

Program 1

```
#include <stdio.h>

#define MAX 20

int frames[MAX], ref[MAX], mem[MAX][MAX], faults = 0, sp = 0, m, n, count[MAX];

void accept() {

    printf("Enter number of frames: ");

    scanf("%d", &n);

    printf("Enter number of references: ");

    scanf("%d", &m);

    printf("Enter reference string:\n");

    for (int i = 0; i < m; i++) {

        printf("[%d] = ", i);

        scanf("%d", &ref[i]);

    }

}

int search(int pno) {

    for (int i = 0; i < n; i++) {

        if (frames[i] == pno) return i;

    }

    return -1;

}

int get_lfu() {

    int min = 9999, min_i = 0;

    for (int i = 0; i < n; i++) {

        if (count[i] < min) {

            min = count[i];

            min_i = i;

        }

    }

    return min_i;

}

void lfu() {

    for (int i = 0; i < m; i++) {

        int k = search(ref[i]);
```

```

if (k == -1) {

if (sp < n) {

frames[sp] = ref[i];

count[sp] = 1;

sp++;

} else {

int pos = get_lfu();

frames[pos] = ref[i];

count[pos] = 1;

}

faults++;

} else {

count[k]++;

}

for (int j = 0; j < n; j++) {

mem[j][i] = frames[j];

}

}

}

void disp() {

printf("\nReference String:\n");

for (int i = 0; i < m; i++) {

printf("%3d", ref[i]);

}

printf("\n\nFrame Allocation:\n");

for (int i = 0; i < n; i++) {

for (int j = 0; j < m; j++) {

if (mem[i][j]) {

printf("%3d", mem[i][j]);

} else {

printf(" ");

}

}

printf("\n");

}

printf("\nTotal Page Faults: %d\n", faults);

}

```

```
int main() {  
  
accept();  
  
lfu();  
  
disp();  
  
return 0;  
  
}
```

Program 2

```
#include <sys/types.h>  
  
#include <sys/stat.h>  
  
#include <fcntl.h>  
  
#include <stdio.h>  
  
#include <stdlib.h>  
  
#include <string.h>  
  
#include <dirent.h>  
  
#include <unistd.h>
```

```
void make_toks(char *s, char *tok[]) {  
  
    int i = 0;  
  
    char *p;  
  
    p = strtok(s, " ");  
  
    while (p != NULL) {  
  
        tok[i++] = p;  
  
        p = strtok(NULL, " ");  
  
    }  
  
    tok[i] = NULL;  
  
}
```

```
void list(char *dn, char op) {  
  
    DIR *dp;  
  
    struct dirent *entry;  
  
    int dc = 0, fc = 0;  
  
  
    dp = opendir(dn);  
  
    if (dp == NULL) {  
  
        printf("Dir %s not found.\n", dn);  
  
        return;  
  
    }  
  
}
```

```

switch (op) {

    case 'f':

        while ((entry = readdir(dp)) != NULL) {

            if (entry->d_type == DT_REG)

                printf("%s\n", entry->d_name);

        }

        break;

    case 'n':

        while ((entry = readdir(dp)) != NULL) {

            if (entry->d_type == DT_DIR) dc++;

            if (entry->d_type == DT_REG) fc++;

        }

        printf("%d Dir(s)\t%d File(s)\n", dc, fc);

        break;

    case 'i':

        while ((entry = readdir(dp)) != NULL) {

            if (entry->d_type == DT_REG)

                printf("%s\t%lu\n", entry->d_name, entry->d_fileno);

        }

        break;

}

closedir(dp);

}

int main() {

    char buff[80], *args[10];

    int pid;

    while (1) {

        printf("myshell$ ");

        fflush(stdin);

        fgets(buff, 80, stdin);

        buff[strlen(buff) - 1] = '\0';

        make_toks(buff, args);

        if (strcmp(args[0], "list") == 0) {

            list(args[2], args[1][0]);

        } else {

```

```
pid = fork();

if (pid > 0) {

    wait(NULL);

} else {

    if (execvp(args[0], args) == -1) {

        printf("Bad command.\n");

    }

}

}

return 0;

}
```