

TMA1301 Computational Methods Assignment

Title: Queue Simulation

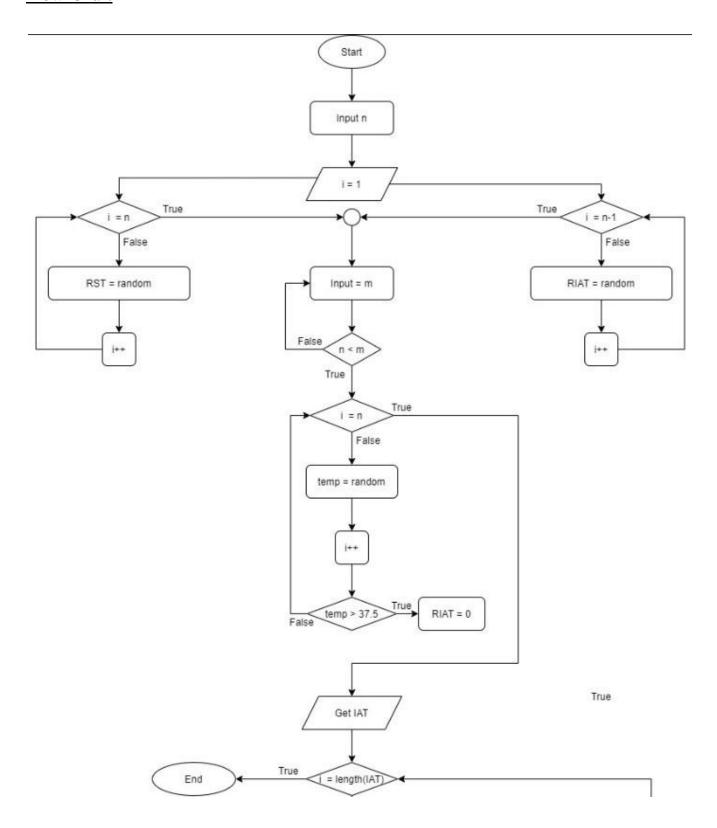
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Details of the simulation

- > Firstly, the simulation will display choices of <u>Random Number</u> Generator for users to choose.
- The user needs to enter the number of customers for the whole simulation and maximum number of customers allowed in the centre.
- ➤ Customers need to Enter any key to record their temperature, arrival time, reaching the centre and departure time.
- ➤ Then the simulation will exhibit the message of arrival, entering the centre and departure time of the customers from time to time.
- The simulation then provides the table of the service time for different counters and the table of the inter- arrival time.
- The system we created will display the results of the simulation into 2 tables
- ➤ Lastly, the system will evaluate the results of the simulation, for example average waiting time, average time spent, probability that a customer has to wait and average service time for each counter.

Flow-Chart



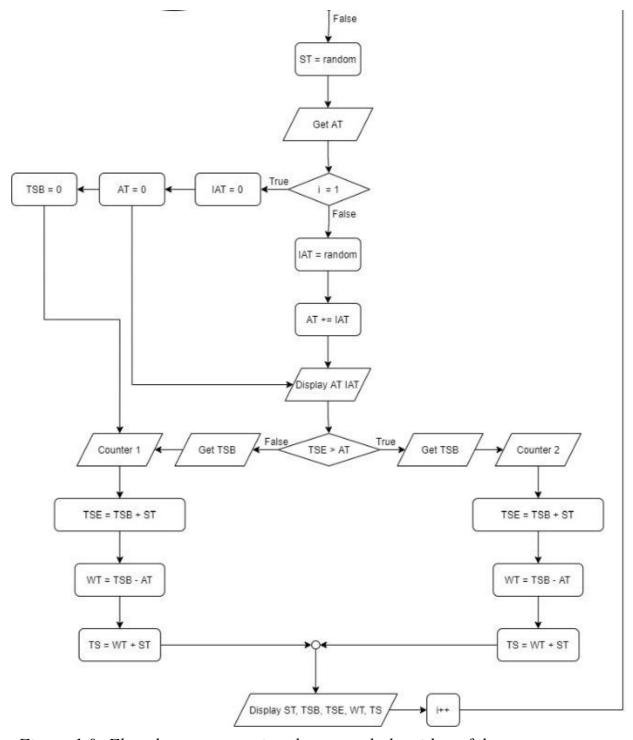


Figure 1.0: Flowchart representing the general algorithm of the queue system throughout the simulation

Explanation for the important source codes

1. Random Number

- 1.1 Temperature
 Output = (40.0-30.0)*rand(1,5)+30.0
 Generates a random number between the given range
- 1.2 Inter Arrival Time
 Output = [round(rand(1, x-1)*100)]
 Generates a random number between the given range
- 1.3 Service Time Output = [round(rand(1, x)*100)]Generates a random number between the given range
- 2. Linear Congruential Generator
 - 2.1 Multiplicative

```
intArr(1) = randi(0, 100);
    for i=2:x-1
        intArr(i) = mod((13*intArr(i-1)), 55);
    end
    interArrivalTime = [intArr]

serArr(1) = randi(0, 100);
    for i=2:x
        serArr(i) = mod((13*intArr(i-1)), 55);
    end
    serviceTime = [serArr]
```

Generates a random number while implementing the Multiplicative LCG for Inter arrival time and Service time

2.1 Additive

```
intArr(1) = randi(0, 100);
for i=2:x-1
  intArr(i) = mod((intArr(i-1)+78), 34);
end
interArrivalTime = [intArr]

serArr(1) = randi(0, 100);
for i=2:x
  serArr(i) = mod((serArr(i-1)+65), 75);
end
serviceTime = [serArr]
```

Generates a random number while implementing the Additive LCG for Inter arrival time and Service time

3. Custom Random Number Generator

1.2 Inter Arrival Time

Output = [mod(round(rand(1, x-1)*80 + 35),101)]Generates a random number between the given range

1.3 Service Time

Output =
$$[mod(round(rand(1, x)*75 + 37),71)]$$

Generates a random number between the given range

4. Inter Arrival Time Table

4.1 Inter Arrival Time range

```
//Determines the Inter Arrival time value according to the range
           for i = 1:length(interArrivalTime)
              if((interArrivalTime(i) >= firstrand(1)) &&
      (interArrivalTime(i) <= cdfrands(1)))
                IaT(i+1) = 1;
              end
              if((interArrivalTime(i) >= firstrand(2)) &&
      (interArrivalTime(i) <= cdfrands(2)))
                IaT(i+1) = 2;
              end
              if((interArrivalTime(i) >= firstrand(3)) &&
      (interArrivalTime(i) <= cdfrands(3)))
                IaT(i+1) = 3;
              end
              if((interArrivalTime(i) >= firstrand(4)) &&
      (interArrivalTime(i) <= cdfrands(4)))
                IaT(i+1) = 4;
              end
              if((interArrivalTime(i) >= firstrand(5)) &&
      (interArrivalTime(i) <= cdfrands(5)))
                IaT(i+1) = 5;
              end
           end
```

5. Service Time table

5.1 Service time range Counter 1

```
//Determines the Service time value for Counter 1 according to the
range
    for i = 1:x
       if((serviceTime(i) >= firstrand(1)) && (serviceTime(i) <=
cdfrands(1)))
         st(i) = 2;
       end
       if((serviceTime(i) >= firstrand(2)) && (serviceTime(i) <=
cdfrands(2)))
         st(i) = 3;
       if((serviceTime(i) >= firstrand(3)) && (serviceTime(i) <=
cdfrands(3)))
         st(i) = 4;
       if((serviceTime(i) >= firstrand(4)) && (serviceTime(i) <=
cdfrands(4)))
         st(i) = 5;
       if((serviceTime(i) >= firstrand(5)) && (serviceTime(i) <=
cdfrands(5)))
         st(i) = 6;
       end
    end
```

5.1 Service time range Counter 2

```
//Determines the Service time value for Counter 2 according to the range

for i = 1:x
    if((serviceTime2(i) >= firstrand(1)) && (serviceTime2(i) <=
```

```
cdfrands(1)))
         st2(i) = 3;
       end
       if((serviceTime2(i) >= firstrand(2)) && (serviceTime2(i) <=
cdfrands(2)))
         st2(i) = 4;
       if((serviceTime2(i) >= firstrand(3)) && (serviceTime2(i) <=
cdfrands(3)))
         st2(i) = 5;
       if((serviceTime2(i) >= firstrand(4)) && (serviceTime2(i) <=
cdfrands(4)))
         st2(i) = 6;
       if((serviceTime2(i) >= firstrand(5)) && (serviceTime2(i) <=
cdfrands(5)))
         st2(i) = 7;
       end
     end
```

6. Calculations

6.1 Average waiting time

```
TotalWaitingTime = 0;

for i = 1:length(interArrivalTime)
    TotalWaitingTime = TotalWaitingTime + WT(i);

end

AvgWaitingTime = TotalWaitingTime/length(serviceTime);
```

6.1 Average Time Spent

```
TotalTimeSpent = 0;

for s = 1:length(interArrivalTime)
    TotalTimeSpent = TotalTimeSpent + timeSpent(s);
end

AvgTimeSpent = TotalTimeSpent/length(serviceTime);
```

6.1 The probability that a customer has to wait

```
count = 0;

for m = 1:length(interArrivalTime)
   if (WT(m) > 0)
      count = count + 1;
   end
end

probability = count/length(serviceTime);
```

6.1 Average service time for each counter

```
% counter 1

AvgServiceTime = sums/length(serviceTime);

printf('\n\nThe Average Service Time For Counter 1: %0.1f \n', AvgServiceTime)

% counter 2

AvgServiceTime2 = sums2/length(serviceTime);
```

printf('\n\nThe Average Service Time For Counter 2: %0.1f', AvgServiceTime2)

disp(' ')

Screenshots of the tables and the evaluation results

Service Time Table

Service Time Table							
Counter Service		Probability	CDF	Random number range			
	2	0.10	0.10	1 - 10			
	3	0.50	0.60	11 - 60			
	4	0.10	0.70	61 - 70			
	5	0.05	0.75	71 - 75			
	6	0.25	1.00	76 - 100			
Counter Service		Probability	CDF	Random number range			
	3	0.32	0.32	1 - 32			
	4	0.30	0.62	33 - 62			
	5	0.20	0.82	63 - 82			
	6	0.04	0.86	83 - 86			
	7	0.14	1.00	87 - 100			

<u>Inter-Arrival Time Table</u>

Inter-Arrival Time Table

Inter-Arrival Time	Probability	CDF	Random number range
1	0.30	0.30	1 - 30
2	0.10	0.40	31 - 40
3	0.20	0.60	41 - 60
4	0.25	0.85	61 - 85
5	0.15	1.00	86 - 1 00

Simulation Table

Customer	Temperature	Random Number	for Inte	er-Arrival	Arrival	No. of Cus	stomers T	ime entering	
no.	(Celsius)	Inter Arrival-	lime	Time	Time	In the Co	entre	The centre	
1	33.03	=		2	0		0	0	
2	37.88	0		0	0		0	0	
3	36.97	12		1	1		3	2	
4	36.70	22		1	2		3	3	
5	32.72	32		2	4		4	4	
		Counter 1		Counter 2					
Customer No.	RN ServiceTime	ServiceTime	Time Service	Time Service	ServiceTime	Time Service	Time Service	Waiting	Time
			Begins	Ends		Begins	Ends	Time	spent
1	67	4	0	4				0	4
1	67	4	U	4				U	4
2	57				4	2	6	0	4
3	47				4	3	7	0	4
4	37	3	4	7				0	3
5	27				3	6	9	0	3

Evaluation Results

The Average Waiting Time: 0

The Average Time Spent: 3

The probability that a customer has to wait: 0

The Average Service Time For Counter 1: 1.4

The Average Service Time For Counter 2: 2.2