# RBU, Nagpur CSE III Sem PRACTICAL NO. 2

Name:	Kishan Saini
Sec-Batch-Rollno:	A4-B4-55

## Part A:

```
#include <stdio.h>
#include <limits.h>
#include <stdbool.h>
#define V 4
int minKey(int key[], bool inMST[]) {
    int min = INT_MAX, min_index = -1;
    for (int v = 0; v < V; v++) {
        if (!inMST[v] && key[v] < min) {</pre>
            min = key[v];
            min_index = v;
    return min_index;
void primMST(int graph[V][V]){
    int parent[V];
    int key[V];
    bool inMST[V];
    int totalCost = 0;
    for(int i = 0; i <= V-1; i++){
        key[i] = INT_MAX;
        inMST[i] = false;
    key[0] = 0;
    parent[0] = -1;
    for(int i = 0; i < V; i++){
        int u = minKey(key, inMST);
        if (u == -1) break;
```

```
inMST[u] = true;
           for (int v = 0; v < V; v++){
                if(graph[u][v] != 0 && inMST[v] == false && graph[u][v]
< key[v]){
                      key[v] = graph[u][v];
                      parent[v] = u;
     printf("Edges in MST:\n"); for (int i =
     1; i < V; i++) {
          printf("%d - %d Weight: %d\n", parent[i], i, key[i]); totalCost += key[i];
     printf("Total cost of Ink: %d", totalCost);
int main() {
     int graph[V][V] = {
           \{0, 5, 8, 0\},\
           {5, 0, 10, 15},
           {8, 10, 0, 20},
           \{0, 15, 20, 0\}
     primMST(graph);
     return 0;
```

### **OUTPUT:**

```
Edges in MST:

0 - 1 Weight: 5

0 - 2 Weight: 8

1 - 3 Weight: 15

Total cost of Ink: 28

PS D:\Rana\College\DAA lab>
```

### Part B:

```
#include <stdio.h>
#include <math.h>
#include <stdlib.h>
#define N 4
typedef struct {
   double dist;
} Edge;
double cityCoords[N][2] = {
   {19.0760, 72.8777},
   {18.5204, 73.8567},
    {21.1458, 79.0882},
    {19.9975, 73.7898},
char* cityNames[N] = {
    "Mumbai", "Pune", "Nagpur", "Nashik"
double getDist(double x1, double y1, double x2, double y2) {
    return sqrt((x2 - x1) * (x2 - x1) + (y2 - y1) * (y2 - y1));
int find(int par[], int i) {
   if (par[i] != i)
```

```
par[i] = find(par, par[i]); return par[i];
void join(int par[], int rank[], int x, int y) { int xr = find(par, x);
      int yr = find(par, y); if (xr != yr)
           if (rank[xr] < rank[yr]) par[xr] = yr;
           else if (rank[xr] > rank[yr]) par[yr] = xr;
                 par[yr] = xr;
                 rank[xr]++;
int cmpEdges(const void* a, const void* b) { Edge* e1 =
      (Edge*)a;
     Edge* e2 = (Edge*)b;
      return (e1->dist > e2->dist) - (e1->dist < e2->dist);
int main() {
     Edge edges[N * (N - 1) / 2]; int eCount =
                 double \ d = getDist(cityCoords[i][0], cityCoords[i][1],
                                            cityCoords[j][0], cityCoords[j][1]); \ edges[eCount++] = (Edge)\{i,j,
     qsort(edges, eCount, sizeof(Edge), cmpEdges);
     int par[N], rank[N];
      for (int i = 0; i < N; i++) { par[i] = i;
```

```
rank[i] = 0;
printf("Cities and their Coordinates:\n");
for (int i = 0; i < N; i++)
    printf("%s: Latitude -> %.4f, Longitude -> %.4f\n",
           cityNames[i], cityCoords[i][0], cityCoords[i][1]);
printf("\nMinimum Spanning Tree:\n");
double total = 0;
int used = 0;
for (int i = 0; i < eCount && used < N - 1; <math>i++) {
    int u = edges[i].u;
    int v = edges[i].v;
    if (find(par, u) != find(par, v)) {
        printf("Connect %s -> %s: %.2f units\n", cityNames[u],
               cityNames[v], edges[i].dist);
        total += edges[i].dist;
        join(par, rank, u, v);
        used++;
printf("\nTotal Distance to Connect All Cities: %.2f units\n", total);
return 0;
```

### **OUTPUT:**

```
Cities and their Coordinates:

Mumbai: Latitude -> 19.0760, Longitude -> 72.8777

Pune: Latitude -> 18.5204, Longitude -> 73.8567

Nagpur: Latitude -> 21.1458, Longitude -> 79.0882

Nashik: Latitude -> 19.9975, Longitude -> 73.7898

Minimum Spanning Tree:

Connect Mumbai -> Pune: 1.13 units

Connect Mumbai -> Nashik: 1.30 units

Connect Nagpur -> Nashik: 5.42 units

Total Distance to Connect All Cities: 7.84 units

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```