Date: 13/01/2025

GameMarket

Presented by:
Illia Dolbnia
Sviatoslav Diachuk

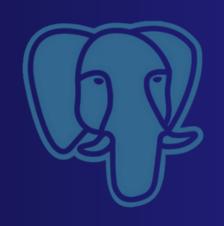
Tools Used:

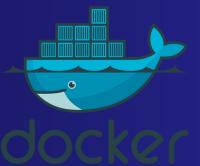
PostgreSQL: Relational database for structured data storage.

Docker: Containerization for consistent and portable database environments.

Power BI: Visualization and reporting for actionable insights.

Drawlo: Creating UML schema for database.

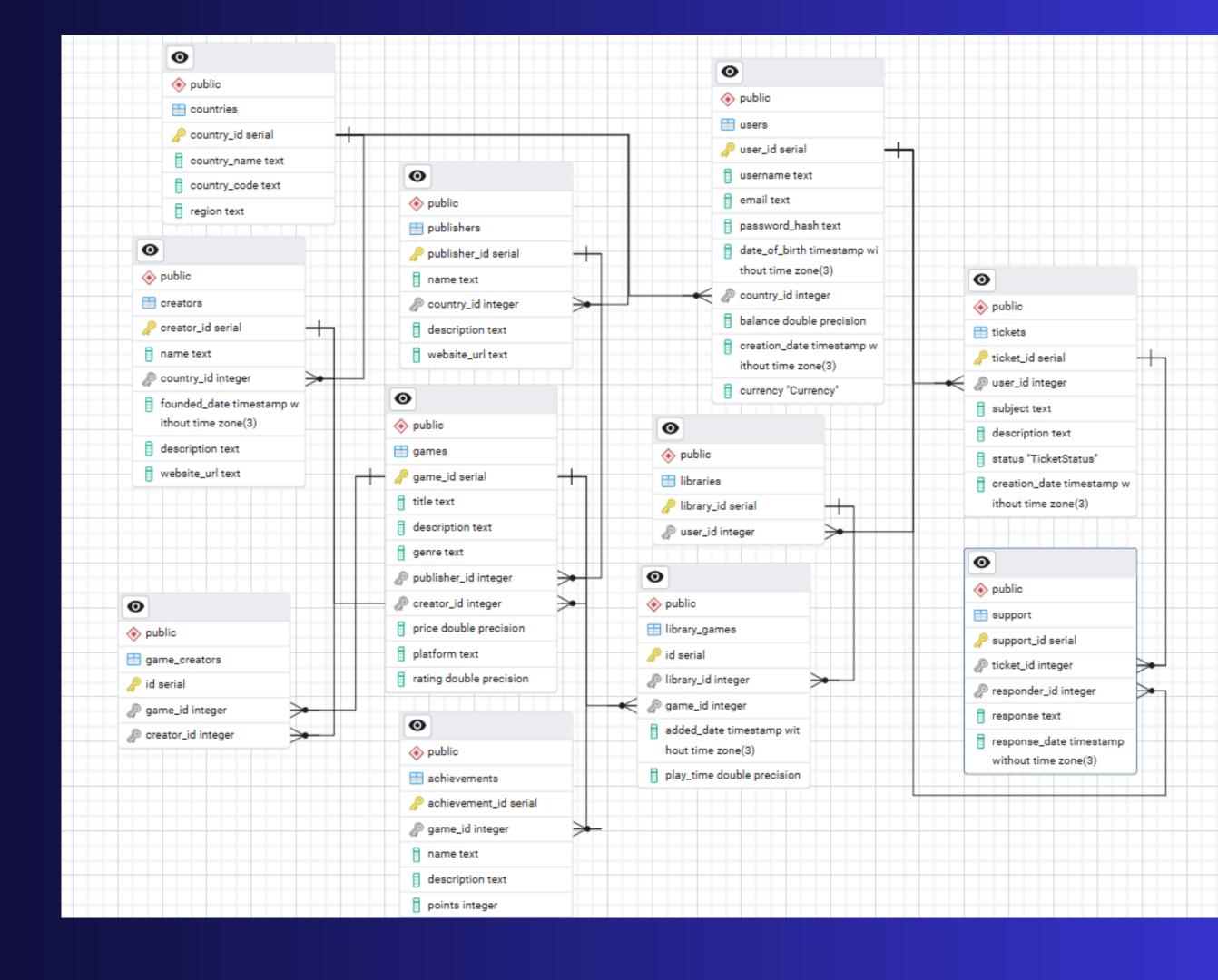




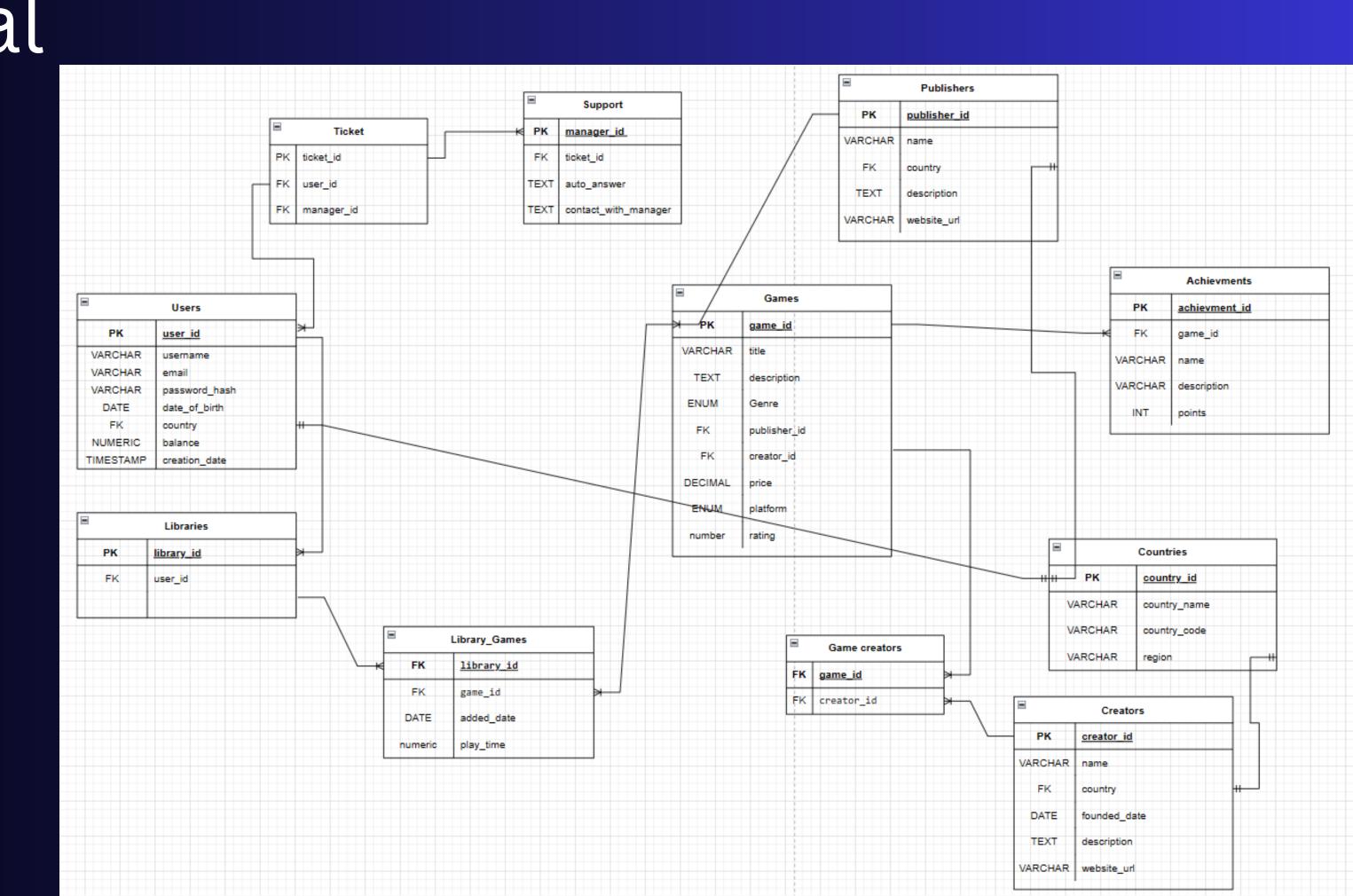




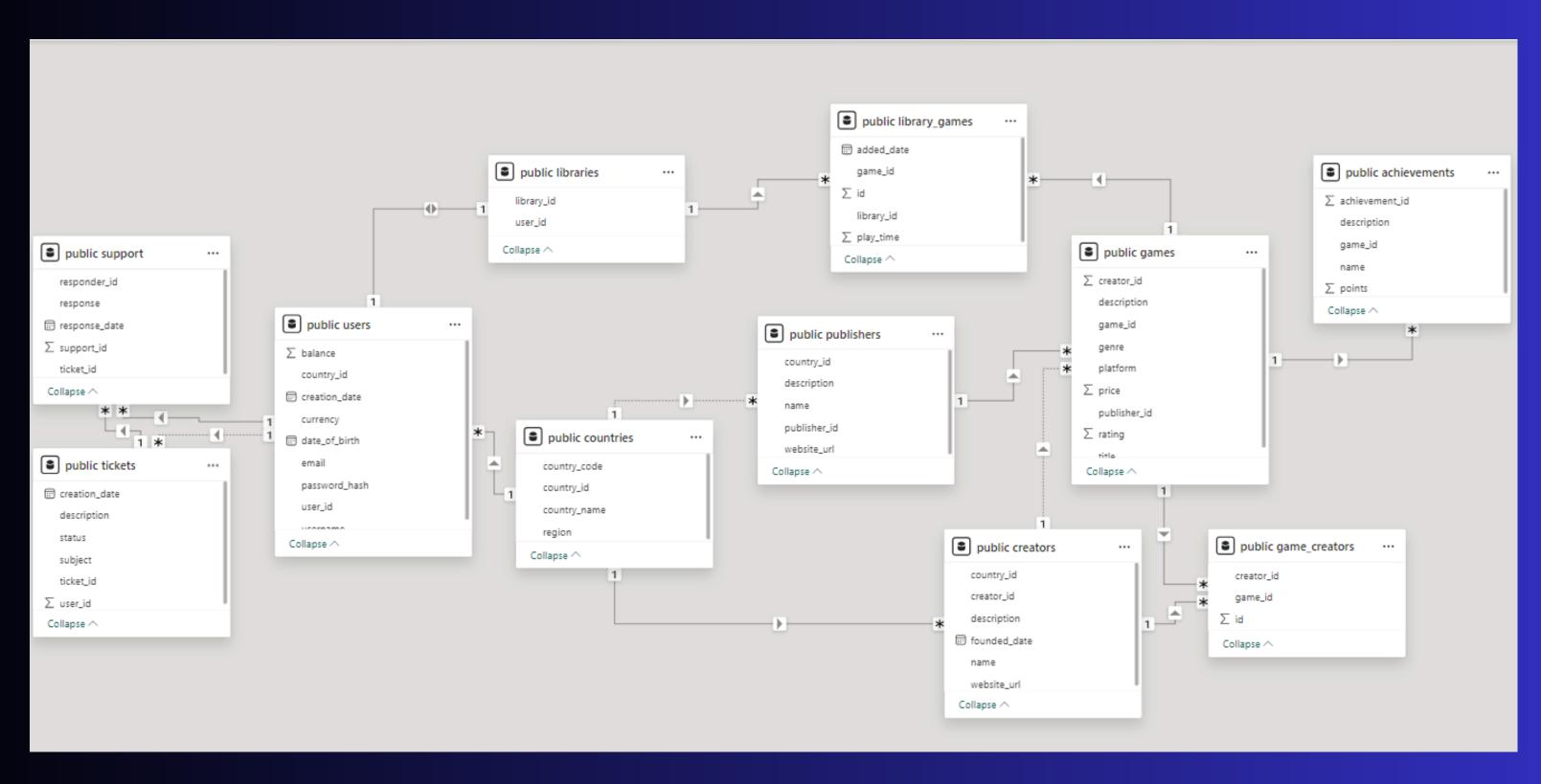
ERD for database



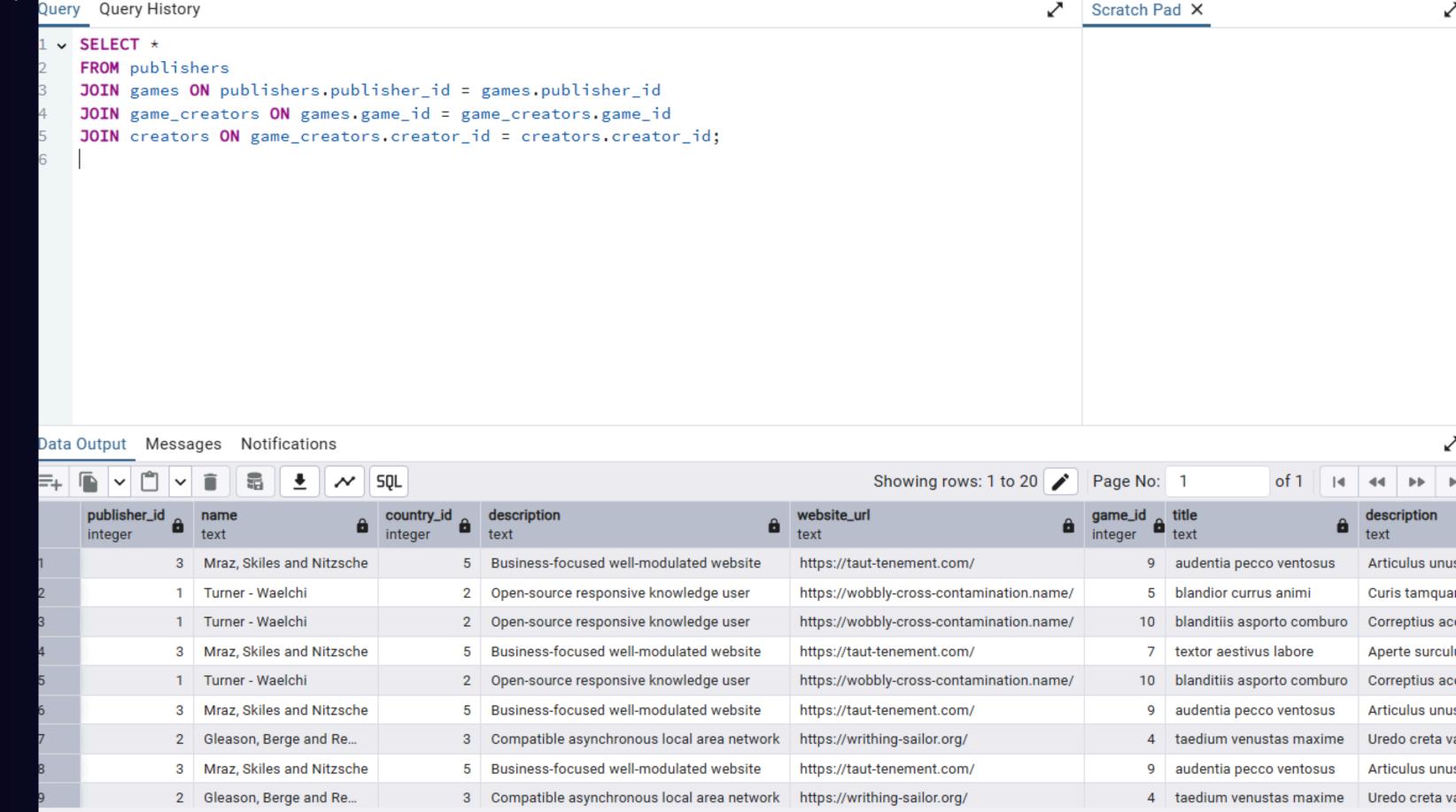
Relational System



Model View from PowerBI

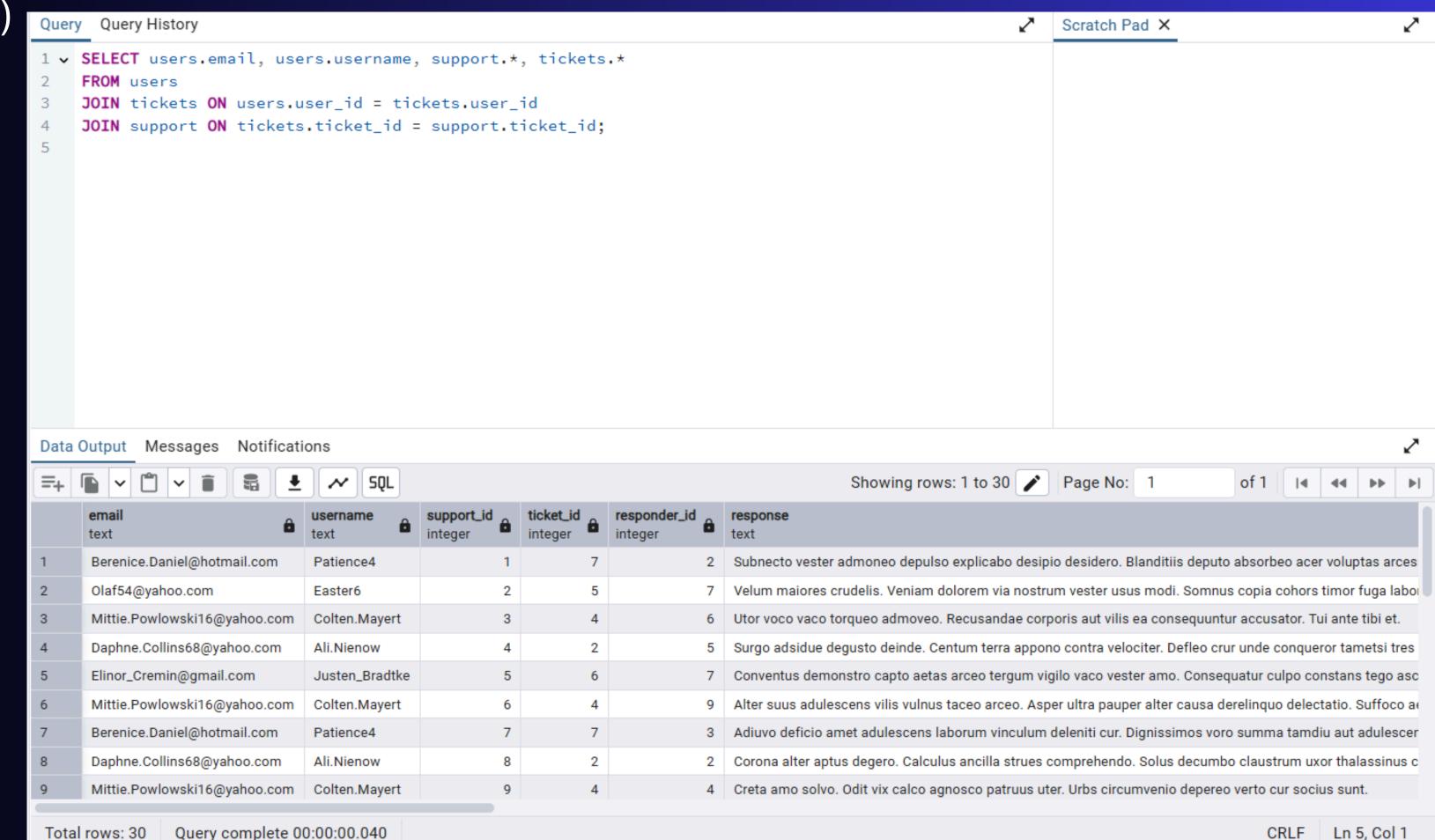


Database (pgAdmin)

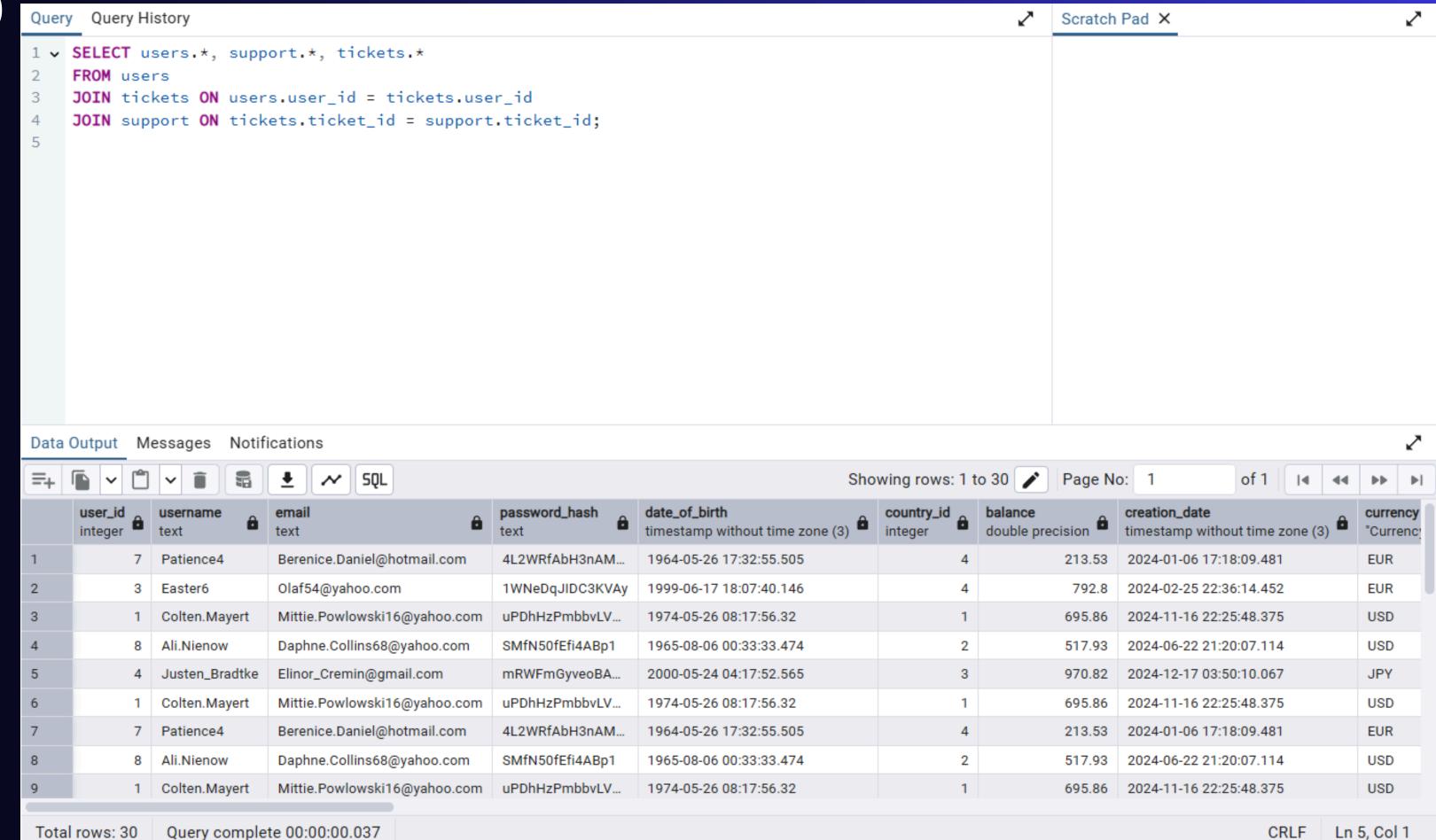


Database

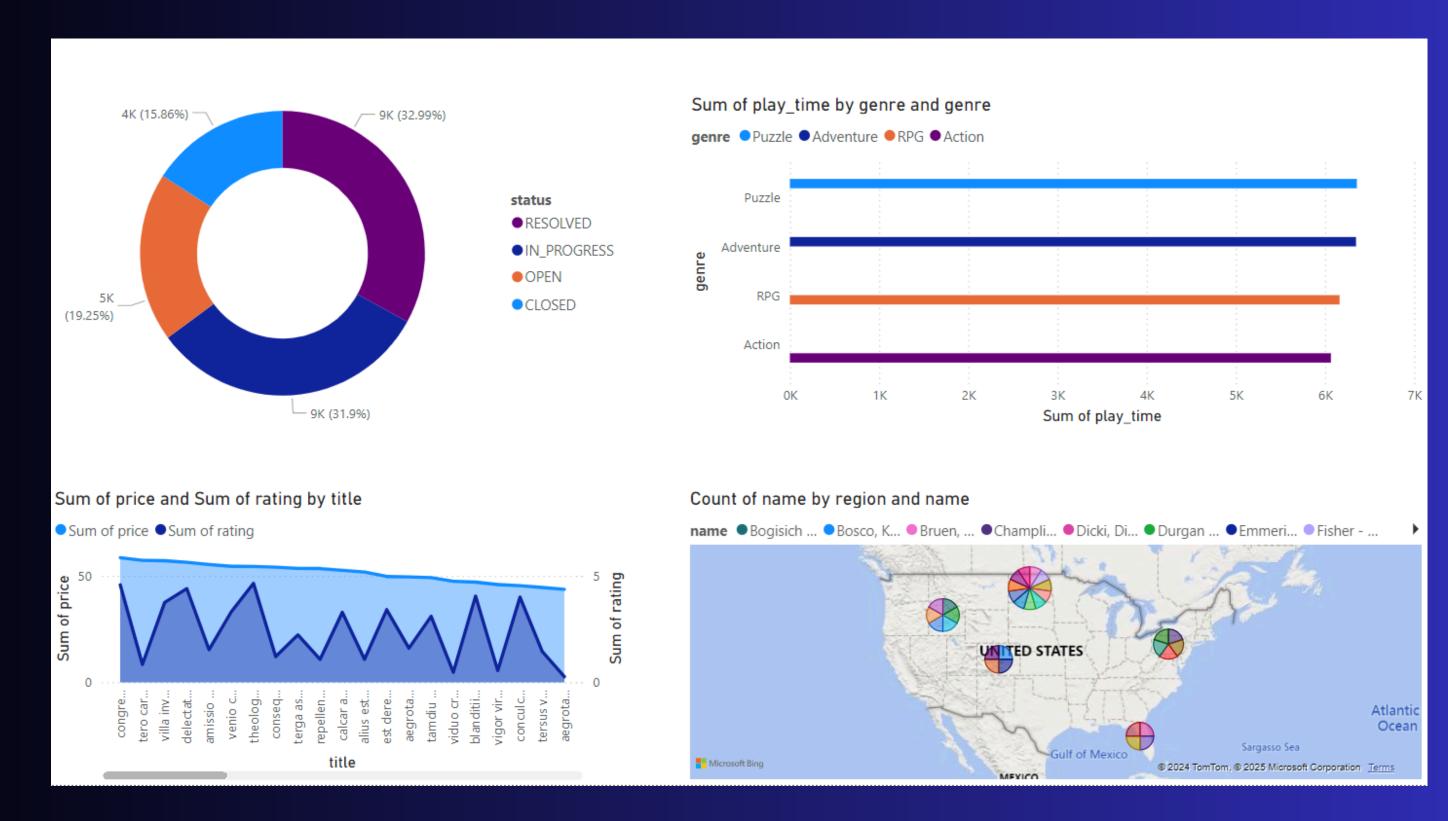
(pgAdmin)



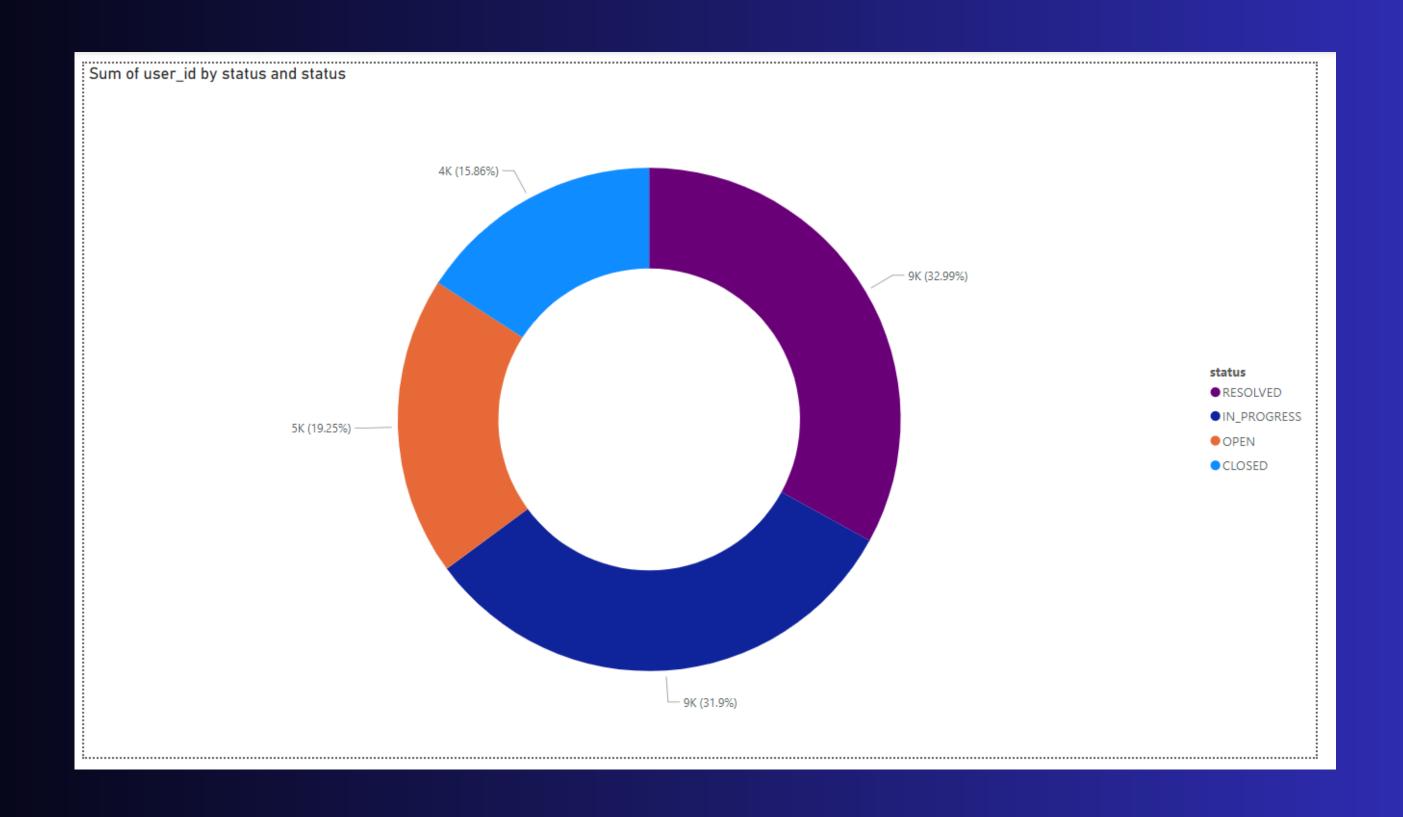
Database (pgAdmin)



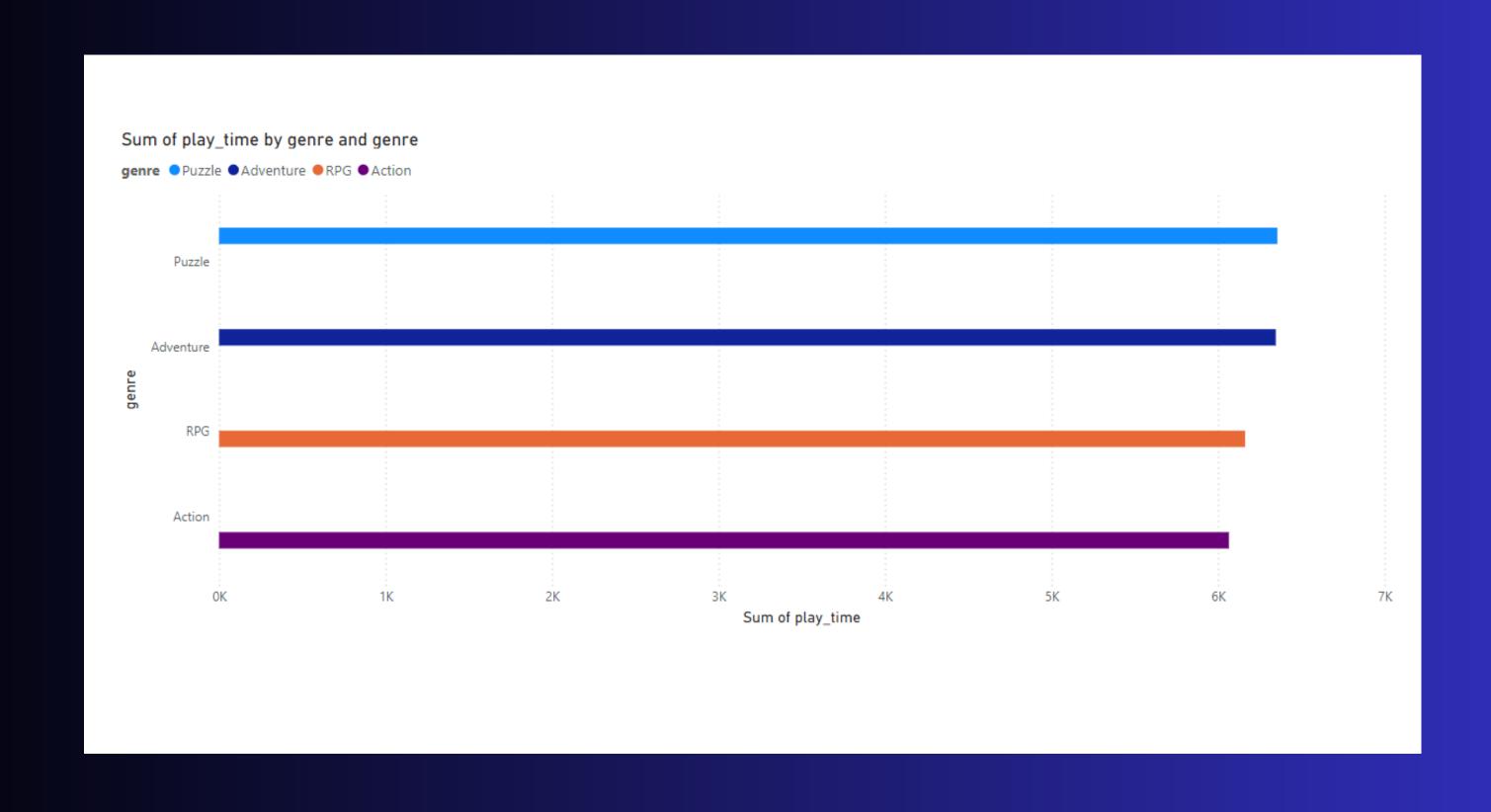
Database visualisation from Power BI



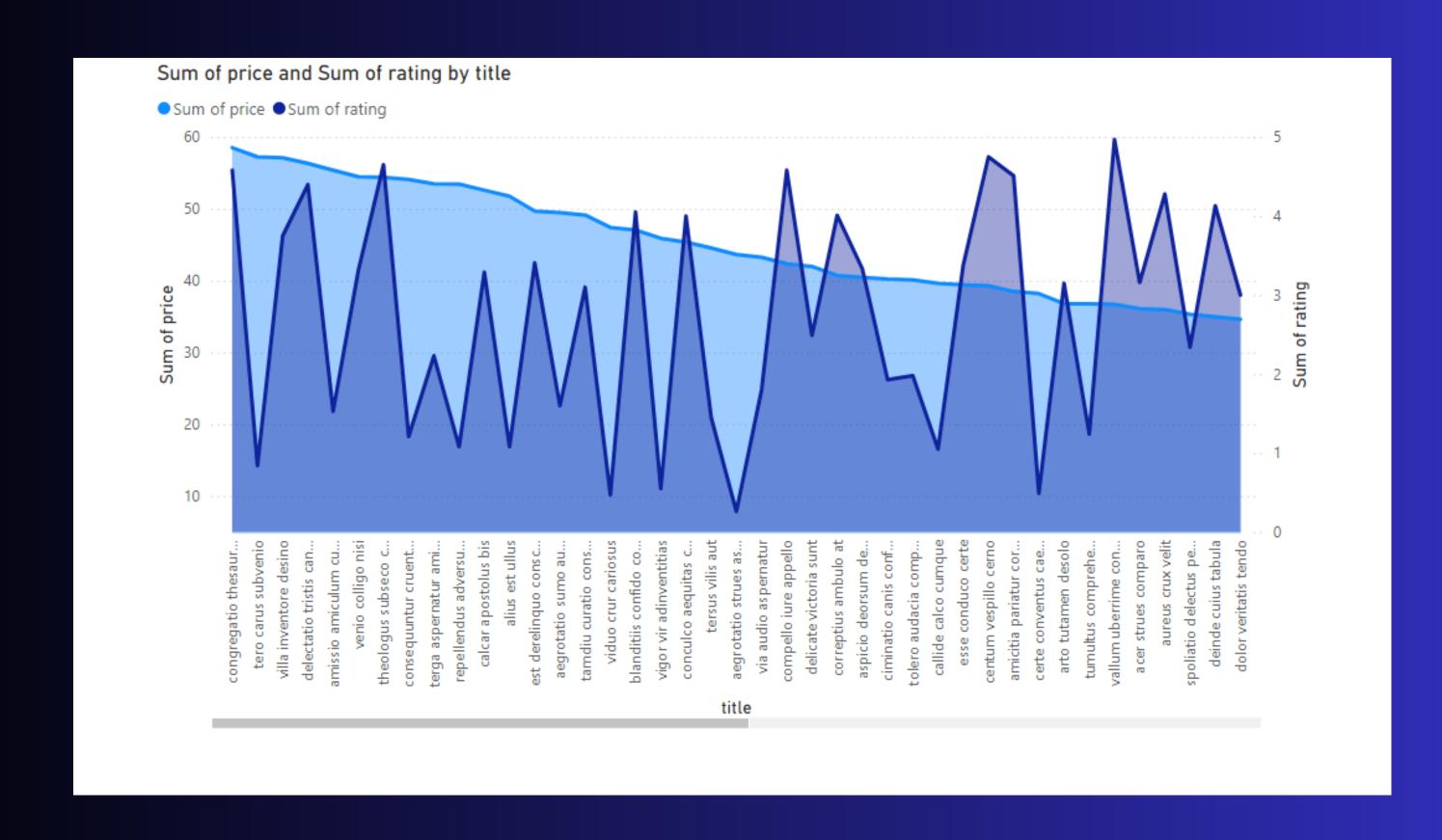
Sum of users ticket status



Sum of play time by genre



Sum of price and sum of rating by game title



Map of game creators

