

Assignment-8

Two Dimension Array

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// 1.WAP to read elements in an array (3x3) and calculate the sum and average of all elements.

```
#include<stdio.h>
```

```
int main()
```

```
{
```

```
    float av,sum=0;
```

```
    int a[3][3],i,j;
```

```
    for(i=0;i<3;i++)
```

```
    {
```

```
        for(j=0;j<3;j++)
```

```
        {
```

```
            printf("Enter the number :");
```

```
            scanf("%d",&a[i][j]);
```

```
        }
```

```
    }
```

```
    for(i=0;i<3;i++)
```

```
    {
```

```
        for(j=0;j<3;j++)
```

```
        printf("%4d",a[i][j]);
```

```
        printf("\n");
```

```
        sum=sum+a[i][j];
```

```
        av=sum/10;
```

```
    }
```

```
    printf("The sum and average are %f and %f.",sum,av);
```

```
    return 0;
```

```
}
```

```
// 3.WAP to read elements in an array (3x5) and calculate sum of columns.
```

```
#include<stdio.h>
```

```
int main(){
    int a[3][5],i,j,n,sum[5]={0,0,0,0,0};
    for (i=0;i<3;i++)
    {
        for(j=0;j<5;j++)
        {
            printf("Enter the number:");
            scanf("%d",&a[i][j]);
            if (j==0)
                sum[0]+=a[i][j];
            else if (j==1)
                sum[1]+=a[i][j];
            else if (j==2)
                sum[2]+=a[i][j];
            else if (j==3)
                sum[3]+=a[i][j];
            else
                sum[4]+=a[i][j];
        }
    }
    for (n=0;n<5;n++)
        printf("\nSum of columns %d :%d",n,sum[n]);
    return 0;
}
```

// 4.WAP to find the maximum number in an array (3x3) and replace all the elements with the maximum.

```
#include<stdio.h>
```

```
int main()
```

```
{
```

```
    int a[3][3],i,j,max;
```

```
    for(i=0;i<3;i++)
```

```
    {
```

```
        for (j=0;j<3;j++)
```

```
        {
```

```
            printf("Enter the number :");
```

```
            scanf("%d",&a[i][j]);
```

```
        }
```

```
    }
```

```
    max=a[0][0];
```

```
    for (i=0;i<3;i++)
```

```
    {
```

```
        for(j=0;j<3;j++)
```

```
        {
```

```
            if (max<a[i][j])
```

```
            max=a[i][j];
```

```
        }
```

```
    }
```

```
    printf(" The maximum number is %d",max);
```

```
    return 0;
```

```
}
```

```
//5.WAP to read elements in an array (3x3) and calculate
the sum of diagonal matrix.
#include<stdio.h>

int main(){
    int a[3][3],i,j,sum=0;
    for (i=0;i<3;i++)
    {
        for (j=0;j<3;j++)
        {
            printf("Enter the number :");
            scanf("%d",&a[i][j]);
            if (i==j)
                sum+=a[i][j];
        }
    }
    printf("%d is th sum of the diagonal of matrix.",sum);
    return 0;
}
```

```
//6.WAP to read elements in an array (3x3) and find the
transpose of a matrix.
#include <stdio.h>
int main()
{
    int a[3][3], i, j;
    for(i=0;i<3;i++)
    {
        for(j=0;j<3;j++)
        {
            printf("Enter a number : ");
            scanf("%d",&a[i][j]);
        }
    }
    for(i=0;i<3;i++)
    {
        for(j=0;j<3;j++)
            printf("%4d",a[j][i]);
        printf("\n");
    }
    return 0;
}
```

//7.WAP to add two given matrices (3x3) and print the resultant matrix.

```
#include <stdio.h>
```

```
int main()
```

```
{
```

```
    int a[3][3], n, b[3][3], i, j;
```

```
    for (n=1;n<3;n++)
```

```
    {
```

```
        printf("Enter the value for matrix %d\n",n);
```

```
        for(i=0;i<3;i++)
```

```
        {
```

```
            for(j=0;j<3;j++)
```

```
            {
```

```
                if(n==1)
```

```
                {
```

```
                    printf("Enter a number : ");
```

```
                    scanf("%d",&a[i][j]);
```

```
                }
```

```
                if(n==2)
```

```
                {
```

```
                    printf("Enter a number : ");
```

```
                    scanf("%d",&b[i][j]);
```

```
                }
```

```
            }
```

```
        }
```

```
    }
```

```
}
```

```
printf("The sum of the two matrix is :\n");
```

```
for(i=0;i<3;i++)
```

```
{
```

```
    for(j=0;j<3;j++)
```

```
    {
```

```
        b[i][j] = a[i][j] + b[i][j];
```

```
        printf("%4d",b[i][j]);
```

```

    }
    printf("\n");
}
return 0;
}

```

//8.WAP to multiply two given matrices (3x3) and print the resultant matrix

```

#include <stdio.h>

```

```

int main()
{
    int a[3][3], k, b[3][3], i, j, c[3][3];
    for (k=1;k<3;k++)
    {
        printf("Enter the value for matrix %d\n",k);
        for(i=0;i<3;i++)
        {
            for(j=0;j<3;j++)
            {
                if(k==1)
                {
                    printf("Enter a number : ");
                    scanf("%d",&a[i][j]);
                }
                if(k==2)
                {
                    printf("Enter a number : ");
                    scanf("%d",&b[i][j]);
                }
            }
        }
    }
}

```

```
for(i=0;i<3;i++)
{
    for(k=0;k<3;k++)
    {
        c[i][k] = 0;
        for(j=0;j<3;j++)
            c[i][k] += (a[i][j]*b[j][k]);
    }
}
printf("The resultant matrix is \n");
for(i=0;i<3;i++)
{
    for(j=0;j<3;j++)
        printf("%5d ",c[i][j]);
    printf("\n");
}
return 0;
}
```