# Pattern-Based Programming Questions (All 35 Questions - Interview Style)

### **Square, Rectangle, and Triangle Patterns (1–15)**

1. Solid Square Pattern **Problem:** Print a solid square of stars of size n. Input: n = 4**Output:** \* \* \* \* Program:import java.util.\*; public class SolidSquare { public static void main(String[] args) { Scanner sc = new Scanner(System.in); System.out.println("Enter the n value: "); int n = sc.nextInt(); for (int i = 0; i < n; i++) { for (int j = 0; j < n; j++) { System.out.print(" \*"); } System.out.println();

```
}
       }
}
   2. Solid Rectangle Pattern
       Problem: Print a solid rectangle of m rows and n columns.
       Input: m = 3, n = 5
       Output:
Program:-
import java.util.Scanner;
public class SolidRect {
       public static void main(String[] args) {
              Scanner sc = new Scanner(System.in);
              System.out.println("Enter the m value: ");
              int m = sc.nextInt();
              System.out.println("Enter the n value: ");
              int n = sc.nextInt();
              for (int i = 0; i < m; i++) {
                     for (int j = 0; j < n; j++) {
                            System.out.print(" *");
                     }
                     System.out.println();
```

```
}
   3. Right-Angled Triangle (Left-Aligned)
       Problem: Print a left-aligned right-angled triangle.
       Input: n = 5
       Output:
Program:-
import java.util.Scanner;
public class RightAngledTri {
       public static void main(String[] args) {
              Scanner sc = new Scanner(System.in);
              System.out.println("Enter the n value: ");
              int n = sc.nextInt();
              for (int i = 1; i <= n; i++) {
                      for (int j = 1; j \le i; j++) {
                             System.out.print(" *");
                      }
                      System.out.println();
              }
       }
}
```

```
4. Right-Angled Triangle (Right-Aligned)
       Input: n = 5
       Output:
Problem:-
import java.util.Scanner;
public class RightAliRightAngle {
       public static void main(String[] args) {
              Scanner sc = new Scanner(System.in);
              System.out.println("Enter the n value: ");
              int n = sc.nextInt();
              for (int i = 1; i <= n; i++) {
                     for(int k=1;k<=n-i;k++) {
                             System.out.print(" ");
                      }
                     for (int j = 1; j \le i; j++) {
                             System.out.print(" *");
                      }
                      System.out.println();
              }
       }
```

```
}
```

```
5. Inverted Triangle (Left-Aligned)
       Input: n = 5
       Output:
Program:-
import java.util.Scanner;
public class InvertedTri {
       public static void main(String[] args) {
              Scanner sc = new Scanner(System.in);
              System.out.println("Enter the n value: ");
              int n = sc.nextInt();
              for (int i = n; i >= 1; i--) {
                      for (int j = 1; j \le i; j++) {
                             System.out.print(" *");
                      }
                      System.out.println();
              }
       }
}
```

```
6. Inverted Triangle (Right-Aligned)
       Input: n = 5
       Output:
Program:-
import java.util.Scanner;
public class InvertedTriRightAlign {
       public static void main(String[] args) {
              Scanner sc = new Scanner(System.in);
              System.out.println("Enter the n value: ");
              int n = sc.nextInt();
              for (int i = n; i >= 1; i--) {
                      for (int k = 1; k \le n - i; k++) {
                             System.out.print(" ");
                      }
                      for (int j = 1; j \le i; j++) {
                             System.out.print(" *");
                      }
                      System.out.println();
              }
       }
}
```

```
7. Centered Pyramid Pattern
       Input: n = 4
       Output:
Program:-
import java.util.*;
public class Pyramid {
       public static void main(String[] args) {
              Scanner sc = new Scanner(System.in);
              System.out.println("Enter the n value: ");
              int n = sc.nextInt();
              for(int i=1;i<=n;i++) {
                     for(int k=1;k<=n-i;k++) {
                            System.out.print(" ");
                     }
                     for(int j=1;j<=2*i-1;j++) {
                            System.out.print(" *");
                     }
                     System.out.println();
              }
       }
}
```

```
8. Diamond Pattern
       Input: n = 3
       Output:
Program:-
import java.util.Scanner;
public class Diamond {
       public static void main(String[] args) {
               Scanner sc = new Scanner(System.in);
               System.out.println("Enter the n value: ");
               int n = sc.nextInt();
               for (int i = 1; i \le n; i++) {
                      for (int k = 1; k \le n - i; k++) {
                              System.out.print(" ");
                       }
                      for (int j = 1; j \le 2 * i - 1; j++) {
                              System.out.print(" *");
                      }
                       System.out.println();
               }
               for (int i = n; i >= 1; i--) {
                      for (int k = 1; k \le n - i; k++) {
                              System.out.print(" ");
                       }
```

```
for (int j = 1; j \le 2 * i - 1; j++) {
                              System.out.print(" *");
                      }
                      System.out.println();
               }
       }
}
   9. Butterfly Pattern
       Input: n = 4
       Output:
Program:-
import java.util.*;
public class Butterfly {
       public static void main(String[] args) {
               Scanner sc = new Scanner(System.in);
               System.out.println("Enter the n value: ");
               int n = sc.nextInt();
               for (int i = 1; i <= n; i++) {
                      for (int j = 1; j \le i; j++) {
                              System.out.print(" *");
                      }
```

```
for (int k = 1; k \le 2 * (n - i); k++) {
                                System.out.print(" ");
                        }
                        for (int j = 1; j <= i; j++) {
                                System.out.print(" *");
                        }
                        System.out.println();
                }
                for (int i = n; i >= 1; i--) {
                        for (int j = 1; j \le i; j++) {
                                System.out.print(" *");
                        }
                        for (int k = 1; k \le 2 * (n - i); k++) {
                                System.out.print(" ");
                        }
                        for (int j = 1; j <= i; j++) {
                                System.out.print(" *");
                        }
                        System.out.println();
                }
       }
}
```

### 10. Left-Aligned Half Diamond

Input: n = 4
Output:

\* \* \*

```
Program:-
import java.util.*;
public class LeftAliHalfDiamond {
       public static void main(String[] args) {
               Scanner sc = new Scanner(System.in);
               System.out.println("Enter the n value: ");
               int n = sc.nextInt();
               for (int i = 1; i <= n; i++) {
                      for (int j = 1; j <= i; j++)
                              System.out.print(" *");
                       System.out.println();
               }
               for (int i = n - 1; i >= 1; i--) {
                      for (int j = 1; j \le i; j++)
                              System.out.print(" *");
                       System.out.println();
               }
       }
}
```

```
11. Right-Aligned Half Diamond
       Input: n = 4
       Output:
Program:-
import java.util.Scanner;
public class RightAliHalfDiamond {
       public static void main(String[] args) {
              Scanner sc = new Scanner(System.in);
              System.out.println("Enter the n value: ");
              int n = sc.nextInt();
              for (int i = 1; i <= n; i++) {
                      for(int k=1;k<=n-i;k++)
                             System.out.print(" ");
                      for (int j = 1; j \le i; j++)
                             System.out.print(" *");
                      System.out.println();
              }
              for (int i = n - 1; i >= 1; i --) {
                      for(int k=1;k<=n-i;k++)
                             System.out.print(" ");
```

```
for (int j = 1; j <= i; j++)
                             System.out.print(" *");
                      System.out.println();
               }
       }
}
   12. Sandglass Pattern
       Input: n = 4
       Output:
Program:-
import java.util.*;
public class Sandglass {
       public static void main(String[] args) {
               Scanner sc = new Scanner(System.in);
               System.out.println("Enter the n value: ");
               int n = sc.nextInt();
              for (int i = n; i >= 1; i--) {
                      for (int k = 1; k \le n - i; k++)
                             System.out.print(" ");
```

```
for (int j = 1; j <= i; j++)
                              System.out.print(" *");
                      System.out.println();
               }
               for (int i = 2; i <= n; i++) {
                      for (int k = 1; k \le n - i; k++)
                              System.out.print(" ");
                      for (int j = 1; j \le i; j++)
                              System.out.print(" *");
                      System.out.println();
               }
       }
}
   13. Increasing Width Triangle
       Input: n = 5
       Output:
Program:-
import java.util.Scanner;
public class IncreasewidTri {
       public static void increasingWidthTriangle(int n) {
               for (int i = 1; i <= n; i++) {
```

```
for (int j = 1; j \le i; j++) {
                            System.out.print("* ");
                     }
                     System.out.println();
              }
       }
       public static void main(String[] args) {
              Scanner sc = new Scanner(System.in);
              System.out.print("Enter n: ");
              int n = sc.nextInt();
              increasingWidthTriangle(n);
              sc.close();
       }
}
   14. Decreasing Width Triangle
       Input: n = 5
       Output:
Program :-
import java.util.Scanner;
```

```
public class DecreasewidTri {
       public static void decreasingWidthTriangle(int n) {
              for (int i = n; i >= 1; i--) {
                     for (int j = 1; j \le i; j++) {
                             System.out.print("*");
                      }
                      System.out.println();
              }
       }
       public static void main(String[] args) {
              Scanner sc = new Scanner(System.in);
              System.out.print("Enter n: ");
              int n = sc.nextInt();
              decreasingWidthTriangle(n);
              sc.close();
       }
}
   15. Right-Aligned Hill Pattern
       Input: n = 4
       Output:
```

```
Program:-
import java.util.Scanner;
public class RightaliHillPatn {
  public static void rightAlignedHill(int n) {
   for (int i = 1; i <= n; i++) {
      for (int j = 1; j \le (n - i); j++) {
        System.out.print(" ");
      }
      for (int j = 1; j <= i; j++) {
        System.out.print("*");
      }
      System.out.println();
   }
  }
  public static void main(String[] args) {
    Scanner sc = new Scanner(System.in);
    System.out.print("Enter n: ");
    int n = sc.nextInt();
    rightAlignedHill(n);
```

sc.close();

## Hollow Patterns (16–25)

```
16. Hollow Square Pattern
       Problem: Print a hollow square of stars of size n.
       Input: n = 4
       Output:
Program:-
import java.util.Scanner;
public class HollowSquare {
       public static void main(String[] args) {
              Scanner sc = new Scanner(System.in);
              System.out.println("Enter the n value: ");
              int n = sc.nextInt();
              for (int i = 1; i <= n; i++) {
                      for (int j = 1; j \le n; j++) {
                             if(i==1 || i==n || j==1 || j==n) {
                                    System.out.print("* ");
                             }
                             else {
                                    System.out.print(" ");
```

```
}
                     }
                     System.out.println();
              }
      }
}
   17. Hollow Rectangle Pattern
       Problem: Print a hollow rectangle of m rows and n columns.
       Input: m = 4, n = 5
       Output:
Program:-
import java.util.Scanner;
public class HollowRect {
       public static void main(String[] args) {
              Scanner sc = new Scanner(System.in);
              System.out.println("Enter the m value: ");
              int m = sc.nextInt();
              System.out.println("Enter the n value: ");
              int n = sc.nextInt();
              for (int i = 1; i \le m; i++) {
```

```
for (int j = 1; j <= n; j++) {
                              if(i==1 || i==m || j==1 || j==n) {
                                      System.out.print("* ");
                              }
                              else {
                                      System.out.print(" ");
                              }
                       }
                       System.out.println();
               }
       }
}
    18. Hollow Right-Angled Triangle (Left-Aligned)
        Input: n = 5
        Output:
Program:-
import java.util.Scanner;
public class HollowRightTri {
  public static void hollowRightTriangleLeft(int n) {
    for (int i = 1; i <= n; i++) {
      for (int j = 1; j \le i; j++) {
```

```
if (j == 1 || j == i || i == n) {
         System.out.print("* ");
       } else {
         System.out.print(" ");
       }
     }
     System.out.println();
   }
 }
 public static void main(String[] args) {
   Scanner sc = new Scanner(System.in);
   System.out.print("Enter n: ");
   int n = sc.nextInt();
   hollowRightTriangleLeft(n);
   sc.close();
 }
}
   19. Hollow Right-Angled Triangle (Right-Aligned)
       Input: n = 5
       Output:
```

### Program:-

```
import java.util.Scanner;
public class HollowRightTriRight {
  public static void hollowRightTriangleRight(int n) {
    for (int i = 1; i <= n; i++) {
      for (int s = 1; s \le (n - i); s++) {
        System.out.print(" ");
      }
      for (int j = 1; j <= i; j++) {
        if (j == 1 || j == i || i == n) {
          System.out.print("*");
        } else {
          System.out.print(" ");
        }
      }
      System.out.println();
    }
  }
  public static void main(String[] args) {
    Scanner sc = new Scanner(System.in);
    System.out.print("Enter n: ");
    int n = sc.nextInt();
```

```
hollowRightTriangleRight(n);
    sc.close();
 }
}
   20. Hollow Inverted Triangle (Left-Aligned)
       Input: n = 5
       Output:
Program:-
import java.util.Scanner;
public class HollowInvTriLeft {
  public static void hollowInvertedTriangleLeft(int n) {
   for (int i = n; i >= 1; i--) {
     for (int j = 1; j <= i; j++) {
       if (j == 1 || j == i || i == n) {
          System.out.print("*");
       } else {
          System.out.print(" ");
        }
     }
     System.out.println();
```

```
}
 }
 public static void main(String[] args) {
   Scanner sc = new Scanner(System.in);
   System.out.print("Enter n: ");
   int n = sc.nextInt();
   hollowInvertedTriangleLeft(n);
   sc.close();
 }
}
   21. Hollow Inverted Triangle (Right-Aligned)
       Input: n = 5
       Output:
Program:-
import java.util.Scanner;
public class HollowInvTriRight {
 public static void hollowInvertedTriangleRight(int n) {
   for (int i = n; i >= 1; i--) {
```

```
for (int s = 1; s \le (n - i); s++) {
      System.out.print(" ");
    }
    for (int j = 1; j \le i; j++) {
      if (j == 1 || j == i || i == n) {
        System.out.print("* ");
      } else {
        System.out.print(" ");
      }
    }
    System.out.println();
  }
}
public static void main(String[] args) {
  Scanner sc = new Scanner(System.in);
  System.out.print("Enter n: ");
  int n = sc.nextInt();
  hollowInvertedTriangleRight(n);
  sc.close();
}
```

```
22. Hollow Pyramid Pattern
       Input: n = 4
       Output:
Program:-
import java.util.Scanner;
public class HollowPyramid {
  public static void hollowPyramid(int n) {
    for (int i = 1; i <= n; i++) {
      for (int s = 1; s \le (n - i); s++) {
        System.out.print(" ");
      }
      for (int j = 1; j \le (2 * i - 1); j++) {
        if (j == 1 || j == (2 * i - 1) || i == n) {
          System.out.print("*");
        } else {
          System.out.print(" ");
        }
      }
      System.out.println();
    }
  }
```

public static void main(String[] args) {

```
Scanner sc = new Scanner(System.in);
   System.out.print("Enter n: ");
   int n = sc.nextInt();
   hollowPyramid(n);
   sc.close();
 }
}
   23. Hollow Diamond Pattern
       Input: n = 3
       Output:
Program:-
import java.util.Scanner;
public class HollowDiamond {
  public static void hollowDiamond(int n) {
   for (int i = 1; i <= n; i++) {
     for (int s = 1; s \le (n - i); s++) {
       System.out.print(" ");
     }
     for (int j = 1; j \le (2 * i - 1); j++) {
```

```
if (j == 1 || j == (2 * i - 1)) {
        System.out.print("* ");
      } else {
        System.out.print(" ");
      }
    }
    System.out.println();
 }
 for (int i = n - 1; i >= 1; i --) {
    for (int s = 1; s \le (n - i); s++) {
      System.out.print(" ");
    }
    for (int j = 1; j \le (2 * i - 1); j++) {
      if (j == 1 || j == (2 * i - 1)) {
        System.out.print("* ");
      } else {
        System.out.print(" ");
      }
    }
    System.out.println();
 }
public static void main(String[] args) {
  Scanner sc = new Scanner(System.in);
```

```
System.out.print("Enter n: ");
    int n = sc.nextInt();
    hollowDiamond(n);
    sc.close();
 }
}
   24. Hollow Butterfly Pattern
       Input: n = 4
       Output:
Program:-
import java.util.Scanner;
public class HollowButterfly {
  public static void hollowButterfly(int n) {
   for (int i = 1; i <= n; i++) {
     for (int j = 1; j \le i; j++) {
        if (j == 1 || j == i) {
          System.out.print("* ");
        } else {
```

```
System.out.print(" ");
    }
  }
  for (int s = 1; s \le 2 * (n - i); s++){
    System.out.print(" ");
  }
  for (int j = 1; j \le i; j++) {
    if (j == 1 || j == i) {
      System.out.print("*");
    } else {
      System.out.print(" ");
    }
  System.out.println();
}
for (int i = n; i >= 1; i--) {
  for (int j = 1; j \le i; j++) {
    if (j == 1 || j == i) {
      System.out.print("* ");
    } else {
      System.out.print(" ");
    }
  }
  for (int s = 1; s \le 2 * (n - i); s++) {
    System.out.print(" ");
```

```
}
     for (int j = 1; j \le i; j++) {
       if (j == 1 || j == i) {
         System.out.print("*");
       } else {
         System.out.print(" ");
       }
     }
     System.out.println();
   }
 }
  public static void main(String[] args) {
   Scanner sc = new Scanner(System.in);
   System.out.print("Enter n: ");
   int n = sc.nextInt();
   hollowButterfly(n);
   sc.close();
 }
}
   25. Hollow Hourglass Pattern
       Input: n = 5
       Output:
```

```
Program:-
import java.util.Scanner;
public class HollowHourglass {
  public static void hollowHourglass(int n) {
    // Upper half
    for (int i = n; i >= 1; i--) {
      for (int s = 1; s \le n - i; s++) {
        System.out.print(" ");
      }
      for (int j = 1; j \le (2 * i - 1); j++) {
        if (j == 1 || j == (2 * i - 1)) {
          System.out.print("* ");
        } else {
          System.out.print(" ");
        }
      }
      System.out.println();
   }
    for (int i = 2; i <= n; i++) {
      for (int s = 1; s \le n - i; s++) {
```

```
System.out.print(" ");
    }
    for (int j = 1; j \le (2 * i - 1); j++) {
      if (j == 1 || j == (2 * i - 1)) {
        System.out.print("*");
      } else {
        System.out.print(" ");
      }
    }
    System.out.println();
  }
}
public static void main(String[] args) {
  Scanner sc = new Scanner(System.in);
  System.out.print("Enter n: ");
  int n = sc.nextInt();
  hollowHourglass(n);
  sc.close();
}
```

**Number-Based Patterns (26–35)** 

```
26. Increasing Number Triangle
       Problem: Print numbers from 1 to n in triangle form.
       Input: n = 5
       Output:
1
1 2
1 2 3
1 2 3 4
1 2 3 4 5
Program:-
import java.util.Scanner;
public class IncreaseNumTri {
 public static void increasingNumberTriangle(int n) {
   for (int i = 1; i \le n; i++) {
     for (int j = 1; j \le i; j++) {
       System.out.print(j + " ");
     }
     System.out.println();
   }
 }
 public static void main(String[] args) {
    Scanner sc = new Scanner(System.in);
   System.out.print("Enter n: ");
   int n = sc.nextInt();
   increasingNumberTriangle(n);
```

```
sc.close();
 }
}
   27. Repeating Row Number Triangle
       Input: n = 5
       Output:
1
2 2
3 3 3
4 4 4 4
5 5 5 5 5
Program:-
import java.util.Scanner;
public class RepRowNumTri {
 public static void repeatingRowNumberTriangle(int n) {
   for (int i = 1; i <= n; i++) {
     for (int j = 1; j \le i; j++) {
       System.out.print(i + " ");
     }
     System.out.println();
   }
 }
 public static void main(String[] args) {
   Scanner sc = new Scanner(System.in);
   System.out.print("Enter n: ");
```

```
int n = sc.nextInt();
   repeatingRowNumberTriangle(n);
   sc.close();
 }
}
   28. Continuous Number Triangle
       Input: n = 4
       Output:
1
2 3
4 5 6
7 8 9 10
Program:-
import java.util.Scanner;
public class ContNumTri {
 public static void continuousNumberTriangle(int n) {
   int num = 1;
   for (int i = 1; i <= n; i++) {
     for (int j = 1; j \le i; j++) {
       System.out.print(num + " ");
       num++;
     }
     System.out.println();
   }
```

```
}
 public static void main(String[] args) {
   Scanner sc = new Scanner(System.in);
   System.out.print("Enter n: ");
   int n = sc.nextInt();
   continuousNumberTriangle(n);
   sc.close();
 }
}
   29. Reverse Row Number Triangle
       Input: n = 5
       Output:
1
2 1
3 2 1
4 3 2 1
5 4 3 2 1
Program:-
import java.util.Scanner;
public class RevRowNumTri {
  public static void reverseRowNumberTriangle(int n) {
   for (int i = 1; i <= n; i++) {
     for (int j = i; j >= 1; j--) {
```

```
System.out.print(j + " ");
     }
     System.out.println();
   }
 }
 public static void main(String[] args) {
   Scanner sc = new Scanner(System.in);
   System.out.print("Enter n: ");
   int n = sc.nextInt();
   reverseRowNumberTriangle(n);
   sc.close();
 }
}
   30. Inverted Number Triangle
       Input: n = 5
       Output:
5 4 3 2 1
4 3 2 1
3 2 1
2 1
1
Program:-
import java.util.Scanner;
public class IncreaseNumTri {
```

```
public static void increasingNumberTriangle(int n) {
   for (int i = 1; i \le n; i++) {
     for (int j = 1; j \le i; j++) {
       System.out.print(j + " ");
     }
     System.out.println();
   }
 }
 public static void main(String[] args) {
    Scanner sc = new Scanner(System.in);
   System.out.print("Enter n: ");
   int n = sc.nextInt();
   increasingNumberTriangle(n);
    sc.close();
 }
}
   31. Right-Aligned Number Triangle
       Input: n = 5
       Output:
          1
       1 2
     1 2 3
  1 2 3 4
1 2 3 4 5
```

```
Program:-
import java.util.Scanner;
public class RightAliNumTri {
  public static void rightAlignedNumberTriangle(int n) {
   for (int i = 1; i <= n; i++) {
     for (int s = 1; s \le n - i; s++) {
       System.out.print(" ");
     }
     for (int j = 1; j \le i; j++) {
       System.out.print(j + " ");
     }
     System.out.println();
   }
  }
  public static void main(String[] args) {
    Scanner sc = new Scanner(System.in);
   System.out.print("Enter n: ");
    int n = sc.nextInt();
    rightAlignedNumberTriangle(n);
```

sc.close();

```
}
```

```
32. Pyramid Number Pattern
       Input: n = 4
       Output:
       1
     1 2 1
  1 2 3 2 1
1 2 3 4 3 2 1
Program:-
import java.util.Scanner;
public class PyramidNumTri {
  public static void pyramidNumberPattern(int n) {
   for (int i = 1; i <= n; i++) {
     for (int s = 1; s \le n - i; s++) {
       System.out.print(" ");
     }
     for (int j = 1; j \le i; j++) {
       System.out.print(j + " ");
     }
     for (int j = i - 1; j >= 1; j--) {
       System.out.print(j + " ");
     }
     System.out.println();
   }
  }
```

```
public static void main(String[] args) {
   Scanner sc = new Scanner(System.in);
   System.out.print("Enter n: ");
   int n = sc.nextInt();
    pyramidNumberPattern(n);
   sc.close();
 }
}
   33. Even Number Triangle
       Input: n = 5
       Output:
2
2 4
2 4 6
2 4 6 8
2 4 6 8 10
Program:-
import java.util.Scanner;
public class EvenNumTri {
  public static void evenNumberTriangle(int n) {
   for (int i = 1; i \le n; i++) {
     for (int j = 1; j \le i; j++) {
       System.out.print((2 * j) + " ");
     }
```

```
System.out.println();
   }
 }
  public static void main(String[] args) {
   Scanner sc = new Scanner(System.in);
   System.out.print("Enter n: ");
   int n = sc.nextInt();
   evenNumberTriangle(n);
   sc.close();
 }
}
   34. Odd Number Triangle
       Input: n = 5
       Output:
1
1 3
1 3 5
1 3 5 7
1 3 5 7 9
Program:-
import java.util.Scanner;
public class OddNumTri {
 public static void oddNumberTriangle(int n) {
```

```
for (int i = 1; i <= n; i++) {
     for (int j = 1; j \le i; j++) {
       System.out.print((2 * j - 1) + " ");
     }
     System.out.println();
   }
 }
 public static void main(String[] args) {
   Scanner sc = new Scanner(System.in);
   System.out.print("Enter n: ");
   int n = sc.nextInt();
   oddNumberTriangle(n);
   sc.close();
 }
}
   35. Pascal's Triangle
       Input: n = 5
       Output:
1
1 1
1 2 1
1 3 3 1
1 4 6 4 1
Program:-
import java.util.Scanner;
```

```
public class PascalsTri {
  public static void pascalsTriangle(int n) {
   for (int i = 0; i < n; i++) {
      for (int s = 0; s < n - i - 1; s++) {
        System.out.print(" ");
      }
      int num = 1;
      for (int j = 0; j \le i; j++) {
        System.out.print(num + " ");
        num = num * (i - j) / (j + 1);
      }
      System.out.println();
   }
  }
  public static void main(String[] args) {
    Scanner sc = new Scanner(System.in);
   System.out.print("Enter n: ");
    int n = sc.nextInt();
    pascalsTriangle(n);
    sc.close();
  }
```