

Program 1

```
#include <stdio.h>
```

```
#define MAX 20
```

```
int frames[MAX], ref[MAX], mem[MAX][MAX], time[MAX], faults = 0, m, n, counter = 0;
```

```
void accept() {
```

```
    printf("Enter number of frames: ");
```

```
    scanf("%d", &n);
```

```
    printf("Enter number of references: ");
```

```
    scanf("%d", &m);
```

```
    printf("Enter reference string:\n");
```

```
    for (int i = 0; i < m; i++) {
```

```
        printf("[%d] = ", i);
```

```
        scanf("%d", &ref[i]);
```

```
    }
```

```
}
```

```
int search(int pno) {
```

```
    for (int i = 0; i < n; i++) {
```

```
        if (frames[i] == pno) return i;
```

```
    }
```

```
    return -1;
```

```
}
```

```
int get_lru() {
```

```
    int min = 9999, min_i = 0;
```

```
    for (int i = 0; i < n; i++) {
```

```
        if (time[i] < min) {
```

```
            min = time[i];
```

```
            min_i = i;
```

```
        }
```

```
    }
```

```
    return min_i;
```

```
}
```

```
void lru() {
```

```
    for (int i = 0; i < m; i++) {
```

```

int k = search(ref[i]);
if (k == -1) {
    if (counter < n) {
        frames[counter] = ref[i];
        time[counter] = i;
        counter++;
    } else {
        int pos = get_lru();
        frames[pos] = ref[i];
        time[pos] = i;
    }
    faults++;
} else {
    time[k] = i;
}
for (int j = 0; j < n; j++) {
    mem[j][i] = frames[j];
}
}
}

void disp() {
    printf("\nReference String:\n");
    for (int i = 0; i < m; i++) {
        printf("%3d", ref[i]);
    }
    printf("\n\nFrame Allocation:\n");
    for (int i = 0; i < n; i++) {
        for (int j = 0; j < m; j++) {
            if (mem[i][j]) {
                printf("%3d", mem[i][j]);
            } else {
                printf("  ");
            }
        }
        printf("\n");
    }
    printf("\nTotal Page Faults: %d\n", faults);
}

```

```
int main() {  
  
    accept();  
  
    lru();  
  
    disp();  
  
    return 0;  
  
}
```

Program 2

```
#include <stdio.h>  
  
#include <stdlib.h>  
  
#include <string.h>
```

```
void count_lines(char *filename) {  
  
    FILE *file = fopen(filename, "r");  
  
    if (file == NULL) {  
  
        printf("File %s not found.\n", filename);  
  
        return;  
  
    }  
  

```

```
    int lines = 0;  
  
    char ch;  
  
    while ((ch = fgetc(file)) != EOF) {  
  
        if (ch == '\n') lines++;  
  
    }  
  
  
  
    printf("Total lines: %d\n", lines);  
  
    fclose(file);  
  
}
```

```
void count_words(char *filename) {  
  
    FILE *file = fopen(filename, "r");  
  
    if (file == NULL) {  
  
        printf("File %s not found.\n", filename);  
  
        return;  
  
    }  
  

```

```
    int words = 0;  
  
    char word[100];
```

```
while (fscanf(file, "%s", word) != EOF) {  
    words++;  
}
```

```
printf("Total words: %d\n", words);  
fclose(file);  
}
```

```
void count_chars(char *filename) {  
    FILE *file = fopen(filename, "r");  
    if (file == NULL) {  
        printf("File %s not found.\n", filename);  
        return;  
    }
```

```
    int chars = 0;  
    char ch;  
    while ((ch = fgetc(file)) != EOF) {  
        chars++;  
    }
```

```
    printf("Total characters: %d\n", chars);  
    fclose(file);  
}
```

```
int main() {  
    char command[100], *args[10];  
    while (1) {  
        printf("\nmyshell$ ");  
        fgets(command, 100, stdin);  
        command[strlen(command) - 1] = '\0'; // Remove newline  
  
        char *token = strtok(command, " ");  
        int i = 0;  
        while (token != NULL) {  
            args[i++] = token;  
            token = strtok(NULL, " ");  
        }  
        args[i] = NULL;
```

```
if (strcmp(args[0], "count") == 0) {  
    if (strcmp(args[1], "l") == 0) {  
        count_lines(args[2]);  
    } else if (strcmp(args[1], "w") == 0) {  
        count_words(args[2]);  
    } else if (strcmp(args[1], "c") == 0) {  
        count_chars(args[2]);  
    }  
} else if (strcmp(args[0], "exit") == 0) {  
    exit(0);  
} else {  
    int pid = fork();  
    if (pid == 0) {  
        execvp(args[0], args);  
        exit(0);  
    } else {  
        wait(NULL);  
    }  
}  
  
return 0;  
}
```