

# Adaptive Quantum State Tomography with Neural Networks

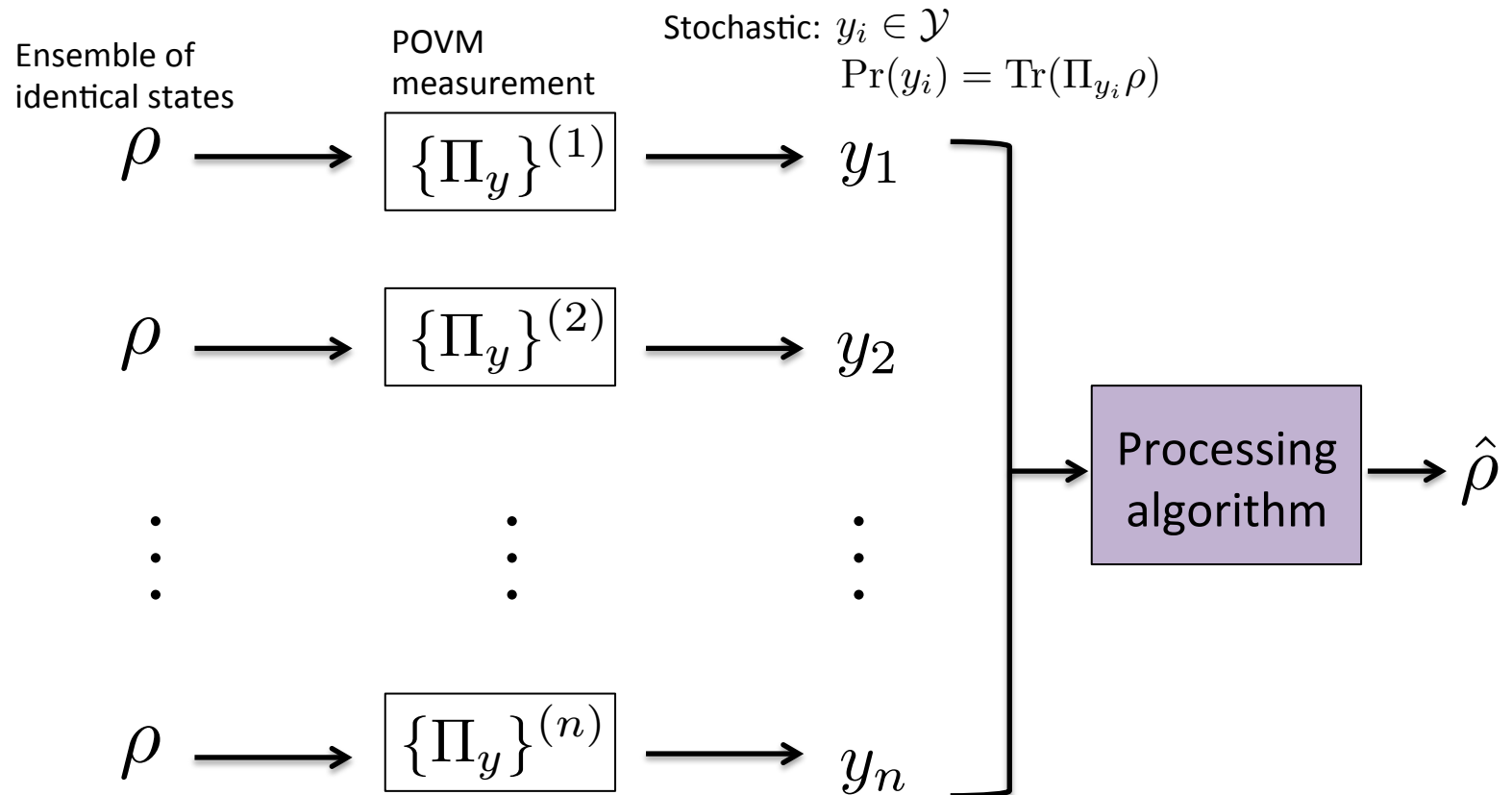
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**arxiv 1812.06693**

Joint work with Stanislav Fort\* and Hui Khoon Ng

\* These two authors contributed equally

# Quantum State Tomography

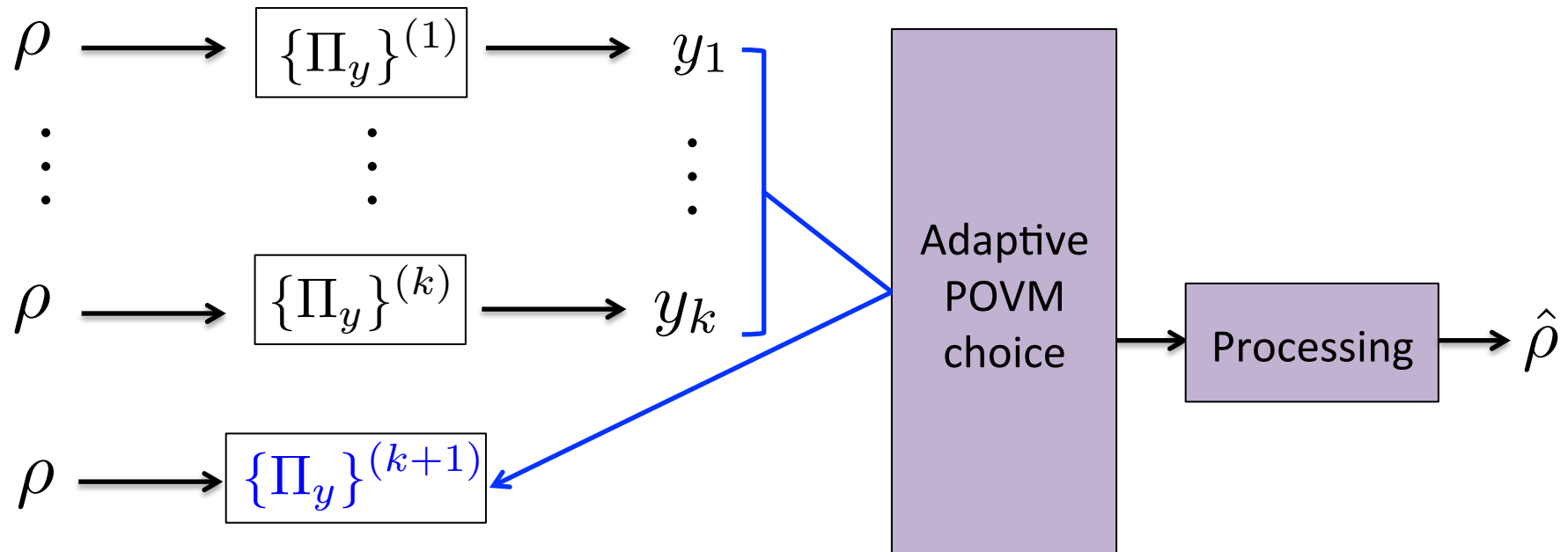


# Adaptive Quantum Tomography

**Problem:** Expensive to prepare states for measurements.

**Solution:** Minimize measurements by choosing them adaptively based on past information.

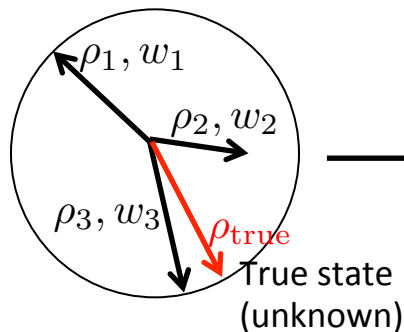
On (k+1)-st iteration:



# Adaptive Bayesian Quantum Tomography

arXiv: 1107.0895

Keep track of a bank of virtual 'particles' + weights

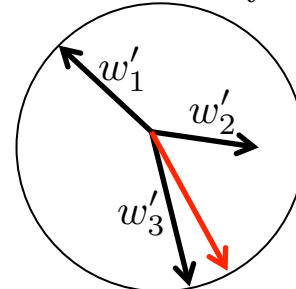


Weights = prior probabilities

Measure  
 $\text{POVM}_\alpha(\rho_{\text{true}})$   
 $y_i$

Bayesian weight update

$$w_i \leftarrow w'_i$$



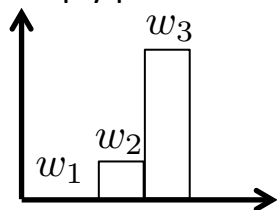
Weight updates

Choose next measurement configuration  $\alpha_{\text{new}}$

$\text{POVM}_{\alpha_{\text{new}}}$

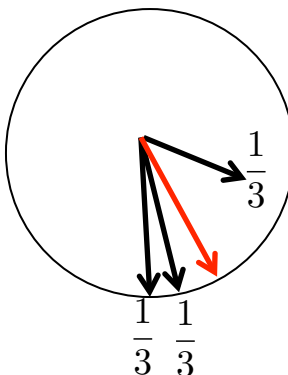
Resampling/particle updates

After a while, weight distribution becomes sharply peaked



Resampling

Re-initialize particles with uniform weights



Final state estimate

$$\hat{\rho} = \int \rho dp(\rho|\mathcal{D})$$

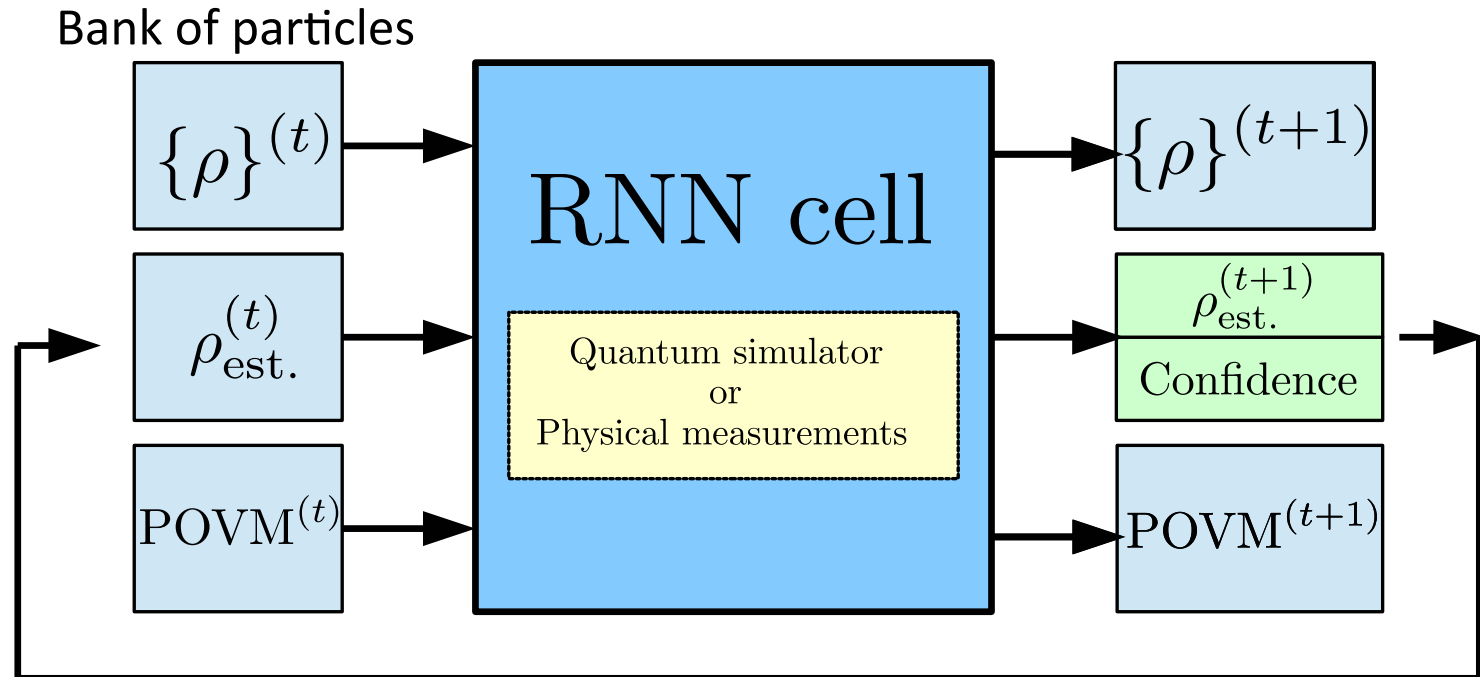
$$\approx \sum_i w_i \rho_i$$

# ABQT in more detail

- Basic idea: modified particle filter
- Weight decay problem → **resampling, costly**
  - Metropolis-Hastings algorithm (need to compute extensive probabilities)
  - Runtime for 100 particles, 1000 copies measured ~ 4 hr
- Adaptivity: optimizing an entropy decrease heuristic
  - Maximizing mutual information between the label of bank states and the outcome of the next POVM

# Our solution

Off-the-shelf deep learning architectures don't work for our purposes!



During training: simulate POVM

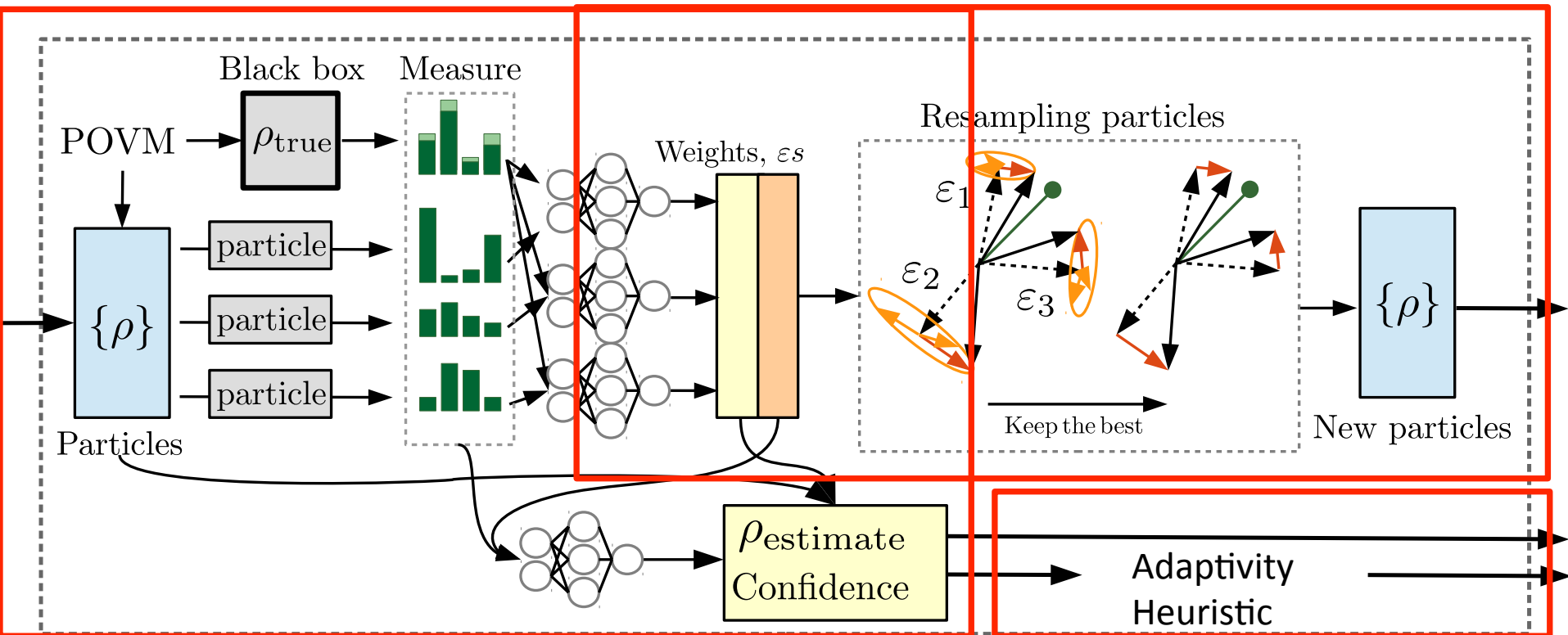
During deployment: experimenter supplies physical measurements

# Within the RNN cell

- **Takeaway: If you have an expensive function, approximate it with a neural network.**
- Input: old particle bank  $\{\rho_i, w_i\}$ 
  1. Update weights **using NN**  $w_i \leftarrow w'_i$
  2. Update particles **using NN**  $\rho_i \leftarrow \rho'_i$
  3. (optional) Output new POVM configuration  $\alpha'$

# Within the RNN cell

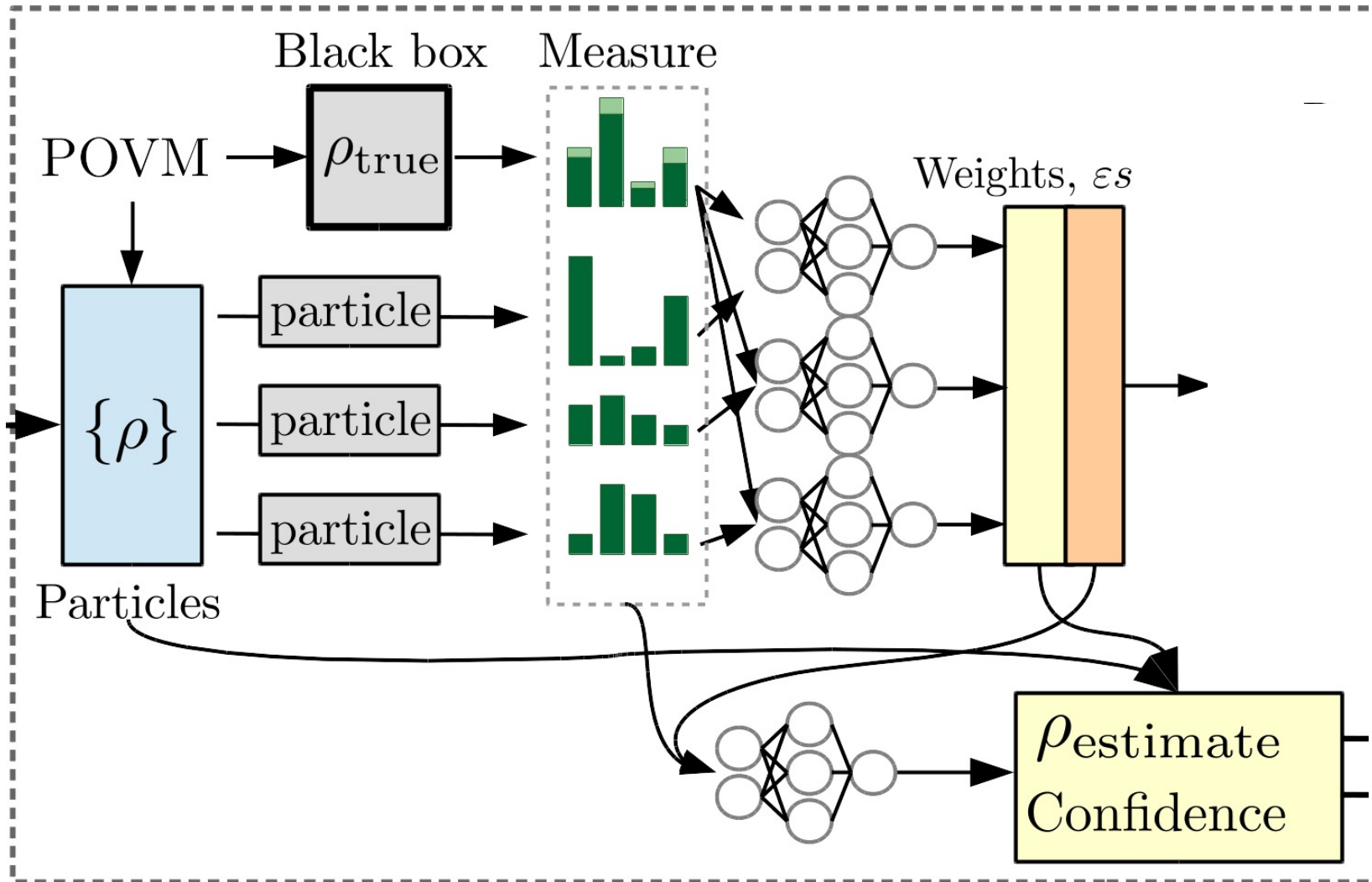
- Stage 1: update weights and state estimate
- Stage 2: update particles



Stage III: measurement adaptivity

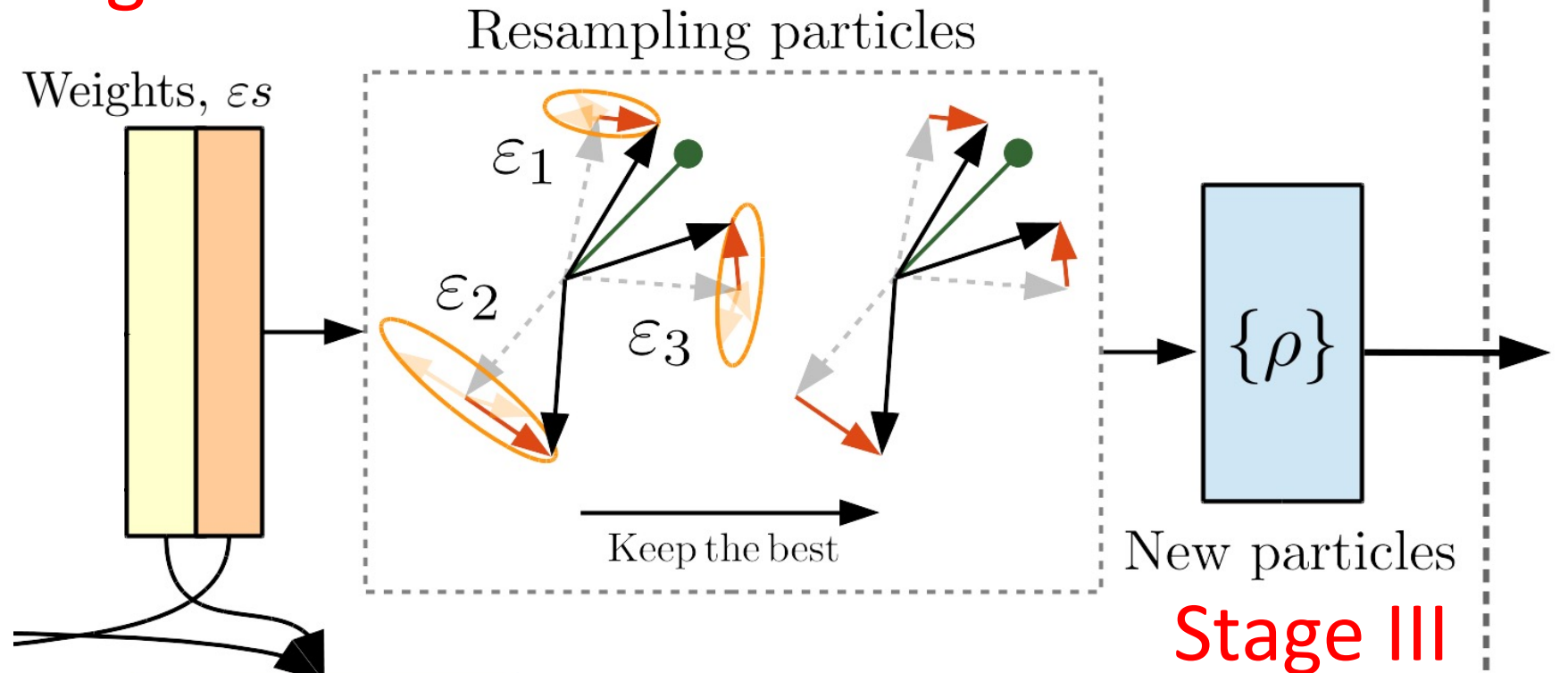


# Stage I: update weights



# Stages II and III

## Stage II



# Different paradigm from ABQT

- In NA-QST:
  - Weights not interpreted as probabilities. No Bayesian weight updates → no weight decay.
  - NN **learns own similarity metric** to propose weight updates and resampling.
  - Resampling is fast!
  - Measurement adaptivity step influences earlier steps of weight updates and resampling, as they are trained using same signal.

# Results

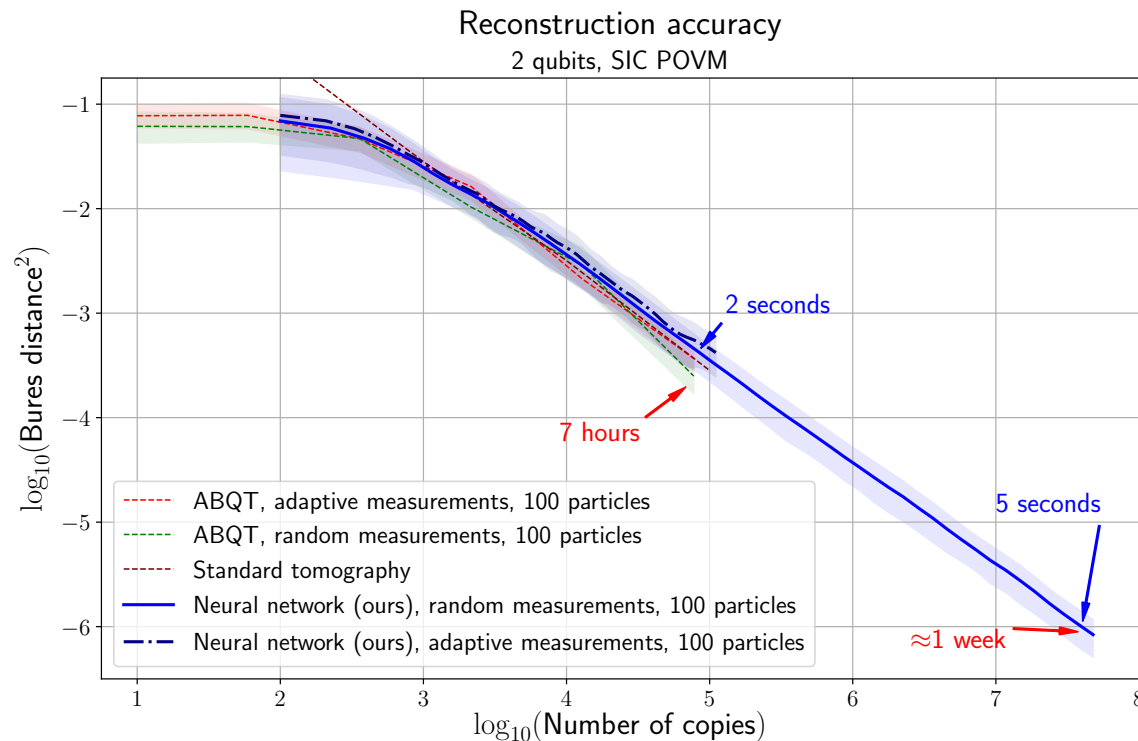
- With our rapid algorithm, we were able to perform experiments to understand the limits of usefulness of measurement adaptivity.
- Compared performance of NA-QST against ABQT and standard tomography implemented on same platform.
- Performance metric: Scaling of Bures distance with number of copies of true state measured.

# Numerical experiments

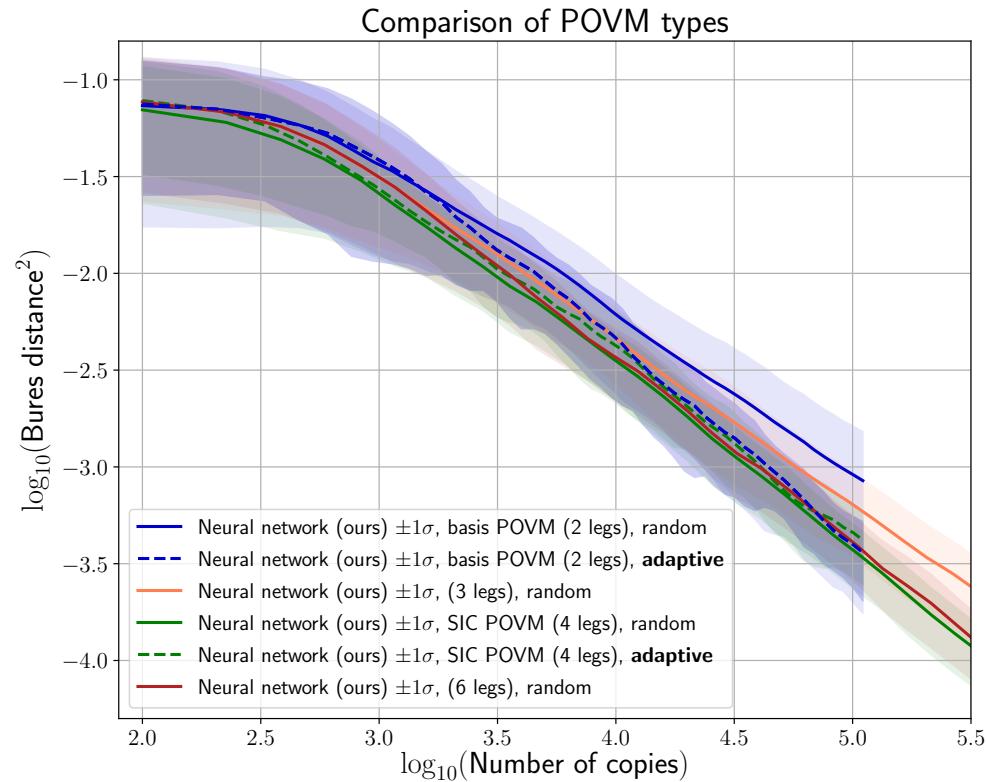
- Parameters of variation:
  - **Reconstruction algorithm:** 'Standard' quantum tomography, ABQT or NA-QST
  - **Type of single-qubit POVM:** two (basis POVMs), three, four or six legs per subspace
  - **Adaptive or random measurements**
  - **Size of particle bank:** more particles means finer sampling and a higher quality approximation

# Part I: Adaptivity with SIC-POVMs

- Adaptive algorithms vs non-adaptive ones for SIC-POVMs: no difference in performance!

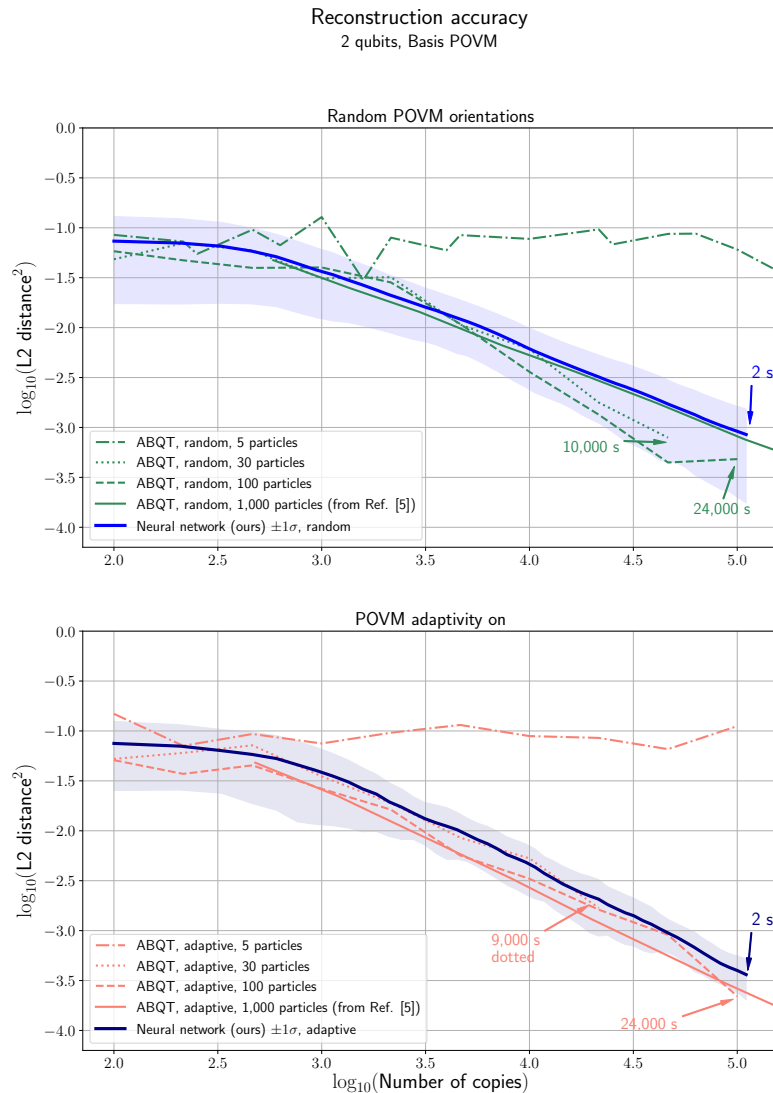


# Part I: When is adaptivity helpful?



- Only for basis POVMs
- With  $>4$  legs, adaptivity makes no difference

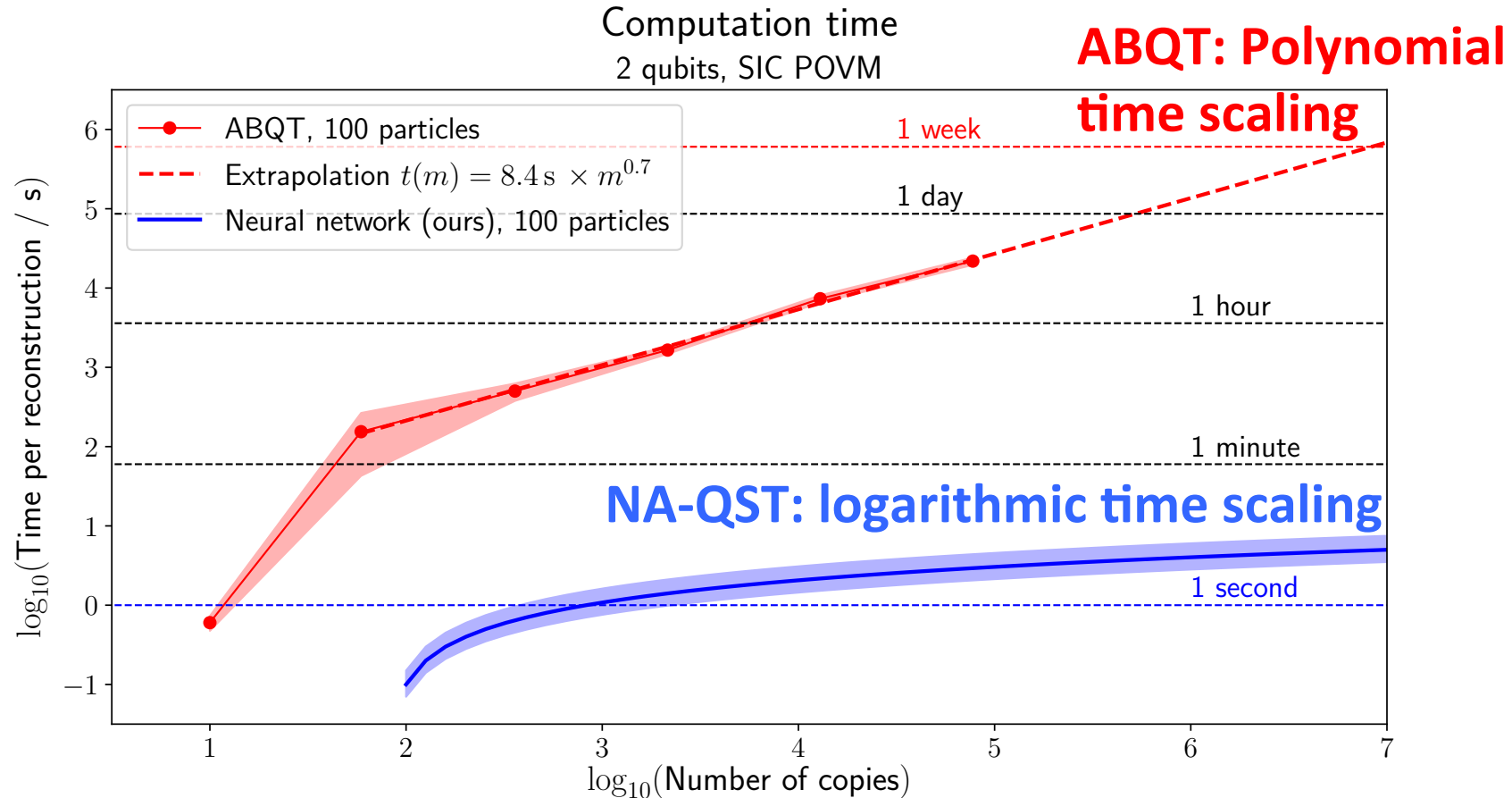
# Part II: ABQT vs NA-QST (basis POVMs)



- Tweakable parameter for ABQT: Number of particles. More particles = better approximation of posterior.
- NA-QST with 100 particles performs comparably to ABQT with 10, 100, 1000 particles, but runs significantly faster!



# Part III: Computation time for adaptive algorithms



# Discussion

- NA-QST is fast, accurate and flexible – can be easily retrained for specific applications (low-rank states, etc).
- Huge potential for machine learning to solve design problems in experimental physics (for instance 1706.00868)
- Method can be extended to other modified particle filter algorithms.

# Collaborators



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