>
```

2.

```
<!DOCTYPE html>

<html lang="en">

<head>

  <meta charset="UTF-8">

  <meta name="viewport" content="width=device-width, initial-scale=1.0">

  <title>practice</title>

</head>

<body>

  <script>

    console.log("hello");

  </script>

</body>

</html>
```

No difference in the output

## **The modern mode, “use strict”, Variables**

### **Variables:**

#### **TASK 16**

```
<!DOCTYPE html>

<html lang="en">
```

```
<head>

  <meta charset="UTF-8">

  <meta name="viewport" content="width=device-width, initial-scale=1.0">

  <title>practice</title>

</head>

<body>

  <script>

    var name = "dog";

    const number = 50;

    let value = false;

    console.log(name);

    console.log(number);

    console.log(value);

  </script>

</body>

</html>
```

USES

Use when reassignable variable

constant value    should not change

Use when    reassignable variable

## TASK 17

```
<!DOCTYPE html>

<html lang="en">

<head>

  <meta charset="UTF-8">

  <meta name="viewport" content="width=device-width, initial-scale=1.0">

  <title>practice</title>

</head>

<body>

  <script>
```

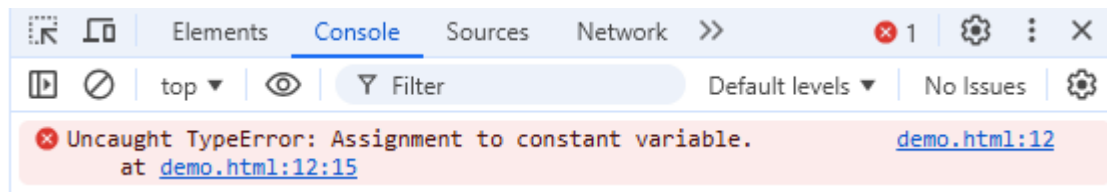


```
const value = 25;

value = 30;

document.writeln(value);

</script>
</body>
</html>
```



## TASK 18

```
<!DOCTYPE html>

<html lang="en">

<head>

  <meta charset="UTF-8">

  <meta name="viewport" content="width=device-width, initial-scale=1.0">

  <title>practice</title>

</head>

<body>

  <script>

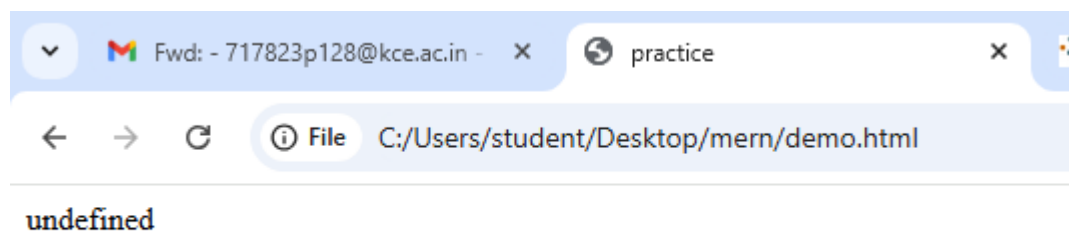
    let score;

    document.writeln(score);

  </script>

</body>

</html>
```



## TASK 19

```
<!DOCTYPE html>

<html lang="en">

<head>

    <meta charset="UTF-8">

    <meta name="viewport" content="width=device-width, initial-scale=1.0">

    <title>practice</title>

</head>

<body>

    <script>

        document.writeln(typeof"hello"+"<br>");

        document.writeln(typeof 8 +"<br>");

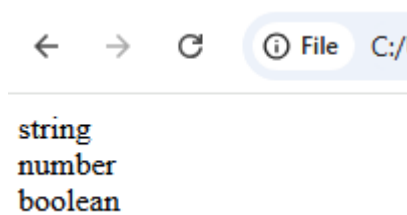
        let value = true;

        document.writeln(typeof value);

    </script>

</body>

</html>
```



## TASK 20

```
<!DOCTYPE html>

<html lang="en">

<head>

    <meta charset="UTF-8">

    <meta name="viewport" content="width=device-width, initial-scale=1.0">

    <title>practice</title>

</head>

<body>
```

```
<script>

  var x = "run";

  var z = x;

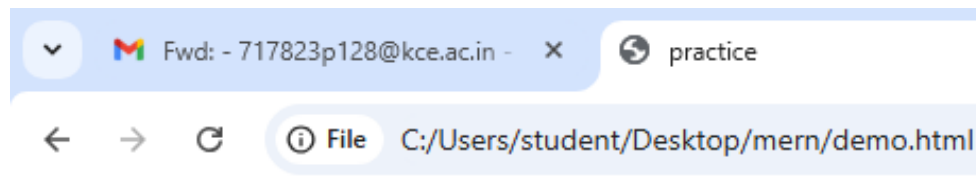
  document.writeln(x);

  document.writeln(z);

</script>
```

```
</body>
```

```
</html>
```



**run run**