

# Program 1

```
#include <stdio.h>
```

```
#define MAX 20
```

```
int frames[MAX], ref[MAX], mem[MAX][MAX], faults = 0, sp = 0, m, n;
```

```
void accept() {
```

```
    printf("Enter number of frames: ");
```

```
    scanf("%d", &n);
```

```
    printf("Enter number of references: ");
```

```
    scanf("%d", &m);
```

```
    printf("Enter reference string:\n");
```

```
    for (int i = 0; i < m; i++) {
```

```
        printf("[%d] = ", i);
```

```
        scanf("%d", &ref[i]);
```

```
    }
```

```
}
```

```
int search(int pno) {
```

```
    for (int i = 0; i < n; i++) {
```

```
        if (frames[i] == pno) return i;
```

```
    }
```

```
    return -1;
```

```
}
```

```
void fifo() {
```

```
    for (int i = 0; i < m; i++) {
```

```
        if (search(ref[i]) == -1) {
```

```
            frames[sp] = ref[i];
```

```
            sp = (sp + 1) % n;
```

```
            faults++;
```

```
        }
```

```
    for (int j = 0; j < n; j++) {
```

```
        mem[j][i] = frames[j];
```

```

    }

}

}

void disp() {

    printf("\nReference String:\n");

    for (int i = 0; i < m; i++) {

        printf("%3d", ref[i]);

    }

    printf("\n\nFrame Allocation:\n");

    for (int i = 0; i < n; i++) {

        for (int j = 0; j < m; j++) {

            if (mem[i][j]) {

                printf("%3d", mem[i][j]);

            } else {

                printf(" ");

            }

        }

        printf("\n");

    }

    printf("\nTotal Page Faults: %d\n", faults);

}

int main() {

    accept();

    fifo();

    disp();

    return 0;

}

```

## Program 2

```

#include <stdio.h>

#include <stdlib.h>

#include <string.h>

#include <dirent.h>

```

```

void list(char *option, char *dirname) {

    DIR *dir;

    struct dirent *entry;

    dir = opendir(dirname);

    if (dir == NULL) {

        printf("Directory %s not found.\n", dirname);

        return;

    }

```

```

    if (strcmp(option, "f") == 0) {

        while ((entry = readdir(dir)) != NULL) {

            if (entry->d_type == DT_REG) {

                printf("%s\n", entry->d_name);

            }

        }

```

```

    } else if (strcmp(option, "n") == 0) {

        int dc = 0, fc = 0;

        while ((entry = readdir(dir)) != NULL) {

            if (entry->d_type == DT_DIR) {

                dc++;

            } else if (entry->d_type == DT_REG) {

                fc++;

            }

        }

        printf("%d Dir(s)\t%d File(s)\n", dc, fc);

    }

```

```

    closedir(dir);

}

```

```

int main() {

    char command[100], *args[10];

    while (1) {

        printf("\nmyshell$ ");

```

```
fgets(command, 100, stdin);

command[strlen(command) - 1] = '\0'; // Remove newline


char *token = strtok(command, " ");

int i = 0;

while (token != NULL) {

    args[i++] = token;

    token = strtok(NULL, " ");

}

args[i] = NULL;


if (strcmp(args[0], "list") == 0) {

    list(args[1], args[2]);

} else if (strcmp(args[0], "exit") == 0) {

    exit(0);

} else {

    int pid = fork();

    if (pid == 0) {

        execvp(args[0], args);

        exit(0);

    } else {

        wait(NULL);

    }

}

return 0;

}
```