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1. Javascript: this is especially useful as a client-side wrapper for the Spotify API because it has most if not all of the helper functions that will be used in the final product and is very lightweight. It allows for song search for albums and artists. This JS Web API can also fetch song streams and artist follower counts. We used Javascript because it can easily be run on a browser, but Node.JS may be employed in future stages of the project as it is server-side and it is also very easy to make API requests on.
2. HTML: helpful in displaying the JSON metadata in the webform in tandem with Javascript. Clearly shows the button for generating the name of a new artist.
3. React: used to route with Spotify API and to display the page for the game, buttons, and other components of the application. Provides support for the frontend very effectively.
4. Express.js used along with Node.js for building RESTful API calls.