



# **Machine Learning**

## **CSCE 5215**

**Support Vector Machines**

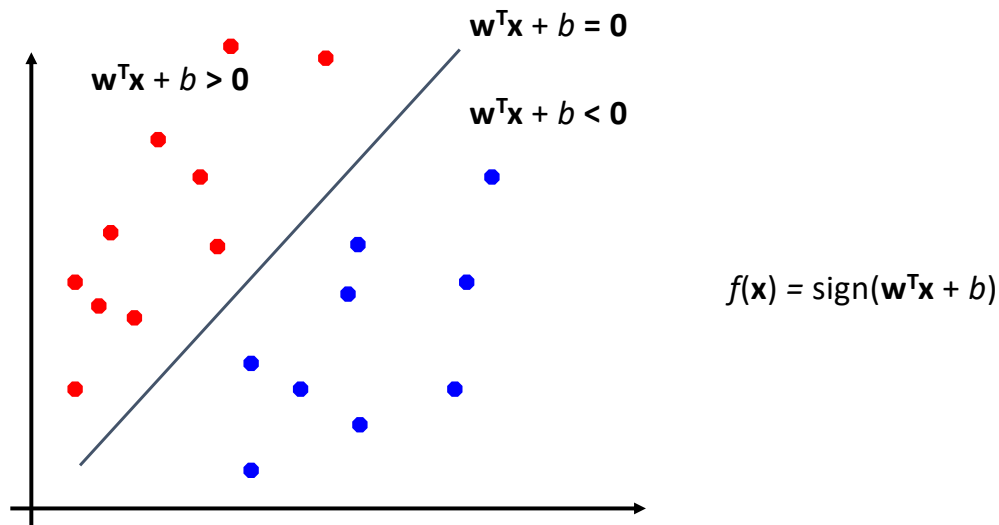
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# Main Idea

- Max Margin Classifier: Formalize notion of the best linear separator
- Lagrangian Multipliers: Way to convert a constrained optimization problem to one that is easier to solve
- Kernel: Projecting data into higher-dimensional space makes it linearly separable
- Complexity: Depends only on the number of training examples, not on dimensionality of the kernel space!

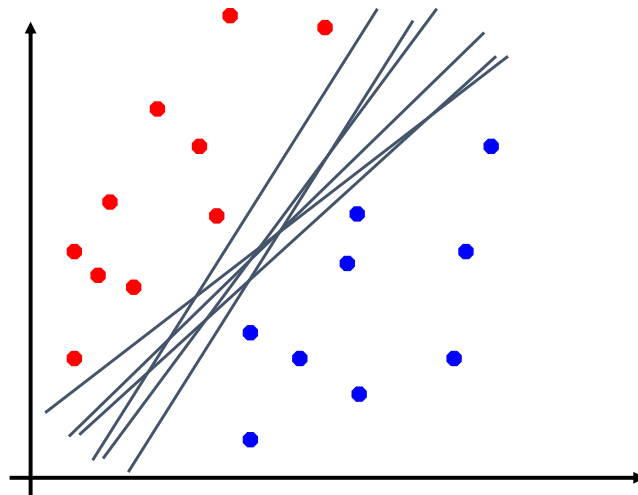
# Perceptron Revisited: Linear Separators

- Binary classification can be viewed as the task of separating classes in feature space:



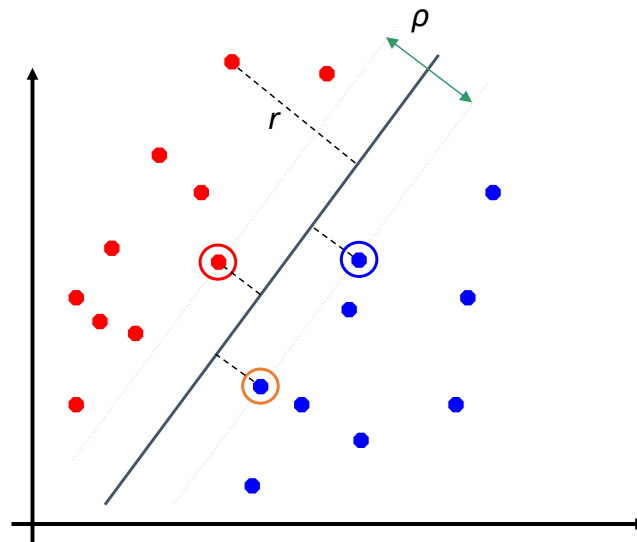
# Linear Separators

- Which of the linear separators is optimal?



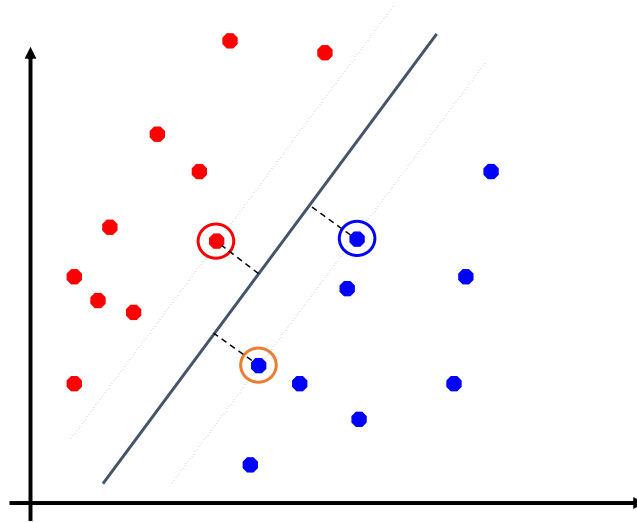
# Classification Margin

- Distance from example  $\mathbf{x}_i$  to the separator is  $r = \frac{\mathbf{w}^T \mathbf{x}_i + b}{\|\mathbf{w}\|}$
- Examples closest to the hyperplane are **support vectors**.
- **Margin**  $\rho$  of the separator is the distance between support vectors.



# Maximum Margin Classification

- Maximizing the margin is good according to intuition and PAC theory.
- Implies that only support vectors matter; other training examples are ignorable.



# Linear SVM Mathematically

- Let training set  $\{(\mathbf{x}_i, y_i)\}_{i=1..n}$ ,  $\mathbf{x}_i \in \mathbf{R}^d$ ,  $y_i \in \{-1, 1\}$  be separated by a hyperplane with margin  $\rho$ . Then for each training example  $(\mathbf{x}_i, y_i)$ :

$$\begin{array}{ll} \mathbf{w}^T \mathbf{x}_i + b \leq -\rho/2 & \text{if } y_i = -1 \\ \mathbf{w}^T \mathbf{x}_i + b \geq \rho/2 & \text{if } y_i = 1 \end{array} \quad \Leftrightarrow \quad y_i(\mathbf{w}^T \mathbf{x}_i + b) \geq \rho/2$$

- For every support vector  $\mathbf{x}_s$  the above inequality is an equality. After rescaling  $\mathbf{w}$  and  $b$  by  $\rho/2$  in the equality, we obtain that distance between each  $\mathbf{x}_s$  and the hyperplane is

$$r = \frac{y_s(\mathbf{w}^T \mathbf{x}_s + b)}{\|\mathbf{w}\|} = \frac{1}{\|\mathbf{w}\|}$$

- Then the margin can be expressed through (rescaled)  $\mathbf{w}$  and  $b$  as:

$$\rho = 2r = \frac{2}{\|\mathbf{w}\|}$$

## Linear SVMs Mathematically (cont.)

Then we can formulate the *quadratic optimization problem*:

Find  $\mathbf{w}$  and  $b$  such that  
 $\rho = \frac{2}{\|\mathbf{w}\|}$  is maximized  
and for all  $(\mathbf{x}_i, y_i), i=1..n$  :  $y_i(\mathbf{w}^T \mathbf{x}_i + b) \geq 1$

Which can be reformulated as:

Find  $\mathbf{w}$  and  $b$  such that  
 $\Phi(\mathbf{w}) = \|\mathbf{w}\|^2 = \mathbf{w}^T \mathbf{w}$  is minimized  
and for all  $(\mathbf{x}_i, y_i), i=1..n$  :  $y_i(\mathbf{w}^T \mathbf{x}_i + b) \geq 1$



# Solving the Optimization Problem

Find  $\mathbf{w}$  and  $b$  such that  
 $\Phi(\mathbf{w}) = \mathbf{w}^T \mathbf{w}$  is minimized  
and for all  $(\mathbf{x}_i, y_i), i=1..n$  :  $y_i (\mathbf{w}^T \mathbf{x}_i + b) \geq 1$

- Need to optimize a *quadratic* function subject to *linear* constraints.
- Quadratic optimization problems are a well-known class of mathematical programming problems for which several (non-trivial) algorithms exist.
- The solution involves constructing a *dual problem* where a *Lagrange multiplier*  $\alpha_i$  is associated with every inequality constraint in the primal (original) problem:

Find  $\alpha_1 \dots \alpha_n$  such that  
 $Q(\alpha) = \sum \alpha_i - \frac{1}{2} \sum \sum \alpha_i \alpha_j y_i y_j \mathbf{x}_i^T \mathbf{x}_j$  is maximized and  
(1)  $\sum \alpha_i y_i = 0$   
(2)  $\alpha_i \geq 0$  for all  $\alpha_i$

# The Optimization Problem Solution

- Given a solution  $\alpha_1 \dots \alpha_n$  to the dual problem, solution to the primal is:

$$\mathbf{w} = \sum \alpha_i y_i \mathbf{x}_i \quad b = y_k - \sum \alpha_i y_i \mathbf{x}_i^T \mathbf{x}_k \quad \text{for any } \alpha_k > 0$$

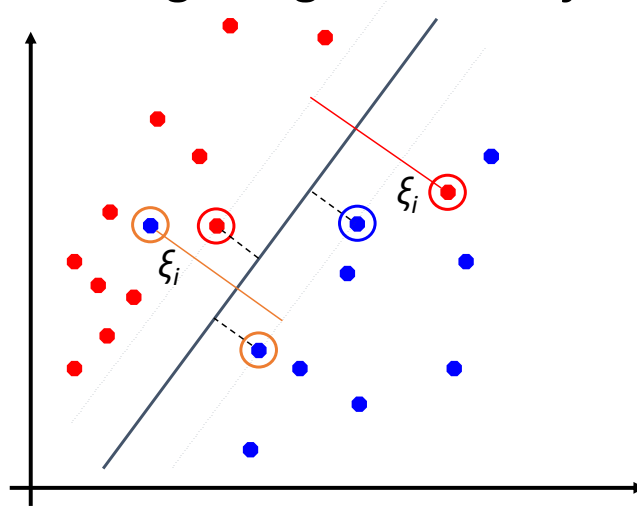
- Each non-zero  $\alpha_i$  indicates that corresponding  $\mathbf{x}_i$  is a support vector.
- Then the classifying function is (note that we don't need  $\mathbf{w}$  explicitly):

$$f(\mathbf{x}) = \sum \alpha_i y_i \mathbf{x}_i^T \mathbf{x} + b$$

- Notice that it relies on an *inner product* between the test point  $\mathbf{x}$  and the support vectors  $\mathbf{x}_i$
- Also keep in mind that solving the optimization problem involved computing the inner products  $\mathbf{x}_i^T \mathbf{x}_j$  between all training points.

# Soft Margin Classification

- What if the training set is not linearly separable?
- *Slack variables*  $\xi_i$  can be added to allow misclassification of difficult or noisy examples, resulting margin called *soft*.



# Soft Margin Classification Mathematically

- The old formulation:

Find  $\mathbf{w}$  and  $b$  such that  
 $\Phi(\mathbf{w}) = \mathbf{w}^T \mathbf{w}$  is minimized  
and for all  $(\mathbf{x}_i, y_i), i=1..n$  :  $y_i (\mathbf{w}^T \mathbf{x}_i + b) \geq 1$

- Modified formulation incorporates slack variables:

Find  $\mathbf{w}$  and  $b$  such that  
 $\Phi(\mathbf{w}) = \mathbf{w}^T \mathbf{w} + C \sum \xi_i$  is minimized  
and for all  $(\mathbf{x}_i, y_i), i=1..n$  :  $y_i (\mathbf{w}^T \mathbf{x}_i + b) \geq 1 - \xi_i$  ,  $\xi_i \geq 0$

- Parameter  $C$  can be viewed as a way to control overfitting: it “trades off” the relative importance of maximizing the margin and fitting the training data.

## Soft Margin Classification – Solution

- Dual problem is identical to separable case (would *not* be identical if the penalty for slack variables  $C\sum \xi_i^2$  was used in primal objective, we would need additional Lagrange multipliers for slack variables):

Find  $\alpha_1 \dots \alpha_N$  such that  
 $Q(\alpha) = \sum \alpha_i - \frac{1}{2} \sum \sum \alpha_i \alpha_j y_i y_j \mathbf{x}_i^T \mathbf{x}_j$  is maximized and  
 (1)  $\sum \alpha_i y_i = 0$   
 (2)  $0 \leq \alpha_i \leq C$  for all  $\alpha_i$

- Again,  $\mathbf{x}_i$  with non-zero  $\alpha_i$  will be support vectors.
- Solution to the dual problem is:

$\mathbf{w} = \sum \alpha_i y_i \mathbf{x}_i$   
 $b = y_k (1 - \xi_k) - \sum \alpha_i y_i \mathbf{x}_i^T \mathbf{x}_k$  for any  $k$  s.t.  $\alpha_k > 0$

Again, we don't need to compute  $\mathbf{w}$  explicitly for classification:

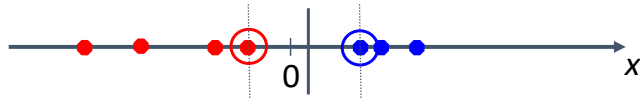
$$f(\mathbf{x}) = \sum \alpha_i y_i \mathbf{x}_i^T \mathbf{x} + b$$

# Linear SVMs: Overview

- The classifier is a *separating hyperplane*.
- Most “important” training points are support vectors; they define the hyperplane.
- Quadratic optimization algorithms can identify which training points  $\mathbf{x}_i$  are support vectors with non-zero Lagrangian multipliers  $\alpha_i$ .

# Non-linear SVMs

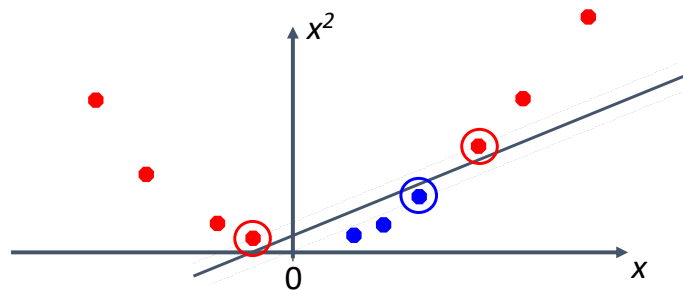
- Datasets that are linearly separable with some noise work out great:



- But what are we going to do if the dataset is just too hard?

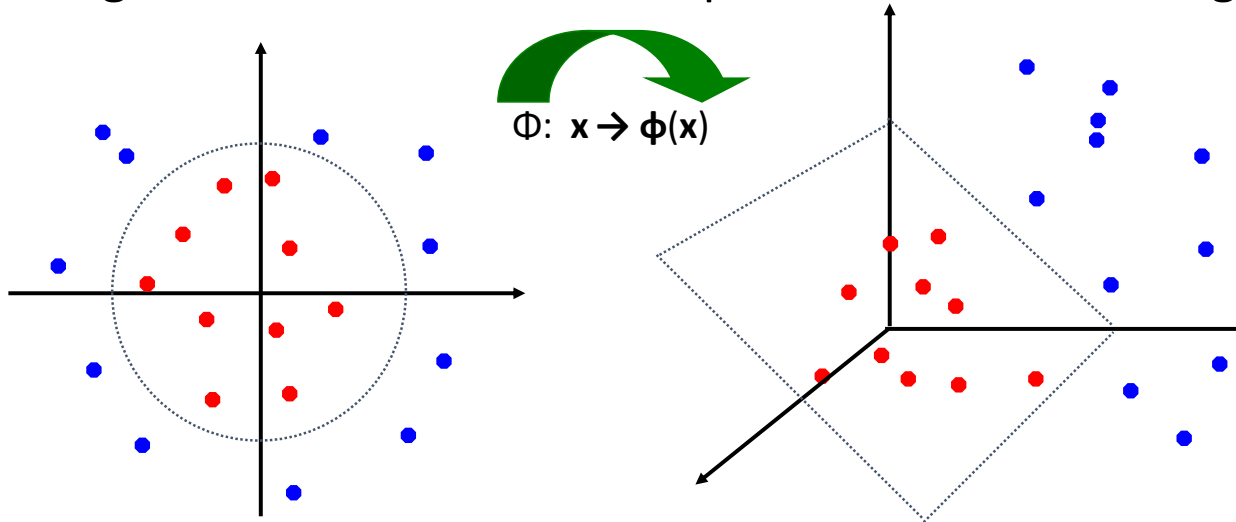


- How about... mapping data to a higher-dimensional space:



# Non-linear SVMs: Feature spaces

- General idea: the original feature space can always be mapped to some higher-dimensional feature space where the training set is separable:





# What Functions are Kernels?

- For some functions  $K(\mathbf{x}_i, \mathbf{x}_j)$  checking that  $K(\mathbf{x}_i, \mathbf{x}_j) = \phi(\mathbf{x}_i)^T \phi(\mathbf{x}_j)$  can be cumbersome.
- Mercer's theorem:

***Every semi-positive definite symmetric function is a kernel***

- Semi-positive definite symmetric functions correspond to a semi-positive definite symmetric Gram matrix:

$K =$

$K(\mathbf{x}_1, \mathbf{x}_1)$	$K(\mathbf{x}_1, \mathbf{x}_2)$	$K(\mathbf{x}_1, \mathbf{x}_3)$	...	$K(\mathbf{x}_1, \mathbf{x}_n)$
$K(\mathbf{x}_2, \mathbf{x}_1)$	$K(\mathbf{x}_2, \mathbf{x}_2)$	$K(\mathbf{x}_2, \mathbf{x}_3)$		$K(\mathbf{x}_2, \mathbf{x}_n)$
...	...	...	...	...
$K(\mathbf{x}_n, \mathbf{x}_1)$	$K(\mathbf{x}_n, \mathbf{x}_2)$	$K(\mathbf{x}_n, \mathbf{x}_3)$	...	$K(\mathbf{x}_n, \mathbf{x}_n)$

# Examples of Kernel Functions

- Linear:  $K(\mathbf{x}_i, \mathbf{x}_j) = \mathbf{x}_i^T \mathbf{x}_j$ 
  - Mapping  $\Phi: \mathbf{x} \rightarrow \Phi(\mathbf{x})$ , where  $\Phi(\mathbf{x})$  is  $\mathbf{x}$  itself
- Polynomial of power  $p$ :  $K(\mathbf{x}_i, \mathbf{x}_j) = (1 + \mathbf{x}_i^T \mathbf{x}_j)^p$ 
  - Mapping  $\Phi: \mathbf{x} \rightarrow \Phi(\mathbf{x})$ , where  $\Phi(\mathbf{x})$  has  $\binom{d+p}{p}$  dimensions
- Gaussian (radial-basis function):  $K(\mathbf{x}_i, \mathbf{x}_j) = e^{-\frac{\|\mathbf{x}_i - \mathbf{x}_j\|^2}{2\sigma^2}}$ 
  - Mapping  $\Phi: \mathbf{x} \rightarrow \Phi(\mathbf{x})$ , where  $\Phi(\mathbf{x})$  is *infinite-dimensional*: every point is mapped to a *function* (a Gaussian); combination of functions for support vectors is the separator.
- Higher-dimensional space still has *intrinsic* dimensionality  $d$  (the mapping is not *onto*), but linear separators in it correspond to *non-linear* separators in original space.

# Non-linear SVMs Mathematically

- Dual problem formulation:

Find  $\alpha_1 \dots \alpha_n$  such that

$Q(\alpha) = \sum \alpha_i - \frac{1}{2} \sum \sum \alpha_i \alpha_j y_i y_j K(\mathbf{x}_i, \mathbf{x}_j)$  is maximized and

(1)  $\sum \alpha_i y_i = 0$

(2)  $\alpha_i \geq 0$  for all  $\alpha_i$

- The solution is:

$$f(\mathbf{x}) = \sum \alpha_i y_i K(\mathbf{x}_i, \mathbf{x}_j) + b$$

- Optimization techniques for finding  $\alpha_i$ 's remain the same!